

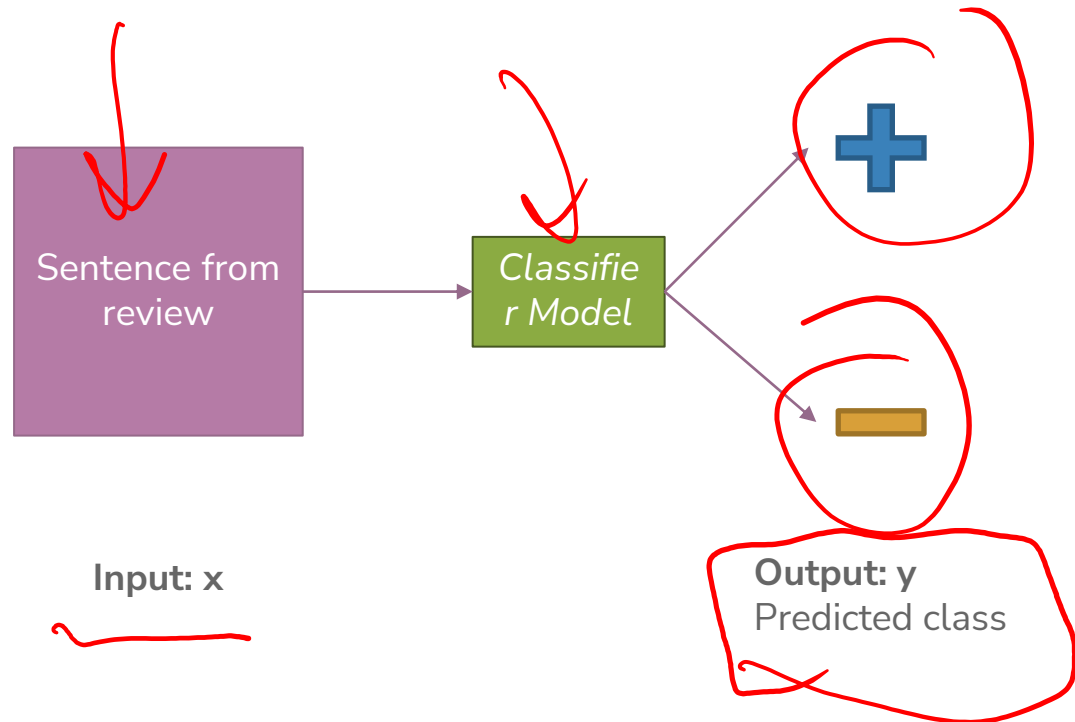


# Administrivia

- Coming up
  - Week 3: Societal Impacts of ML (Fairness and Bias)
  - Week 4: Other ML models for classification
  - Week 5: Deep Learning
- HW3 released today, due next ~~Tuesday~~ <sup>Thu</sup>
- Midterm
  - Released Monday 4/22 at 9:00 AM am. Due Wednesday 4/24 at 11:59 pm.
    - More logistics announcements later
  - Format: Think longer conceptual assignment from HW
  - Covers everything from Module 0 (Regression) to Module 3 (Societal Impact, Bias, Fairness)
  - Should follow our normal collaboration policy
    - Think of it as a trial run for the final exam

# Sentiment Classifier

In our example, we want to classify a restaurant review as positive or negative.

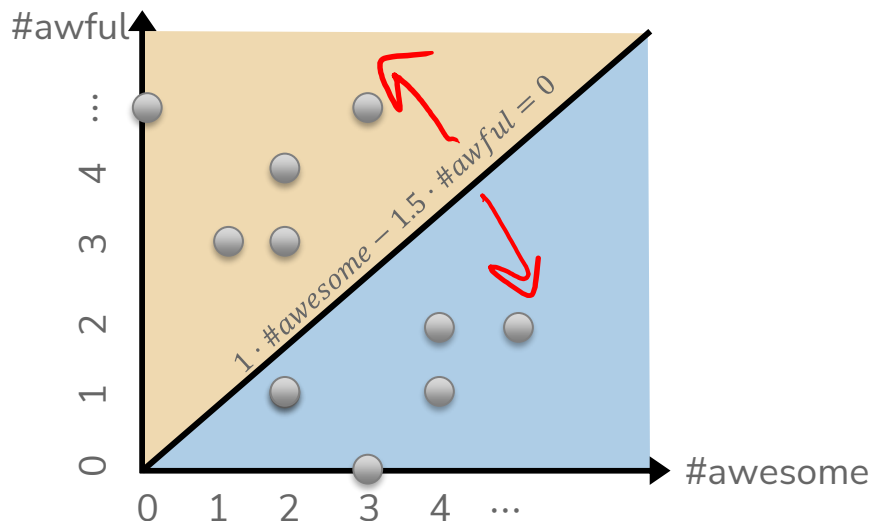


# Decision Boundary

Consider if only two words had non-zero coefficients

Word	Coefficient	Weight
	$w_0$	0.0
awesome	$w_1$	1.0
awful	$w_2$	-1.5

$$\hat{s} = 1 \cdot \#awesome - 1.5 \cdot \#awful$$



Learning  $\hat{w}$

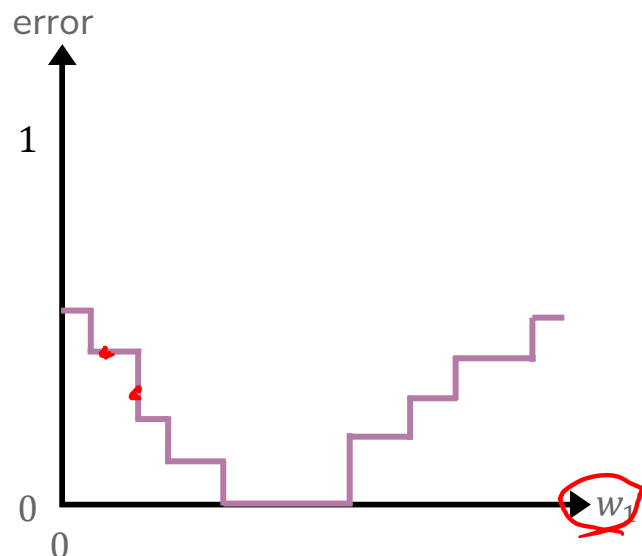
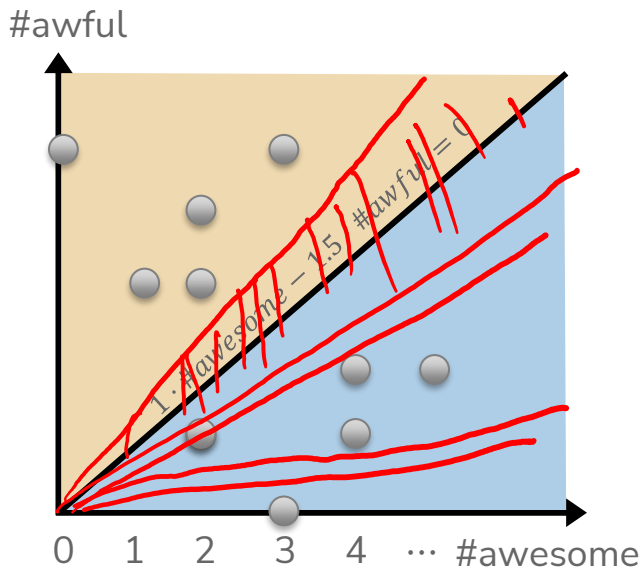
All the Same?

One idea is to just model the processing of finding  $\hat{w}$  based on what we discussed in linear regression

$$\hat{w} = \underset{w}{\operatorname{argmin}} \frac{1}{n} \sum_{i=1}^n \mathbb{I}\{y_i \neq \hat{y}_i\}$$

Will this work?

Assume  $h_1(x) = \#awesome$  so  $w_1$  is its coefficient and  $w_2$  is fixed.



# Minimizing Error

Minimizing classification error is probably the most intuitive thing to do given all we have learned from regression. However, it just doesn't work in this case with classification.

We aren't able to use a method like gradient descent here because the function isn't "nice" (it's not continuous, it's not differentiable, etc.).

We will use a stand-in for classification error that will allow us to use an optimization algorithm. But first, we have to change the problem we care about a bit.

Instead of caring about the classifications, let's look at some probabilities



# Probabilities

$$P(y_i = +1 | x_i) = 1 - P(y_i = -1 | x_i)$$

Assume that there is some randomness in the world, and instead will try to model the probability of a positive/negative label.

## Examples:

"The sushi & everything else were awesome!"

- Definite positive (+1)
- $P(y = +1 | x = \text{"The sushi & everything else were awesome!"}) = 0.99$

"The sushi was alright, the service was OK"

- Not as sure
- $P(y = -1 | x = \text{"The sushi alright, the service was okay!"}) = 0.5$

Use probability as the measurement of certainty

$$P(y|x)$$



# Probability Classifier

**Idea:** Estimate probabilities  $\hat{P}(y|x)$  and use those for prediction

## Probability Classifier

Input  $x$ : Sentence from review

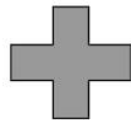
- Estimate class probability  $\hat{P}(y = +1|x)$
- If  $\hat{P}(y = +1|x) > 0.5$ :
  - $\hat{y} = +1$
- Else:
  - $\hat{y} = -1$

**Notes:**

- Estimating the probability improves **interpretability**

0.5  
↓  
tie/breaks  
arbitrary

**Linear  
Regression**



**Probability**



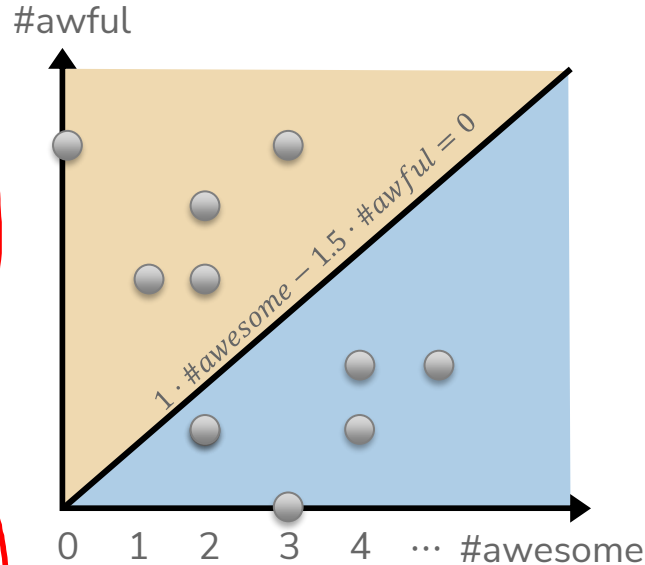
**Logistic  
Regression**



**It's Powerful**

# Score Probabilities?

Idea: Let's try to relate the value of  $Score(x)$  to  $\hat{P}(y = +1|x)$



What if  $Score(x)$  is positive?

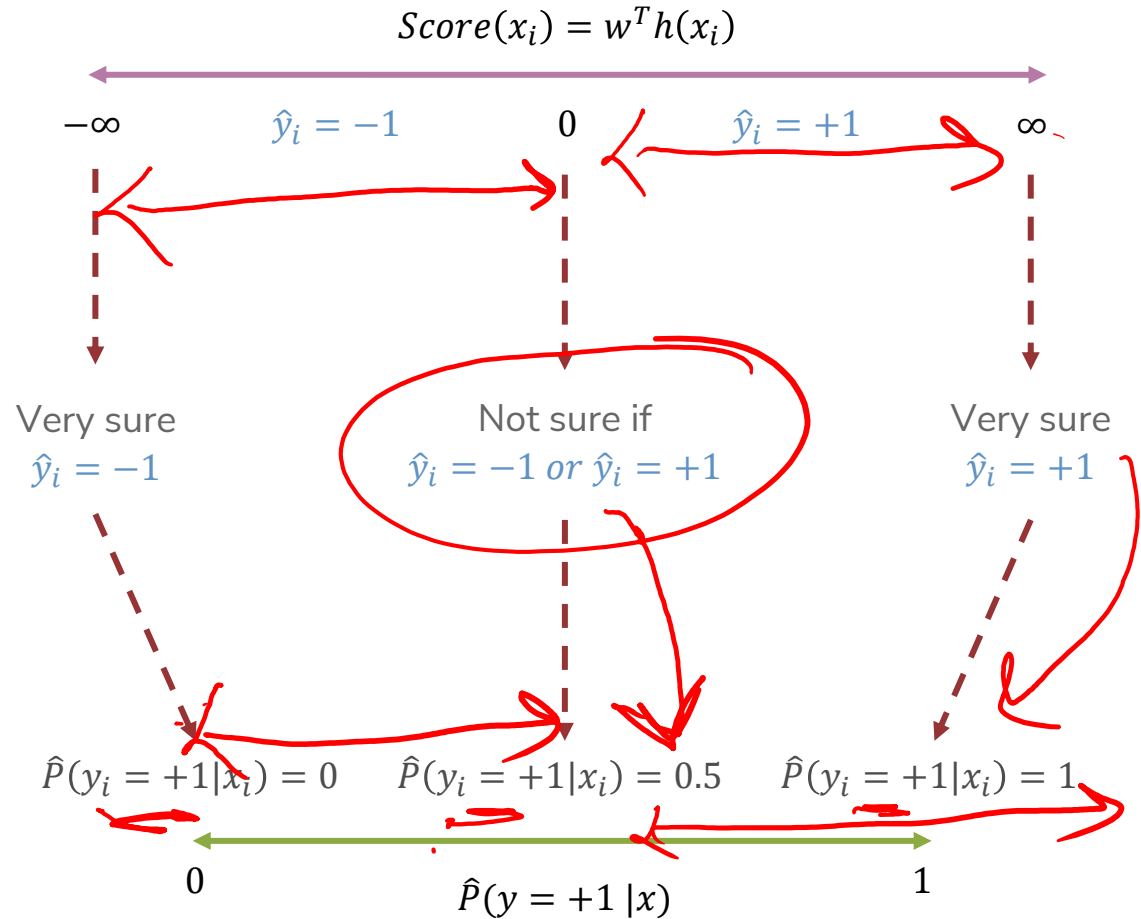
$$\hat{y} = +1$$

What if  $Score(x)$  is negative?

$$\hat{y} = -1$$

What if  $Score(x)$  is 0?

# Interpreting Score

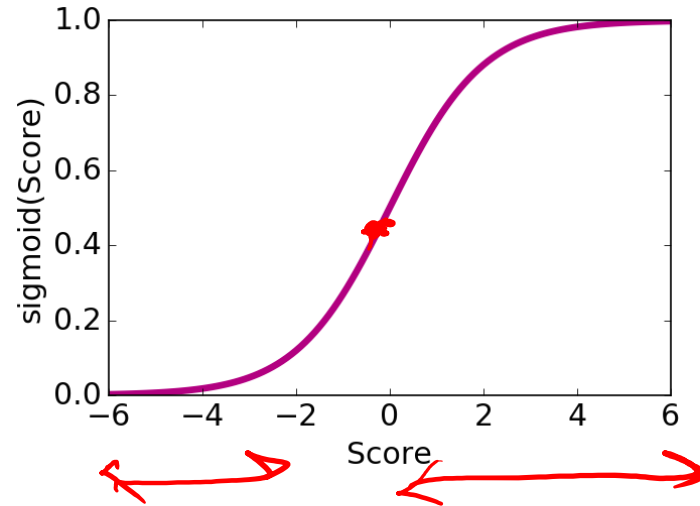


# Logistic Function

Use a function that takes numbers arbitrarily large/small and maps them between 0 and 1.

$$\text{sigmoid}(\text{Score}(x)) = \frac{1}{1 + e^{-\text{Score}(x)}}$$

Score(x)	sigmoid(Score(x))
$-\infty$	0
-2	$\frac{1}{1+e^2}$
0	$\frac{1}{2} = 0.5$
2	$\frac{1}{1+e^{-2}}$
$\infty$	$\frac{1}{1} = 1$



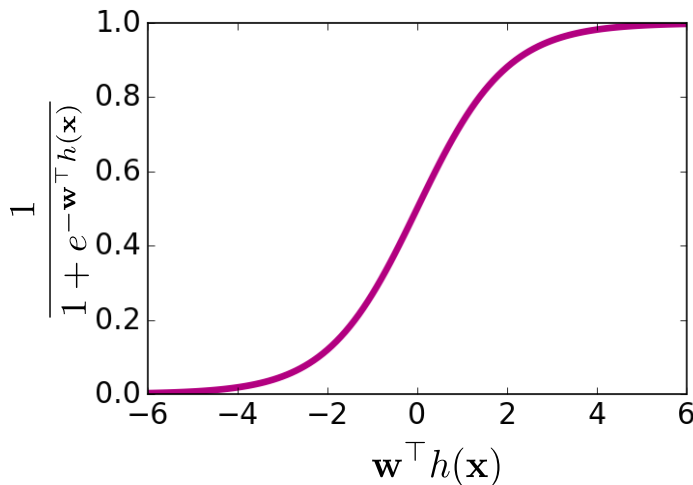
# Logistic Regression Model

$$P(y_i = +1|x_i, w) = \text{sigmoid}(\text{Score}(x_i)) = \frac{1}{1 + e^{-w^T h(x_i)}}$$

## Logistic Regression Classifier

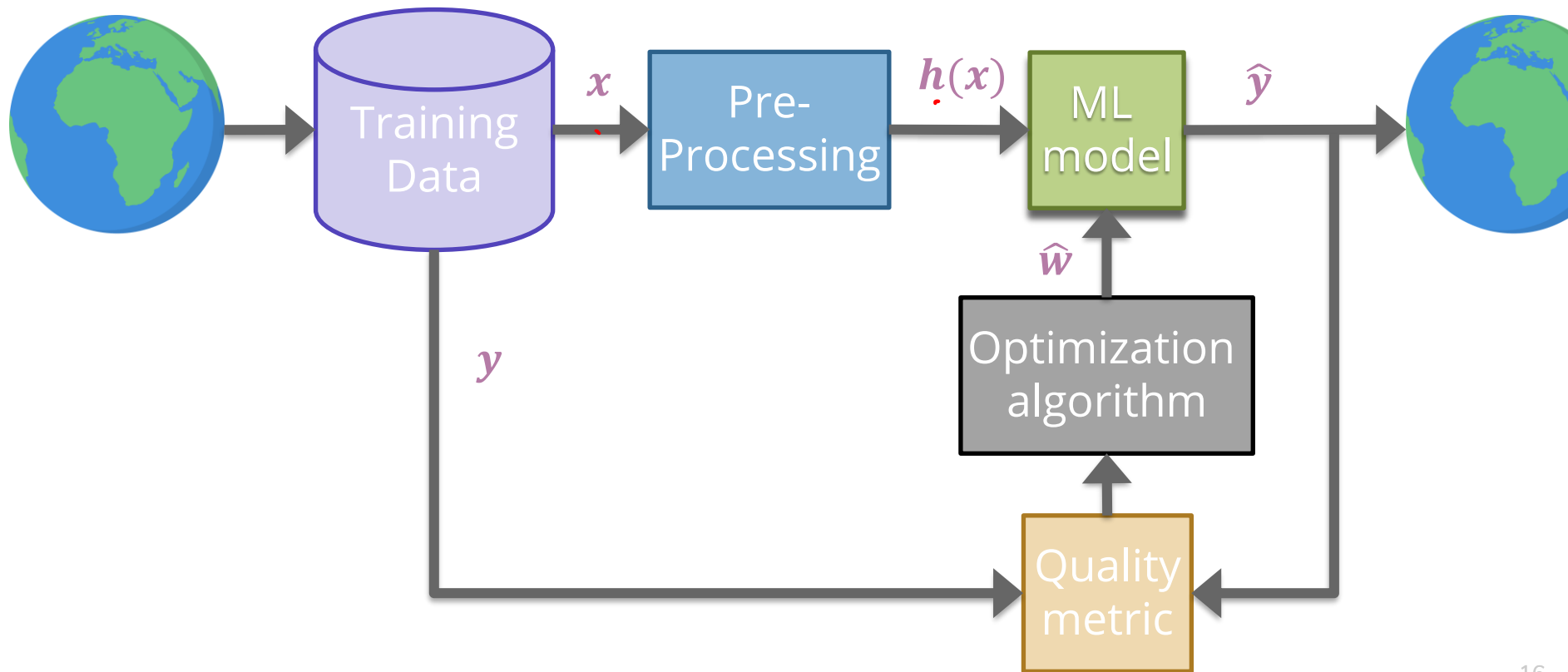
Input  $x$ : Sentence from review

- Estimate class probability  $\hat{P}(y = +1|x, \hat{w}) = \text{sigmoid}(\hat{w}^T h(x_i))$
- If  $\hat{P}(y = +1|x, \hat{w}) > 0.5$ :
  - $\hat{y} = +1$
- Else:
  - $\hat{y} = -1$



# ML Pipeline

$$\hat{P}(y = +1|x, \hat{w}) = \text{sigmoid}(\hat{w}^T h(x)) = \frac{1}{1 + e^{-\hat{w}^T h(x)}}$$





# Demo

Show logistic demo (see course website)



What would the Logistic Regression model predict for

$$P(y = -1 | x, w)?$$

"Sushi was great, the food was awesome, but the service was terrible"

$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$	$h_5(x)$	$h_6(x)$	$h_7(x)$	$h_8(x)$	$h_9(x)$
sushi	was	great	the	food	awesome	but	service	terrible
1	3	1	2	1	1	1	1	1

Word	Weight
sushi	0
was	0
great	1
the	0
food	0
awesome	2
but	0
service	0
terrible	-1

What would the Logistic Regression model predict for  $P(y = -1 | x, w)$ ?

$w$

"Sushi was great, the food was awesome, but the service was terrible"

$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$	$h_5(x)$	$h_6(x)$	$h_7(x)$	$h_8(x)$	$h_9(x)$
sushi	was	great	the	food	awesome	but	service	terrible
1	3	1	2	1	1	1	1	1

Word	Weight
sushi	0
was	0
great	1
the	0
food	0
awesome	2
but	0
service	0
terrible	-1

Sigmoid(2)

# Quality Metric = Likelihood

Want to compute the probability of seeing our dataset for every possible setting for  $w$ . Find  $w$  that makes data most likely! (e.g., maximize this likelihood metric)

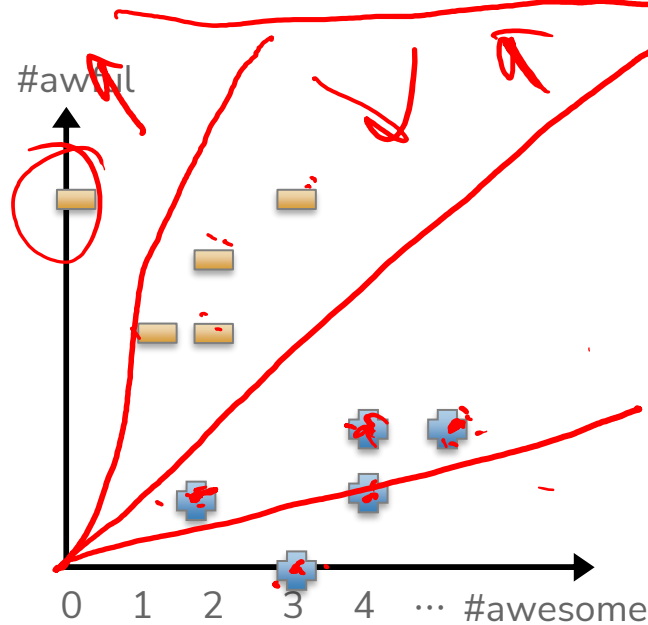
Data Point	$h_1(x)$	$h_2(x)$	$y$	Choose $w$ to maximize
$x_1, y_1$	2	1	+1	$P(y_1 = +1   x_1, w)$
$x_2, y_2$	0	2	-1	$P(y_2 = -1   x_2, w)$
$x_3, y_3$	3	3	-1	$P(y_3 = -1   x_3, w)$
$x_4, y_4$	4	1	+1	$P(y_4 = +1   x_4, w)$

$$l(w) = \prod P(y_i | x_i; w)$$

# Learn $\hat{w}$

Now that we have our new model, we will talk about how to choose  $\hat{w}$  to be the “best fit”.

- The choice of  $w$  affects how likely seeing our dataset is



$$\ell(w) = \prod_i^n P(y_i|x_i, w)$$

$$P(y_i = +1|x_i, w) = \frac{1}{1 + e^{-w^T h(x_i)}}$$

$$P(y_i = -1|x_i, w) = \frac{e^{-w^T h(x_i)}}{1 + e^{-w^T h(x_i)}}$$

# Maximum Likelihood Estimate (MLE)

Find the  $w$  that maximizes the likelihood

$$\hat{w} = \operatorname{argmax}_w \ell(w) = \operatorname{argmax}_w \prod_{i=1}^n P(y_i | x_i, w)$$

Generally, we maximize the log-likelihood which looks like

$$\hat{w} = \operatorname{argmax}_w \ell(w) = \operatorname{argmax}_w \log(\ell(w)) = \operatorname{argmax}_w \sum_{i=1}^n \log(P(y_i | x_i, w))$$

Also commonly written by separating out positive/negative terms

$$\hat{w} = \operatorname{argmax}_w \sum_{i=1: y_i = +1}^n \ln\left(\frac{1}{1 + e^{-w^T h(x)}}\right) + \sum_{i=1: y_i = -1}^n \ln\left(\frac{e^{-w^T h(x)}}{1 + e^{-w^T h(x)}}\right)$$

# slido

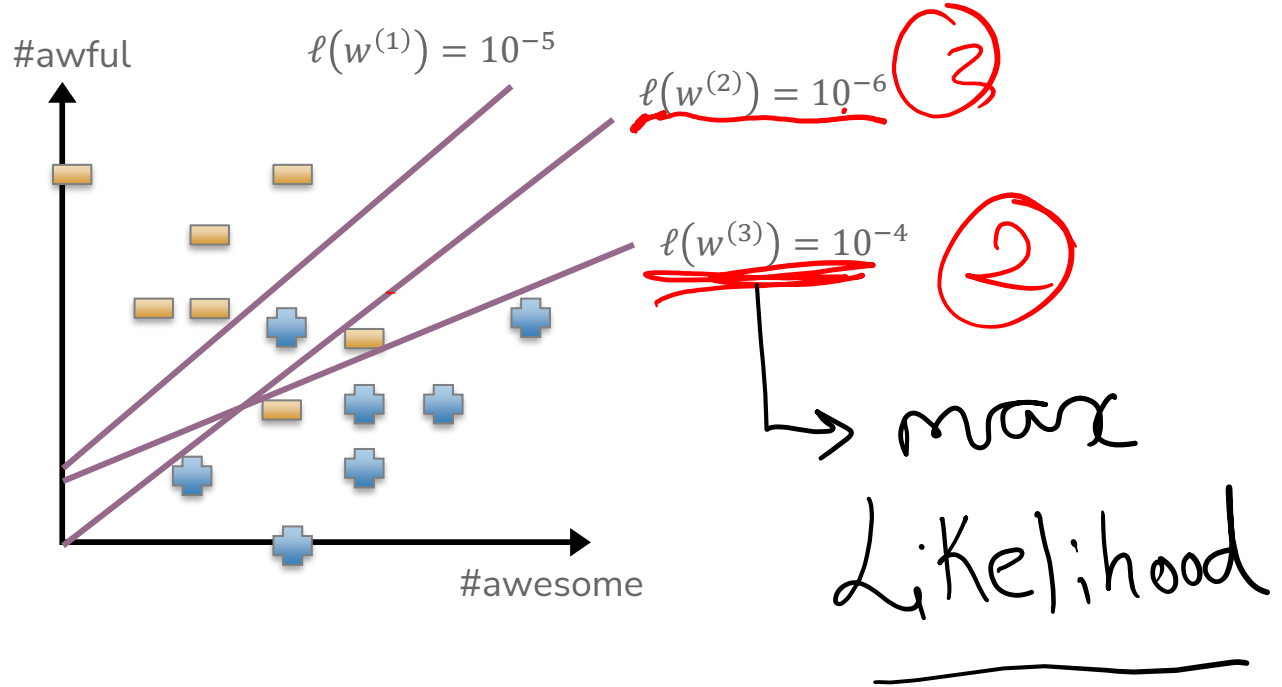
Group 

~~1 min~~

20%

slido #cs416

Which setting of  $w$  should we use?

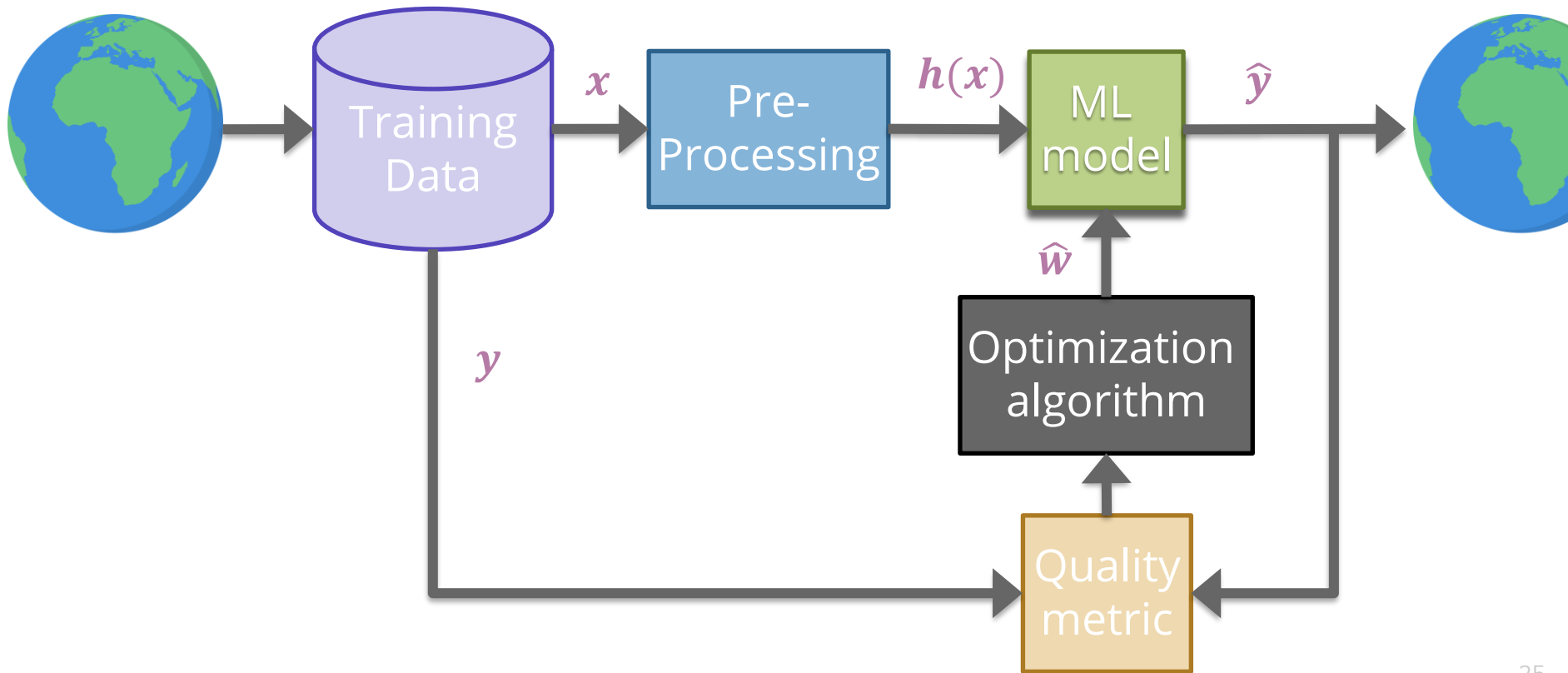




## Brain Break





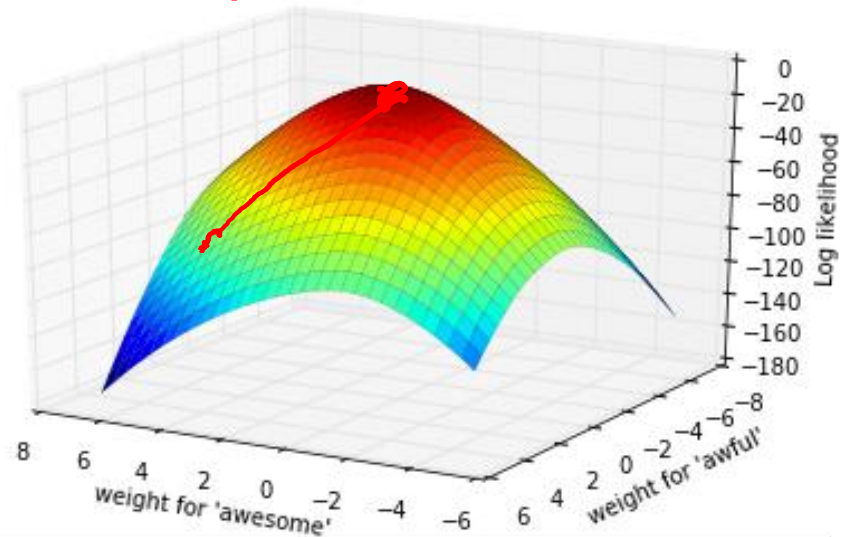


# Finding MLE

No closed-form solution, have to use an iterative method.

Since we are **maximizing** likelihood, we use gradient **ascent**.

$$\hat{w} = \operatorname{argmax}_w \sum_{i=1}^n \log(P(y_i|x_i, w))$$



# Gradient Ascent

Gradient ascent is the same as gradient descent, but we go "up the hill".

```
start at some (random) point  $w^{(0)}$  when  $t = 0$   
while we haven't converged  
   $w^{(t+1)} \leftarrow w^{(t)} + \eta \nabla \log(\ell(w^{(t)}))$   
   $t \leftarrow t + 1$ 
```

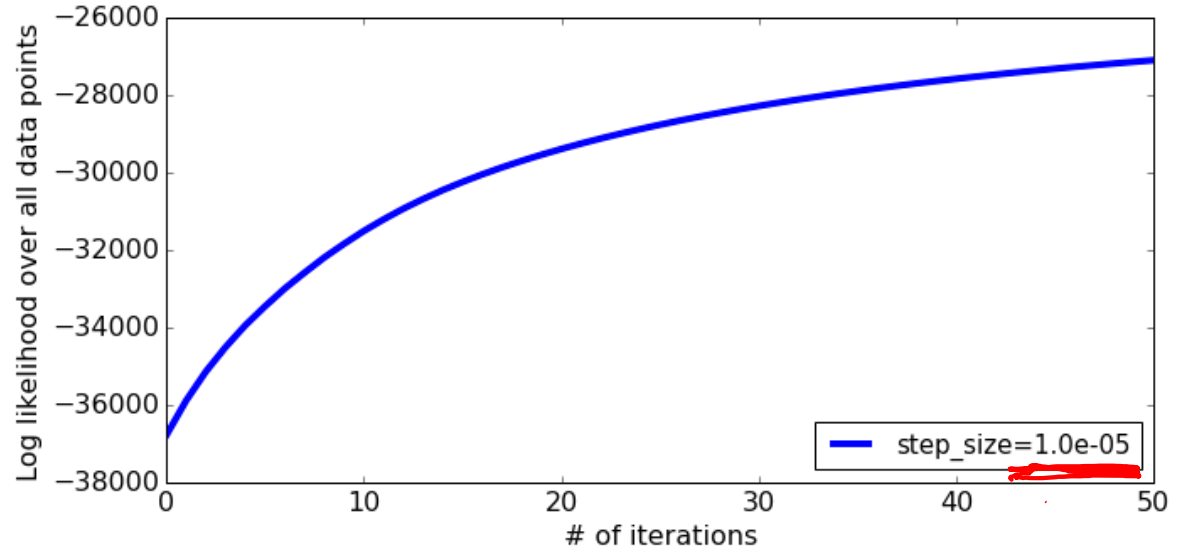


This is just describing going up the hill step by step.

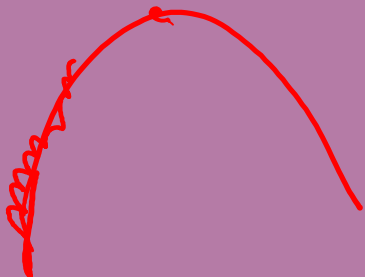
$\eta$  controls how big of steps we take, and picking it is crucial for how well the model you learn does!



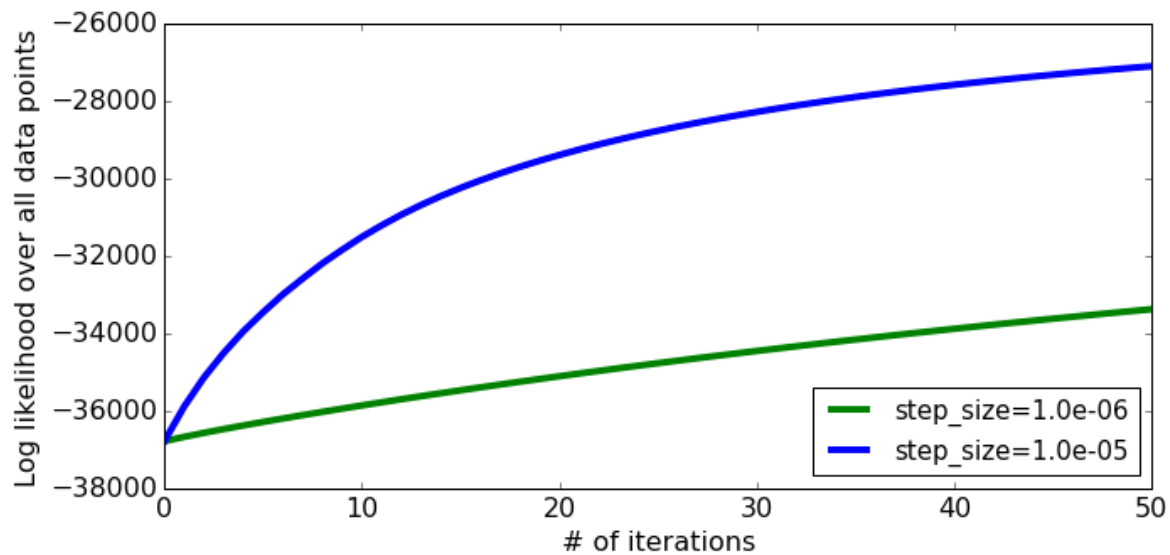
# Learning Curve



# Choosing $\eta$

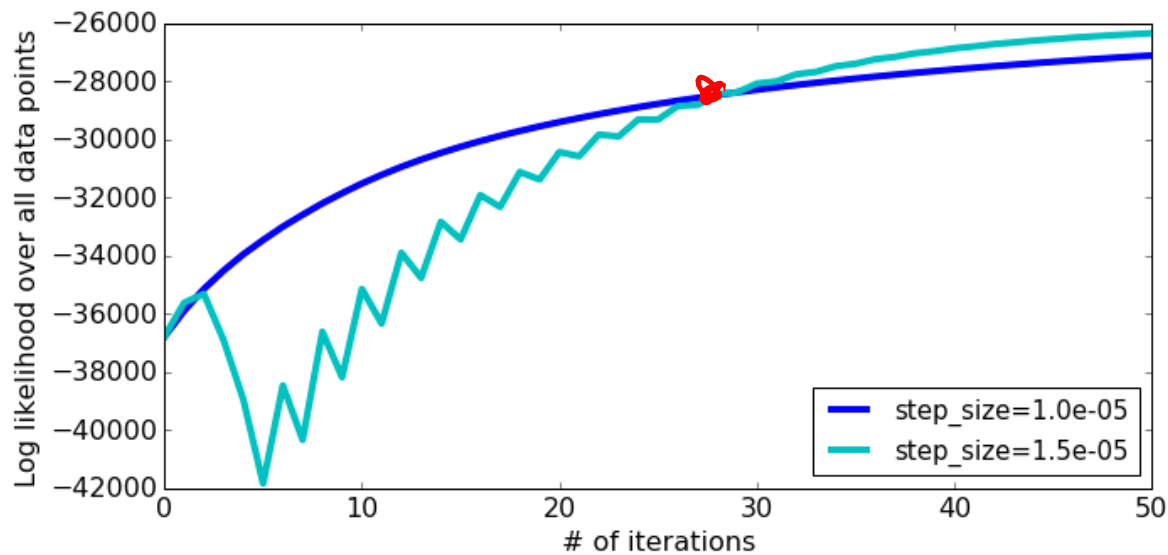


Step-size too small

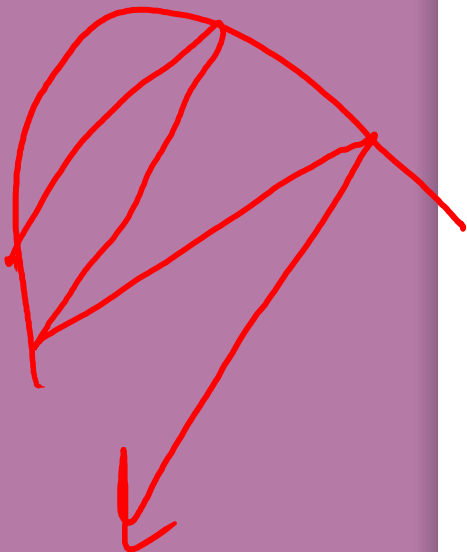


# Choosing $\eta$

What about a larger step-size?

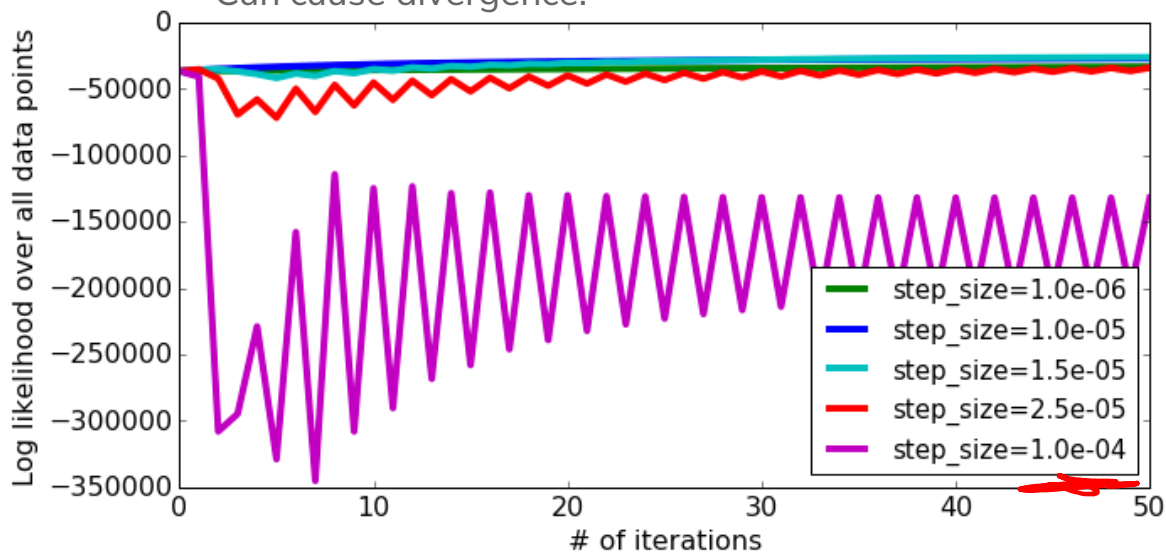


# Choosing $\eta$



What about a larger step-size?

Can cause divergence!



# Choosing $\eta$



Unfortunately, you have to do a lot of trial and error 😞

Try several values (generally exponentially spaced)

- Find one that is too small and one that is too large to narrow search range. Try values in between!

*Advanced:* Divergence with large step sizes tends to happen at the end, close to the optimal point. You can use a decreasing step size to avoid this

$$\eta_t = \frac{\eta_0}{t}$$





# Grid Search

We have introduced yet another hyperparameter that you have to choose, that will affect which predictor is ultimately learned.

If you want to tune both a Ridge penalty and a learning rate (step size for gradient descent), you will need to try all pairs of settings!

- For example, suppose you wanted to try using a validation set to select the right settings out of:

CVS

- $\lambda \in [0.01, 0.1, 1, 10, 100]$
- $\eta_t \in [0.001, 0.01, 0.1, 1, \frac{1}{t}, \frac{10}{t}]$

- You will need to train 30 different models and evaluate each one!

30



## Brain Break



# Overfitting - Classification

# More Features

Like with regression, we can learn more complicated models by including more features or by including more complex features.

Instead of just using

$$h_1(x) = \#awesome$$

$$h_2(x) = \#awful$$

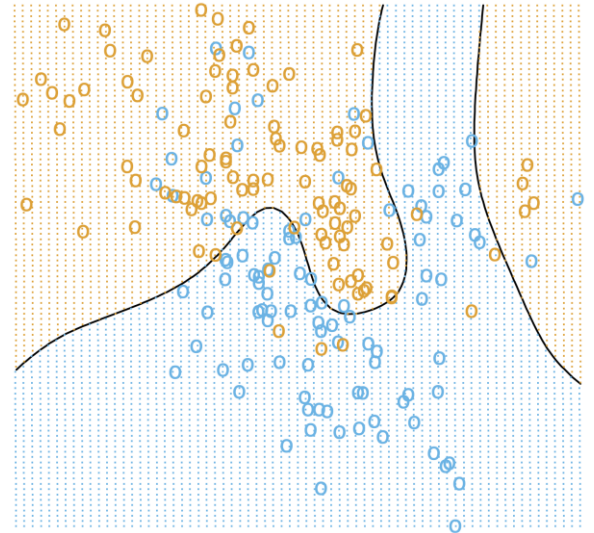
We could use

$$h_1(x) = \#awesome$$

$$h_2(x) = \#awful$$

$$h_3(x) = \#awesome^2$$

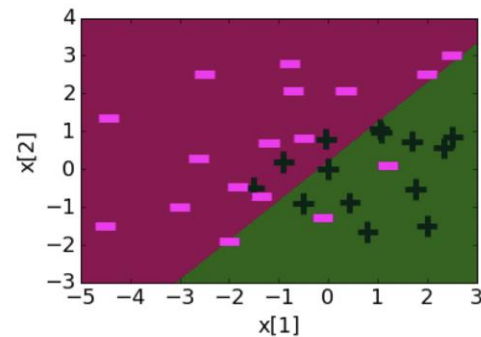
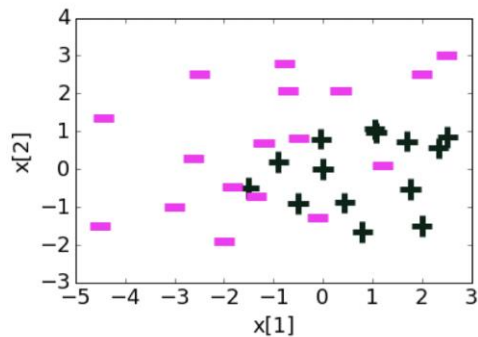
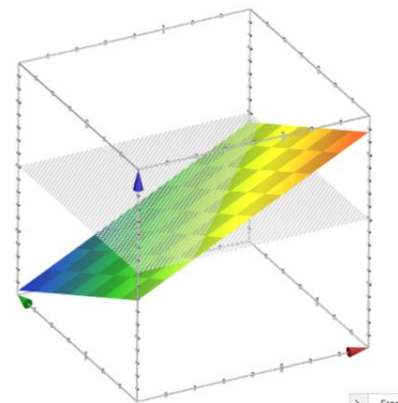
$$h_4(x) = \#awful^2$$



# Decision Boundary

$$w^T h(x) = 0.23 + 1.12x[1] - 1.07x[2]$$

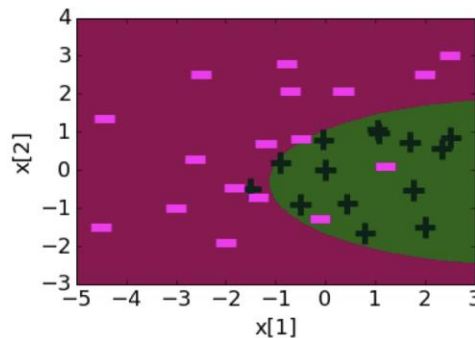
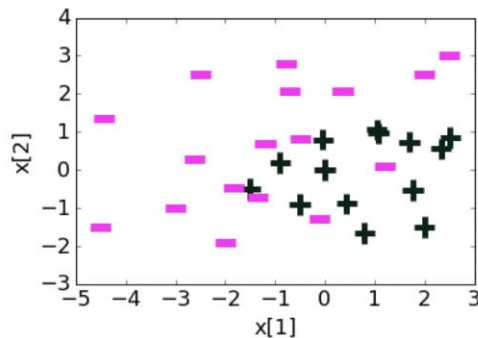
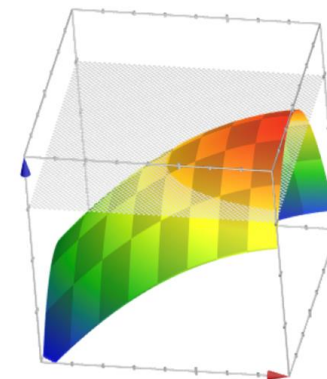
Feature	Value	Coefficient learned
$h_0(x)$	1	0.23
$h_1(x)$	$x[1]$	1.12
$h_2(x)$	$x[2]$	-1.07



# Decision Boundary

$$w^T h(x) = 1.68 + 1.39x[1] - 0.59x[2] - 0.17x[1]^2 - 0.96x[2]^2$$

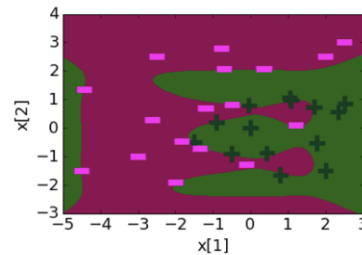
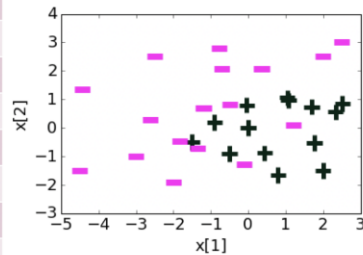
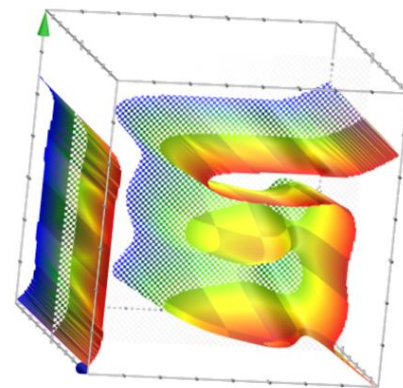
Feature	Value	Coefficient learned
$h_0(x)$	1	1.68
$h_1(x)$	$x[1]$	1.39
$h_2(x)$	$x[2]$	-0.59
$h_3(x)$	$(x[1])^2$	-0.17
$h_4(x)$	$(x[2])^2$	-0.96



# Decision Boundary

$$w^T h(x) = \dots$$

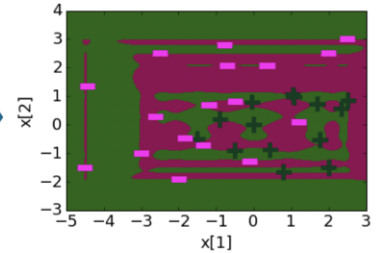
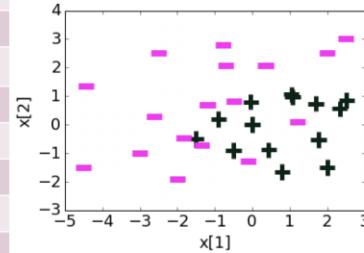
Feature	Value	Coefficient learned
$h_0(x)$	1	21.6
$h_1(x)$	$x[1]$	5.3
$h_2(x)$	$x[2]$	-42.7
$h_3(x)$	$(x[1])^2$	-15.9
$h_4(x)$	$(x[2])^2$	-48.6
$h_5(x)$	$(x[1])^3$	-11.0
$h_6(x)$	$(x[2])^3$	67.0
$h_7(x)$	$(x[1])^4$	1.5
$h_8(x)$	$(x[2])^4$	48.0
$h_9(x)$	$(x[1])^5$	4.4
$h_{10}(x)$	$(x[2])^5$	-14.2
$h_{11}(x)$	$(x[1])^6$	0.8
$h_{12}(x)$	$(x[2])^6$	-8.6



# Decision Boundary

$$w^T h(x) = \dots$$

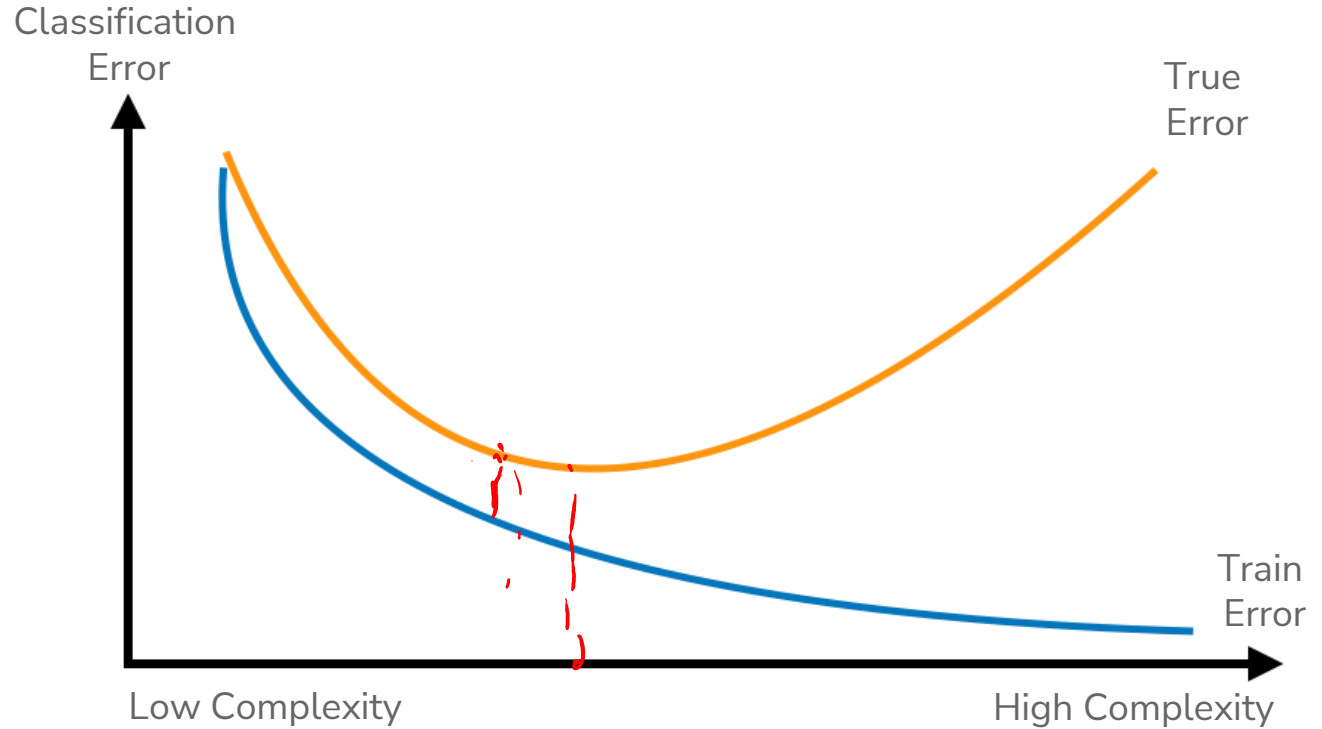
Feature	Value	Coefficient learned
$h_0(x)$	1	8.7
$h_1(x)$	$x[1]$	5.1
$h_2(x)$	$x[2]$	78.7
...	...	...
$h_{11}(x)$	$(x[1])^6$	-7.5
$h_{12}(x)$	$(x[2])^6$	3803
$h_{13}(x)$	$(x[1])^7$	21.1
$h_{14}(x)$	$(x[2])^7$	-2406
...	...	...
$h_{37}(x)$	$(x[1])^{19}$	$-2 \cdot 10^{-6}$
$h_{38}(x)$	$(x[2])^{19}$	-0.15
$h_{39}(x)$	$(x[1])^{20}$	$-2 \cdot 10^{-8}$
$h_{40}(x)$	$(x[2])^{20}$	0.03





# Overfitting

Just like with regression, we see a similar pattern with complexity



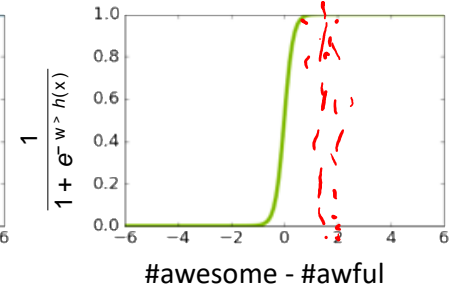
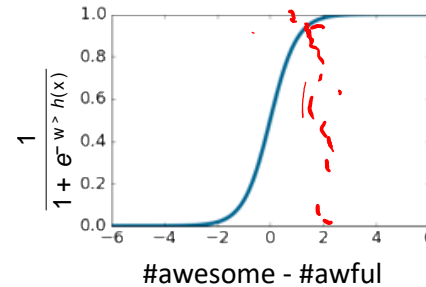
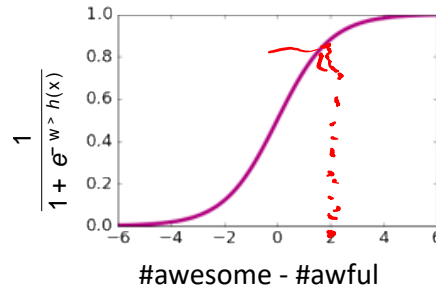
# Effects of Overfitting

Remember, we say the logistic function become “sharper” with larger coefficients.

$w_0$	0
$w_{\#awesome}$	+1
$w_{\#awful}$	-1

$w_0$	0
$w_{\#awesome}$	+2
$w_{\#awful}$	-2

$w_0$	0
$w_{\#awesome}$	+6
$w_{\#awful}$	-6

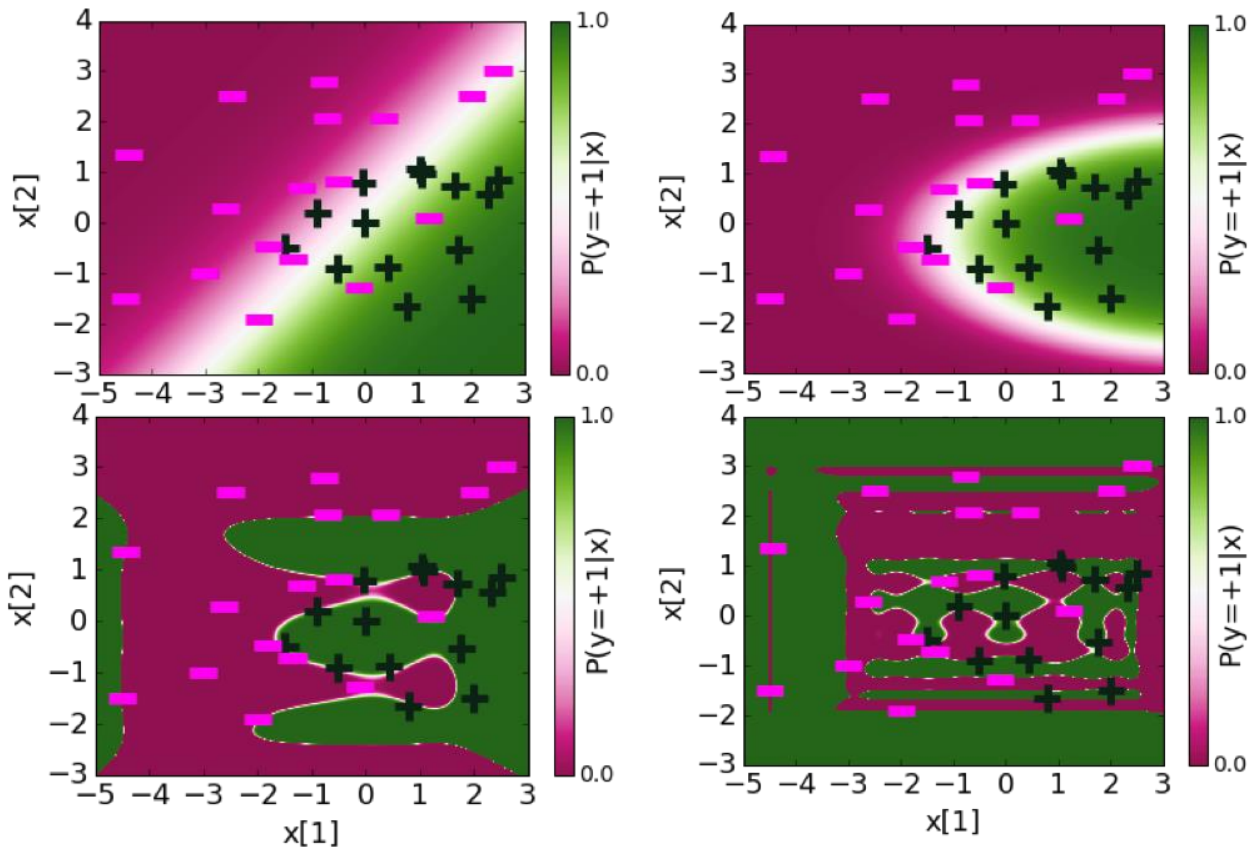


What does this mean for our predictions?

Because the *Score*( $x$ ) is getting larger in magnitude, the probabilities are closer to 0 or 1!

# Plotting Probabilities

$$P(y = +1|x) = \frac{1}{1 + e^{-\hat{w}^T h(x)}}$$

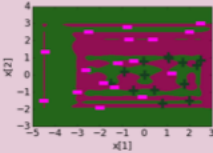
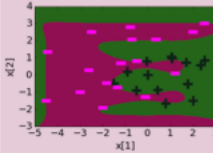
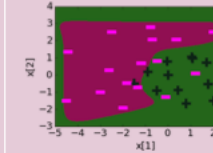
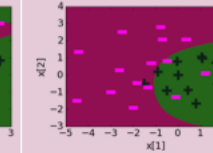
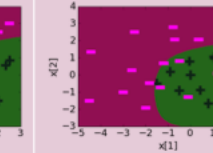
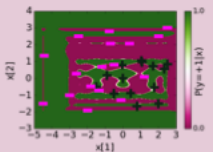
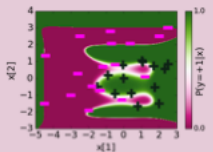
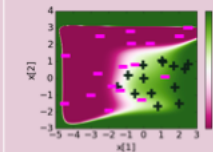
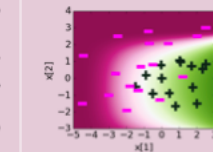



# Regularization

# L2 Regularized Logistic Regression

Just like in regression, can change our quality metric to avoid overfitting when training a model

$$\hat{w} = \underset{w}{\operatorname{argmax}} \log(\ell(w)) - \lambda \|w\|_2^2$$

Regularization	$\lambda = 0$	$\lambda = 0.00001$	$\lambda = 0.001$	$\lambda = 1$	$\lambda = 10$
Range of coefficients	-3170 to 3803	-8.04 to 12.14	-0.70 to 1.25	-0.13 to 0.57	-0.05 to 0.22
Decision boundary					
Learned probabilities					

# Some Details

Why do we subtract the L2 Norm?

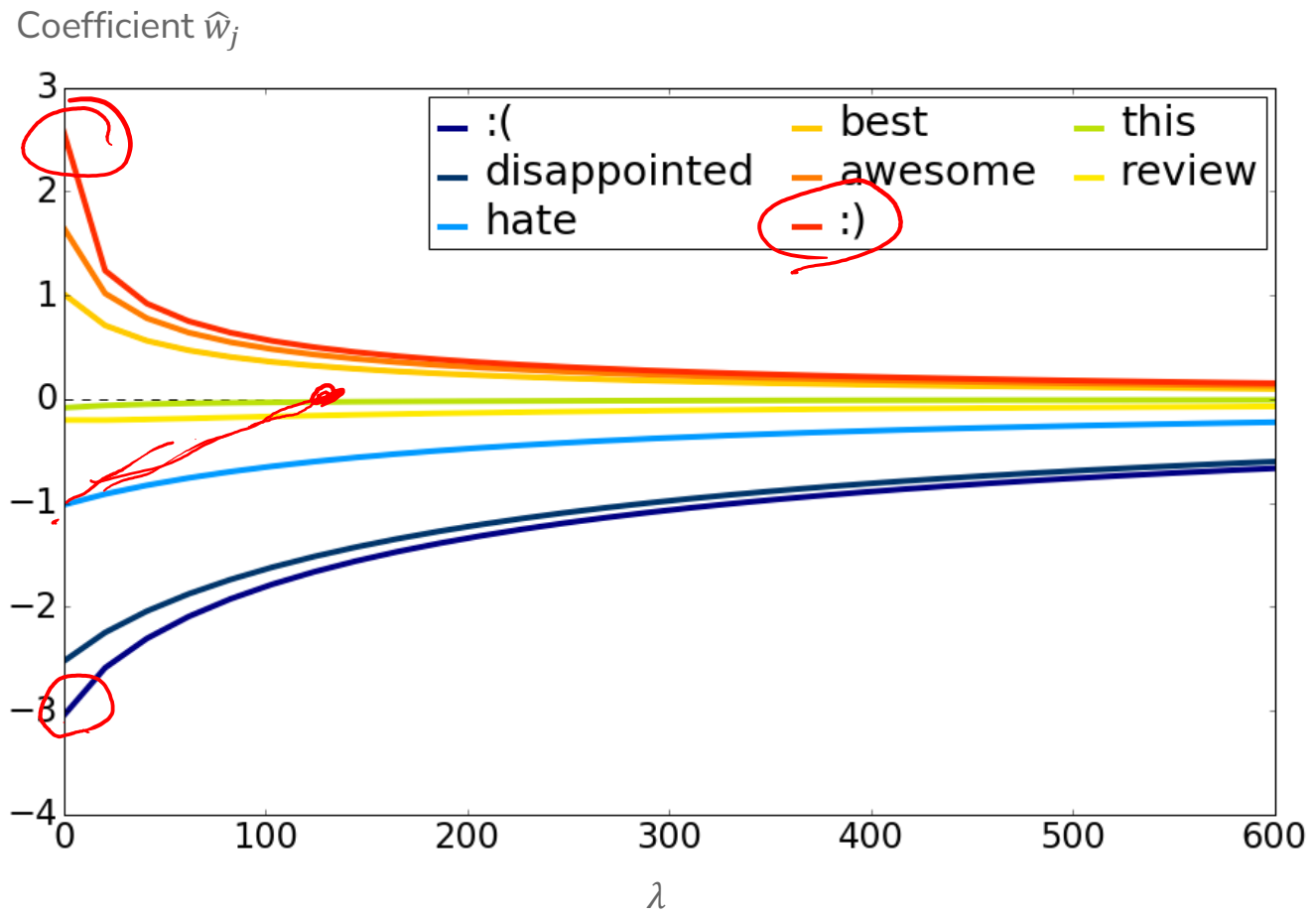
$$\hat{w} = \underset{w}{\operatorname{argmax}} \log(\ell(w)) - \lambda \|w\|_2^2$$

How does  $\lambda$  impact the complexity of the model?

How do we pick  $\lambda$ ?



# Coefficient Path: L2 Penalty



# slido

Group

2 min



needs to evaluate  
20 pairs

- Jake wants to find the best Logistic Regression model for a sentiment analysis dataset by tuning the regularization parameter  $\lambda \in [0, 10^{-2}, 10^{-1}, 1, 10]$  and the learning rate  $\eta \in [10^{-6}, 10^{-5}, 10^{-4}, 10^{-3}]$ . He does the following:
  - Runs cross-validation on  $\lambda$  to get the best value for the regularization parameter.
  - For that value of  $\lambda$ , run cross-validation on  $\eta$  to get the best value for the learning rate.
- After running this procedure, he is convinced he has the best Logistic Regression model for his dataset, given the hyper-parameter values he wanted to test.
- **What did Jake do wrong?**



# Recap

**Theme:** Details of logistic classification and how to train it

**Ideas:**

- Predict with probabilities
- Using the logistic function to turn Score to probability
- Logistic Regression
- Minimizing error vs maximizing likelihood
- Gradient Ascent
- Effects of learning rate
- Overfitting with logistic regression
  - Over-confident (probabilities close to 0 or 1)
  - Regularization