

CSE/STAT 416

Assessing Performance

Amal Nanavati University of Washington June 27, 2022

Adapted from Hunter Schafer's slides



Today's Agenda

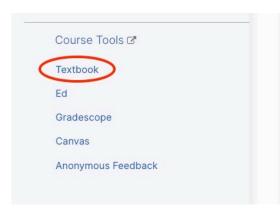
Administrivia & Recap (20 mins)

Main Lecture: Assessing Performance (1 hr 30 mins)



Administrivia

We have lecture notes!





Notes on OH

Check EdStem for announcements or clarifications on logistics Great job on Learning Reflection 1!

Upcoming Timeline:

- HW 1 released Wed 6/29, Due <u>Tues 7/5, 11:59PM</u>
- Checkpoint 2 <u>Due Wed 6/29 1:50PM</u>
- Learning Reflection 2 Due Fri 7/1 11:59PM



Lecture 1 Recap

Linear Regression Model

Assume we have a simple model with **one feature**, where we establish a linear relationship between **the area of a house** *i* and **its price**:

$$y_i = f(x_i) + \varepsilon_i$$

$$y_i = w_0 + w_1 x_i + \varepsilon$$

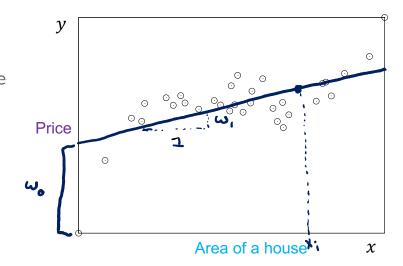
$$b + mx$$

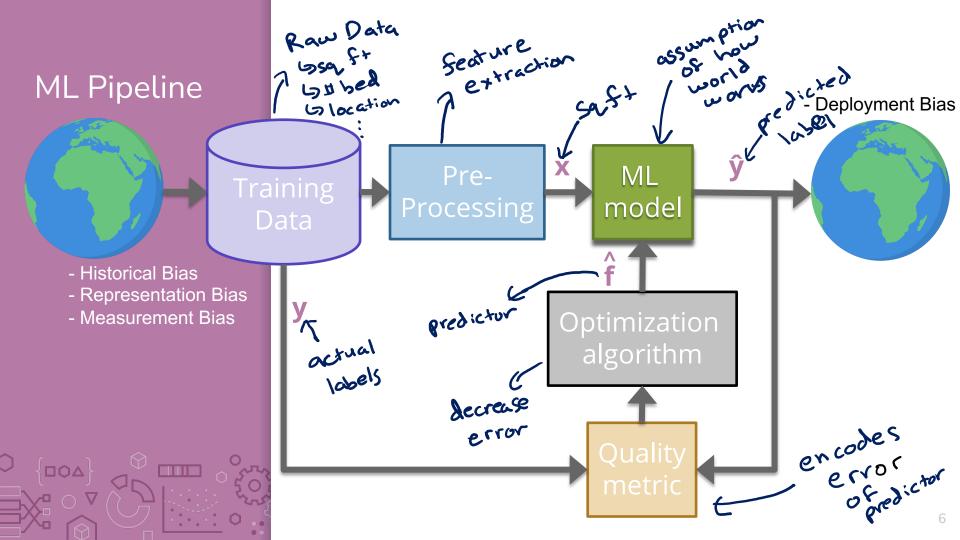
 w_0 , w_1 are the **parameters** of our model that need to be learned w_0 is the intercept / **bias**, representing the starting price of a house w_1 is the slope / **weight** associated with **feature** "area of a house"

Learn estimates of these parameters \hat{w}_1 , \hat{w}_0 and use them to predict new value for any input $x!_{\Delta}$

$$\widehat{y} = \widehat{\widehat{w}}_1 x + \widehat{w}_0$$

Why don't we add ϵ ?

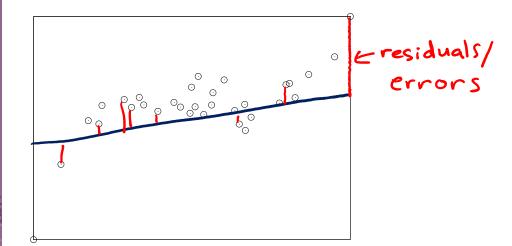




Mean Squared Error (MSE)

How to define error? Mean squared error (MSE)

$$MSE = \frac{1}{n} \sum_{i=1}^{n} (\gamma_i - \hat{\gamma}_i)^2$$



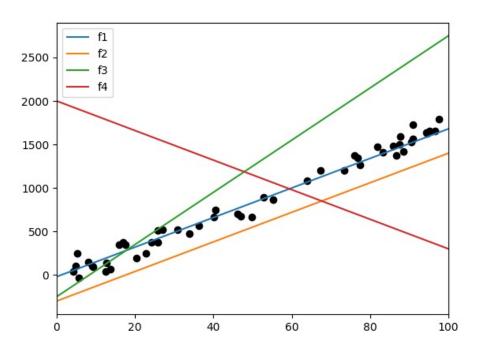




Think &

1 min

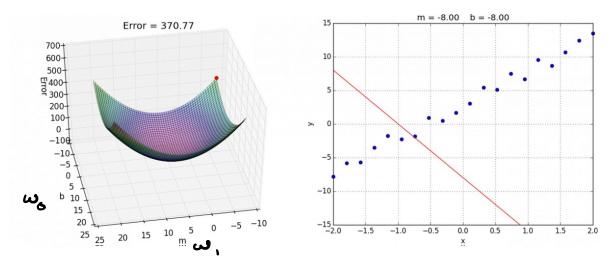
Sort the following lines by their MSE on the data, from smallest to largest. (estimate, don't actually compute)



Gradient Descent

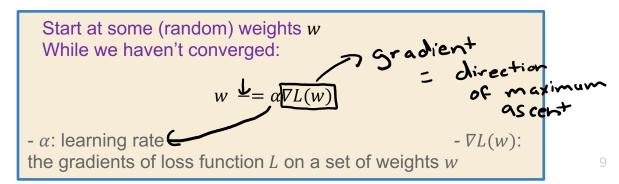






Instead of computing all possible points to find the minimum, just start at one point and "roll" down the hill.

Use the gradient (slope) to determine which direction is down.



Adding Other Features

Generally, we are given a data table of values we might look at that includes more than one feature per house.

Each row is a data point.

Each column represents a feature

One of the columns contains the actual output values

sq. ft.	# bathrooms	owner's age	 price
1400	3	47	 70,800
700	3	19	 65,000
1250	2	36	 100,000

Sometimes we want to extract new features from existing features (e.g., #bath/#bed)



Features

Features are the values we select or compute from the data inputs to put into our model. **Feature extraction** is the process of reduce the number of features in a dataset by creating new features from the existing ones (and then discarding the original features).

Model

$$y = w_0 h_0(x) + w_1 h_1(x) + \dots + w_D h_D(x)$$
$$= \sum_{j=0}^{D} w_j h_j(x)$$

Feature	Value	Parameter
0	$h_0(x)$ often 1 (constant)	w_0
1	$h_1(x)$	w_1
2	$h_2(x)$	w_2
d	$h_d(x)$	$w_{ m d}$



Linear Regression Recap

Dataset

$$\{(X^{(i)}, y^{(i)})\}_{i=1}^n$$
 where $X^{(i)} \in \mathbb{R}^d$, $y \in \mathbb{R}$

Predictor

$$\widehat{w} = \underset{w}{\operatorname{argmin}} MSE(w)$$

Feature Extraction

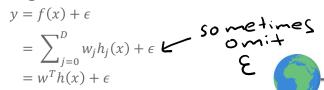
$$h(x) \colon \mathbb{R}^d \to \mathbb{R}^D$$

$$h(x) = (h_0(x), h_1(x), \dots, h_D(x))$$

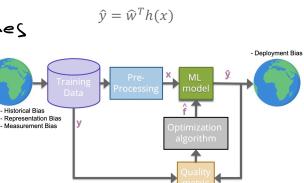
Optimization Algorithm

Optimized using Gradient Descent

Regression Model



Prediction



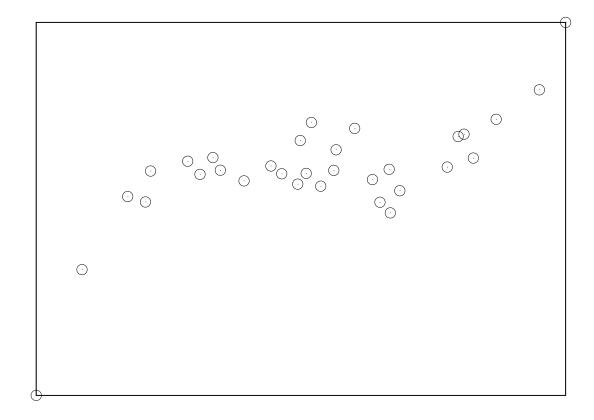
Quality Metric / Loss function

$$MSE = \frac{1}{n} \sum_{i=1}^{n} (y^{(i)} - \hat{y}^{(i)})^2$$



Assessing Performance

Polynomial Regression

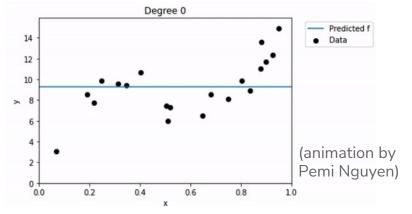




How do we decide what the right choice of p is?

Polynomial Regression

Consider using different degree polynomials on the same training set.



From estimating with your eyes, which one seems to have the lowest MSE on this dataset?

It seems like minimizing the MSE on the training set is not the whole story here ...



Performance

Why do we train ML models?

We generally want them to do well on **unseen** data.

If we choose the model that minimizes MSE on the data it learned from, we are just choosing the model that can **memorize**, not the one that **generalizes** well.

Analogy: Just because you can get 100% on a practice exam you've studied for hours, it doesn't mean you will also get 100% on the real test that you haven't seen before.

Key Idea: Assessing yourself based on something you <u>learned</u> <u>from</u> generally overestimates how well you will do in the future!

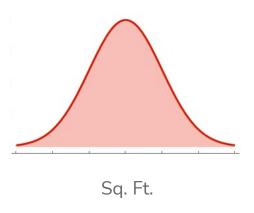


Future Performance

What we care about is how well the model will do on unseen data.

How do we measure this? True error

To do this, we need to understand uncertainty in the world





True Error



Model Assessment

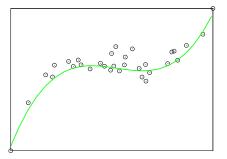
How can we figure out how well a model will do on future data if we don't have any future data?

Estimate it! We can hide data from the model to test it later as an estimate how it will do on future data

We will randomly split our dataset into a train set and a test set

The train set is to train the model

The test set is to estimate the performance in the future





Test Error

What we really care about is the **true error**, or how well a model perform on unseen data in the wild, but we can't know that without having an infinite amount of data!

We will use the **test set** to estimate the true error.

Note: The train and test set need to be **randomly split** in order for the test set to be truly reflective of data in the real world.

Call the error on the test set the **test error** for a model \hat{f} :

$$MSE_{test} = \frac{1}{n} \sum_{i \in Test} \left(y^{(i)} - \hat{f}(x^{(i)}) \right)^2$$

If the test set is large enough, this can approximate the true error.



Train/Test Split

If we use the test set to estimate future, how big should it be?

This comes at a cost of reducing the size of the training set though (in the absence of being able to just get more data)

In practice people generally do train:test as either

80:20

90:10





Poll Everywhere

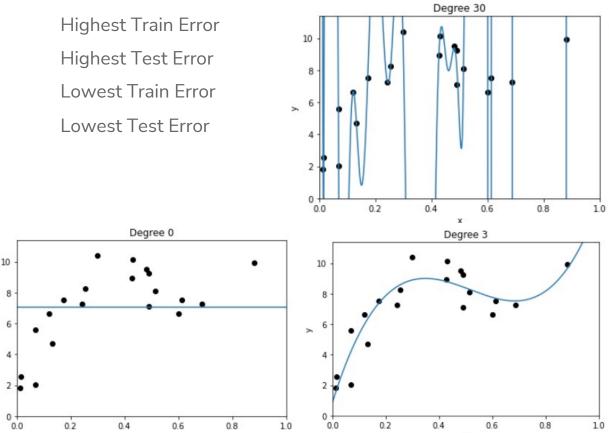
Think &

1 minute



0.8

0.2



0.2

0.4

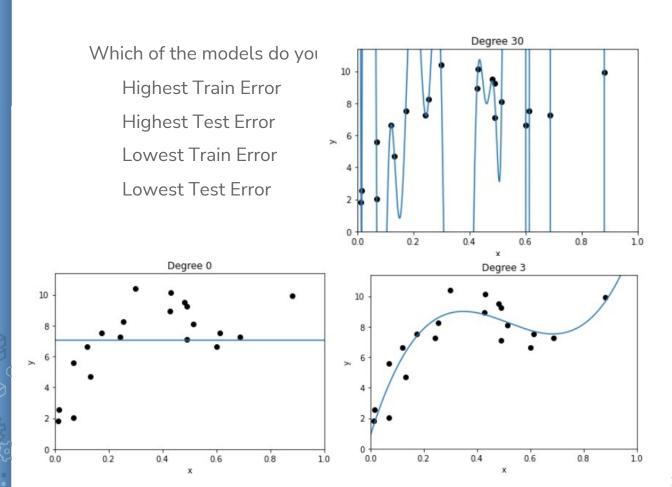
1.0

0.8

Poll Everywhere

Group & & & &

2 minute



📆 Brain Break





Model Complexity

Model Complexity

There is not a well-defined way to measure the complexity of a model. It depends on the nature of the models.

We usually associate it with the number of parameters. A model with more parameters is usually more complex.

Example with polynomial regression:

- Model 1: (2 parameters)
 - $y = w_0 + w_1 x$
- Model 2: (4 parameters)

$$y = w_0 + w_1 x + w_2 x^2 + w_3 x^3$$

We say that model 2 is more complex than model 1.

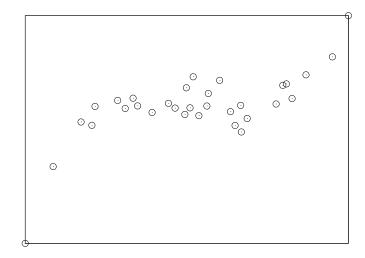


Training Error

What happens to **training error** as we increase model complexity?

Start with the simplest model (a constant function)

End with a very high degree polynomial



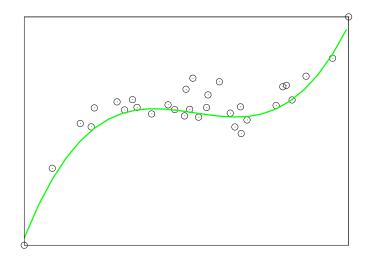


True Error

What happens to **true error** as we increase model complexity?

Start with the simplest model (a constant function)

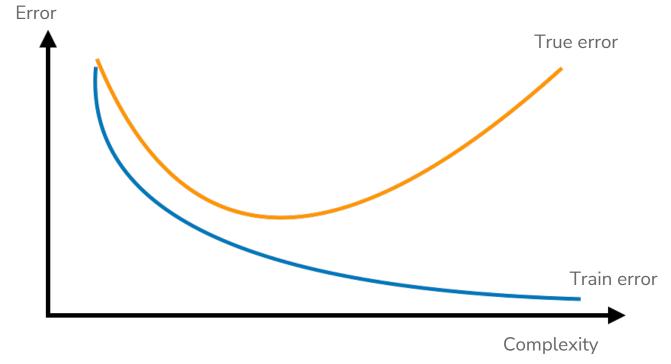
End with a very high degree polynomial





Train/True Error

Compare what happens to train and true error as a function of model complexity





Overfitting

Overfitting happens when we too closely match the training data and fail to generalize.

Overfitting occurs when you train a predictor \widehat{w} but there exists another predictor w' from the same model class such that:

$$error_{true}(w') < error_{true}(\widehat{w})$$
 $error_{train}(w') > error_{train}(\widehat{w})$
Error

Complexity



Underfitting

Underfitting happens when a model cannot capture the complex patterns between a training set's features and its output values.

Underfitting occurs when you train a predictor \widehat{w} but there exists another predictor w' from the same model class such that:

$$error_{true}(w') < error_{true}(\widehat{w})$$
 $error_{train}(w') < error_{train}(\widehat{w})$
Error

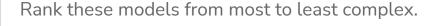
Complexity





Think &

1 min



A.
$$y = w_0 + w_1(sq.ft.) + w_2(\# bathrooms)$$

B.
$$y = w_0 + w_1(sq.ft.) + w_2(\# bathrooms) + w_3(school rank)$$

C.
$$y = w_0 + w_1(sq.ft.) + w_2(\#bed) + w_3(\#bath) + w_4(age)$$

D.
$$y = w_0 + w_1(sq.ft.) + w_2(sq.ft.)^2 + w_3(\# bathrooms)$$



Poll Everywhere

1.5 min

Rank these models from most to least complex.

A.
$$y = w_0 + w_1(sq.ft.) + w_2(\# bathrooms)$$

B.
$$y = w_0 + w_1(sq.ft.) + w_2(\# bathrooms) + w_3(school rank)$$

C.
$$y = w_0 + w_1(sq.ft.) + w_2(\#bed) + w_3(\#bath) + w_4(age)$$

D.
$$y = w_0 + w_1(sq.ft.) + w_2(sq.ft.)^2 + w_3(\# bathrooms)$$



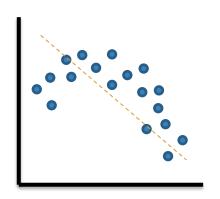
Bias-Variance Tradeoff

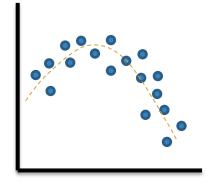
Underfitting / Overfitting

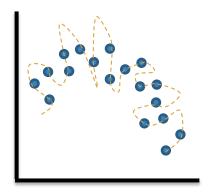
The ability to overfit/underfit is a knob we can turn based on the model complexity.

- More complex => easier to overfit
- Less complex => easier to underfit

In a bit, we will talk about how to chose the "just right", but now we want to look at this phenomena of overfitting/underfitting from another perspective.







Underfitting

Optimal

Overfitting

Signal vs. Noise

Learning from data relies on balancing two aspects of our data

Signal

Noise

Complex models make it easier to fit too closely to the noise

Simple models have trouble picking up the signal

the signal and th and the noise and the noise and the noise and the no. why most noise a predictions fail t but some don't n and the noise and the noise and the nate silver noise nnise and the not



Source of errors in a model

Total errors for a machine learning model comes from 3 types:

Bias

Variance

Irreducible Error

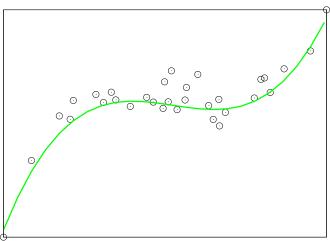
Irreducible error is the one that we can't avoid or possibly eliminate. They are caused by elements outside of our control, such as noise from observations.



Bias

A model that is too simple fails to fit the signal. In some sense, this signifies a fundamental limitation of the model we are using to fail to fit the signal. We call this type of error **bias**.

Bias is the difference between the average prediction of our model **and** the expected value which we are trying to predict.



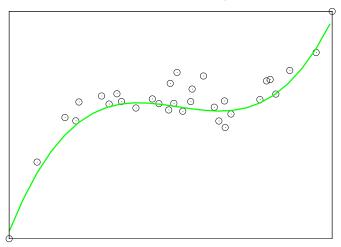
Low complexity (simple) models tend to have high bias.



Variance

A model that is too complicated for the task overly fits to small fluctuations. The flexibility of the complicated model makes it capable of memorizing answers rather than learning general patterns. This contributes to the error as **variance**.

Variance is the variability in the model prediction, meaning how much the predictions will change if a different training dataset is used.



High complexity models tend to have high variance.



Think &

1 min



Overfitting / Underfitting

Train Set / Test Set

Bias

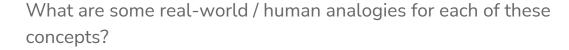
Variance





Group 222

2 mins



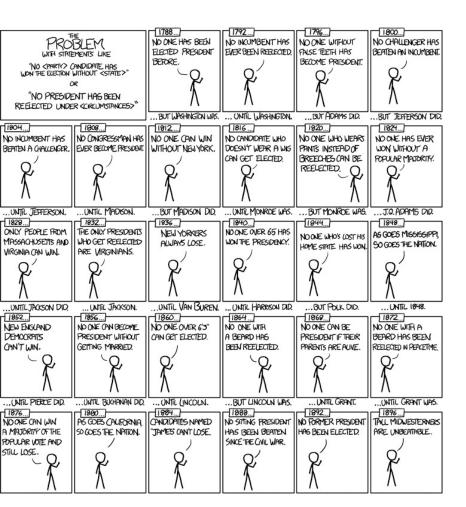
Overfitting / Underfitting

Train Set / Test Set

Bias

Variance





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1900	1904	1908	1912	1916	1920
NO REPUBLICAN	NO ONE UNDER 45	NO REPUBLICAN WHO	AFTER LINCOLN BEAT	NO DEMOCRAT HAS	NO INCUMBENT
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HAS BEEN REELECTED.	/	MILITARY HAS WON.	SPORTING A BEARD WITH	WEST VIRGINIA.	/
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UNTIL MCKINLEY WAS.	ROOSEVELT WAS.	UNTIL TAFT.	WILSON HAD NETHER.	WILSON DID.	UNTIL HARDING.
1924	1928	1932	1936	1940	1944
NO ONE WITH TWO CS	NO ONE WHO GOT	NO DEMOCRAT HAS	NO PRESIDENT'S BEEN	NO ONE HAS WON	NO DEMOCRAT HAS
IN THEIR NAME HAS	TEN MILLION VOTES	WON SINCE WOMEN	REFLECTED WITH DOUBLE-	A THIRD TERM.	WON DURING WARTIME.
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1948	1952	1956	1960	1964	1968
DEMOCRATS CAN'T WIN	NO REPUBLICAN HAS	NO ONE CAN BEAT THE SAME NOMINEE A	CATHOUCS CAN'T WIN.	EVERY REPUBLICAN	NO REPUBLICAN VICE
WITHOUT ALABAMA.	WON WITHOUT WINNING	SECOND TIME IN A))	WHO'S TAKEN LOUISIANA	PRESIDENT HAS RISEN
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TRUMAN DID.	EISENHOWER DID.	UNTIL EISENHOWER.	UNTIL KENNEDY.	UNTIL GOLDWATER.	UNTIL NIXON.
1972	1976	1980	1984	[1988]	1992
QUAKER5	NO ONE WHO LOST	NO ONE HAS BEEN	NO LEFT-HANDED	NO ONE WITH TWO	NO DEMOCRAT HAS
CAN'T WIN	NEW MEXICOHAS WON.	ELECTED PRESIDENT	PRESIDENT HAS	MIDDLE NAMES HAS	WON WITHOUT A
TWICE.	,	AFTER A DIVORCE.	BEEN REELECTED.	BECOME PRESIDENT.	MAJORITY OF THE
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EXPERIENCE HAS	MON WILHOUT VERPANI.	EXPERIENCE HAS	WIN WITHOUT MISSOURI.	CHALLENGERS,	A "K" HAS LOST.
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WHOSE FIRST NAME	1	TWO INCHES TALLER	1	1/4	- X
IS WORTH MORE	/\		I /\	l ′Λ l	1 7/
IN SCRABBLE	'\		/ \	/\	/\
UNTIL BILL BEAT BOB.	UNTIL BUSH DID.	UNTIL BUSH DID.	UNTIL OBAMA DID.	WHICH STIREA	K WILL BREAK?

Bias-Variance Tradeoff

Tradeoff between bias and variance:

Simple models: High bias + Low variance

Complex models: Low bias + High variance

Source of errors for a particular model \hat{f} using MSE loss function:

$$\mathbb{E}[(y - \hat{f}(x))^2] = \operatorname{bias}[\hat{f}(x)]^2 + \operatorname{var}(\hat{f}(x)) + \sigma_{\epsilon}^2$$

Error = Biased squared + Variance + Irreducible Error



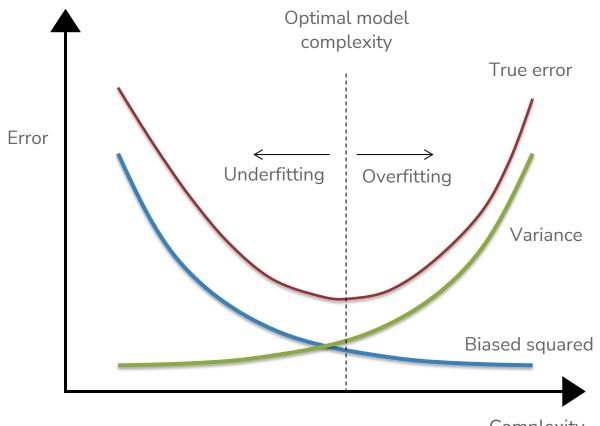
Bias-Variance Tradeoff

Visually, this looks like the following! $Error = Bias^2 + Variance + Irredicible Error$





Bias – Variance Tradeoff





Dataset Size

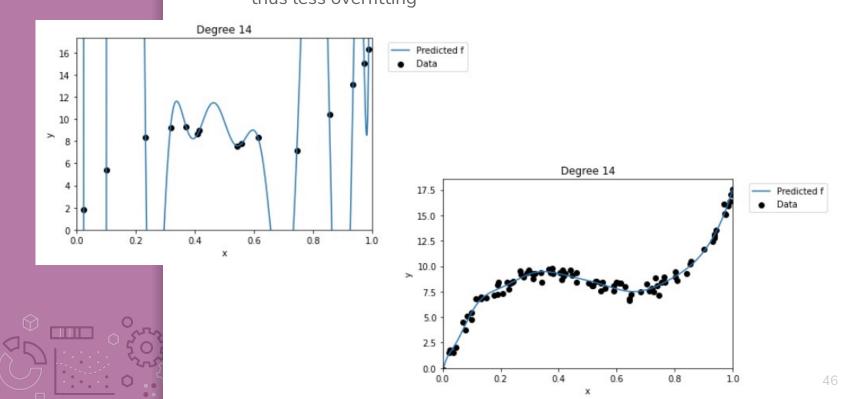
So far our entire discussion of error assumes a fixed amount of data. What happens to our error (true error and training error) as we get more data?





Dataset Size

Model complexity doesn't depend on the size of the training set. The larger the training set, the lower the variance of the model, thus less overfitting



Srain Break





Choosing Complexity

Choosing Complexity

So far we have talked about the affect of using different complexities on our error. Now, how do we choose the right one?





Think &

1 min

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Suppose I wanted to figure out the right degree polynomial for my dataset (we'll try p from 1 to 20). What procedure should I use to do this? Pick the best option

For each possible degree polynomial p:

- Train a model with degree p on the training set, pick p that has the lowest test error
- Train a model with degree p on the training set, pick p that has the highest test error
- Train a model with degree p on the test set, pick p that has the lowest test error
- Train a model with degree p on the test set, pick p that has the highest test error
- None of the above



Think &

2 min

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Suppose I wanted to figure out the right degree polynomial for my dataset (we'll try p from 1 to 20). What procedure should I use to do this? Pick the best option

For each possible degree polynomial p:

- Train a model with degree p on the training set, pick p that has the lowest test error
- Train a model with degree p on the training set, pick p that has the highest test error
- Train a model with degree p on the test set, pick p that has the lowest test error
- Train a model with degree p on the test set, pick p that has the highest test error
- None of the above

Choosing Complexity

We can't just choose the model that has the lowest **train** error because that will favor models that overfit!

It then seems like our only other choice is to choose the model that has the lowest **test** error (since that is our approximation of the true error)

This is almost right. However, the test set has been **tampered**, thus is no longer is an unbiased estimate of the true error.

We didn't technically train the model on the test set (that's good), but we chose **which model** to use based on the performance of the test set.

- It's no longer a stand in for "the unknown" since we probed it many times to figure out which model would be best.

NEVER EVER touch the test set until the end. You only use it ONCE to evaluate the performance of the best model you have selected during training.



Choosing Complexity

We will talk about two ways to pick the model complexity without ruining our test set.

Using a validation set

Doing (k-fold) cross validation



Validation Set

So far we have divided our dataset into train and test

Train	Test
-------	------

We can't use Test to choose our model complexity, so instead, break up Train into ANOTHER dataset

Train	Validation	Test
-------	------------	------

We will pick the model that does best on validation. Note that this now makes the validation error of the "best" model a biased estimate of true error. The test error will be an unbiased estimate though since we never looked at it!



Validation Set

The process generally goes

```
train, validation, test = random_split(dataset)
for each model complexity p:
    model = train_model(model_p, train)
    val_err = error(model, validation)
    keep track of p and model with smallest val_err
return best p & error(model, test)
```



Validation Set

Pros

Easy to describe and implement

Pretty fast

Only requires training a model and predicting on the validation set for each complexity of interest

Cons

- Have to sacrifice even more training data
- Prone to overfitting*



Clever idea: Use many small validation sets without losing too much training data.

Still need to break off our test set like before. After doing so, break the training set into k chunks.

Train	Test
-------	------

Chunk1	Chunk2	Chunk3	Chunk4	Test
--------	--------	--------	--------	------

For a given model complexity, train it k times. Each time use all but one chunk and use that left out chunk to determine the validation error.



For a set of hyperparameters, perform Cross Validation on k folds





The process generally goes

```
chunk 1, ..., chunk k, test = random split(dataset)
for each model complexity p:
    for \mathbf{i} in [1, k]:
       model = train model(model p, chunks - i)
       val_err = error(model, chunk i)
    avg val err = average val err over chunks
    keep track of p with smallest avg val err
return model trained on train (all chunks) with
best p & error (model, test)
```



Pros

- Prevent overfitting: By training the model on multiple folds instead of only 1 training set, this learns the model with the best generalization capabilities.
- Don't have to actually get rid of any training data!

Cons

- Slow. For each model selection, we have to train k times
- Very computationally expensive



For best results, need to make k really big

Theoretical best estimator is to use k = n

- Called "Leave One Out Cross Validation"

In practice, people use k = 5 to 10



Recap

Theme: Assess the performance of our models

Ideas:

Model complexity

Train vs. Test vs. True error

Overfitting and Underfitting

Bias-Variance Tradeoff

Error as a function of train set size

Choosing best model complexity

- Validation set
- Cross Validation

