## **CSE/STAT 416**

**Naïve Bayes and Decision Trees** 

**Pre-Class Videos** 

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April 26, 2021



## Probability Classifier

**Idea**: Estimate probabilities  $\hat{P}(y|x)$  and use those for prediction

#### **Probability Classifier**

Input *x*: Sentence from review

- Estimate class probability  $\hat{P}(y = +1|x)$
- If  $\hat{P}(y = +1|x) > 0.5$ :

$$\hat{y} = +1$$

Else:

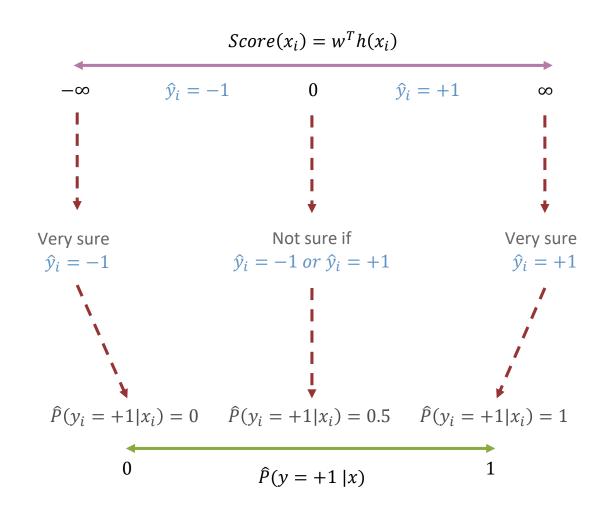
$$\hat{y} = -1$$

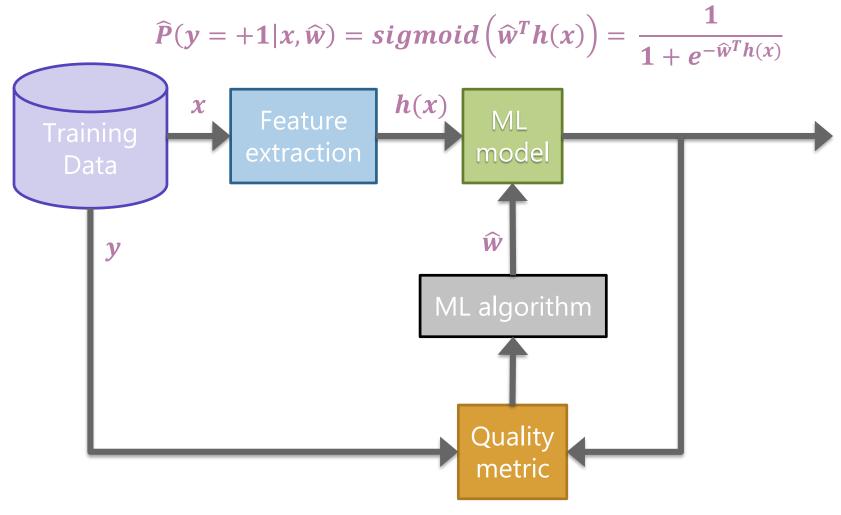
#### Notes:

Estimating the probability improves interpretability



## Interpreting Score







## Idea: Naïve Bayes

$$x =$$
 "The sushi & everything else was awesome!" 
$$P\left(y = +1 \mid x = \text{"The sushi & everything else was awesome!"}\right)?$$
 
$$P\left(y = -1 \mid x = \text{"The sushi & everything else was awesome!"}\right)?$$

Idea: Select the class that is the most likely!

**Bayes Rule:** 

$$P(y = +1|x) = \frac{P(x|y = +1)P(y = +1)}{P(x)}$$

Example

$$\frac{P\left(\text{"The sushi \&everything else was awesome!"} \mid y=+1\right)P(y=+1)}{P(\text{"The sushi \& everything else was awesome!"})}$$

Since we're just trying to find out which class has the greater probability, we can discard the divisor.



### Naïve Assumption

**Idea**: Select the class with the highest probability!

**Problem**: We have not seen the sentence before.

**Assumption**: Words are independent from each other.

x = "The sushi & everything else was awesome!"

P("The sushi & everything else was awesome!" | y = +1) P(y = +1)

*P*("The sushi & everything else was awesome!")

P("The sushi & everything else was awe some!" | y = +1)

- = P(The | y=+1) \* P(sushi | y=+1) \* P(&|y=+1)
  - \*P(everything|y = +1) \*P(else|y = +1) \*P(was|y = +1)
  - \*P(awesome|y=+1)



## Compute Probabilities

How do we compute something like

$$P(y = +1)$$
?

How do we compute something like

$$P("awesome" | y = +1)?$$



### Zeros

If a feature is missing in a class everything becomes zero.

```
P("The sushi \&everything else was awesome!" | y = +1)
= P(The | y=+1) * P(sushi | y = +1) * P(\&|y = +1)
* P(everything|y = +1) * P(else|y = +1) * P(was|y = +1)
* P(awesome|y = +1)
```

#### Solutions?

- Take the log (product becomes a sum).
  - Generally define log(0) = 0 in these contexts
- Laplacian Smoothing (adding a constant to avoid multiplying by zero)



## Compare Models

#### **Logistic Regression:**

$$P(y = +1|x, w) = \frac{1}{1 + e^{-w^T h(x)}}$$

#### Naïve Bayes:

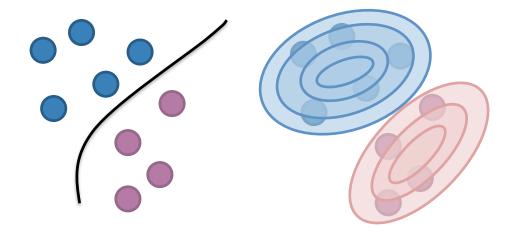
$$P(y|x_1, x_2, ..., x_d) = \prod_{j=1}^d P(x_j|y) P(y)$$



## Compare Models

**Generative:** defines a model for generating x (e.g. Naïve Bayes)

**Discriminative:** only cares about defining and optimizing a decision boundary (e.g. Logistic Regression)





## **CSE/STAT 416**

### **Naïve Bayes and Decision Trees**

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? Questions? Raise hand or sli.do #cs416

Before Class: Pro-rain or anti-rain person?

Listening to: Alvvays



## Compare Models

#### **Logistic Regression:**

$$P(y = +1|x, w) = \frac{1}{1 + e^{-w^T h(x)}}$$

#### Naïve Bayes:

$$P(y|x_1, x_2, ..., x_d) = \prod_{j=1}^d P(x_j|y) P(y)$$

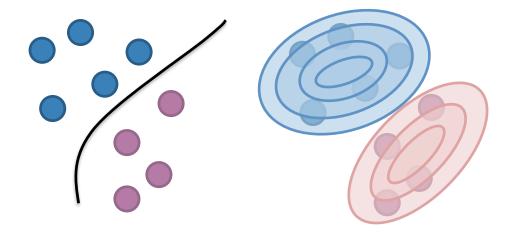
- Based on counts of words/classes
  - Laplace Smoothing



## Compare Models

**Generative:** defines a model for generating x (e.g. Naïve Bayes)

**Discriminative:** only cares about defining and optimizing a decision boundary (e.g. Logistic Regression)







2 min

**Recap**: What is the predicted class for this sentence assuming we have the following training set (no Laplace Smoothing). "he is not cool"

sli.do #cs416

Sentence	Label
this dog is cute	Positive
he does not like dogs	Negative
he is not bad he is cool	Positive



#### COVID-19 PUBLIC HEALTH FLOWCHART

#### SCENARIO 2:

You were in close contact with an individual who tested positive for COVID-19.

## STAY HOME A DSE FOUND Chartens Vork and/or class.

Do not go to work and/or class Wear a well-fitting surgical mask or KF94/KN95/N95 respirator when Wear a well-fitting surgical mask or KF94/KN95/N95 respirator while

Watch for symptoms through day 10.

#### **GET TESTED AT LEAST 5 DAYS** AFTER EXPOSURE

or immediately if you are unsure when you were exposed.

you tested using an at-home rapid

You tested positive for COVID-19.

## Humans often make decisions based on

YES

NO

FOLLOW SCENARIO 1.

**GET TESTED IMMEDIATELY.** 

Remain at home until you receive your test result.

### Parametric vs. Non-Parametric Methods

Parametric Methods: make assumptions about the data distribution

- Linear Regression ⇒ assume the data is linear
- Logistic Regression ⇒ assume probability has the shape of a logistic curve and linear decision boundary
- Those assumptions result in a <u>parameterized</u> function family. Our learning task is to learn the parameters.

Non-Parametric
Methods: (mostly) don't
make assumptions about
the data distribution

- Decision Trees, k-NN (soon)
- We're still learning something, but not the parameters to a function family that we're assuming describes the data.
- Useful when you don't want to (or can't) make assumptions about the data distribution.

### XOR

A line might not always support our decisions.



## What makes a loan risky?

I want to buy a new house!

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Loan Application



Credit History

★★★★

Income ★★★

Term

Personal Info

★★★



## Credit history explained

Did I pay previous loans on time?

Example: excellent, good, or fair





### Income

**Credit History** What's my income? \*\*\* Example: Income \$80K per year \*\*\* Term Personal Info \*\*\*



### Loan terms

How soon do I need to pay the loan?

Example: 3 years,

5 years,...





## Personal information

Age, reason for the loan, marital status,...

Example: Home loan for a married couple



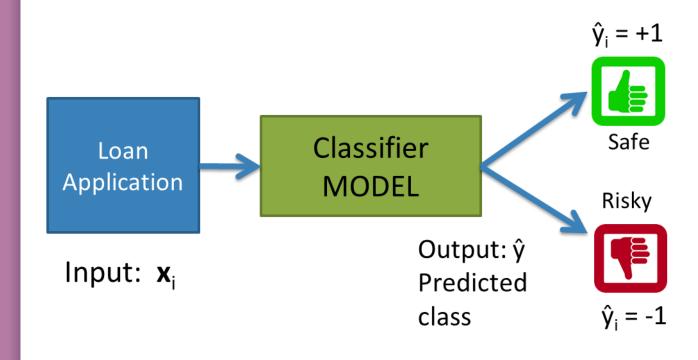


## Intelligent application





## Classifier review





### Setup

#### Data (N observations, 3 features)

Credit	Term	Income	У
excellent	3 yrs	high	safe
fair	5 yrs	low	risky
fair	3 yrs	high	safe
poor	5 yrs	high	risky
excellent	3 yrs	low	safe
fair	5 yrs	low	safe
poor	3 yrs	high	risky
poor	5 yrs	low	safe
fair	3 yrs	high	safe

Evaluation: classification error

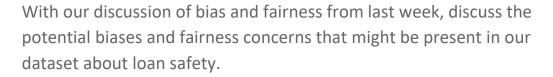
Many possible decisions: number of trees grows exponentially!





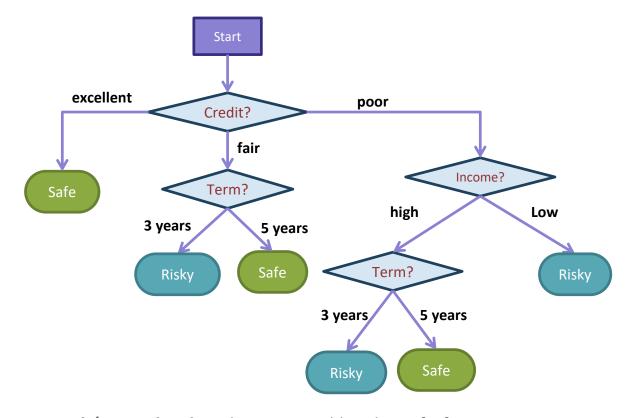
Think &

2 min





### **Decision Trees**



- Branch/Internal node: splits into possible values of a feature
- Leaf node: final decision (the class value)

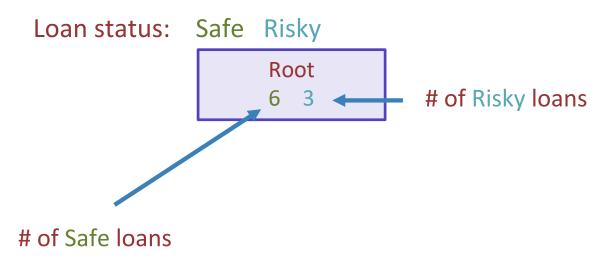


## Brain Break





## Visual Notation

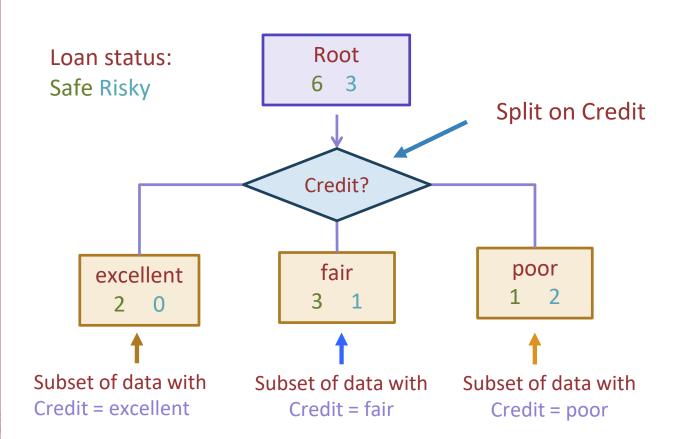


N = 9 examples



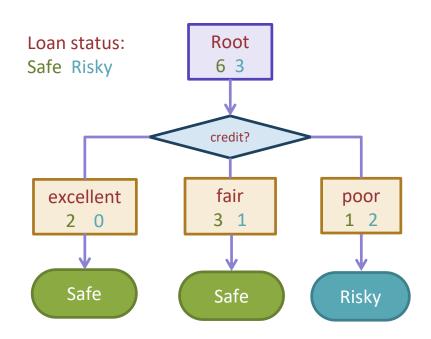
# Decision stump: 1 level

Credit	Term	Income	у
excellent	3 yrs	high	safe
fair	5 yrs	low	risky
fair	3 yrs	high	safe
poor	5 yrs	high	risky
excellent	3 yrs	low	safe
fair	5 yrs	low	safe
poor	3 yrs	high	risky
poor	5 yrs	low	safe
fair	3 yrs	high	safe



## Making predictions

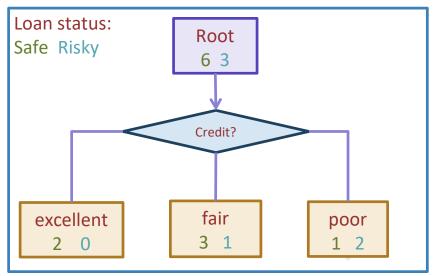
### For each leaf node, set $\hat{y}$ = majority value



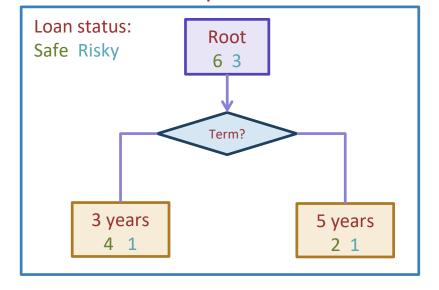
### How do we select the best feature?

• Select the split with lowest classification error

Choice 1: Split on Credit



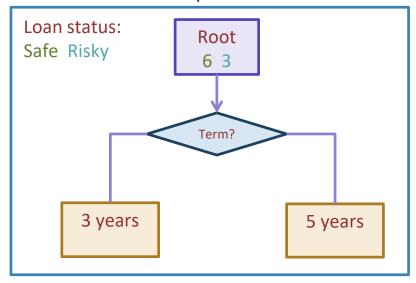
Choice 2: Split on Term



### Calculate the node values.

Credit	Term	Income	У
excellent	3 yrs	high	safe
fair	5 yrs	low	risky
fair	3 yrs	high	safe
poor	5 yrs	high	risky
excellent	3 yrs	low	safe
fair	5 yrs	low	safe
poor	3 yrs	high	risky
poor	5 yrs	low	safe
fair	3 yrs	high	safe

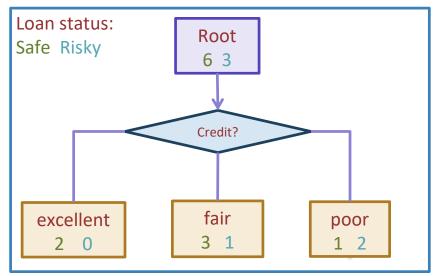
Choice 2: Split on Term



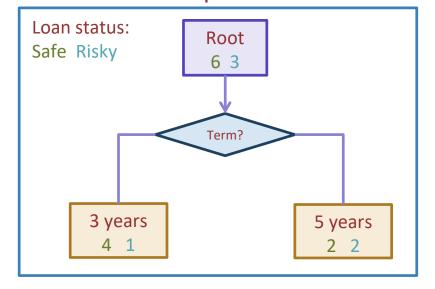
#### How do we select the best feature?

#### Select the split with lowest classification error

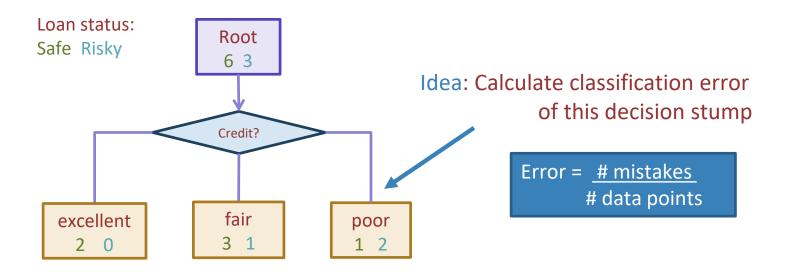
Choice 1: Split on Credit



Choice 2: Split on Term



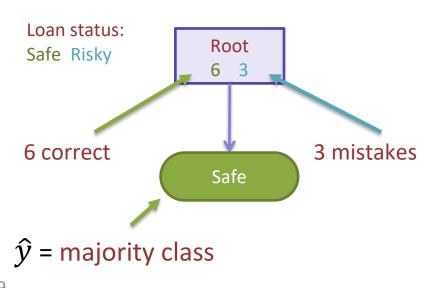
#### How do we measure effectiveness of a split?

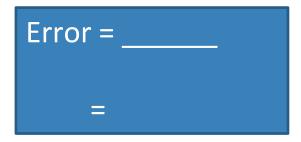


#### Calculating classification error

Step 1:  $\hat{y}$  = class of majority of data in node

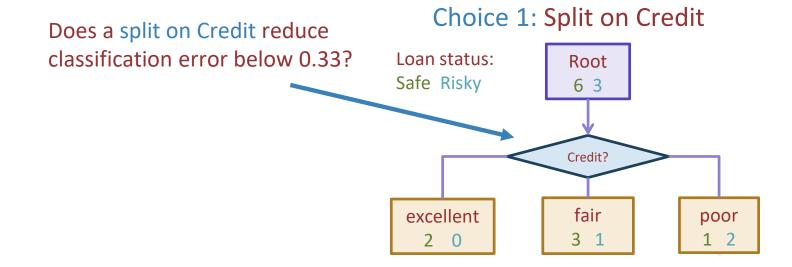
Step 2: Calculate classification error of predicting  $\hat{y}$  for this data





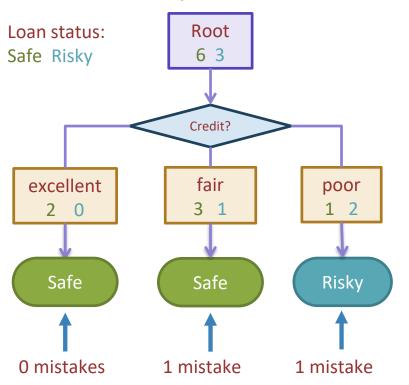
Tree	Classification error	
(root)	0.33	

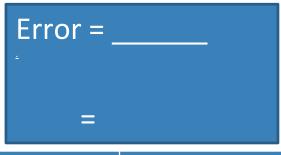
#### Choice 1: Split on Credit history?



#### Split on Credit: Classification error

Choice 1: Split on Credit

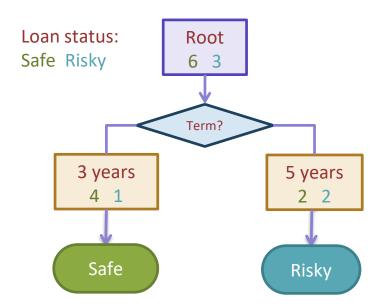




Tree	Classification error	
(root)	0.33	
Split on credit	0.22	

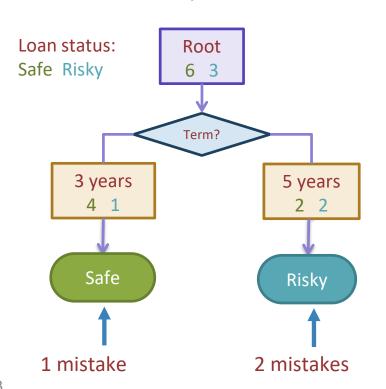
#### Choice 2: Split on Term?

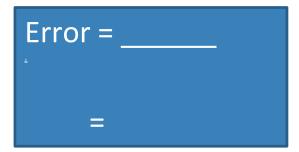
#### Choice 2: Split on Term



#### Evaluating the split on Term

#### Choice 2: Split on Term



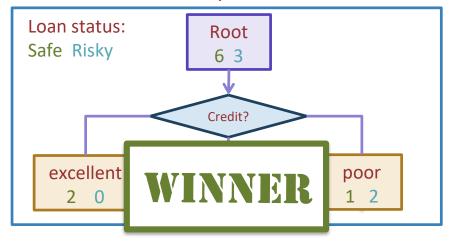


Tree	Classification error	
(root)	0.33	
Split on credit	0.22	
Split on term	0.33	

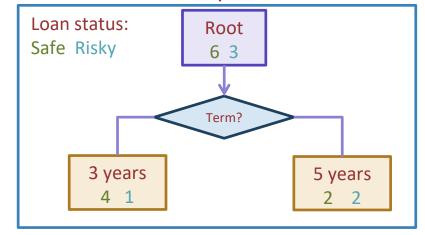
### Choice 1 vs Choice 2: Comparing split on credit vs term

Tree	Classification	
	error	
(root)	0.33	
split on credit	0.22	
split on loan term	0.33	

Choice 1: Split on Credit



Choice 2: Split on Term



#### Split Selection

#### Split(node)

- Given M, the subset of training data at a node
- o For each (remaining) feature  $h_i(x)$ :
  - Split data M on feature  $h_i(x)$
  - Compute the classification error for the split
- Chose feature  $h_i^*(x)$  with the lowest classification error



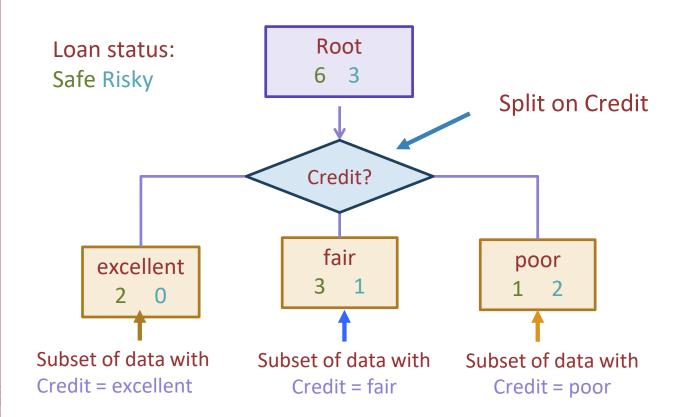
### Greedy & Recursive Algorithm

#### BuildTree(node)

- If termination criterion is met:
  - Stop
- o Else:
  - Split(node)
  - o For child in node:
    - BuildTree(child)

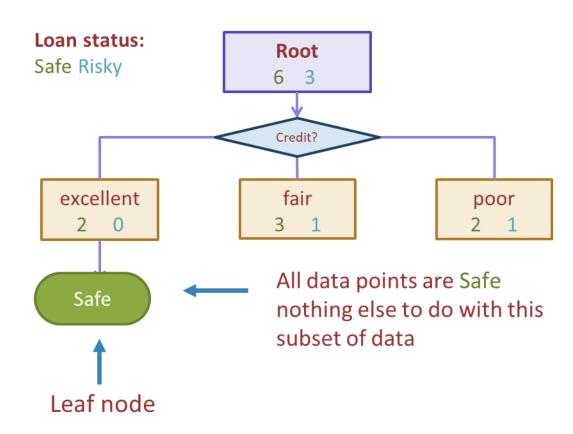
Decision stump: 1 level

 $\Box\Diamond\Delta$ 

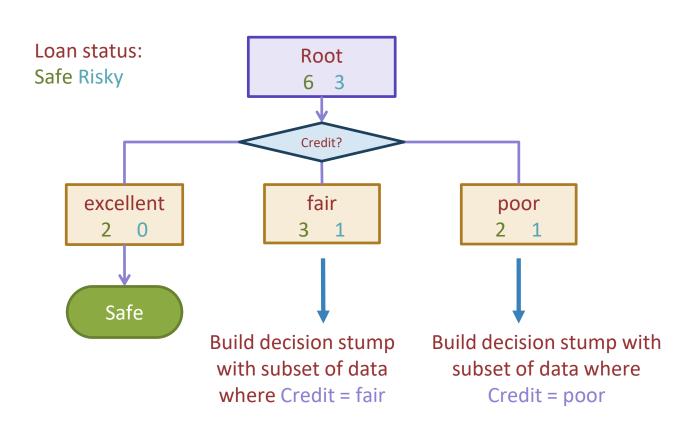


### Stopping

For now: Stop when all points are in one class

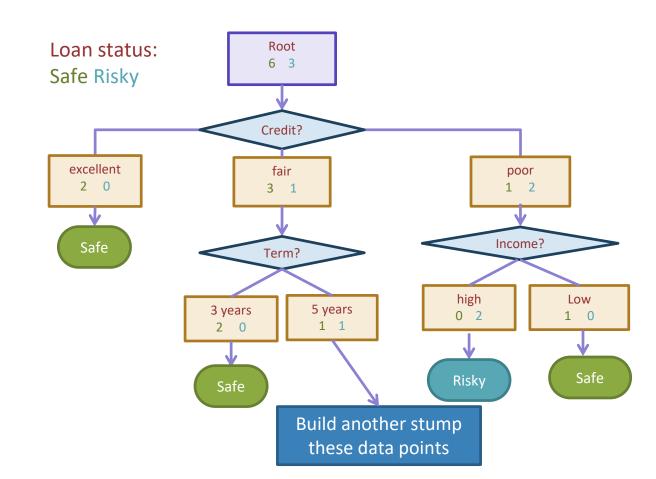


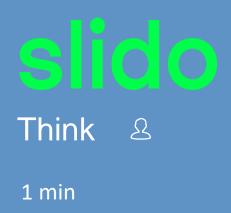
# Tree learning = Recursive stump learning





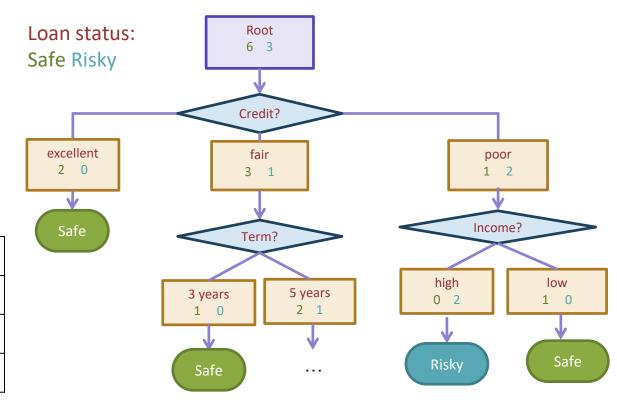
#### Second level





CreditTermIncomeexcellent5 yrshighfair3 yrslowpoor5 yrs(missing)

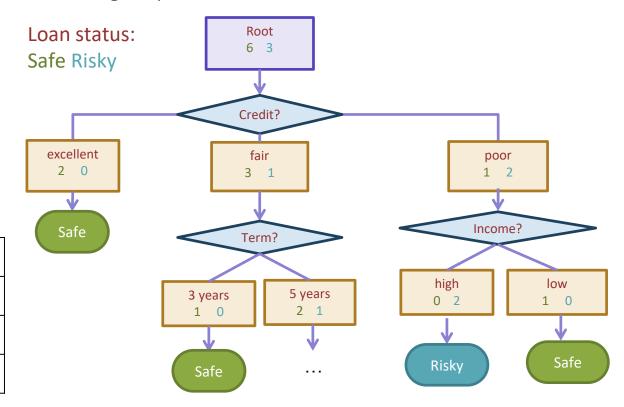
What predictions **should** the below decision tree output for the following datapoints?





Credit	Term	Income
excellent	5 yrs	high
fair	3 yrs	low
poor	5 yrs	(missing)

What predictions <u>should</u> the below decision tree output for the following datapoints?



### 📆 Brain Break

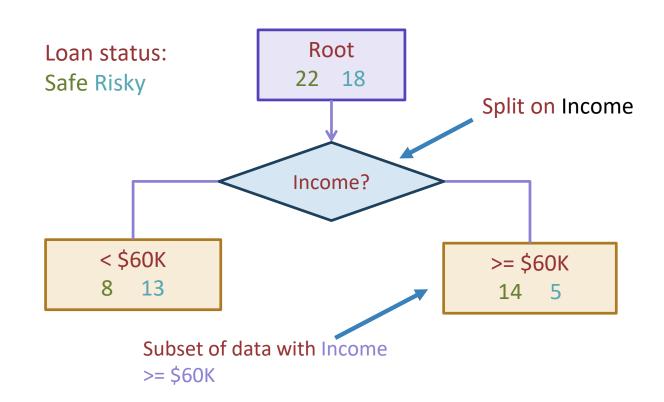
 $\{\Box\Diamond\Delta\}$ 



## Real valued features

Income	Credit	Term	у
\$105 K	excellent	3 yrs	Safe
\$112 K	good	5 yrs	Risky
\$73 K	fair	3 yrs	Safe
\$69 K	excellent	5 yrs	Safe
\$217 K	excellent	3 yrs	Risky
\$120 K	good	5 yrs	Safe
\$64 K	fair	3 yrs	Risky
\$340 K	excellent	5 yrs	Safe
\$60 K	good	3 yrs	Risky

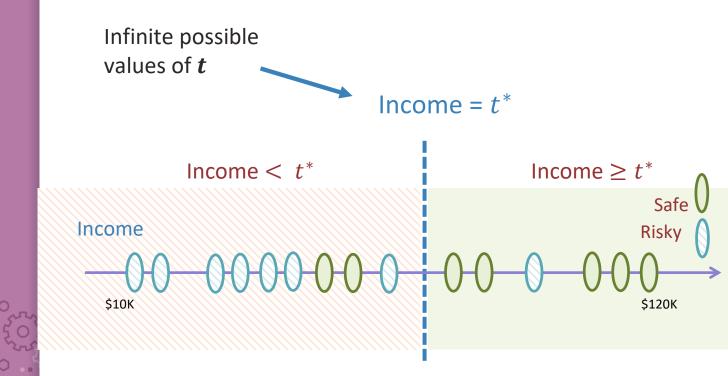
### Threshold split



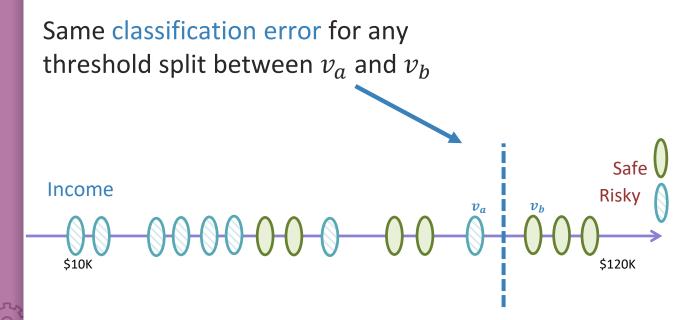


### Best threshold?

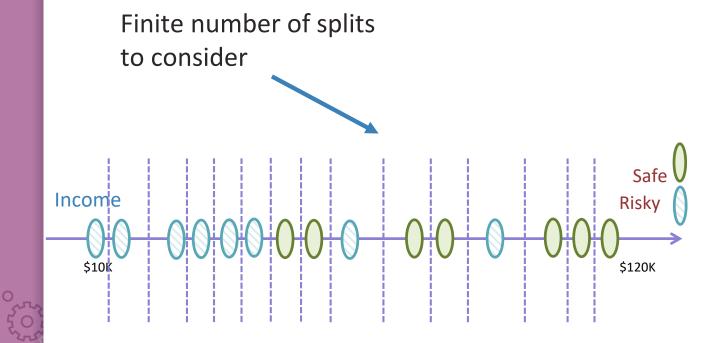
Similar to our simple, threshold model when discussing Fairness!



# Threshold between points



# Only need to consider midpoints

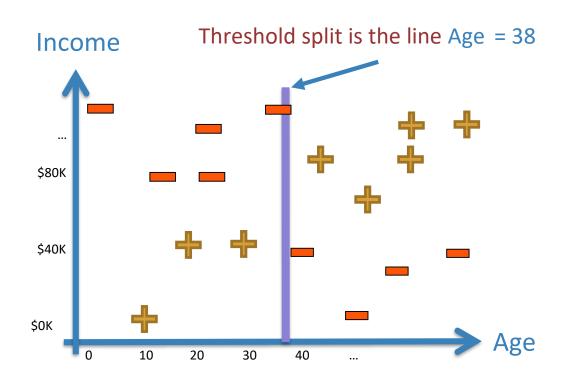


# Threshold split selection algorithm

- Step 1: Sort the values of a feature  $h_j(x)$ : Let  $[v_1, v_2, ..., v_N]$  denote sorted values
- Step 2:
  - For i = [1, ..., N 1]
    - Consider split  $t_i = \frac{v_i + v_{i+1}}{2}$
    - Compute classification error for threshold split  $h_i(x) \ge t_i$
  - Chose the  $t^*$  with the lowest class. error

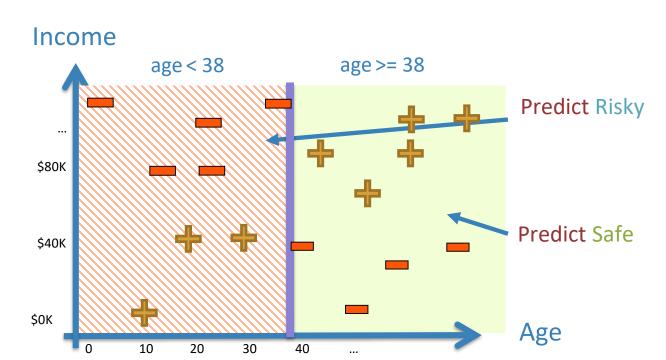


## Visualizing the threshold split





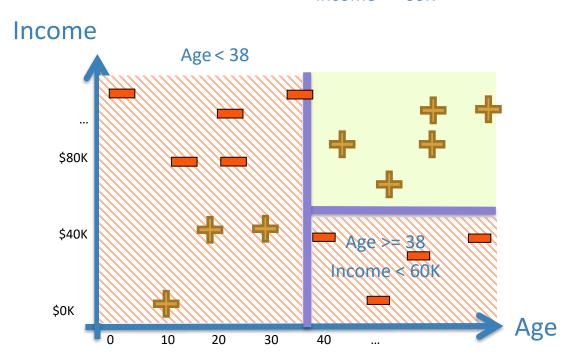
## Split on Age >= 38





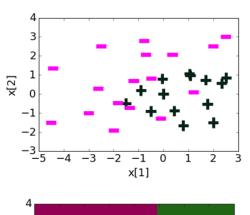
# Each split partitions the 2-D space

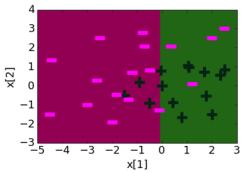
Age >= 38 Income >= 60K

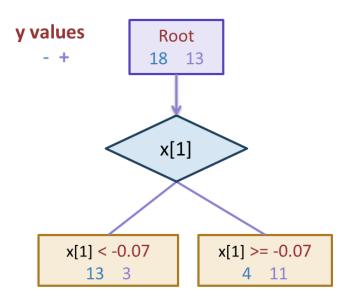




## Depth 1: Split on x[1]

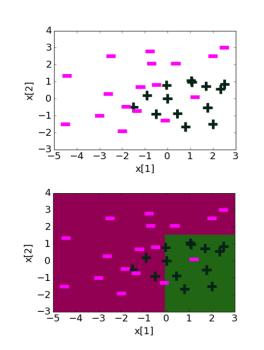


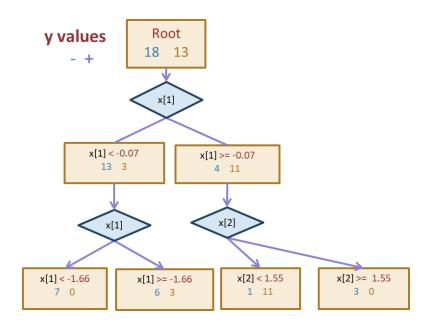






### Depth 2

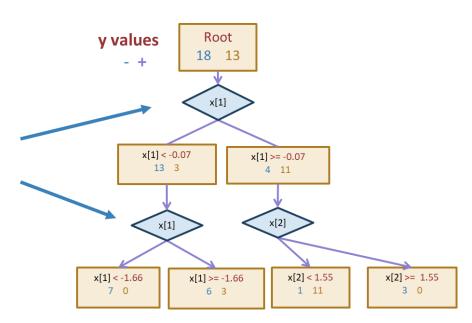






### Threshold split caveat

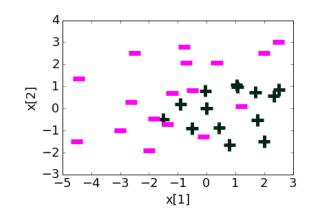
For threshold splits, same feature can be used multiple times

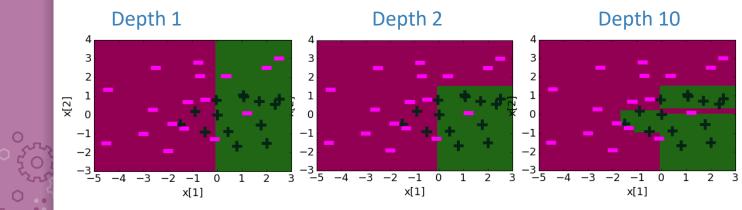




## Decision boundaries

Decision boundaries can be complex!





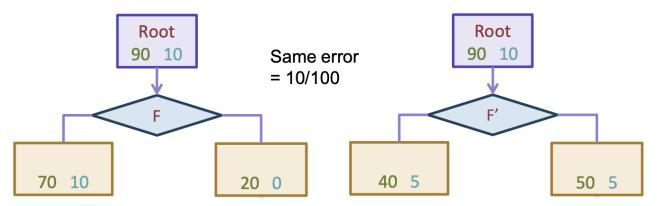
#### Overfitting

- Deep decision trees are prone to overfitting
  - Decision boundaries are interpretable but not stable
  - Small change in the dataset leads to big difference in the outcome
- Overcoming Overfitting:
  - Stop when tree reaches certain height (e.g., 4 levels)
  - Stop when leaf has  $\leq$  some num of points (e.g., 20 pts)
    - Will be the stopping condition for HW
  - Stop if split won't significantly decrease error by more than some amount (e.g., 10%)
- Other methods include growing full tree and pruning back
- Fine-tune hyperparameters with validation set or CV



#### In Practice

- Trees can be used for classification or regression (CART)
  - Classification: Predict majority class for root node
  - Regression: Predict average label for root node
- In practice, we don't minimize classification error but instead some more complex metric to measure quality of split such as **Gini**Impurity or Information Gain (not covered in 416)

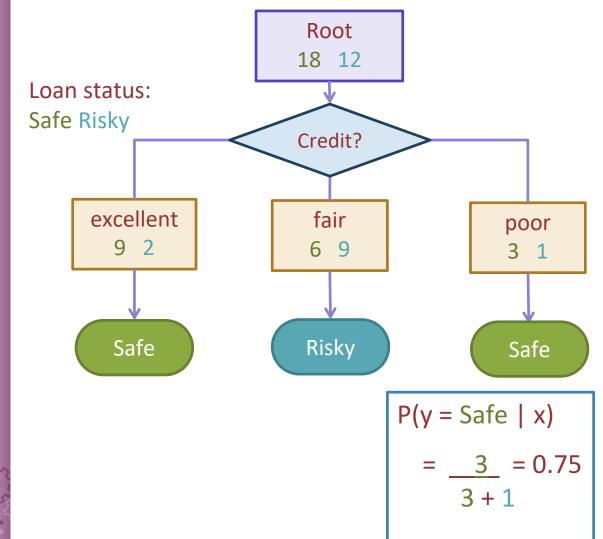


Can also be used to predict probabilities





## Predicting probabilities





#### Recap

#### What you can do now:

- Define the assumptions and modeling for Naïve Bayes
- Define a decision tree classifier
- Interpret the output of a decision trees
- Learn a decision tree classifier using greedy algorithm
- Traverse a decision tree to make predictions
  - Majority class predictions

