

# Chapter 4

## Greedy Algorithms



Slides by Kevin Wayne.  
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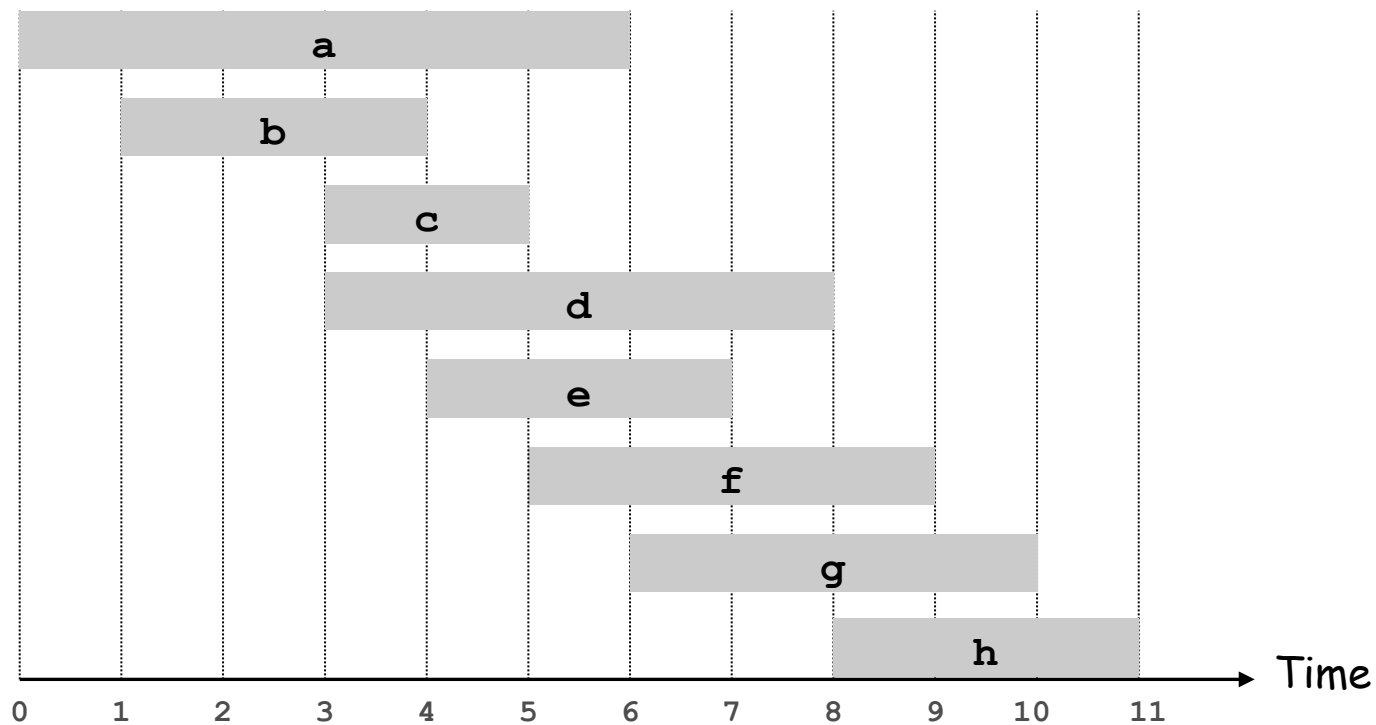
## 4.1 Interval Scheduling

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# Interval Scheduling

## Interval scheduling.

- Job  $j$  starts at  $s_j$  and finishes at  $f_j$ .
- Two jobs **compatible** if they don't overlap.
- Goal: find maximum subset of mutually compatible jobs.



## Interval Scheduling: Greedy Algorithms

*Greedy template.* Consider jobs in some natural order.

Take each job provided it's compatible with the ones already taken.

- [Earliest start time] Consider jobs in ascending order of  $s_j$ .
- [Earliest finish time] Consider jobs in ascending order of  $f_j$ .
- [Shortest interval] Consider jobs in ascending order of  $f_j - s_j$ .
- [Fewest conflicts] For each job  $j$ , count the number of conflicting jobs  $c_j$ . Schedule in ascending order of  $c_j$ .

# Interval Scheduling: Greedy Algorithms

*Greedy template.* Consider jobs in some natural order.  
Take each job provided it's compatible with the ones already taken.



counterexample for earliest start time



counterexample for shortest interval

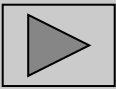


counterexample for fewest conflicts

## Interval Scheduling: Greedy Algorithm

**Greedy algorithm.** Consider jobs in increasing order of finish time. Take each job provided it's compatible with the ones already taken.

```
Sort jobs by finish times so that  $f_1 \leq f_2 \leq \dots \leq f_n$ .  
    ↙ set of jobs selected  
A ←  $\phi$   
for j = 1 to n {  
    if (job j compatible with A)  
        A ← A  $\cup$  {j}  
}  
return A
```



**Implementation.**  $O(n \log n)$ .

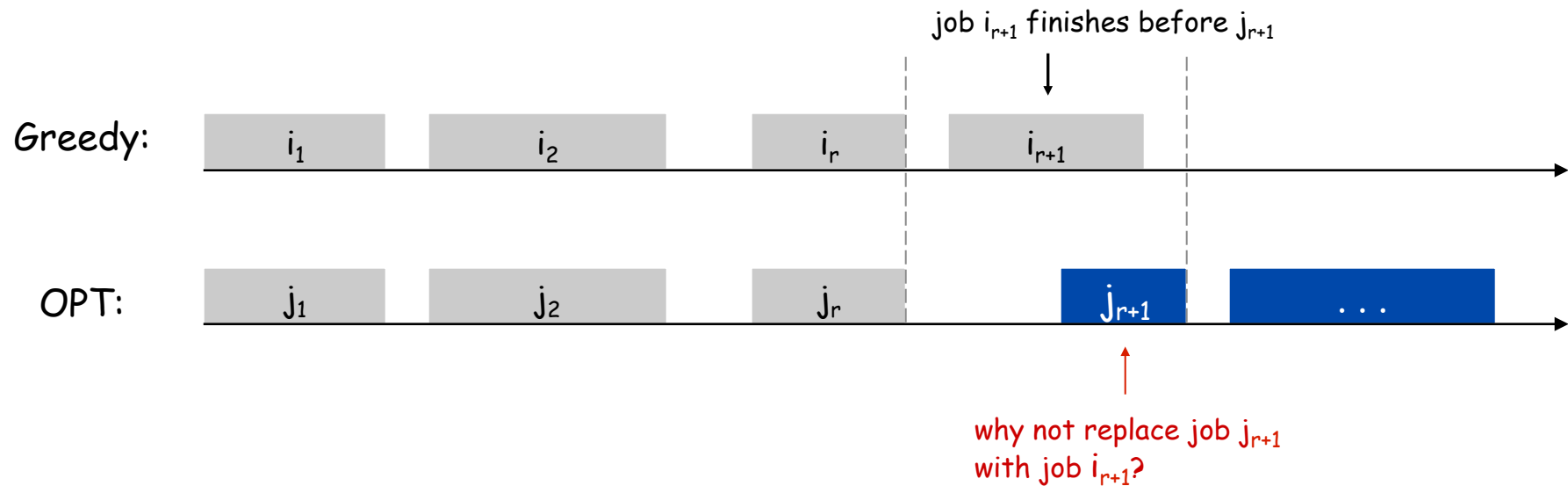
- Remember job  $j^*$  that was added last to A.
- Job j is compatible with A if  $s_j \geq f_{j^*}$ .

# Interval Scheduling: Analysis

**Theorem.** Greedy algorithm is optimal.

**Pf.** (by contradiction)

- Assume greedy is not optimal, and let's see what happens.
- Let  $i_1, i_2, \dots, i_k$  denote set of jobs selected by greedy.
- Let  $j_1, j_2, \dots, j_m$  denote set of jobs in the optimal solution with  $i_1 = j_1, i_2 = j_2, \dots, i_r = j_r$  for the largest possible value of  $r$ .

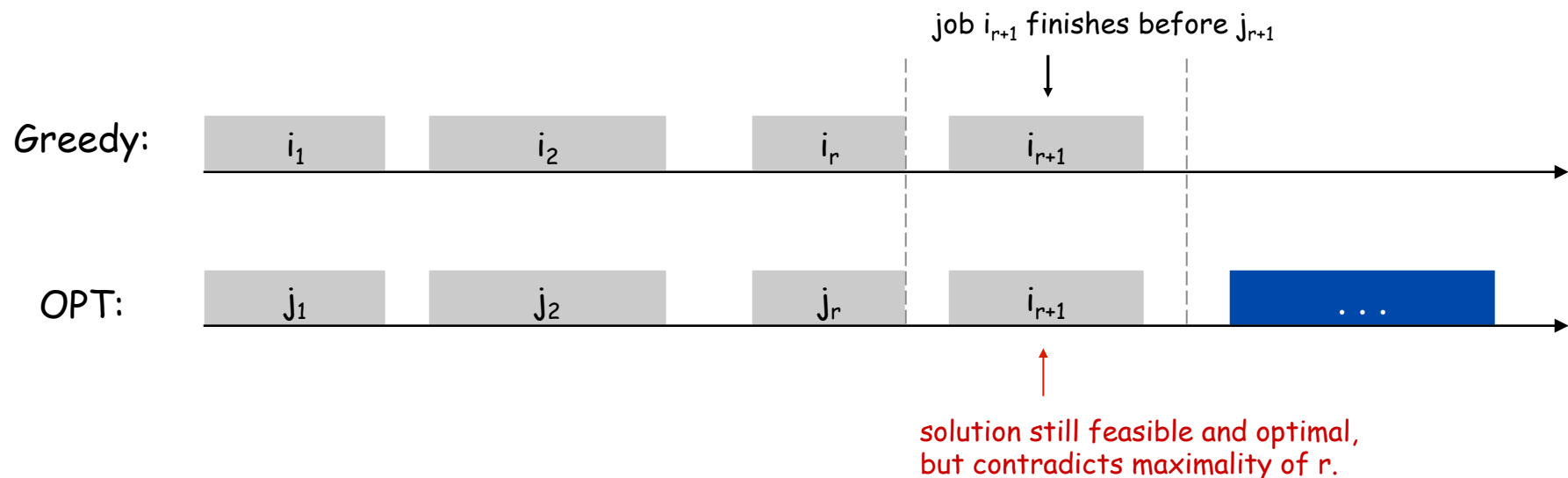


# Interval Scheduling: Analysis

**Theorem.** Greedy algorithm is optimal.

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## 4.2 Scheduling to Minimize Lateness

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## Scheduling to Minimizing Lateness

### Minimizing lateness problem.

- Single resource processes one job at a time.
- Job  $j$  requires  $t_j$  units of processing time and is due at time  $d_j$ .
- If  $j$  starts at time  $s_j$ , it finishes at time  $f_j = s_j + t_j$ .
- Lateness:  $l_j = \max \{ 0, f_j - d_j \}$ .
- Goal: schedule all jobs to minimize **maximum** lateness  $L = \max l_j$ .

Ex:

	1	2	3	4	5	6
$t_j$	3	2	1	4	3	2
$d_j$	6	8	9	9	14	15



## Minimizing Lateness: Greedy Algorithms

*Greedy template.* Consider jobs in some order.

- [Shortest processing time first] Consider jobs in ascending order of processing time  $t_j$ .
- [Earliest deadline first] Consider jobs in ascending order of deadline  $d_j$ .
- [Smallest slack] Consider jobs in ascending order of slack  $d_j - t_j$ .

## Minimizing Lateness: Greedy Algorithms

Greedy template. Consider jobs in some order.

- [Shortest processing time first] Consider jobs in ascending order of processing time  $t_j$ .

	1	2
$t_j$	1	10
$d_j$	100	10

counterexample

- [Smallest slack] Consider jobs in ascending order of slack  $d_j - t_j$ .

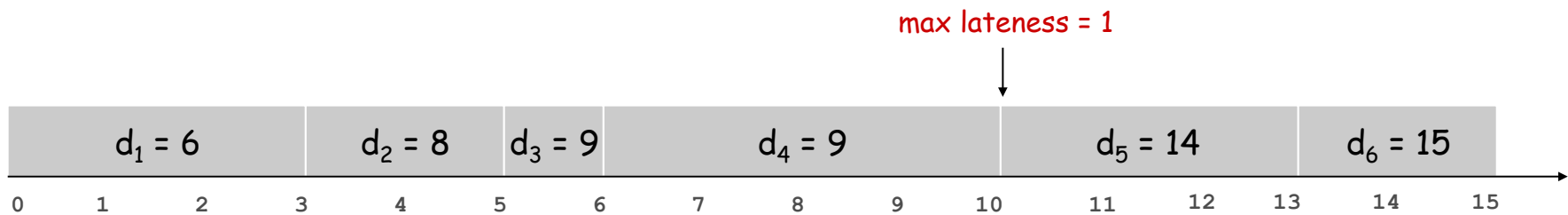
	1	2
$t_j$	1	10
$d_j$	2	10

counterexample

# Minimizing Lateness: Greedy Algorithm

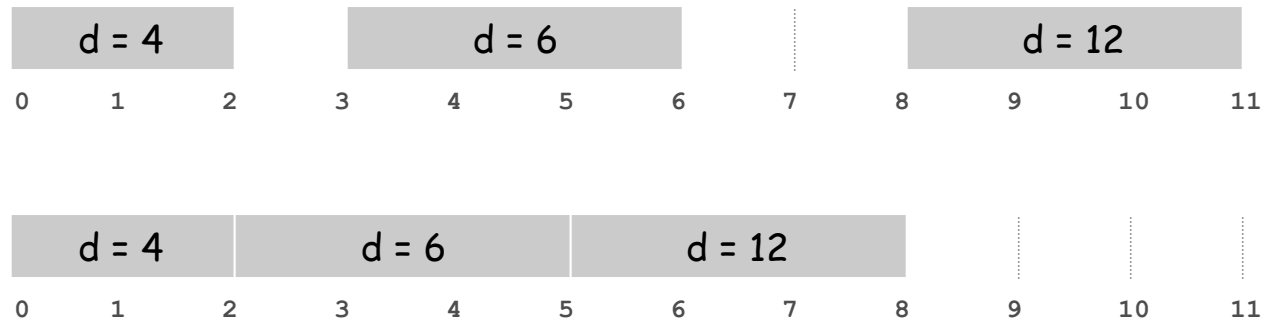
Greedy algorithm. Earliest deadline first.

```
Sort n jobs by deadline so that  $d_1 \leq d_2 \leq \dots \leq d_n$   
  
 $t \leftarrow 0$   
for  $j = 1$  to  $n$   
    Assign job  $j$  to interval  $[t, t + t_j]$   
     $s_j \leftarrow t, f_j \leftarrow t + t_j$   
     $t \leftarrow t + t_j$   
output intervals  $[s_j, f_j]$ 
```



## Minimizing Lateness: No Idle Time

**Observation.** There exists an optimal schedule with no **idle time**.



**Observation.** The greedy schedule has no idle time.

## Minimizing Lateness: Inversions

**Def.** Given a schedule  $S$ , an **inversion** is a pair of jobs  $i$  and  $j$  such that:  $i < j$  but  $j$  scheduled before  $i$ .



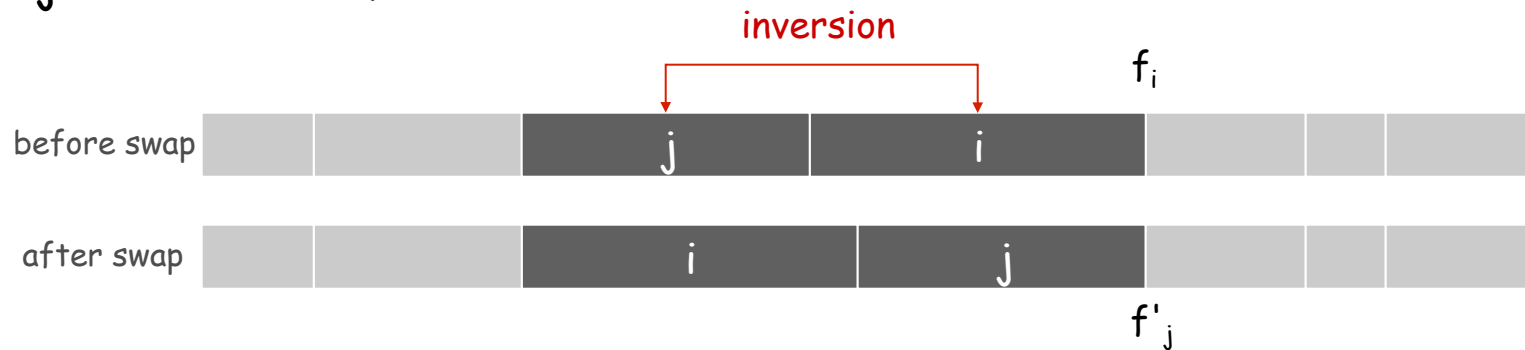
[ as before, we assume jobs are numbered so that  $d_1 \leq d_2 \leq \dots \leq d_n$  ]

**Observation.** Greedy schedule has no inversions.

**Observation.** If a schedule (with no idle time) has an inversion, it has one with a pair of inverted jobs scheduled consecutively.

## Minimizing Lateness: Inversions

**Def.** Given a schedule  $S$ , an **inversion** is a pair of jobs  $i$  and  $j$  such that:  $i < j$  but  $j$  scheduled before  $i$ .



**Claim.** Swapping two consecutive, inverted jobs reduces the number of inversions by one and does not increase the max lateness.

**Pf.** Let  $\ell$  be the lateness before the swap, and let  $\ell'$  be it afterwards.

- $\ell'_k = \ell_k$  for all  $k \neq i, j$
- $\ell'_i \leq \ell_i$
- If job  $j$  is late:

$$\begin{aligned}
 \ell'_j &= f'_j - d_j && \text{(definition)} \\
 &= f_i - d_j && \text{(} j \text{ finishes at time } f_i \text{)} \\
 &\leq f_i - d_i && \text{(} i < j \text{)} \\
 &\leq \ell_i && \text{(definition)}
 \end{aligned}$$



## Minimizing Lateness: Analysis of Greedy Algorithm

**Theorem.** Greedy schedule  $S$  is optimal.

**Pf.** Define  $S^*$  to be an optimal schedule that has the fewest number of inversions, and let's see what happens.

- Can assume  $S^*$  has no idle time.
- If  $S^*$  has no inversions, then  $S = S^*$ .
- If  $S^*$  has an inversion, let  $i$ - $j$  be an adjacent inversion.
  - swapping  $i$  and  $j$  does not increase the maximum lateness and strictly decreases the number of inversions
  - this contradicts definition of  $S^*$  ▪

## Greedy Analysis Strategies

*Greedy algorithm stays ahead.* Show that after each step of the greedy algorithm, its solution is at least as good as any other algorithm's.

*Exchange argument.* Gradually transform any solution to the one found by the greedy algorithm without hurting its quality.

*Other greedy algorithms.* Kruskal, Prim, Dijkstra, Huffman, ...