

# CSE 417

# Algorithms and Complexity

Autumn 2020

Lecture 18

Divide and Conquer Algorithms

# Announcements

- Homework 6, Due Wednesday, Nov 18
  - No class Wednesday, Nov 11

# Divide and Conquer Algorithms

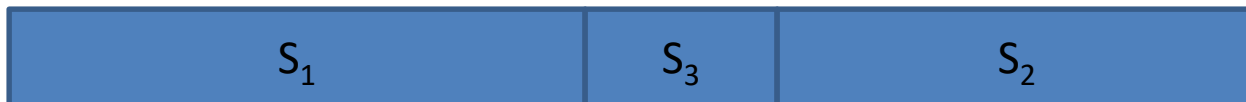
- Mergesort, Quicksort
- Strassen's Algorithm
- Median
- Inversion counting
- Closest Pair Algorithm (2d)
- Integer Multiplication (Karatsuba's Algorithm)

# Select the k-th largest from an array

- *Selection*, given n numbers and an integer k, find the k-th largest
- Median is a special case
- The standard approach is to use a quicksort like algorithm
  - But with one recursive problem
- The difficulty is ensuring a good split
  - Worst case  $O(n^2)$  time

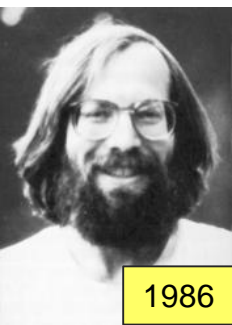
# Select(A, k)

```
Select(A, k){  
    Choose a pivot element x from A  
    S1 = {y in A | y < x}  
    S2 = {y in A | y > x}  
    S3 = {y in A | y = x}  
    if (|S2| >= k)  
        return Select(S2, k)  
    else if (|S2| + |S3| >= k)  
        return x  
    else  
        return Select(S1, k - |S2| - |S3|)  
}
```



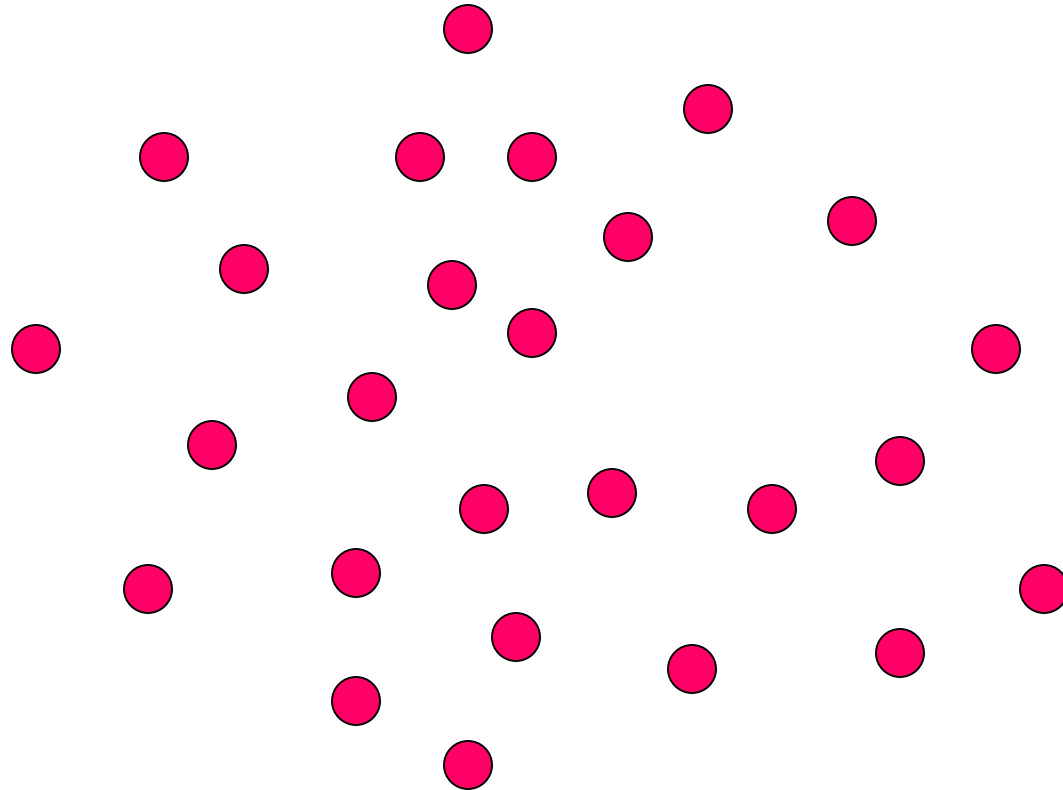
# What to know about median finding

- The key to the algorithm is pivot selection
- Choosing a random pivot works well
- Improved random pivot selection: median of three
- Randomized algorithms can find median with  $3/2 n$  comparisons
- Deterministic median finding is harder
  - BFPRT Algorithm guarantees a  $3n/4 - n/4$  split



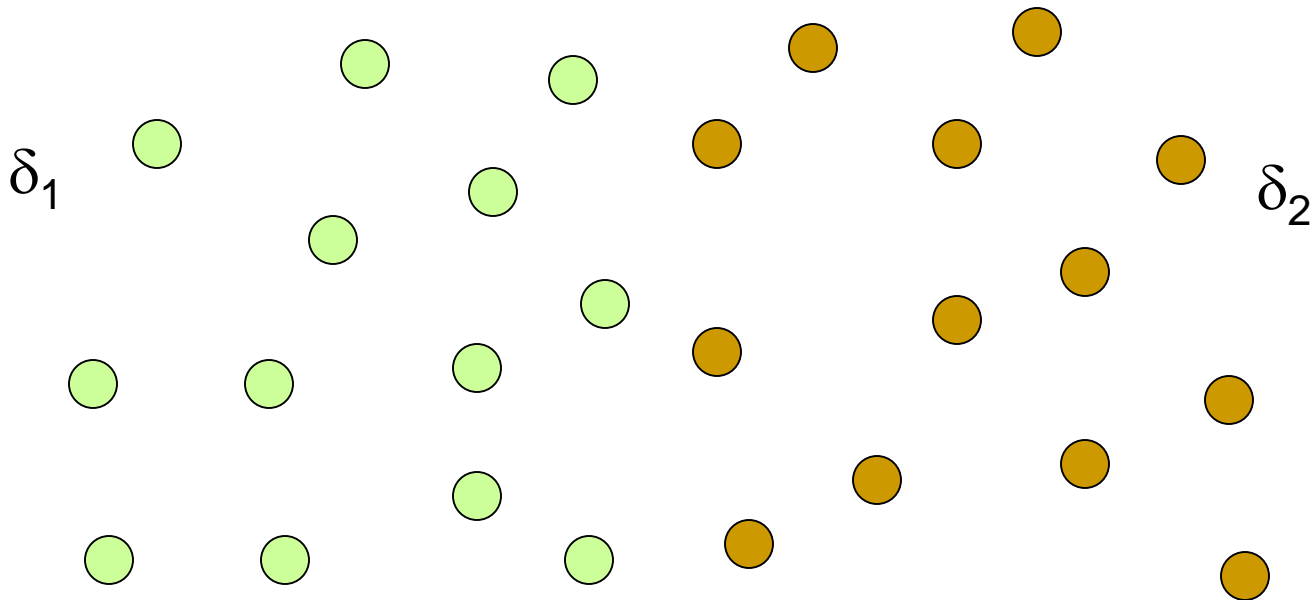
# Closest Pair Problem (2D)

- Given a set of points find the pair of points  $p$ ,  $q$  that minimizes  $\text{dist}(p, q)$



# Divide and conquer

- If we solve the problem on two subsets, does it help? (Separate by median x coordinate)





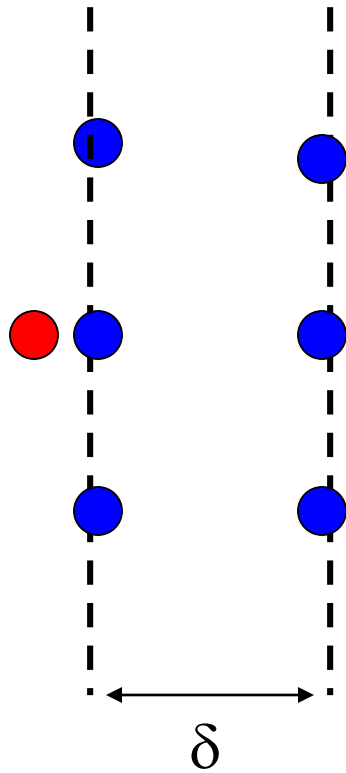
# Packing Lemma

Suppose that the minimum distance between points is at least  $\delta$ , what is the maximum number of points that can be packed in a ball of radius  $\delta$ ?

# Combining Solutions

- Suppose the minimum separation from the sub problems is  $\delta$
- In looking for cross set closest pairs, we only need to consider points with  $\delta$  of the boundary
- How many cross border interactions do we need to test?

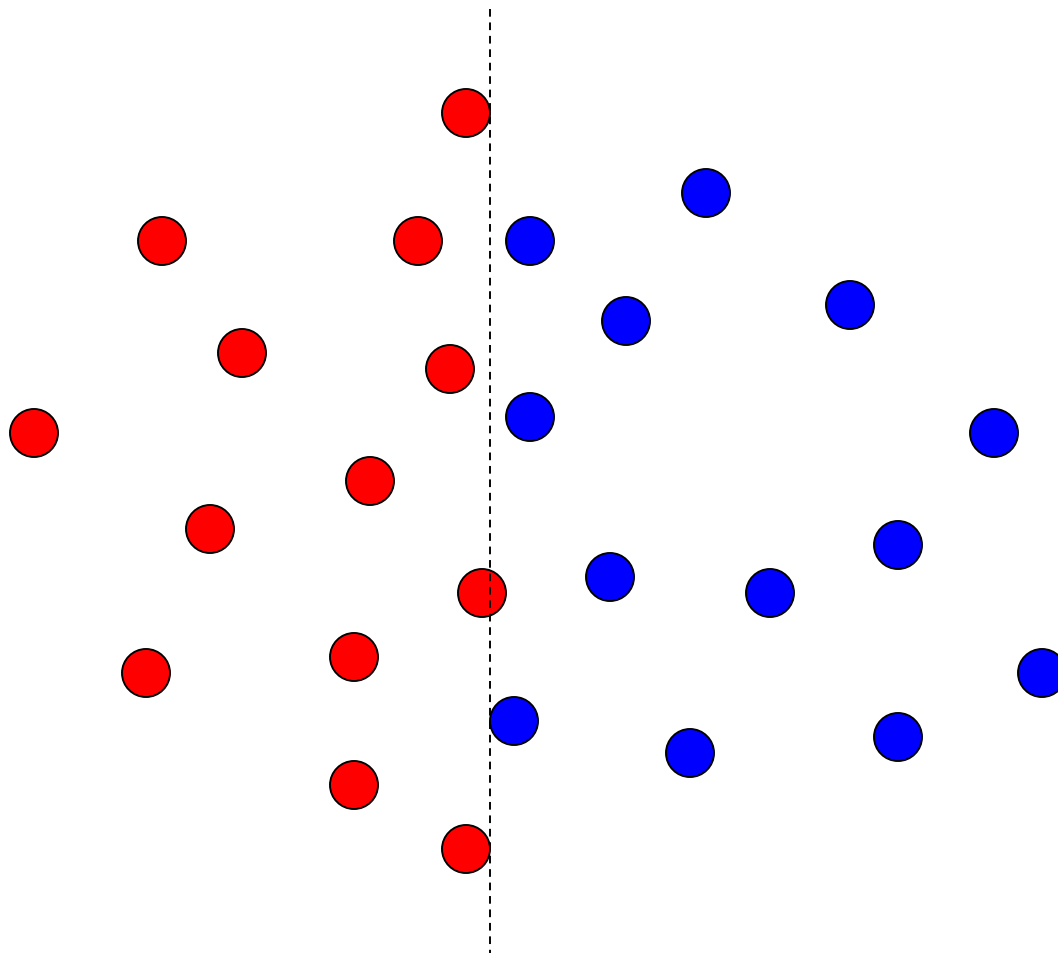
A packing lemma bounds the number of distances to check



# Details

- Preprocessing: sort points by  $y$
- Merge step
  - Select points in boundary zone
  - For each point in the boundary
    - Find highest point on the other side that is at most  $\delta$  above
    - Find lowest point on the other side that is at most  $\delta$  below
    - Compare with the points in this interval (there are at most 6)

Identify the pairs of points that are compared in the merge step following the recursive calls



# Algorithm run time

- After preprocessing:
  - $T(n) = cn + 2 T(n/2)$

# Integer Arithmetic

```
9715480283945084383094856701043643845790217965702956767  
+ 1242431098234099057329075097179898430928779579277597977
```

---

Runtime for standard algorithm to add two n digit numbers:

```
2095067093034680994318596846868779409766717133476767930  
X 5920175091777634709677679342929097012308956679993010921
```

---

Runtime for standard algorithm to multiply two n digit numbers:

# Recursive Multiplication Algorithm (First attempt)

$$x = x_1 2^{n/2} + x_0$$

$$y = y_1 2^{n/2} + y_0$$

$$\begin{aligned} xy &= (x_1 2^{n/2} + x_0) (y_1 2^{n/2} + y_0) \\ &= x_1 y_1 2^n + (x_1 y_0 + x_0 y_1) 2^{n/2} + x_0 y_0 \end{aligned}$$

Recurrence:

Run time:



# Simple algebra

$$x = x_1 2^{n/2} + x_0$$

$$y = y_1 2^{n/2} + y_0$$

$$xy = x_1 y_1 2^n + (x_1 y_0 + x_0 y_1) 2^{n/2} + x_0 y_0$$

$$p = (x_1 + x_0)(y_1 + y_0) = x_1 y_1 + x_1 y_0 + x_0 y_1 + x_0 y_0$$

# Karatsuba's Algorithm

Multiply  $n$ -digit integers  $x$  and  $y$

Let  $x = x_1 2^{n/2} + x_0$  and  $y = y_1 2^{n/2} + y_0$

Recursively compute

$$a = x_1 y_1$$

$$b = x_0 y_0$$

$$p = (x_1 + x_0)(y_1 + y_0)$$

Return  $a2^n + (p - a - b)2^{n/2} + b$

Recurrence:  $T(n) = 3T(n/2) + cn$

$$\log_2 3 = 1.58496250073\dots$$

# Fast Integer Multiplication

- Grade School  $O(n^2)$
- Karatsuba  $O(n^{1.58})$
- Toom-Cook  $O(n^{1.46})$  [For 3 pieces]
  - $O(n^{1+\epsilon})$  [For  $k$  pieces]
- Schonhage-Strassen
  - Fast Fourier Transform based algorithm
  - $O(n \log n \log \log n)$
  - Becomes practical for  $\sim 25,000$  digits

# No class Wednesday

- Dynamic Programming starting on Friday