

CSE/STAT 416

Classification

Pre-Class Videos

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University of Washington
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Pre-Class Video 1

Roadmap So Far

1. Housing Prices - Regression
 - Regression Model
 - Assessing Performance
 - Ridge Regression
 - LASSO
2. Sentiment Analysis – Classification
 - Classification Overview
 - Logistic Regression



Regression vs. Classification

- Regression problems involve predicting **continuous values**.
 - E.g., house price, student grade, population growth, etc.

$$y \in \mathbb{R}, \mathbb{Z}, [0, 1]$$

real numbers integers

- Classification problems involve predicting **discrete labels**
 - e.g., spam detection, object detection, loan approval, etc.

$$y \in \{+1, -1\}, \{\text{cat}, \text{dog}, \text{horse}\}$$

Binary Classification

Spam Filtering

Osman Khan to Carlos [show details](#) Jan 7 (6 days ago) [Reply](#)

sounds good
+ok

Carlos Guestrin wrote:
Let's try to chat on Friday a little to coordinate and more on Sunday in person?

Carlos

Welcome to New Media Installation: Art that Learns

Carlos Guestrin to 10615-announce, Osman, Miche [show details](#) 3:15 PM (8 hours ago) [Reply](#)

Hi everyone,

Welcome to New Media Installation:Art that Learns

The class will start tomorrow.
Make sure you attend the first class, even if you are on the Wait List
The classes are held in Doherty Hall C316, and will be Tue, Thu 01:30-4:20 PM.

By now, you should be subscribed to our course mailing list: 10615-announce@cs.cmu.edu.
You can contact the instructors by emailing: 10615-instructors@cs.cmu.edu

Natural _LoseWeight SuperFood Endorsed by Oprah Winfrey, Free Trial 1 bottle, pay only \$5.95 for shipping mfw rik Spam | X

Jaquelyn Halley to nherlein, bcc: thehorney, bcc: ang [show details](#) 9:52 PM (1 hour ago) [Reply](#)

=== Natural WeightLOSS Solution ===

Vital Acai is a natural WeightLOSS product that Enables people to lose wieght and cleansing their bodies faster than most other products on the market.

Here are some of the benefits of Vital Acai that You might not be aware of. These benefits have helped people who have been using Vital Acai daily to Achieve goals and reach new heights in there dieting that they never thought they could.

- * Rapid WeightLOSS
- * Increased metabolism - BurnFat & calories easily!
- * Better Mood and Attitude
- * More Self Confidence
- * Cleanse and Detoxify Your Body
- * Much More Energy

Output: y

Spam
 $+1$

Not Spam
(ham)
 -1

Input: x

Text of email

Sender

Subject

...



Object Detection

Multiclass Classification

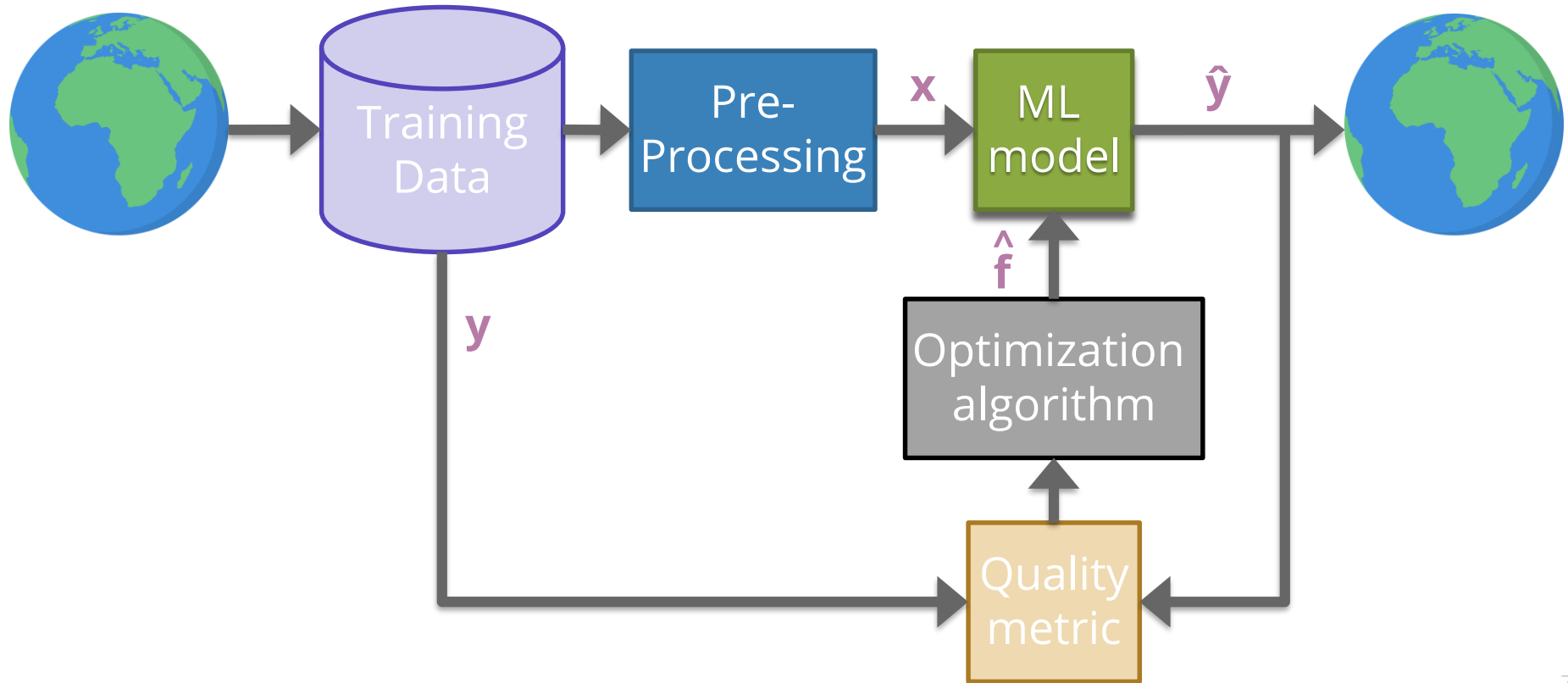


Input: x
Pixels

Output: y
Class
(+ Probability)

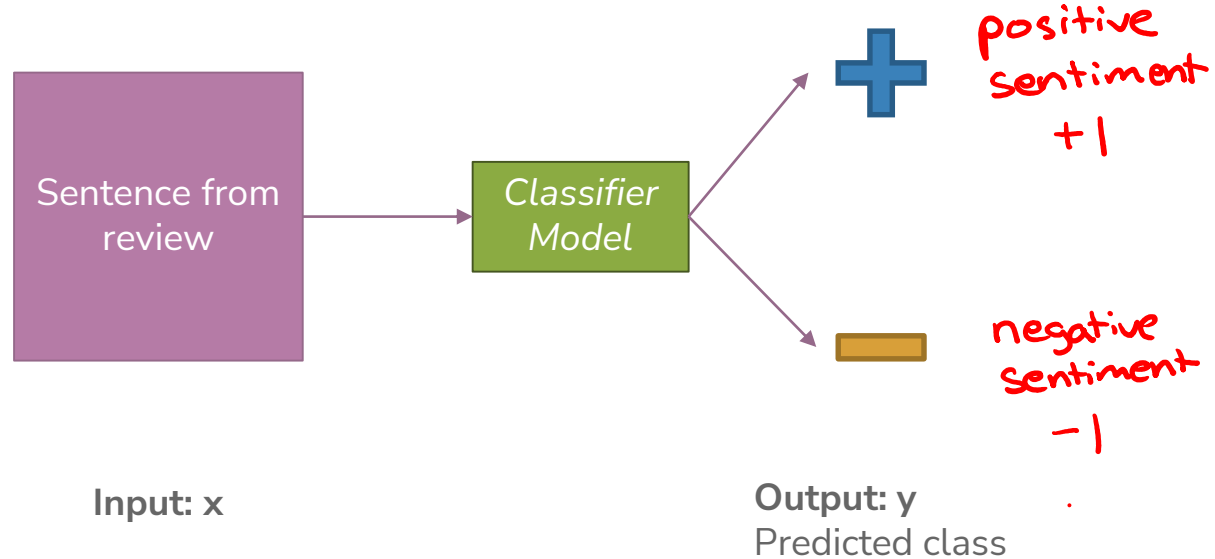


ML Pipeline



Sentiment Classifier

In our example, we want to classify a restaurant review as positive or negative.



Converting Text to Numbers (Vectorizing):

Bag of Words

- **Idea:** One feature per word!

Example: "Sushi was great, the food was awesome, but the service was terrible"

sushi	was	great	the	food	awesome	but	service	terrible
1	3	1	2	1	1	1	1	1

This **has** to be too simple, right?

- Stay tuned (today and Wed) for issues that arise and how to address them 😊

Pre-Processing: Sample Dataset

Review	Sentiment
"Sushi was great, the food was awesome, but the service was terrible"	+1
...	...
"Terrible food; the sushi was rancid."	-1

Vectorizer



Label



$h_1(x)$ $h_2(x)$ $h_3(x)$ $h_4(x)$ $h_5(x)$ $h_6(x)$ $h_7(x)$ $h_8(x)$ $h_9(x)$ $h_{10}(x)$

ALL words across all reviews →

Sushi	was	great	the	food	awesome	but	service	terrible	rancid	Sentiment
1	3	1	2	1	1	1	1	1	0	+1
...
1	1	0	1	1	0	0	0	1	1	-1

GOAL: given a vectorized review, predict its sentiment

How to Implement Sentiment Analysis?

- **Attempt 1:** Simple Threshold Analysis
- **Attempt 2:** Linear Classifier
- **Attempt 3 (Wed):** Logistic Regression



Attempt 1: Simple Threshold Classifier

Idea: Use a list of good words and bad words, classify review by the most frequent type of word

Word	Good?
sushi	None
was	None
great	Good
the	None
food	None
but	None
awesome	Good
service	None
terrible	Bad
rancid	Bad

Simple Threshold Classifier

Input x : Sentence from review

- Count the number of positive and negative words, in x
- If $\text{num_positive} > \text{num_negative}$:
 - $\hat{y} = +1$
- Else:
 - $\hat{y} = -1$

Example: "Sushi was great, the food was awesome, but the service was terrible"

pos : 2 $\Rightarrow \hat{y} = +1$
neg : 1

Limitations of Attempt 1 (Simple Threshold Classifier)

Words have different degrees of sentiment.

- Awesome > Great
- How can we weigh them differently?

Single words are not enough sometimes...

- “Good” → Positive
- “Not Good” → Negative

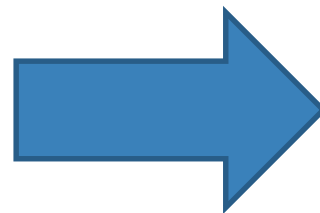
How do we get list of positive/negative words?



Words Have Different Degrees of Sentiments

- What if we generalize good/bad to a numeric weighting per word?

Word	Good?
sushi	None
was	None
great	Good
the	None
food	None
but	None
awesome	Good
service	None
terrible	Bad
rancid	Bad



Word	Weight
sushi	0
was	0
great	1
the	0
food	0
but	0
awesome	2
service	0
terrible	-1
rancid	-2

How do we get the word weights?

- What if we learn them from the data?

$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$	$h_5(x)$	$h_6(x)$	$h_7(x)$	$h_8(x)$	$h_9(x)$
sushi	was	great	the	food	awesome	but	service	terrible
1	3	1	2	1	1	1	1	1

- In linear regression we learnt the weights for each feature. Can we do something similar here?

Word	Weight
sushi	w_1
was	w_2
great	w_3
the	w_4
food	w_5
awesome	w_6
but	w_7
service	w_8
terrible	w_9

Attempt 2: Linear Classifier

Idea: Use labelled training data to learn a weight for each word. Use weights to score a sentence.

Model:

$$\hat{y}_i = \text{sign}(\text{Score}(x_i)) = \text{sign}(s_i)$$
$$= \text{sign}\left(\sum_{j=0}^D w_j h_j(x_i)\right) = \text{sign}(w^T h(x_i))$$

$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$	$h_5(x)$	$h_6(x)$	$h_7(x)$	$h_8(x)$	$h_9(x)$
sushi	was	great	the	food	awesome	but	service	terrible
1	3	1	2	1	1	1	1	1

"Sushi was great, the food was awesome, but the service was terrible"

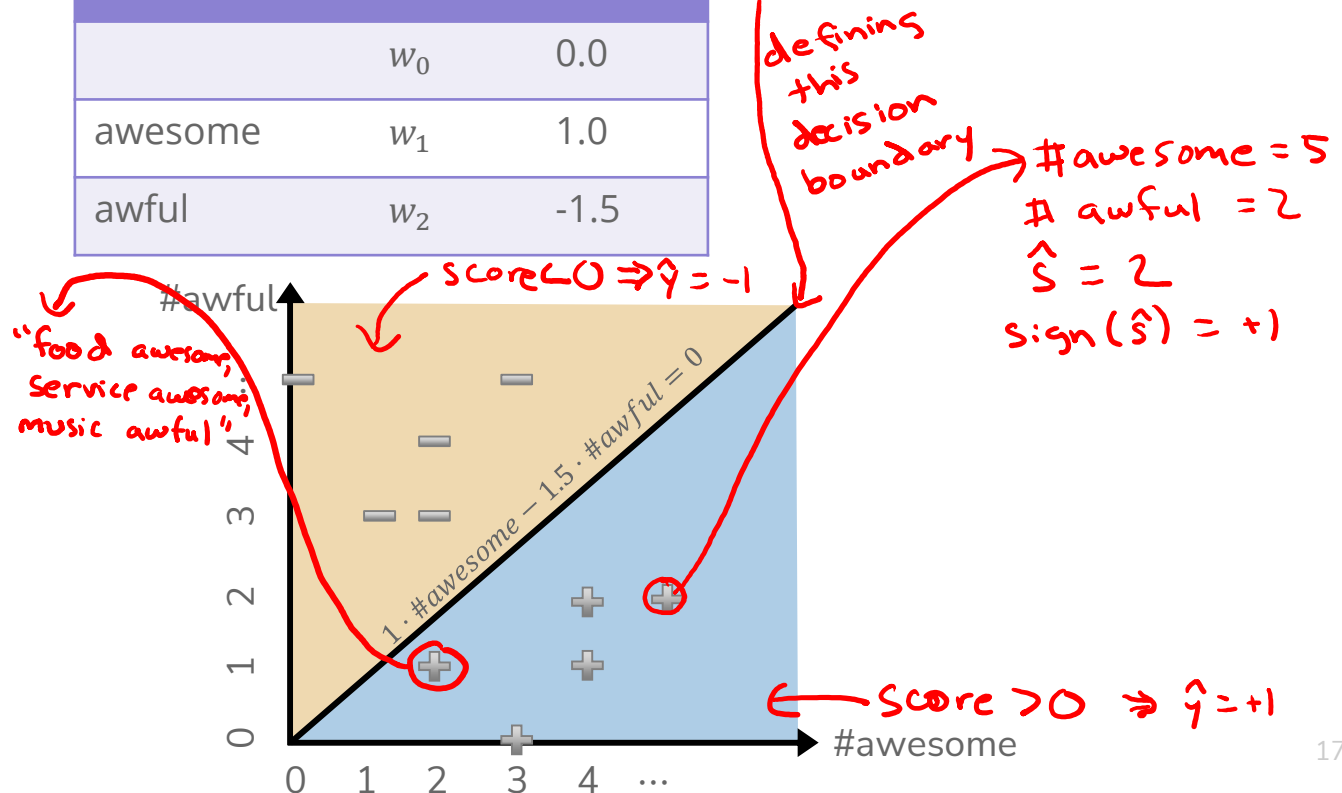
Word	Weight
sushi	0
was	0
great	1
the	0
food	0
awesome	2
but	0
service	0
terrible	-1

Decision Boundary

Consider if only two words had non-zero coefficients

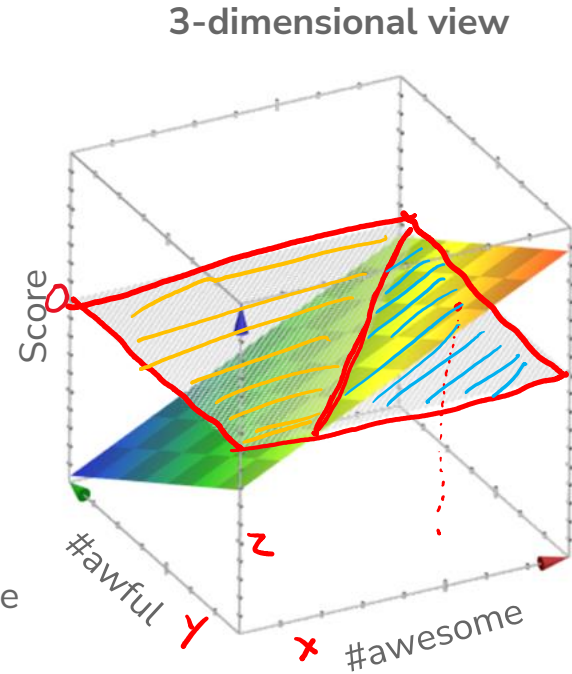
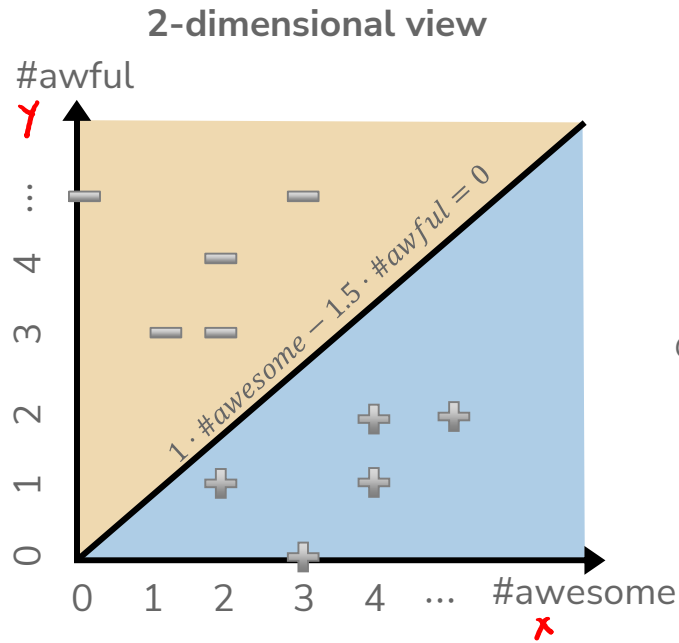
Word	Coefficient	Weight
	w_0	0.0
awesome	w_1	1.0
awful	w_2	-1.5

$$\hat{s} = 1 \cdot \#awesome - 1.5 \cdot \#awful$$



Decision Boundary

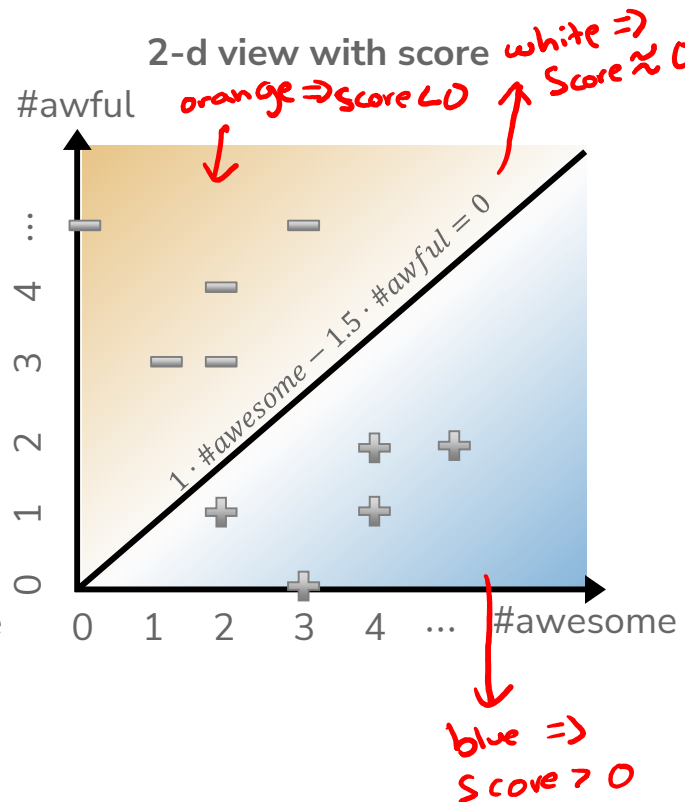
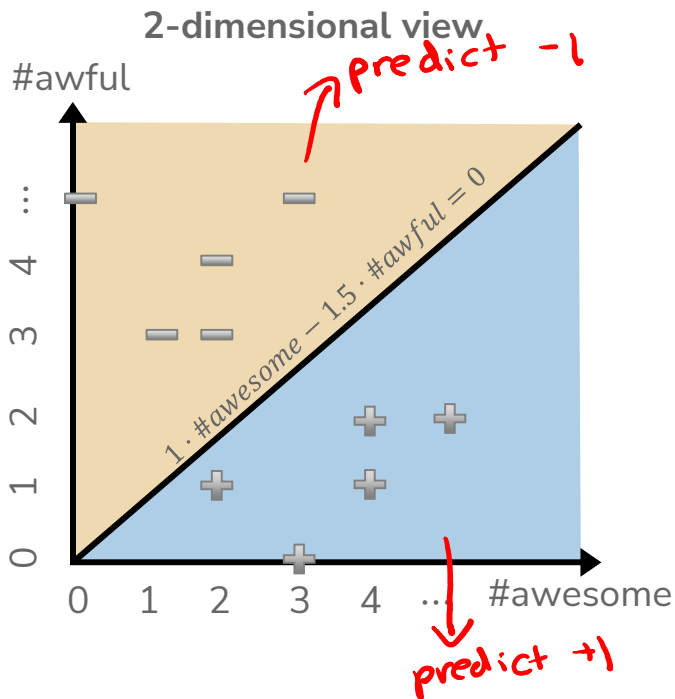
$$\text{Score}(x) = 1 \cdot \#awesome - 1.5 \cdot \#awful$$



Generally, with classification we don't use a plot like the 3d view since it's hard to visualize, instead use 2d plot with decision boundary

Decision Boundary with Score

$$\text{Score}(x) = 1 \cdot \#awesome - 1.5 \cdot \#awful$$



Administrivia

- We have now finished the “Regression” component of the course!
- Next two weeks (4 lectures): Classification
- HW1 due tomorrow 11:59PM
 - Up to Thurs 4/13 11:59PM if you use late days
- HW2 released Wed



ML Pipeline

- Train/val/test -split

- Scaling / Normalization
- Feature Selection
 - All Subsets
 - Greedy
 - LASSO

- Linear Regression
- Polynomial Regression
- Ridge Regression
- LASSO Regression



x

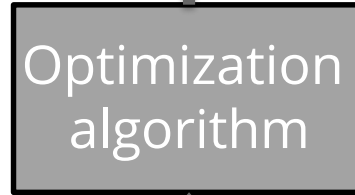


\hat{y}



y

- Gradient Descent



\hat{f}



- MSE / RMSE
- L1 Regularization (LASSO)
- L2 Regularization (Ridge)

Overarching Concepts:

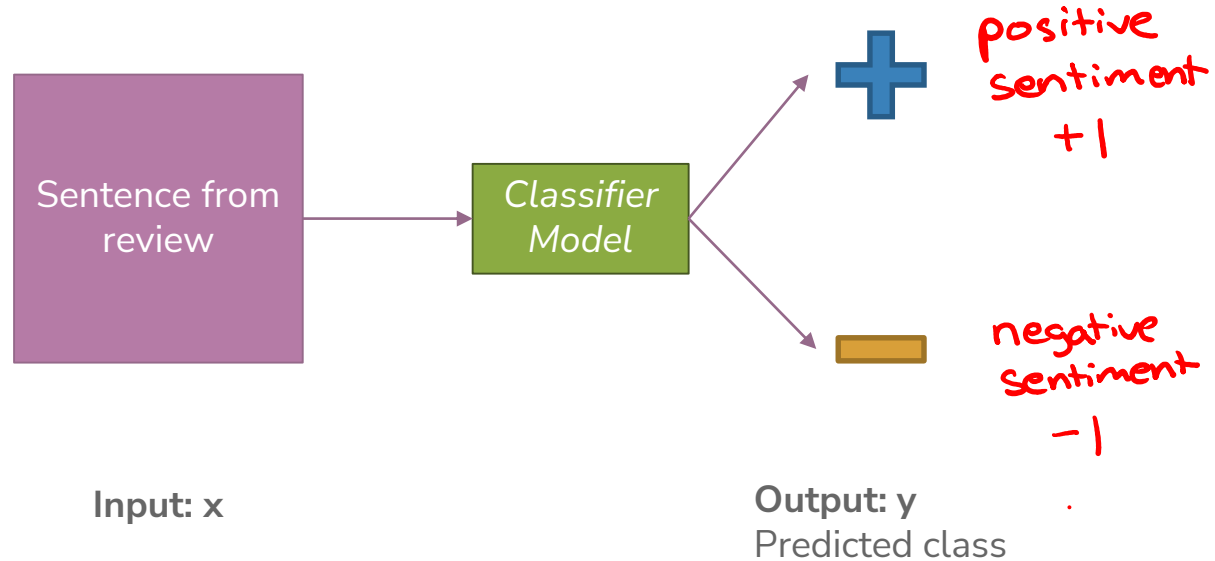
- Overfitting
- Bias / Variance
- Hyperparameter Tuning:
 - Validation Set
 - Cross-validation

TODO

Classification

Sentiment Classifier

In our example, we want to classify a restaurant review as positive or negative.



Attempt 1: Simple Threshold Classifier

Idea: Use a list of good words and bad words, classify review by the most frequent type of word

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Simple Threshold Classifier

Input x : Sentence from review

- Count the number of positive and negative words, in x
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 - $\hat{y} = +1$
- Else:
 - $\hat{y} = -1$

Example: "Sushi was great, the food was awesome, but the service was terrible"

pos : 2 $\Rightarrow \hat{y} = +1$
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$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$	$h_5(x)$	$h_6(x)$	$h_7(x)$	$h_8(x)$	$h_9(x)$
sushi	was	great	the	food	awesome	but	service	terrible
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"Sushi was great, the food was awesome, but the service was terrible"

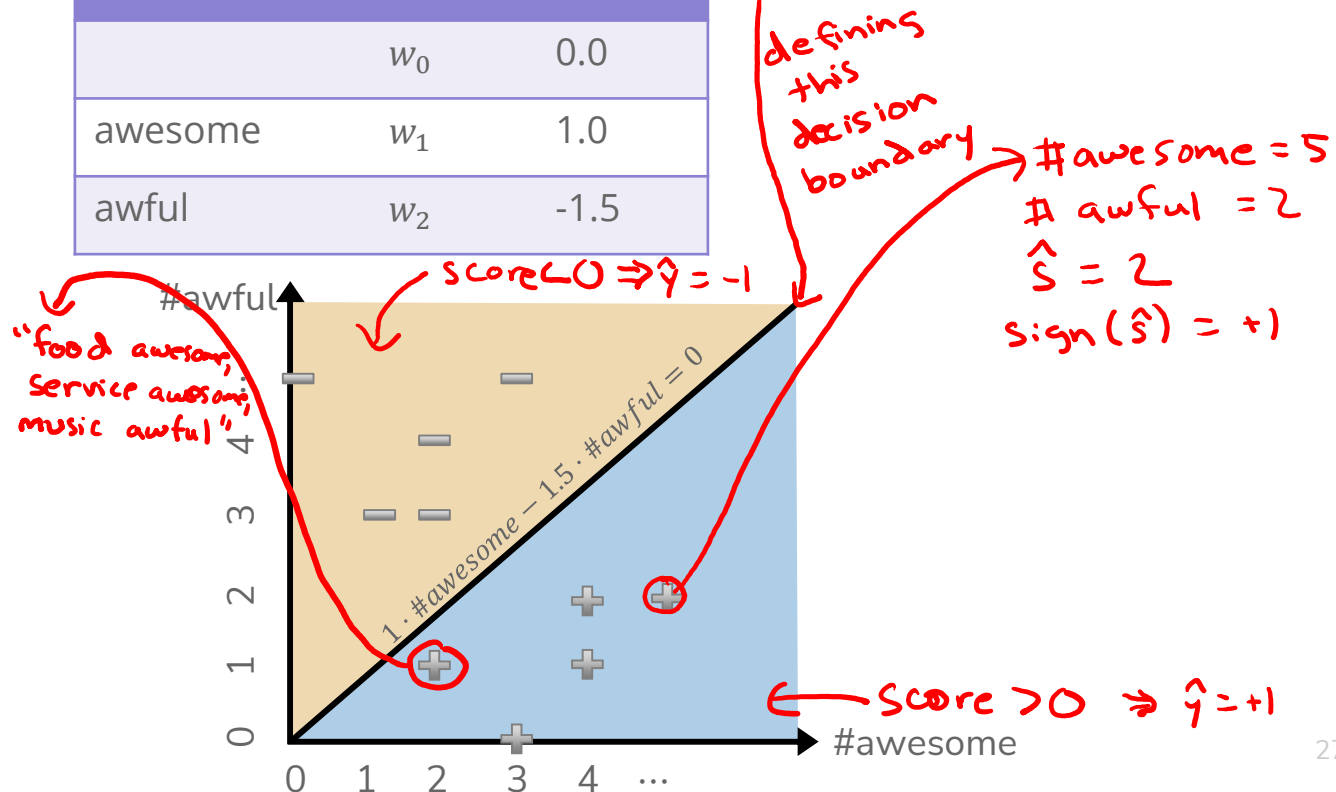
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Decision Boundary

Consider if only two words had non-zero coefficients

Word	Coefficient	Weight
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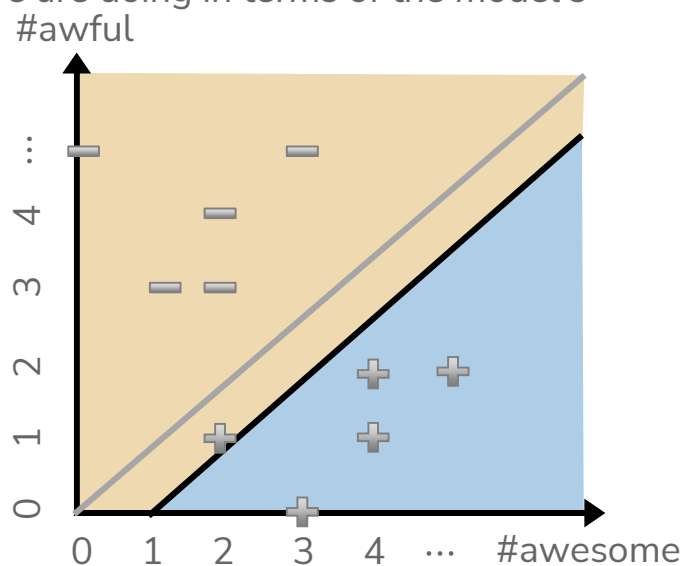
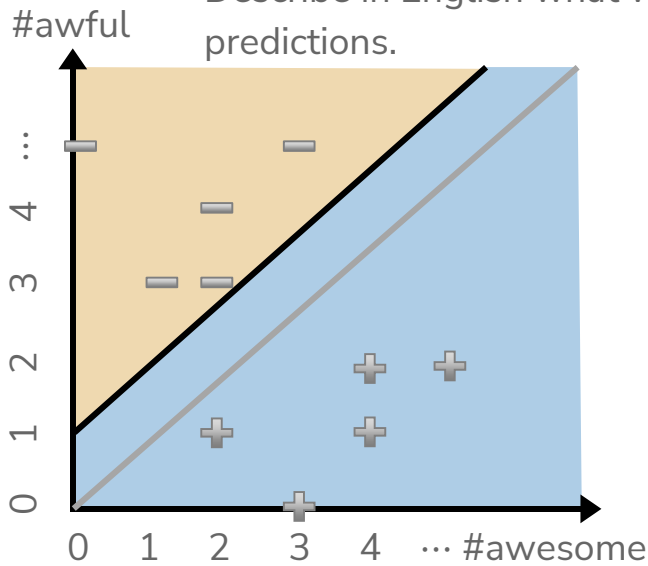
$$\hat{s} = 1 \cdot \#awesome - 1.5 \cdot \#awful$$



What happens to the decision boundary if we add an intercept?

$$Score(x) = 1.0 + 1 \cdot \#awesome - 1.5 \cdot \#awful$$

- Which graph shows the new decision boundary (black)?
- Describe in English what we are doing in terms of the model's predictions.



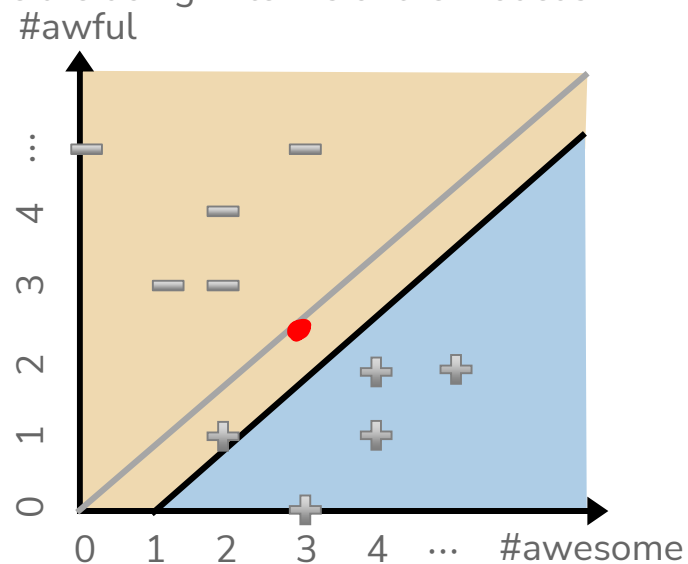
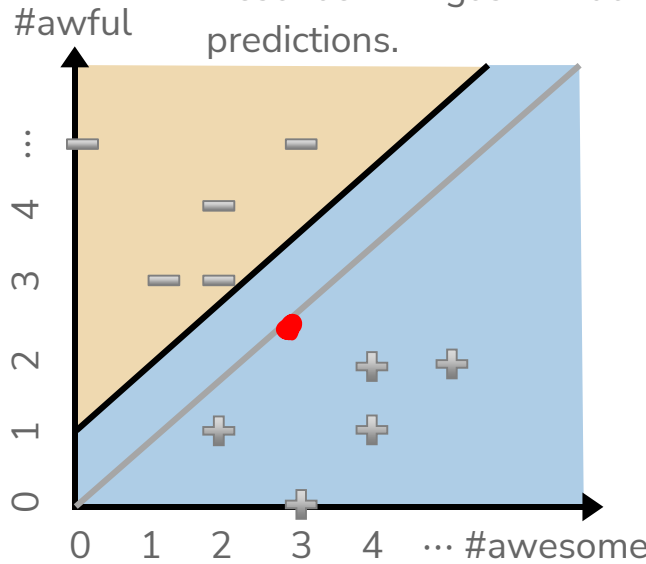
Consider $x = (3, 2)$
#awesome \nearrow #awful \nwarrow

What happens to the decision boundary if we add an intercept?

$$\text{Score}(x) = 1.0 + 1 \cdot \text{\#awesome} - 1.5 \cdot \text{\#awful}$$

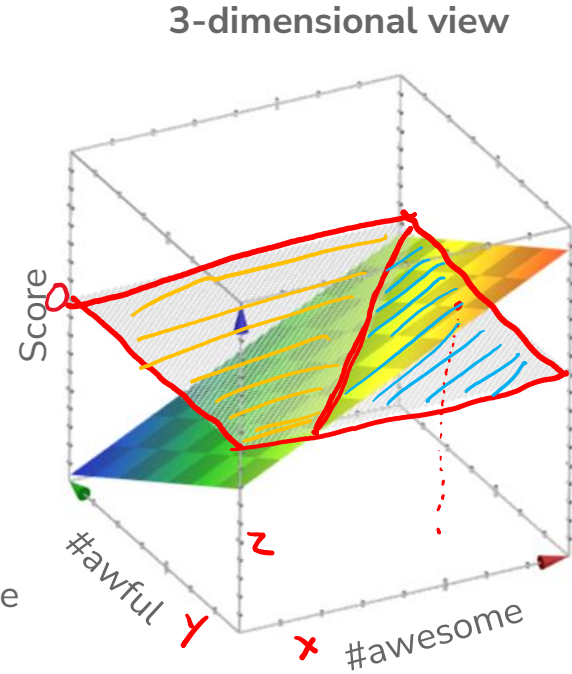
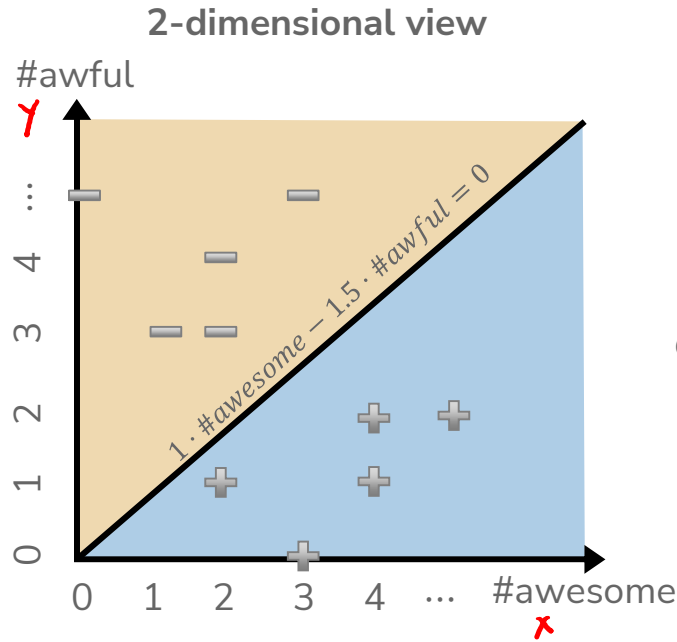
$$1 + 1 \cdot 3 - 1.5 \cdot 2 = 1 \quad (\text{positive pred})$$

- Which graph shows the new decision boundary (black)?
- Describe in English what we are doing in terms of the model's predictions.



Decision Boundary

$$\text{Score}(x) = 1 \cdot \#awesome - 1.5 \cdot \#awful$$

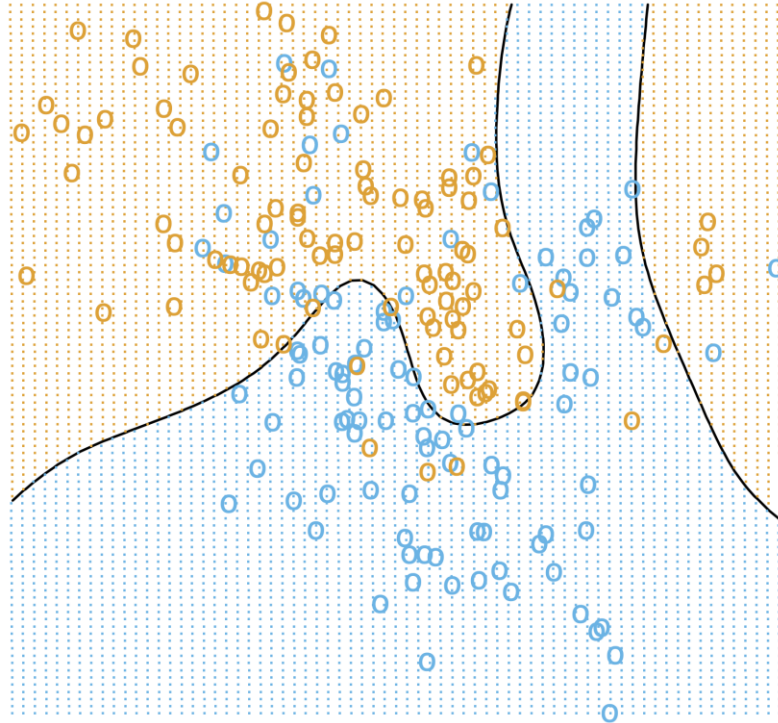


Generally, with classification we don't use a plot like the 3d view since it's hard to visualize, instead use 2d plot with decision boundary

Complex Decision Boundaries?

What if we want to use a more complex decision boundary?

- Need more complex model/features! (Come back Wed)



Single Words Are Sometimes Not Enough!

- What if instead of making each feature one word, we made it two?
 - Unigram:** a sequence of one word
 - Bigram:** a sequence of two words
 - N-gram:** a sequence of n-words
- "Sushi was good, the food was good, the service was not good"

sushi	was	good	the	food	service	not
1	3	3	2	1	1	1

unigram

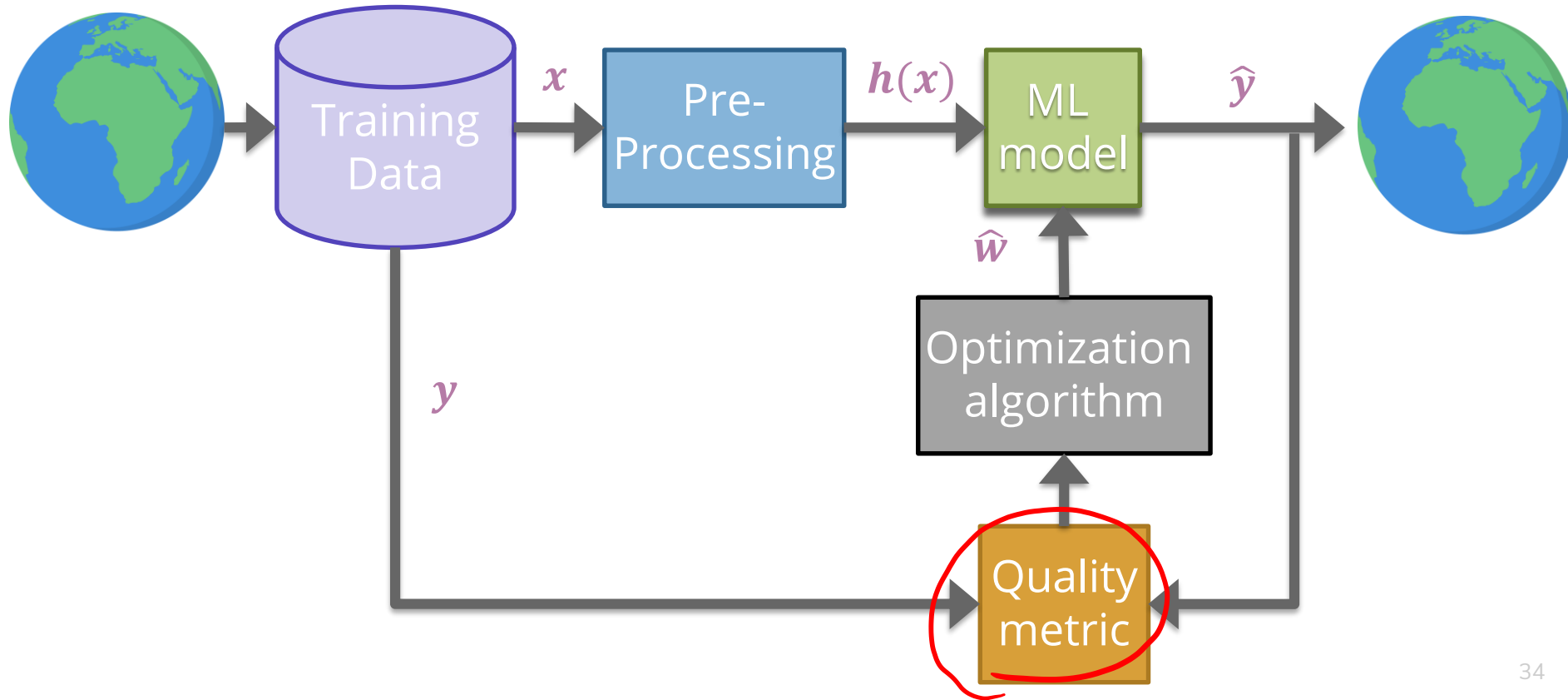
sushi was	was good	good the	the food	food was	the service	service was	was not	not good
1	2	2	1	1	1	1	1	1

Bigram

- Longer sequences of words results in more context, more features, and a greater chance of overfitting.

Evaluating Classifiers

ML Pipeline



Classification Error

$$\mathbb{1}\{c\} = \begin{cases} 1 & \text{if } c \text{ is true,} \\ 0 & \text{otherwise} \end{cases}$$

Ratio of examples where there was a mistaken prediction

What's a mistake?

- If the true label was positive ($y = +1$),
but we predicted negative ($\hat{y} = -1$) \rightarrow False Negative
- If the true label was negative ($y = -1$),
but we predicted positive ($\hat{y} = +1$) \rightarrow False Positive

Classification Error

$$\frac{\# \text{ mistakes}}{\# \text{ examples}} = \frac{1}{n} \sum_{i=1}^n \mathbb{1}\{\hat{y}_i \neq y_i\}$$

Classification Accuracy

$$\frac{\# \text{ correct}}{\# \text{ examples}} = 1 - \text{error} = \frac{1}{n} \sum_{i=1}^n \mathbb{1}\{\hat{y}_i = y_i\}$$

What's a good accuracy?

For binary classification:

- Should at least beat random guessing...
- Accuracy should be at least 0.5

For multi-class classification (k classes):

- Should still beat random guessing
- Accuracy should be at least: $1 / k$
 - 3-class: 0.33
 - 4-class: 0.25
 - ...

Besides that, higher accuracy means better, right?

Detecting Spam

Imagine I made a “Dummy Classifier” for detecting spam

- The classifier ignores the input, and always predicts spam.
- This actually results in 90% accuracy! Why?
 - Most emails are spam...

This is called the **majority class classifier**.

A classifier as simple as the majority class classifier can have a high accuracy if there is a **class imbalance**.

- A class imbalance is when one class appears much more frequently than another in the dataset

This might suggest that accuracy isn't enough to tell us if a model is a good model.

Assessing Accuracy

Always digging in and ask critical questions of your accuracy.

- Is there a **class imbalance**?
- How does it compare to a baseline approach?
 - Random guessing
 - Majority class
 - ...
- Most important: **What does my application need?**
 - What's good enough for user experience?
 - What is the impact of a mistake we make?





Brain Break



Confusion Matrix

Term always w.r.t. predicted label

For binary classification, there are only two types of mistakes

- $\hat{y} = +1, y = -1$ False positive
- $\hat{y} = -1, y = +1$ False negative

Generally we make a **confusion matrix** to understand mistakes.

		Predicted Label	
		+	-
True Label	+	True Positive (TP)	False Negative (FN)
	-	False Positive (FP)	True Negative (TN)

Tip on remembering: complete the sentence "My prediction was a ..."

Confusion Matrix Example

100 examples
• 60 positive
• 40 negative

		Predicted Label	
		+	-
True Label	+	True Positive (TP) 50	False Negative (FN) 10
	-	False Positive (FP) 5	True Negative (TN) 35

$$\text{Accuracy} = \frac{50 + 35}{100} = 0.85$$



Which is Worse?

What's worse, a false negative or a false positive?

- It entirely depends on your application!

Detecting Spam

False Negative: Annoying

False Positive: Email lost

Medical Diagnosis

False Negative: Disease not treated

False Positive: Wasteful treatment

In almost every case, how treat errors depends on your context.



Errors and Fairness

We mentioned on the first day how ML is being used in many contexts that impact crucial aspects of our lives.

Models making errors is a given, what we do about that is a choice:

- Are the errors consequential enough that we shouldn't use a model in the first place?
- Do different demographic groups experience errors at different rates?
 - If so, we would hopefully want to avoid that model!

Will talk more about how to define whether or a not a model is fair / discriminatory next week. Will use these notions of error as a starting point!

Binary Classification Measures

Notation

- $C_{TP} = \#TP$, $C_{FP} = \#FP$, $C_{TN} = \#TN$, $C_{FN} = \#FN$
- $N = C_{TP} + C_{FP} + C_{TN} + C_{FN}$
- $N_P = C_{TP} + C_{FN}$, $N_N = C_{FP} + C_{TN}$

Error Rate

$$\frac{C_{FP} + C_{FN}}{N}$$

Accuracy Rate

$$\frac{C_{TP} + C_{TN}}{N}$$

False Positive rate (FPR)

$$\frac{C_{FP}}{N_N}$$

False Negative Rate (FNR)

$$\frac{C_{FN}}{N_P}$$

True Positive Rate or Recall

$$\frac{C_{TP}}{N_P}$$

Precision

$$\frac{C_{TP}}{C_{TP} + C_{FP}}$$

F1-Score

$$2 \frac{\text{Precision} \cdot \text{Recall}}{\text{Precision} + \text{Recall}}$$

[See more!](#)

Multiclass Confusion Matrix

Consider predicting (*Healthy, Cold, Flu*)

correct predictions

		Predicted Label		
		Healthy	Cold	Flu
True Label	Healthy	60	8	2
	Cold	4	12	4
	Flu	0	2	8

Suppose we trained a classifier and computed its confusion matrix on the training dataset. **Is there a class imbalance in the dataset and if so, which class has the highest representation?**

		Predicted Label		
		Pupper	Doggo	Woofers
True Label	Pupper	2	27	4
	Doggo	4	25	4
	Woofers	1	30	2

slido

Group 

2 min

slido #cs416

Suppose we trained a classifier and computed its confusion matrix on the training dataset. Is there a class imbalance in the dataset and if so, which class has the highest representation?

	Predicted Label		
	Pupper	Doggo	Woofers
True Label Pupper	2	27	4
Doggo	4	25	4
Woofers	1	30	2

Pupper = 33

Doggo = 33

Woofers = 33

No class imbalance!

Learning Theory

How much data?

The more the merrier

- But data quality is also an extremely important factor

Theoretical techniques can bound how much data is needed

- Typically too loose for practical applications
- But does provide some theoretical guarantee

In practice

- More complex models need more data

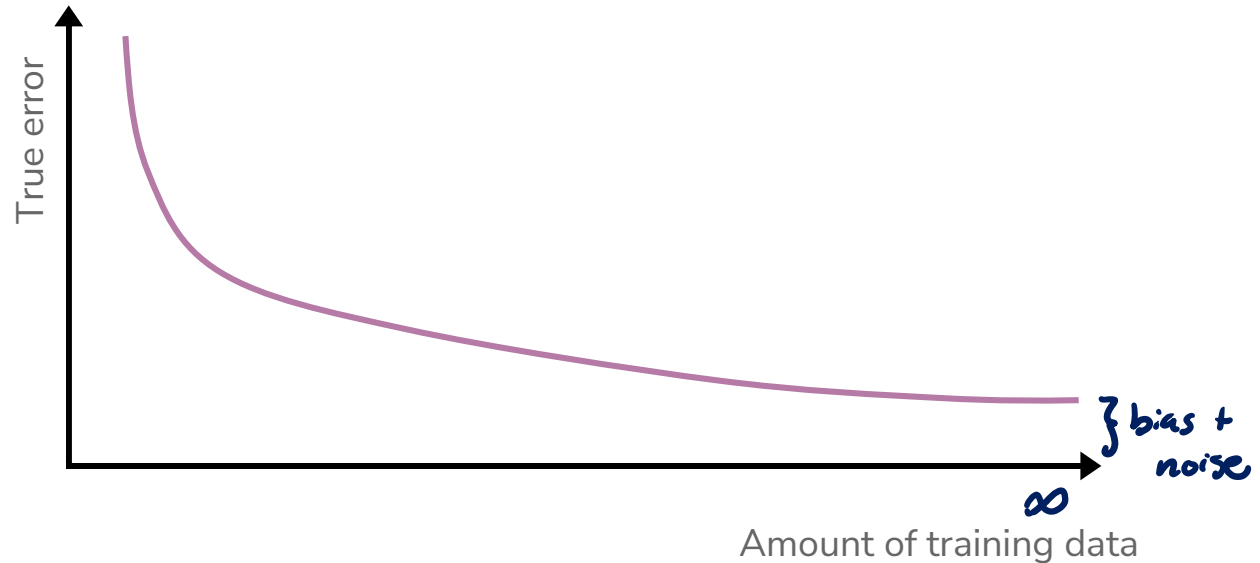
Optional: VC-dimension



Learning Curve

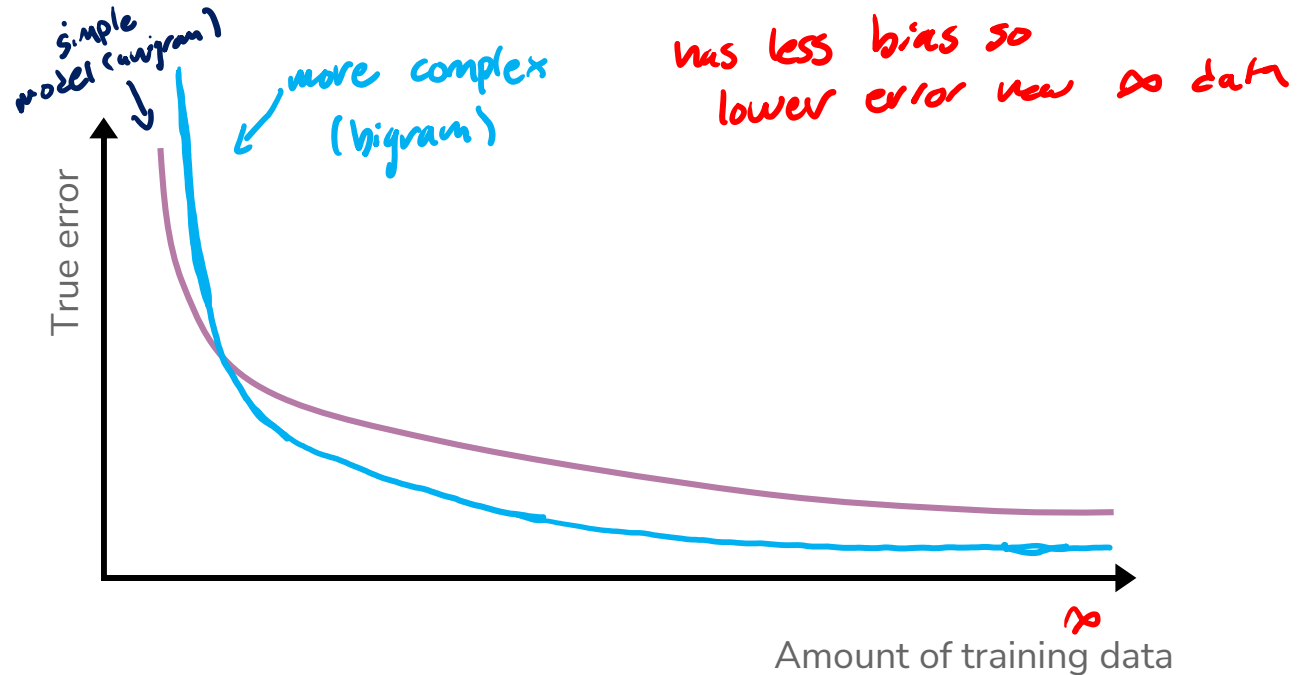
How does the true error of a model relate to the amount of training data we give it?

- Hint: We've seen this picture before



Learning Curve

What if we use a more complex model?



Next Time

We will address the issues highlighted with the Linear Classifier approach from today by predicting the probability of a sentiment, rather than the sentiment itself.

$$P(y|x)$$

Normally assume some structure on the probability (e.g., linear)

$$P(y|x, w) \approx w^T x$$

Use machine learning algorithm to learn approximate \hat{w} such that $\hat{P}(y|x)$ is close to $P(y|x)$, where:

$$\hat{P}(y|x) = P(y|x, \hat{w})$$



Recap

Theme: Describe high level idea and metrics for classification

Ideas:

- Applications of classification
- Linear classifier
- Decision boundaries
- Classification error / Classification accuracy
- Class imbalance
- Confusion matrix
- Learning theory

