

CSE 417: Algorithms and Computational Complexity

7,8: Dyn. Programming, IV String Edit Distance

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Example

- A = castle
- B = chattel

A		B
c	→	c
	insert	h
a	→	a
s	subst	t
t	→	t
l	delete	
e	→	e
	insert	l

Cost: 4

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Sequence Comparison: Edit Distance

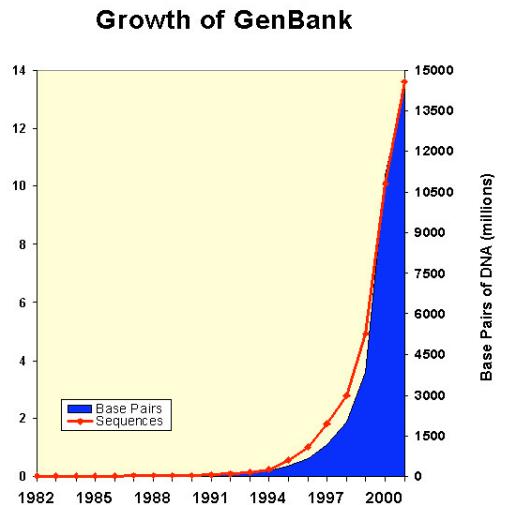
- Given:
 - Two strings $A=a_1 a_2 \dots a_n$ and $B=b_1 b_2 \dots b_m$
- Find: The minimum number of edit steps to transform A into B where a step can be:
 - insert a single character
 - delete a single character
 - substitute one character by another
 - (you can copy a single character for free)

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Applications

- "diff" utility – where do two files differ
- Version control & patch distribution – save/send only changes
- Molecular biology
 - Similar sequences often have similar origin and function
 - Similarity often recognizable despite millions or billions of years of evolutionary divergence

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Recursive Solution

- **Sub-problems:** Edit distance problems for all prefixes of A and B that don't include all of both A and B
- Let $D(i,j)$ be the number of edits required to transform $a_1 a_2 \dots a_i$ into $b_1 b_2 \dots b_j$
- Clearly $D(0,0)=0$

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Computing $D(n,m)$

- Imagine how best sequence handles the last characters a_n and b_m
- If best sequence of operations
 - deletes a_n then $D(n,m)=D(n-1,m)+1$
 - inserts b_m then $D(n,m)=D(n,m-1)+1$
 - replaces a_n by b_m then $D(n,m)=D(n-1,m-1)+1$
 - matches a_n and b_m then $D(n,m)=D(n-1,m-1)$

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Recursive algorithm $D(n,m)$

```

if n=0 then
  return (m)
elseif m=0 then
  return(n)
else
  if an=bm then
    replace-cost=0
  else
    replace-cost=1
  endif
  return(min{ D(n-1, m) + 1,
              D(n, m-1) +1,
              D(n-1, m-1) + replace-cost})

```

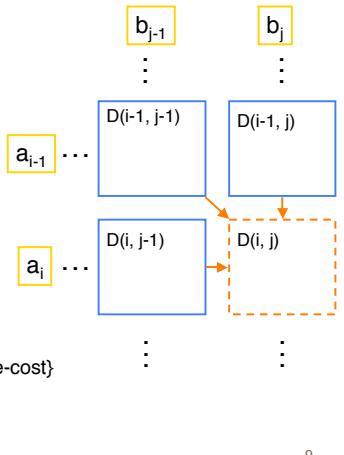
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Dynamic Programming

```

for j = 0 to m; D(0,j) ← j; endfor
for i = 1 to n; D(i,0) ← i; endfor
for i = 1 to n
  for j = 1 to m
    if  $a_i = b_j$  then
      replace-cost ← 0
    else
      replace-cost ← 1
    endif
    D(i,j) ← min { D(i-1, j) + 1,
                     D(i, j-1) + 1,
                     D(i-1, j-1) + replace-cost}
  endfor
endfor

```



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Example run with AGACATTG and GAGTTA

	0	A	G	A	C	A	T	T	G
0	0								
G 1	1								
A 2	2								
G 3	3								
T 4	4								
T 5	5								
A 6	6								

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Example run with AGACATTG and GAGTTA

	0	A	G	A	C	A	T	T	G
0	0	1	2	3	4	5	6	7	8
G 1	1								
A 2	2								
G 3	3								
T 4	4								
T 5	5								
A 6	6								

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Example run with AGACATTG and GAGTTA

	0	A	G	A	C	A	T	T	G
0	0	1	2	3	4	5	6	7	8
G 1	1	1	1	2	3	4	5	5	6
A 2	2								
G 3	3								
T 4	4								
T 5	5								
A 6	6								

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**Example run with
AGACATTG and GAGTTA**

	A	G	A	C	A	T	T	G	
0	0	1	2	3	4	5	6	7	8
G 1	1	1	1	2	3	4	5	6	7
A 2	2	1	2	1					
G 3	3								
T 4	4								
T 5	5								
A 6	6								

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**Example run with
AGACATTG and GAGTTA**

	A	G	A	C	A	T	T	G	
0	0	1	2	3	4	5	6	7	8
G 1	1	1	1	2	3	4	5	6	7
A 2	2	1	2	1	2	3	4	5	6
G 3	3	2	1	2	2	3	4	5	5
T 4	4								
T 5	5								
A 6	6								

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**Example run with
AGACATTG and GAGTTA**

	A	G	A	C	A	T	T	G	
0	0	1	2	3	4	5	6	7	8
G 1	1	1	1	2	3	4	5	6	7
A 2	2	1	2	1	2	3	4	5	6
G 3	3	2	1	2	2	3	4	5	5
T 4	4	3	2	2	3	3	4	5	
T 5	5	4	3	3	3	4	3	3	
A 6	6	5	4	3	4	3	4	4	

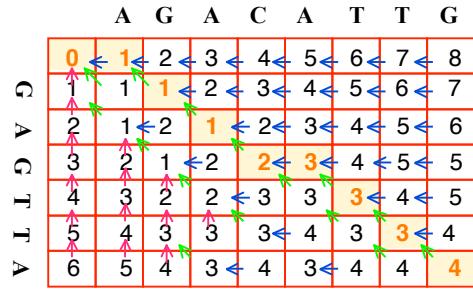
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**Example run with
AGACATTG and GAGTTA**

	A	G	A	C	A	T	T	G
0	1	2	3	4	5	6	7	8
1	1	1	2	3	4	5	6	7
2	2	1	2	1	2	3	4	5
3	3	2	1	2	2	3	4	5
4	3	2	2	2	3	3	3	4
5	4	3	3	3	3	4	3	3
6	5	4	3	3	3	4	4	4

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Example run with AGACATTG and GAGTTA



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Reading off the operations

Follow the sequence and use color/direction of arrows to tell what operation was performed.

← Insert

↑ Delete

↗ Copy or substitute

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