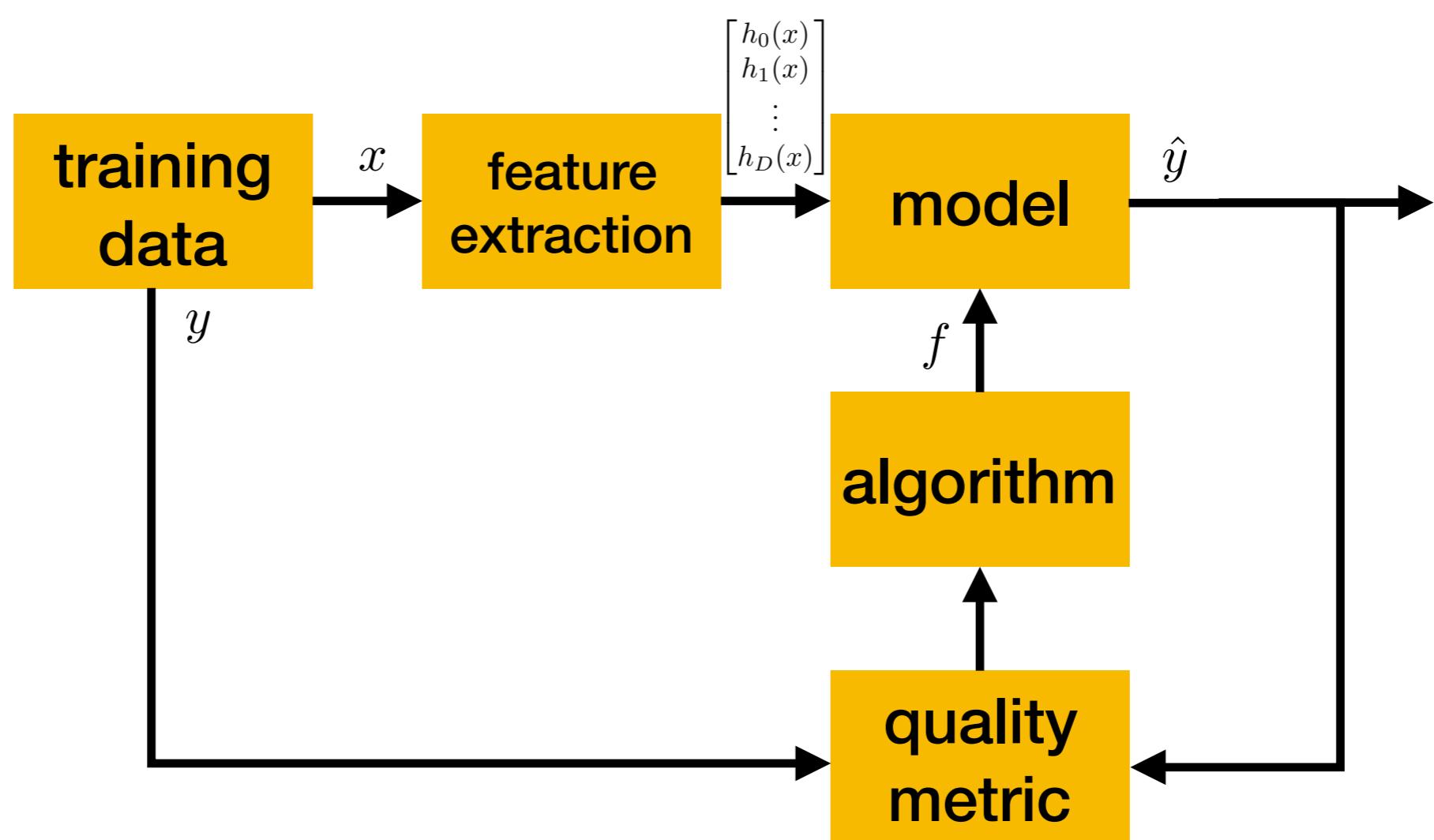


Non-quadratic Loss

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Recap

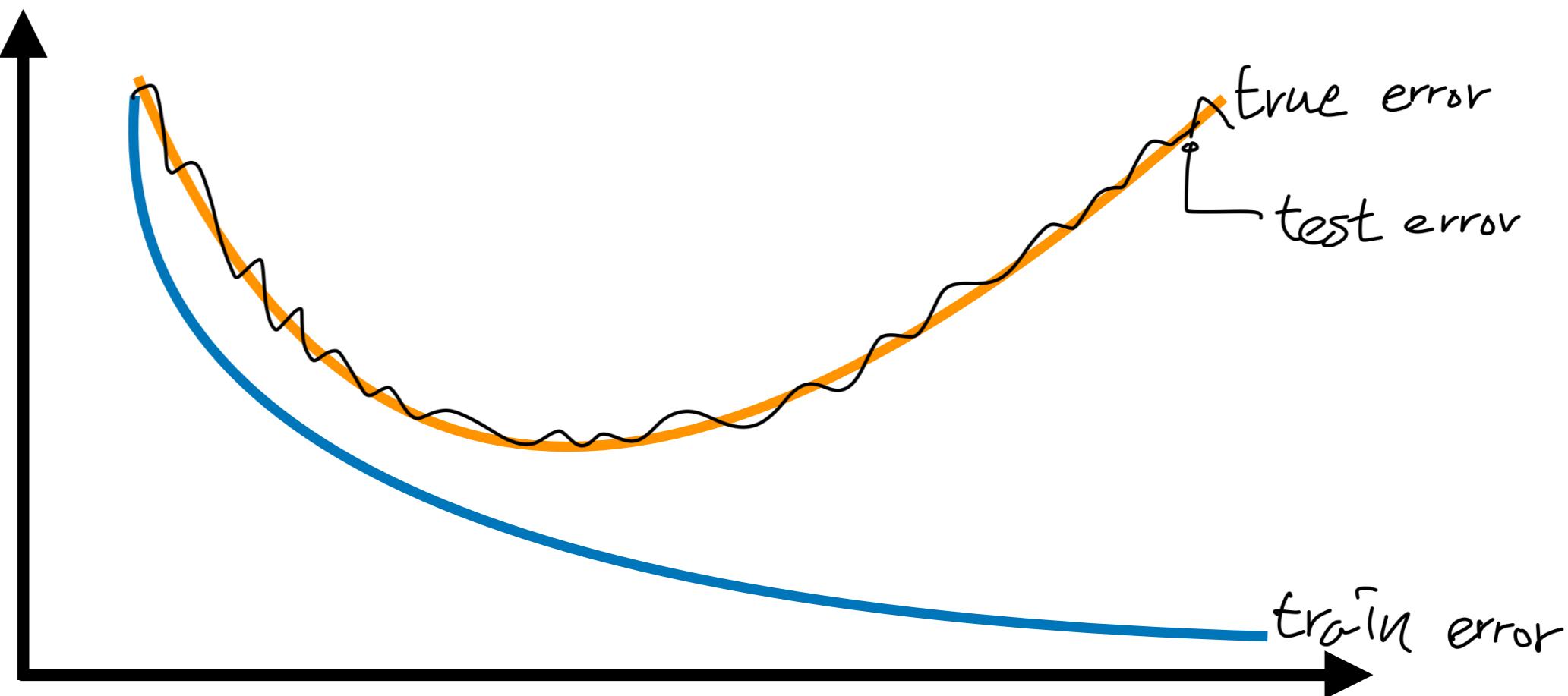


In [1. Regression], we studied linear regression with L2 loss:

$$\text{minimize}_w \sum_{i=1}^N \left(\underbrace{\hat{y}_i - y_i}_{\text{linear model: } w^T h(x_i)} \right)^2$$

quality metric: quadratic loss (i.e. L2 loss, squared loss)

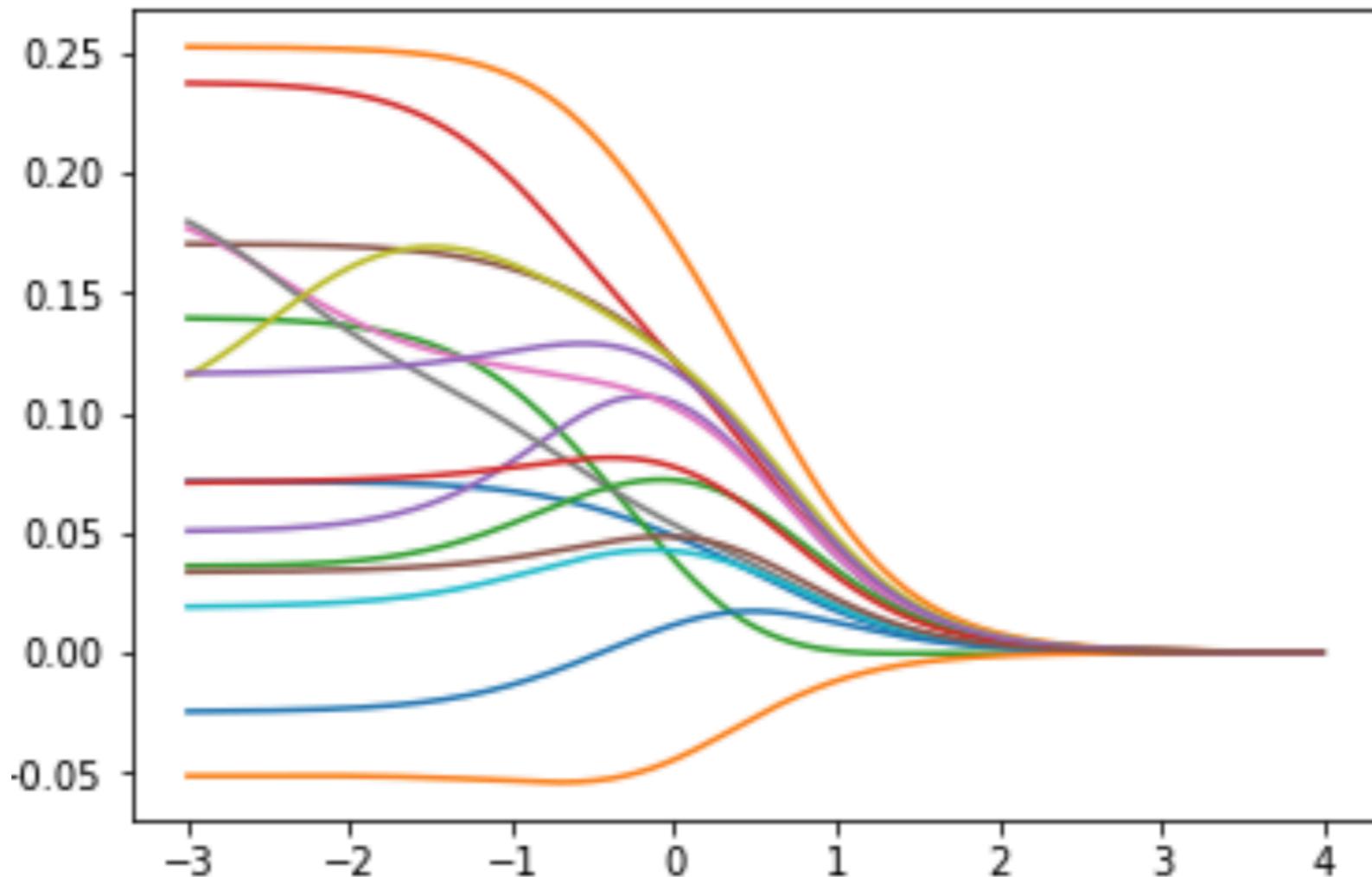
Recap



$$\text{minimize}_w \underbrace{\sum_{i=1}^N \left(\underbrace{\hat{y}_i}_{\text{linear model: } w^T h(x_i)} - y_i \right)^2}_{\text{quality metric: quadratic loss (i.e. L2 loss, squared loss)}}$$

In [2. Validation], we studied tradeoffs between test error, training error, sample size, model complexity; and cross validation:

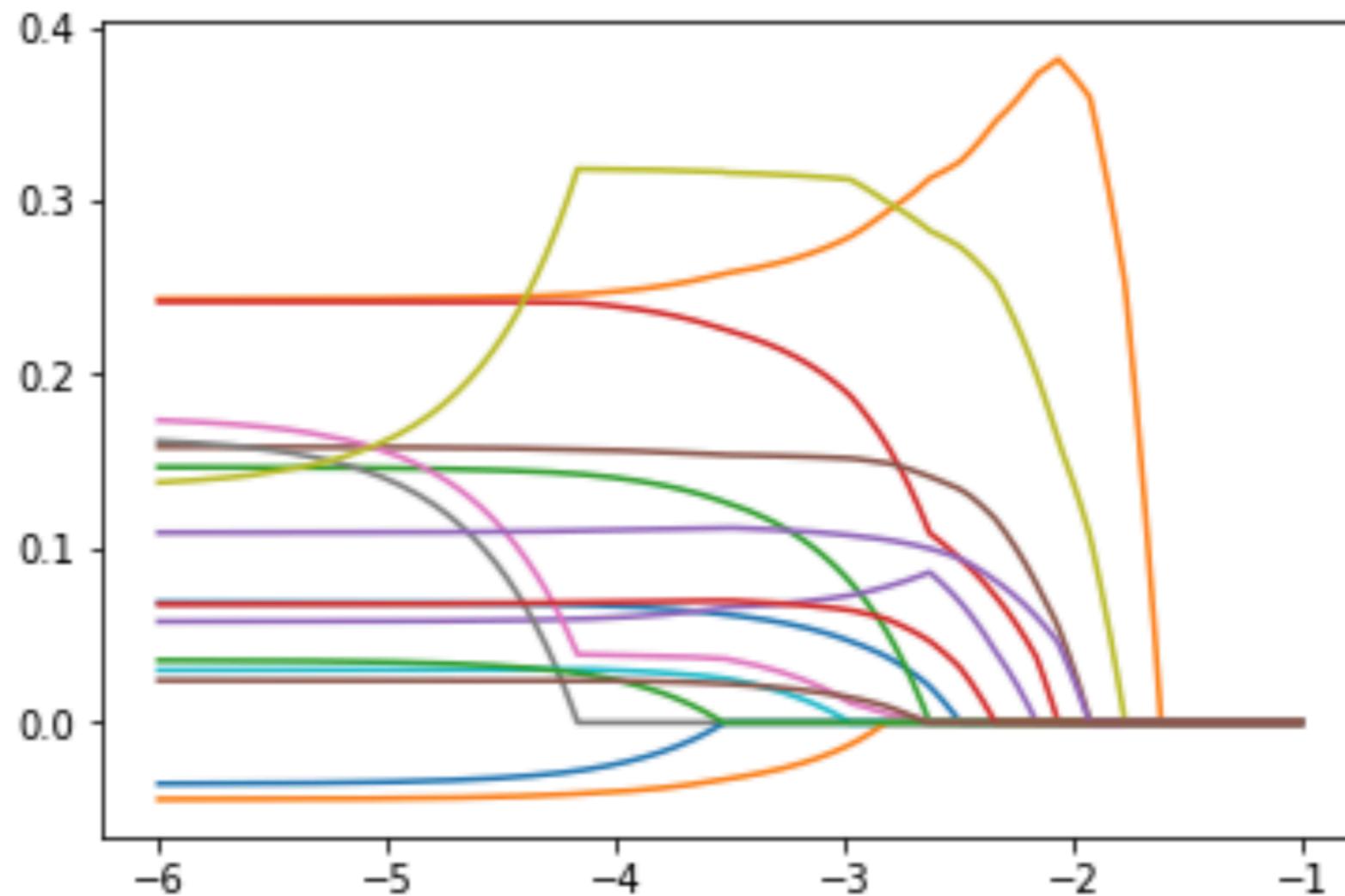
Recap



In [3. Regularization], we studied Ridge regression:

$$\text{minimize}_w \underbrace{\sum_{i=1}^N \left(\underbrace{\hat{y}_i}_{w^T h(x_i)} - y_i \right)^2}_{\text{L2 loss}} + \lambda \underbrace{r(w)}_{\|w\|^2 = \sum_{j=1}^d w_j^2}$$

Recap



In [4. Non-quadratic Regularization], we studied Lasso regression:

$$\text{minimize}_w \sum_{i=1}^N \left(\underbrace{\hat{y}_i - y_i}_{w^T h(x_i)} \right)^2 + \lambda \underbrace{r(w)}_{\|w\|_1 = \sum_{j=1}^d |w_j|}$$

This lecture...

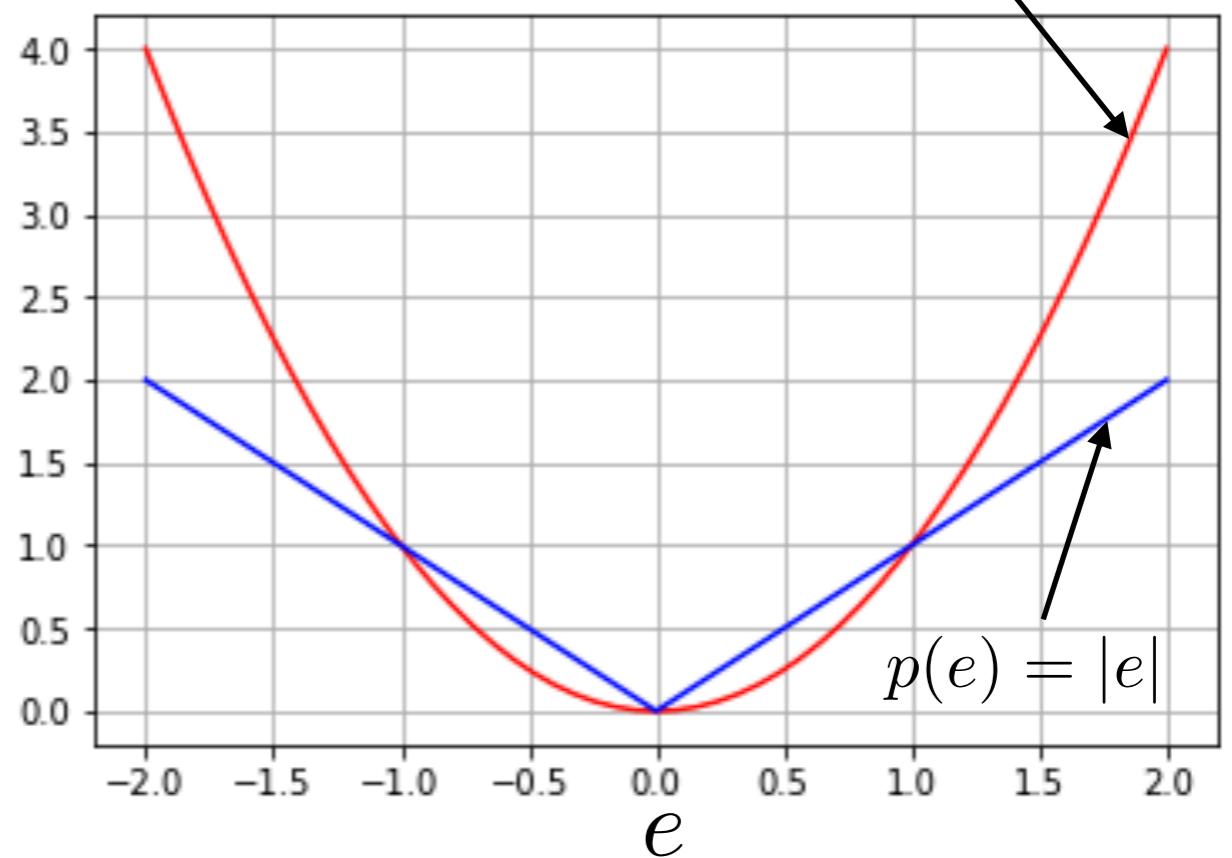
$$\text{minimize}_w \underbrace{\sum_{i=1}^N p \left(\underbrace{\hat{y}_i - y_i}_{w^T h(x_i)} \right)}_{\text{generic loss}}$$

- we study generic loss defined by the penalty function

$$p(\hat{y} - y)$$

$$p(e)$$

$$p(e) = e^2$$



for example

$$\text{L2 loss: } p(\hat{y} - y) = (\hat{y} - y)^2$$

$$\text{L1 loss: } p(\hat{y} - y) = |\hat{y} - y|$$

Loss and penalty functions

- In training a linear model, we minimize an average loss:

$$\mathcal{L}(w) = \frac{1}{n} \sum_{i=1}^n \ell(\underbrace{w^T x_i}_{\hat{y}_i}, y_i)$$

- here, $\ell(\hat{y}, y)$ is called the **loss function**, and penalizes the deviation between the predicted value \hat{y} and the observed value y
- so far, we use L2 or quadratic loss

$$\ell(\hat{y}, y) = (\hat{y} - y)^2$$

- Typically we use loss function of the form

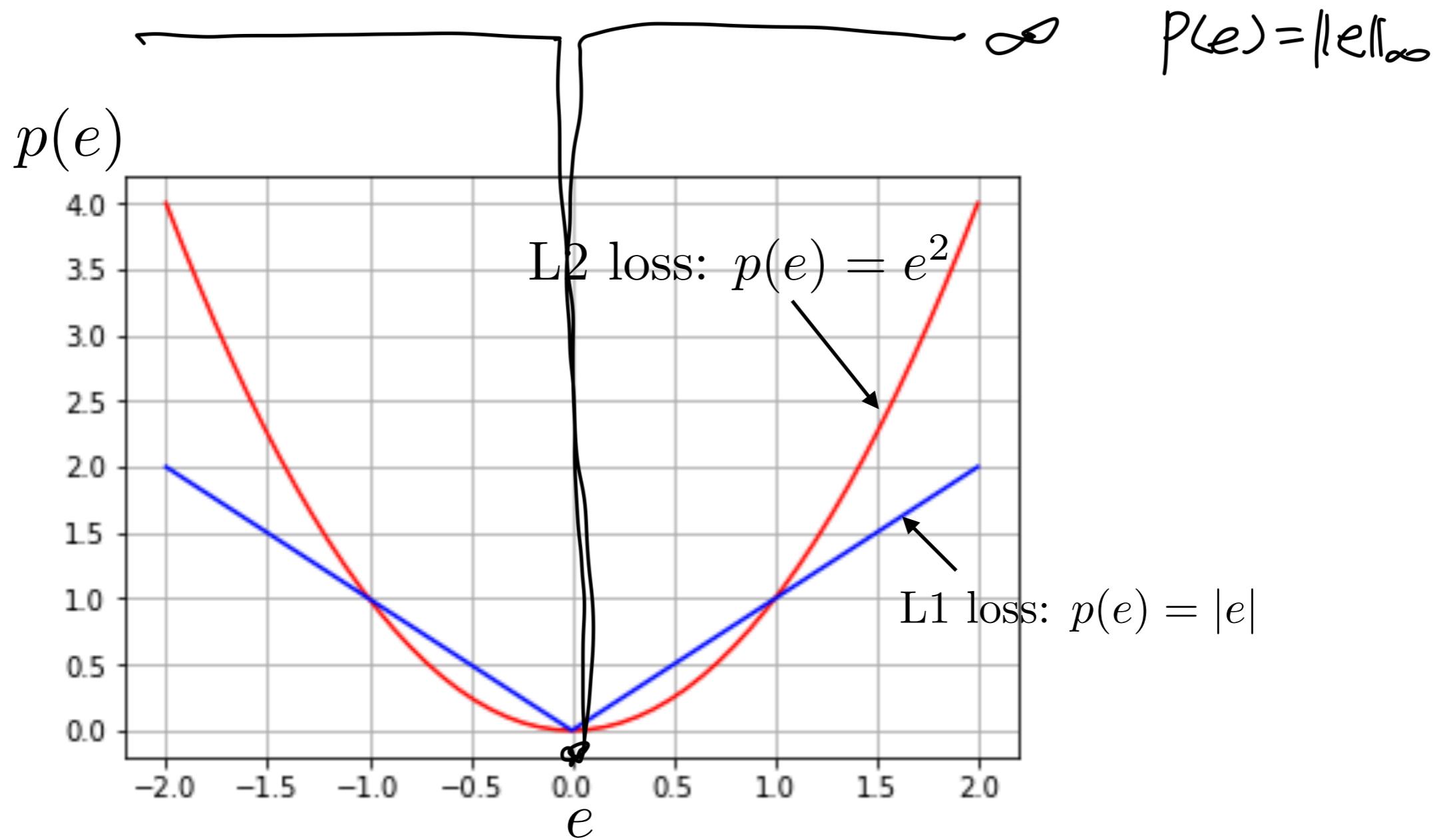
$$p(\hat{y} - y)$$

where $p()$ is called the **penalty function**

- $e = \hat{y} - y$ Is called the **residual** or **prediction error**

Predictor and choice of penalty function

- Choice of penalty function depends on how you want to penalize large, small, positive, negative errors
- Different choice of penalty functions yield different predictor parameters w



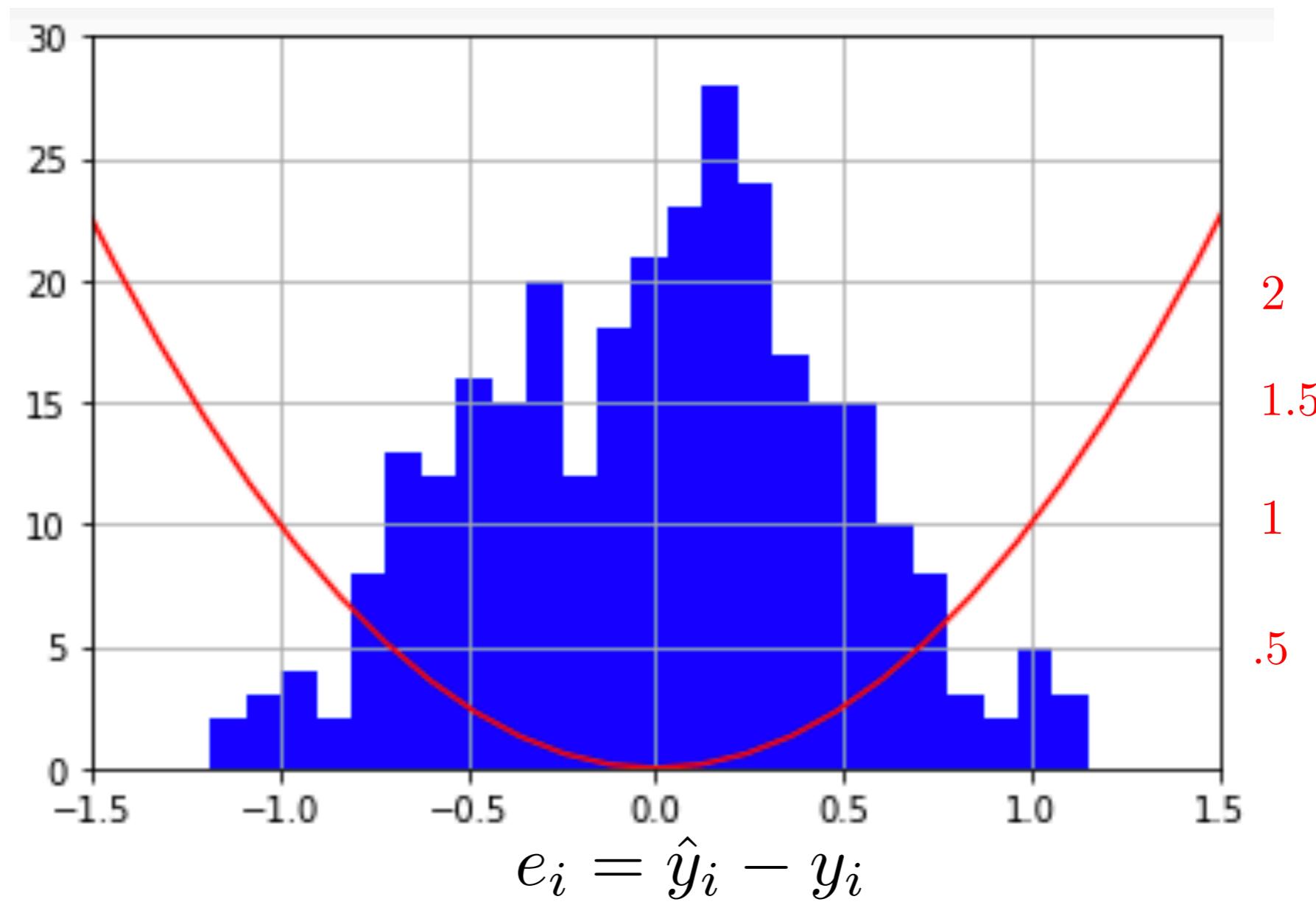
- Square penalty (a.k.a. L2 loss) is very large for large error, and very small for small
- Absolute penalty (a.k.a. L1 loss) is smaller for large error, and larger for small error

- Choice of penalty function **shapes** the histogram of prediction errors:

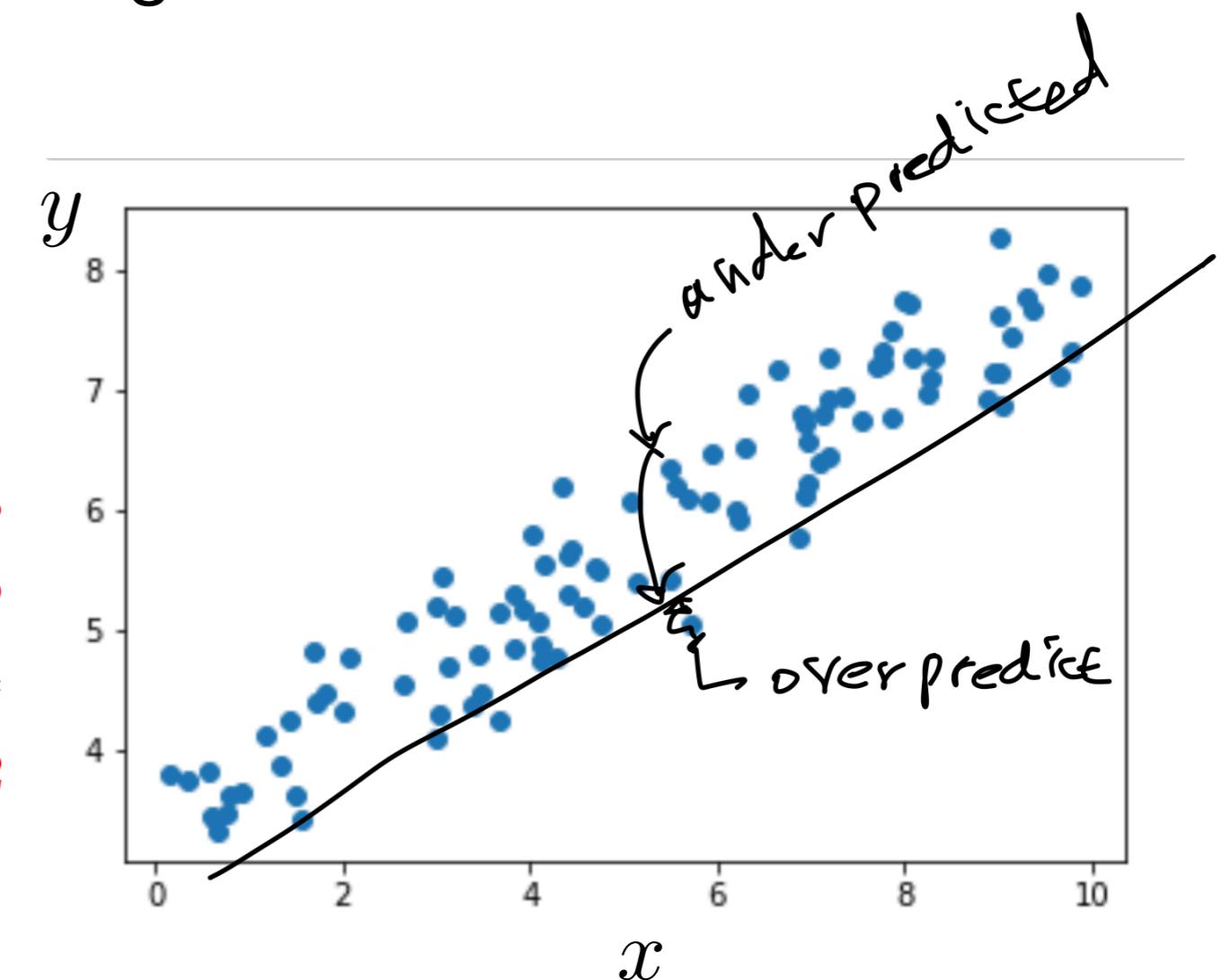
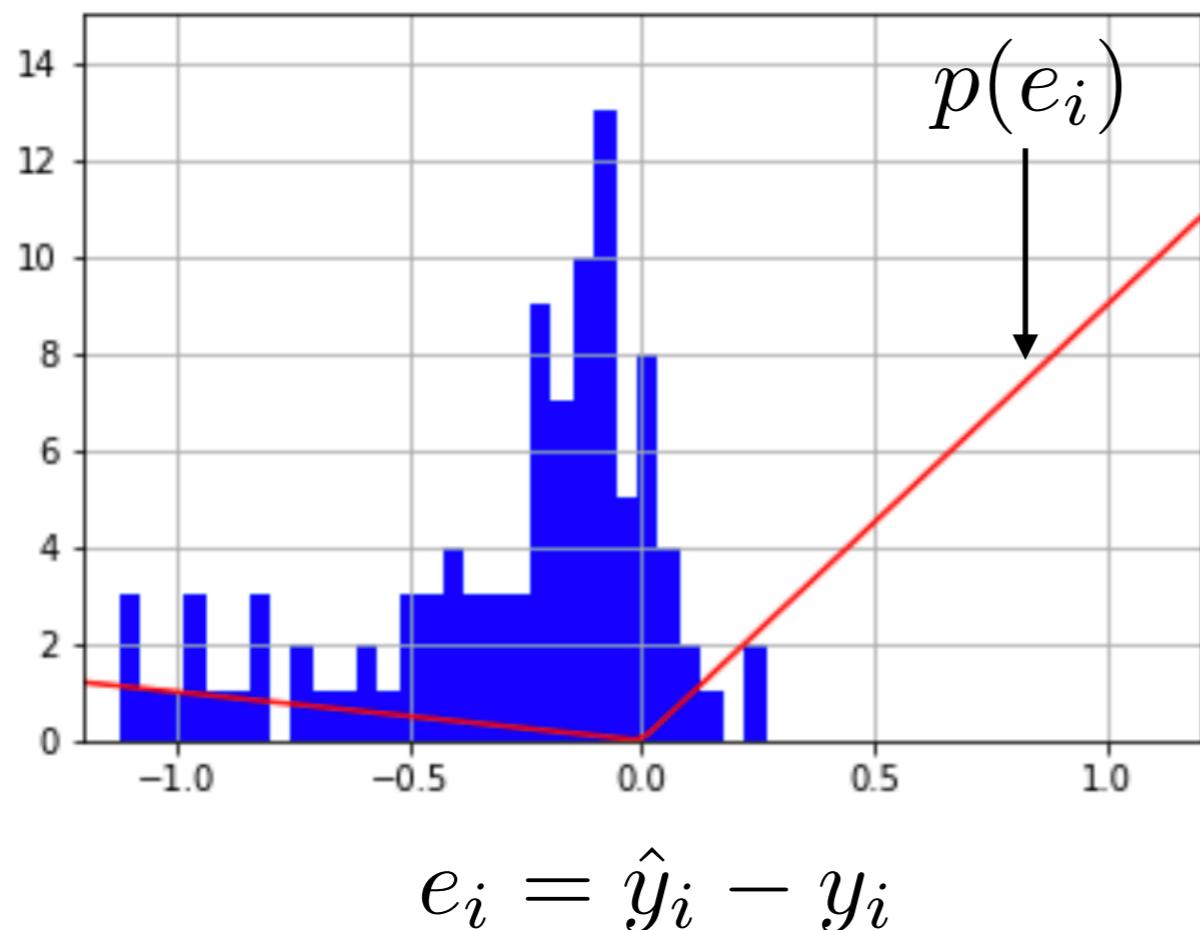
$$\{\hat{y}_1 - y_1, \dots, \hat{y}_N - y_N\}$$

Blue bars are the histogram
of errors after training

Red line shows
the penalty function of
L2 loss: $p(e) = e^2$

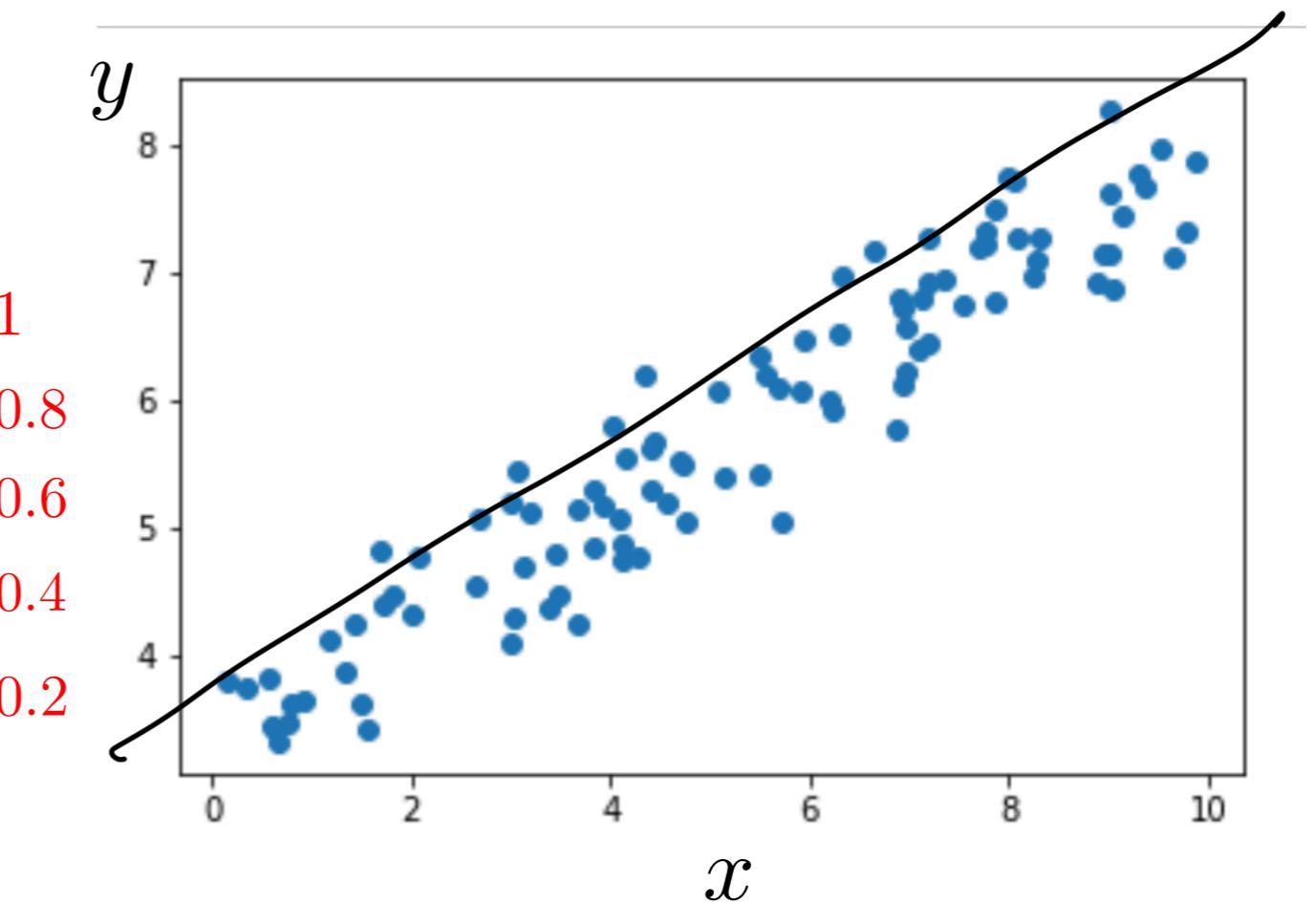
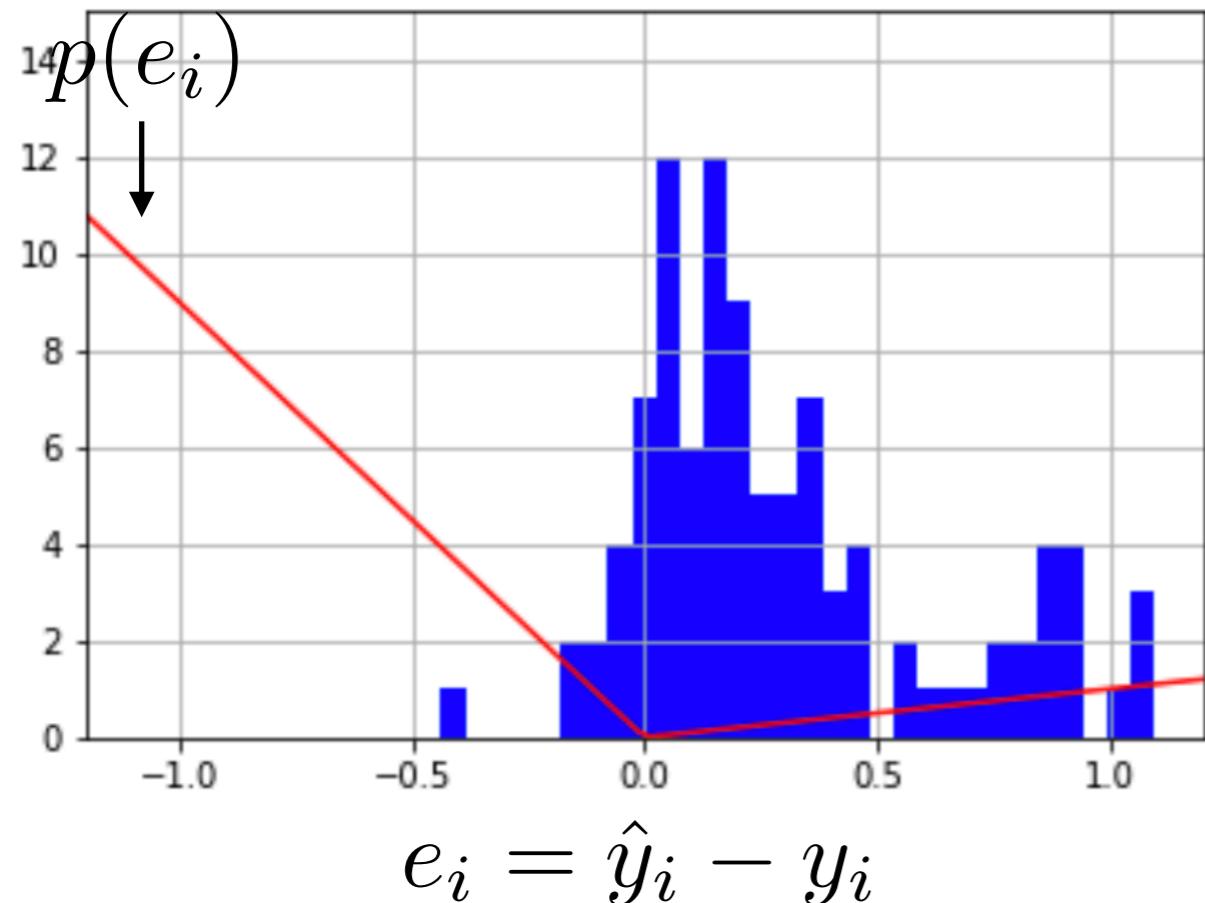


- Choice of penalty function **shapes** the histogram of prediction errors:
$$\{\hat{y}_1 - y_1, \dots, \hat{y}_N - y_N\}$$
- $p(e)$ can be asymmetric, in which case we care more about over-estimating or under-estimating



- Larger slope on the positive side means we penalize over-estimation heavily

- Choice of penalty function **shapes** the histogram of prediction errors:
$$\{\hat{y}_1 - y_1, \dots, \hat{y}_N - y_N\}$$
- $p(e)$ can be asymmetric, in which case we care more about over-estimating or under-estimating



- Larger slope on the negative side means we penalize under-estimation heavily

Robust fitting

- **Outliers**
 - Commonly, **a few** data points are ‘**way off**’ in real datasets
 - Even just a few outliers in a data set can make prediction poor
- one simple method for fighting outliers
 - 1. Train a predictor
 - 2. Flag data points with large prediction errors as outliers
 - 3. Remove them from data set and retrain
- We want a principled method that can fight outliers

Robust penalty function

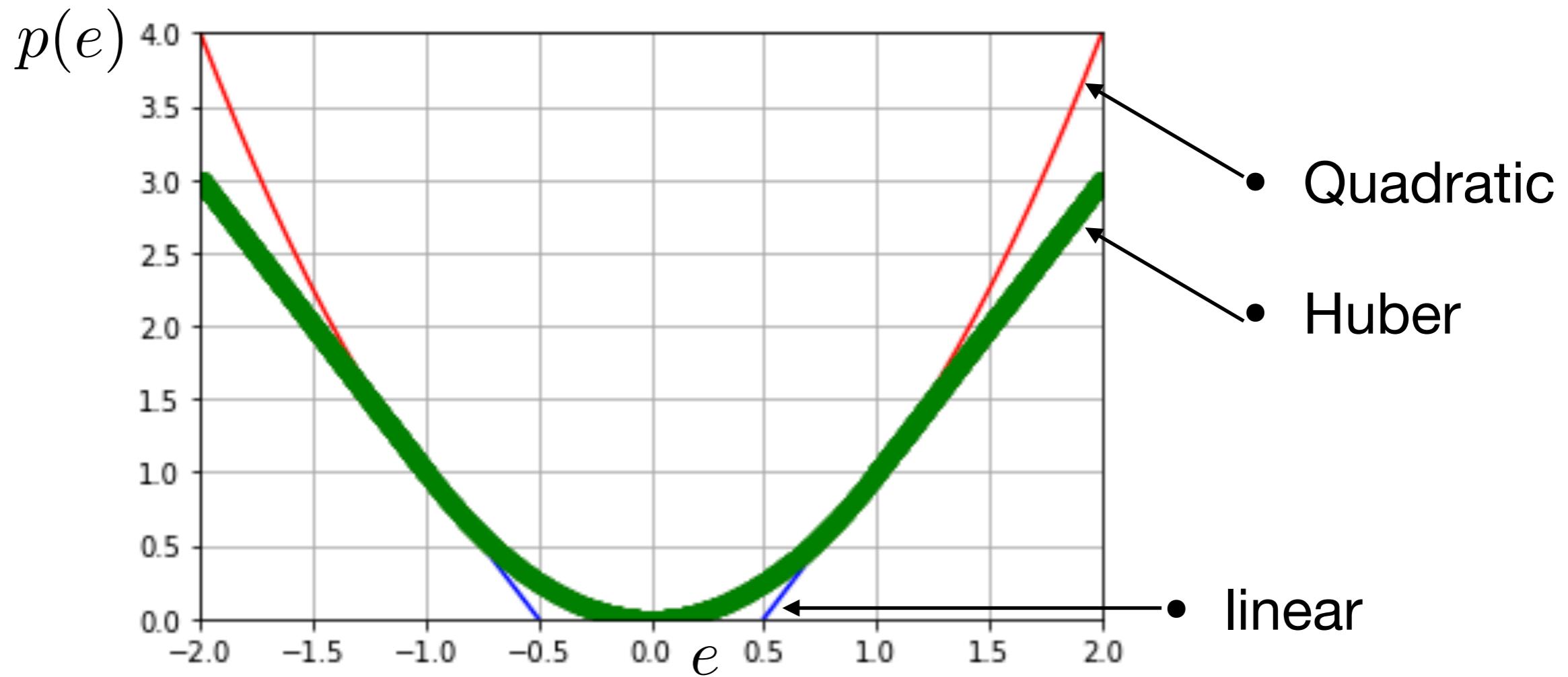
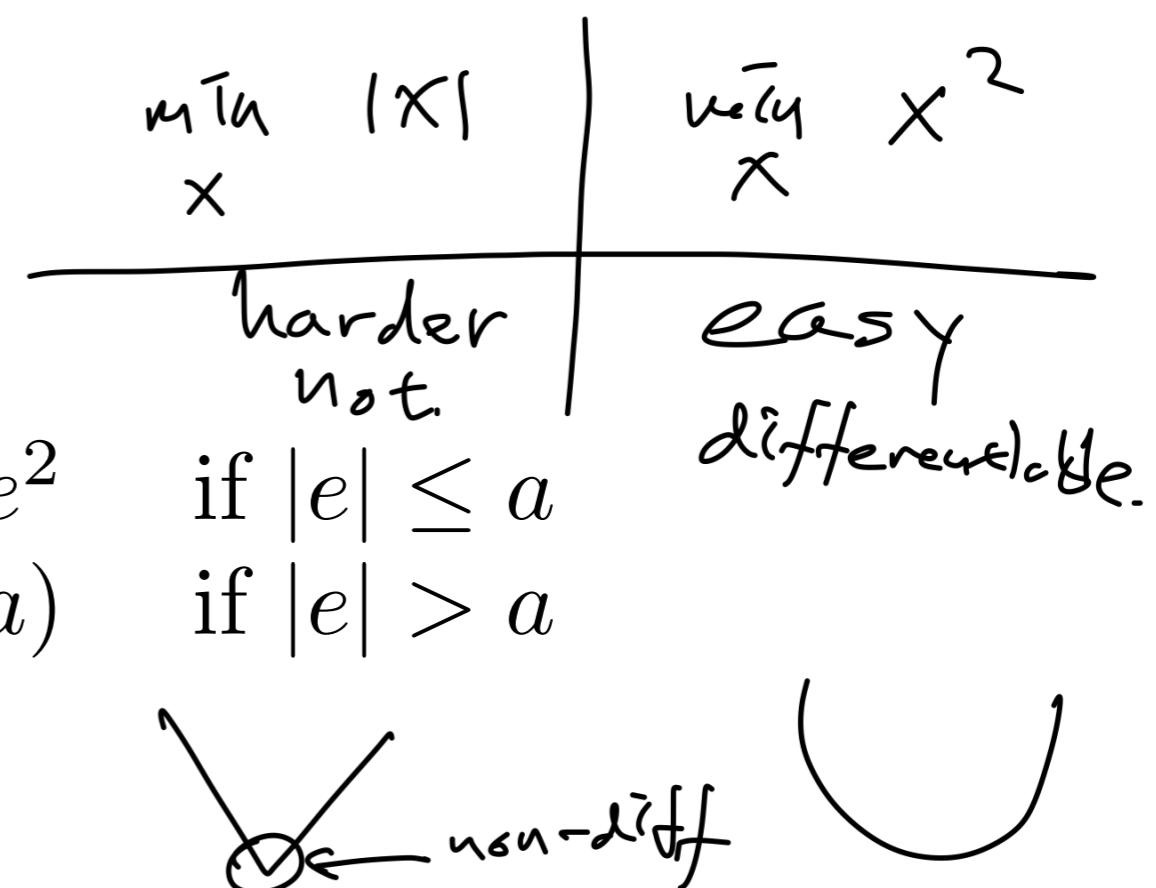
- We say a penalty function is **robust** if it has low sensitivity to outliers
- Robust penalty functions grow more slowly compared to the typical square penalty function
- This allows the predictor to tolerate a few large prediction errors (presumably for the outliers)
- So they handle outliers more gracefully
- For example, a **robust predictor** might fit 98% of the data very well
- Whereas a square penalty might try to fit 100% of data well (and fail if there are outliers)

Huber loss

- The **Huber** penalty function is

$$p(e) = \begin{cases} e^2 & \text{if } |e| \leq a \\ a(2|e| - a) & \text{if } |e| > a \end{cases}$$

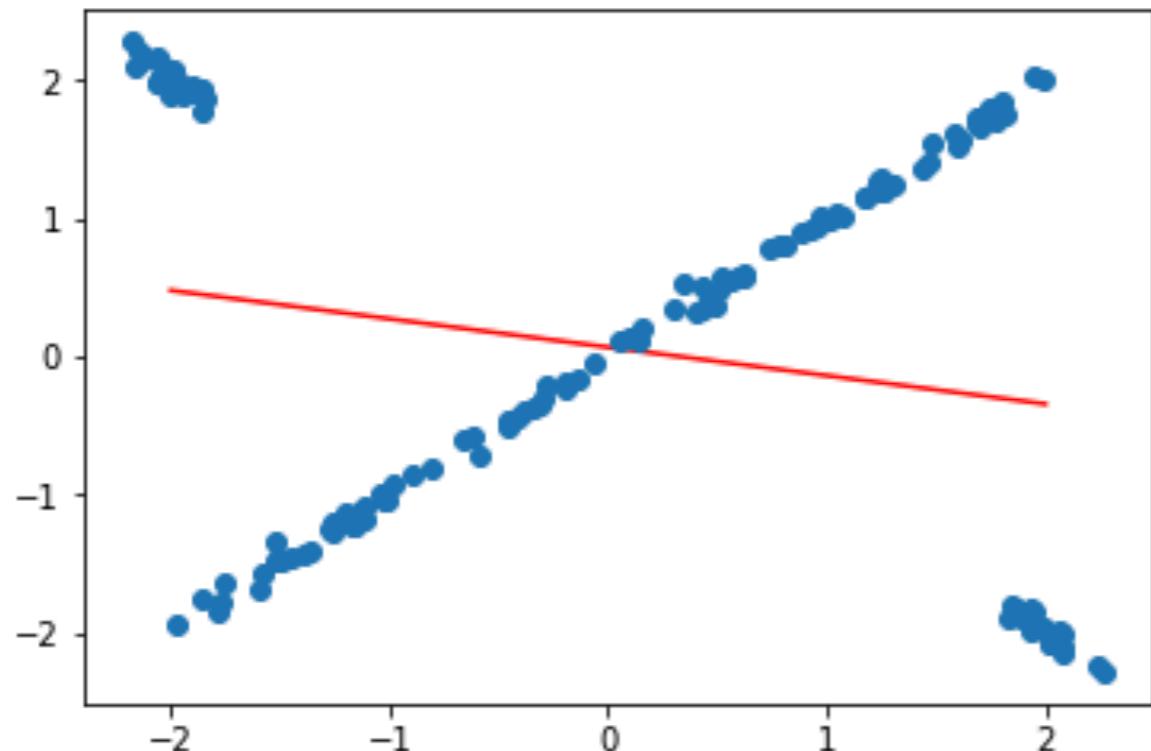
- a** is a parameter one can choose
- It is quadratic for small **e** and linear for large **e**



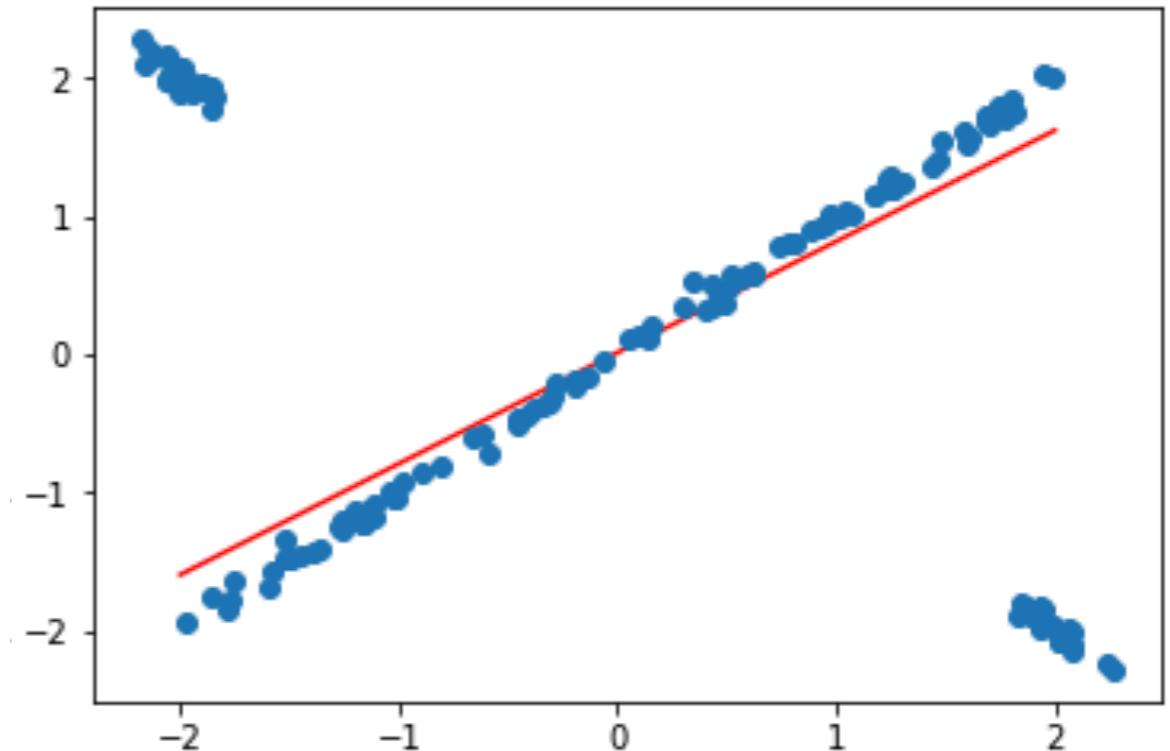
Huber loss

- Linear growth for large r makes it less sensitive to outliers

• Quadratic



• Huber

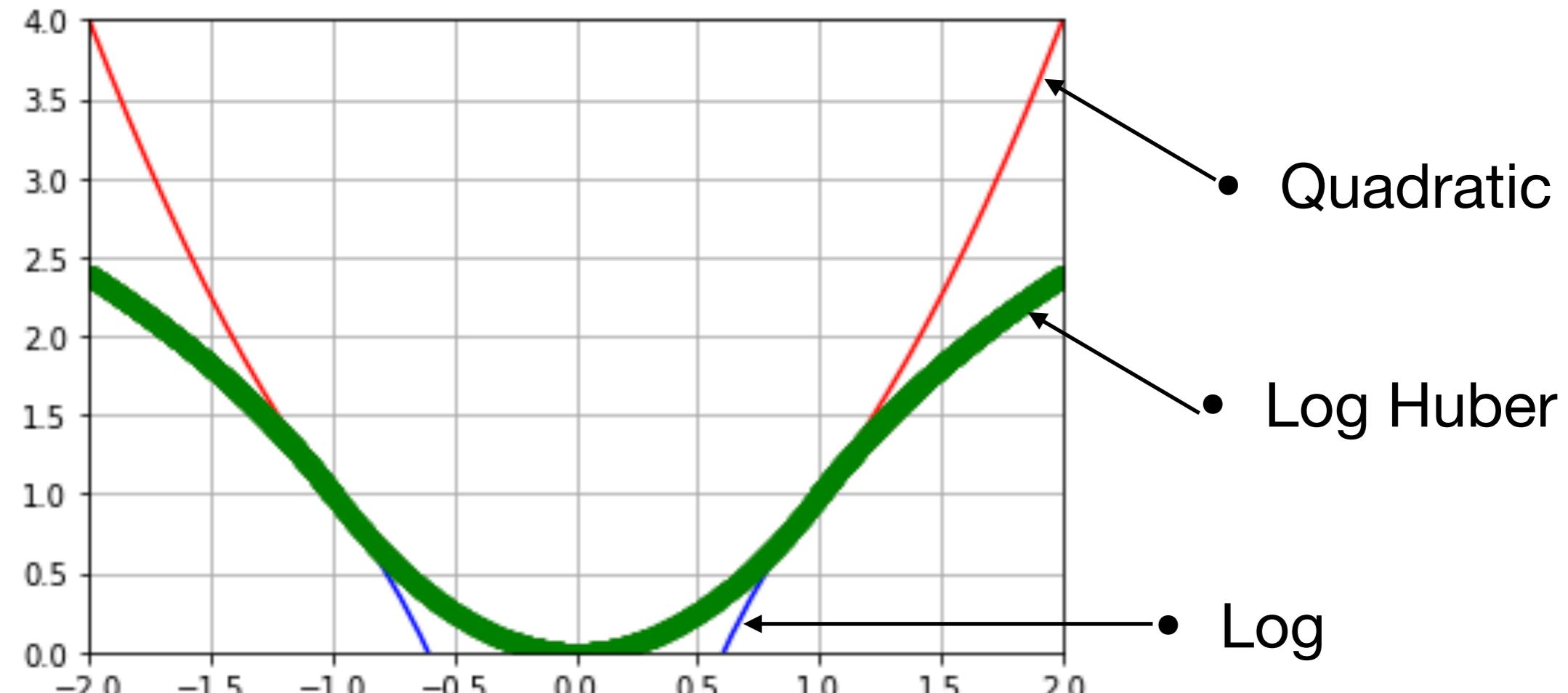


Log Huber

- Quadratic for small r , logarithmic for large r

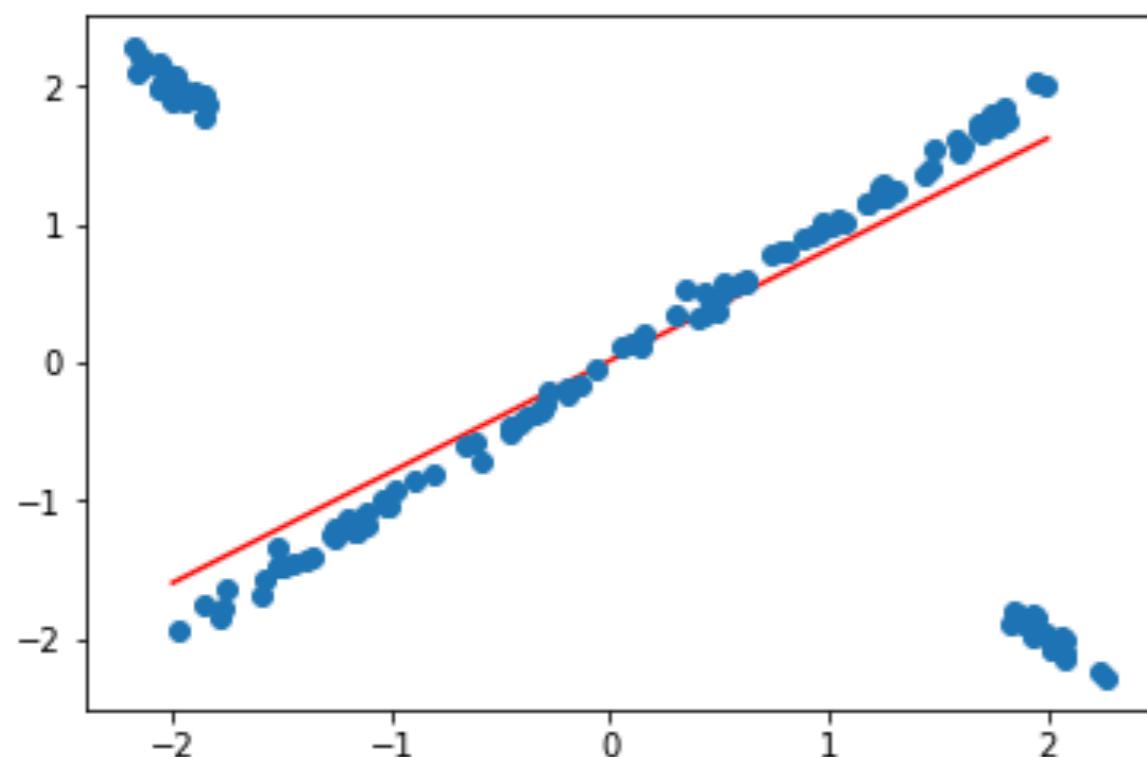
$$p(e) = \begin{cases} e^2 & \text{if } |e| \leq a \\ a^2(1 - 2\log(a) + \log(e^2)) & \text{if } |e| > a \end{cases}$$

- Diminishing incremental penalty for large e
- non-convex

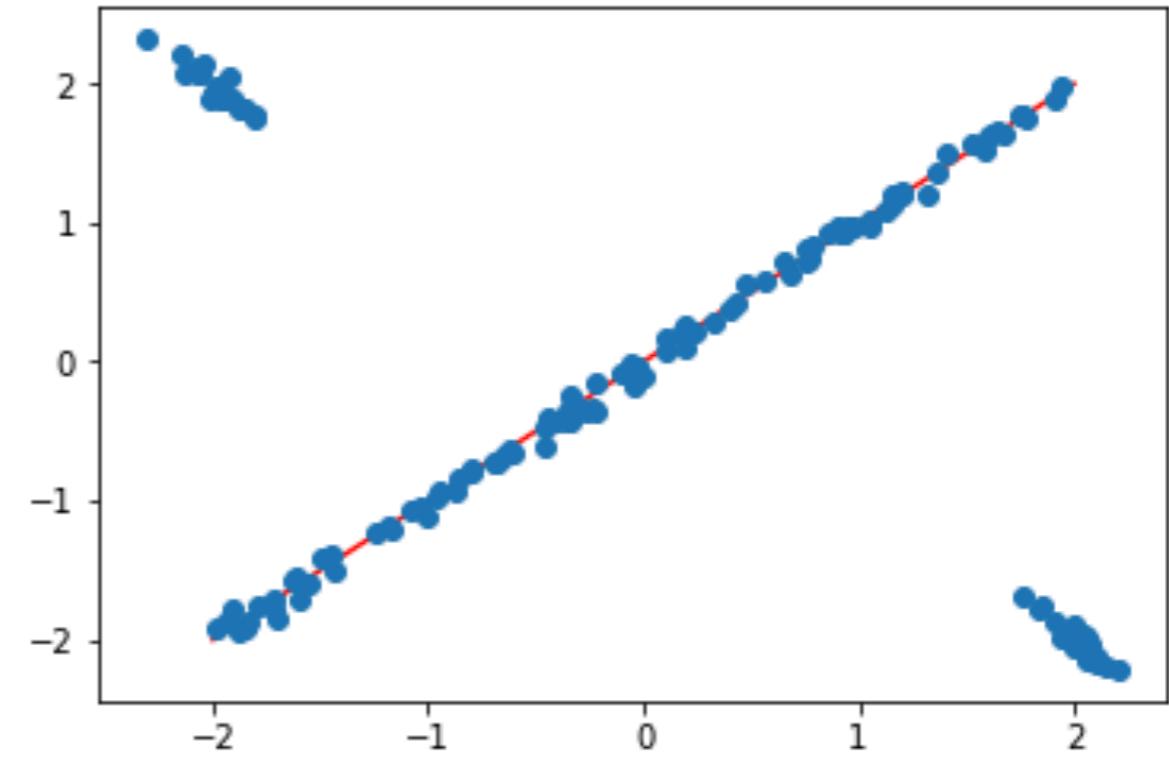


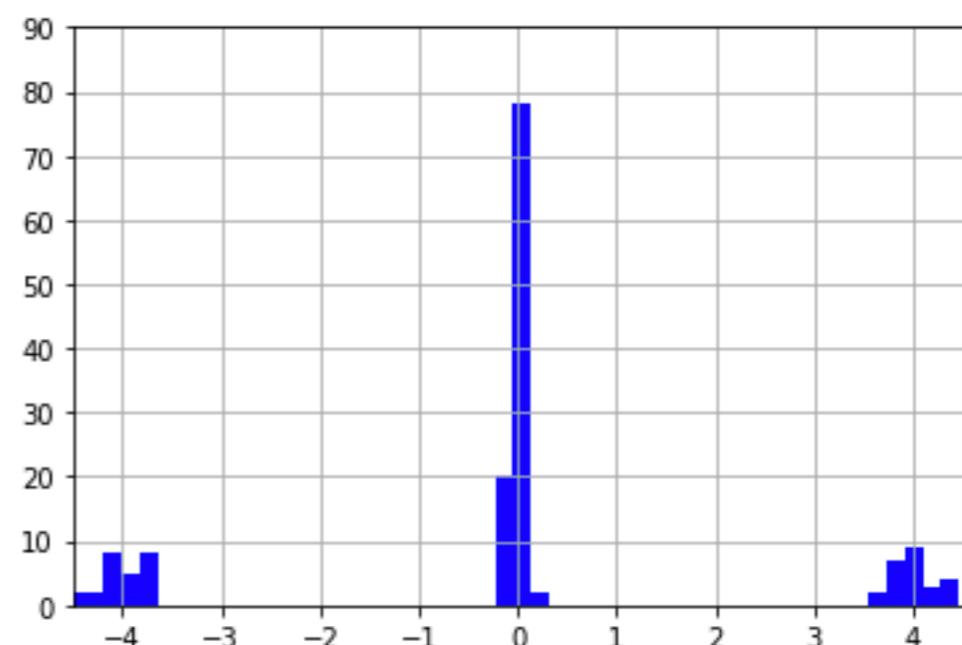
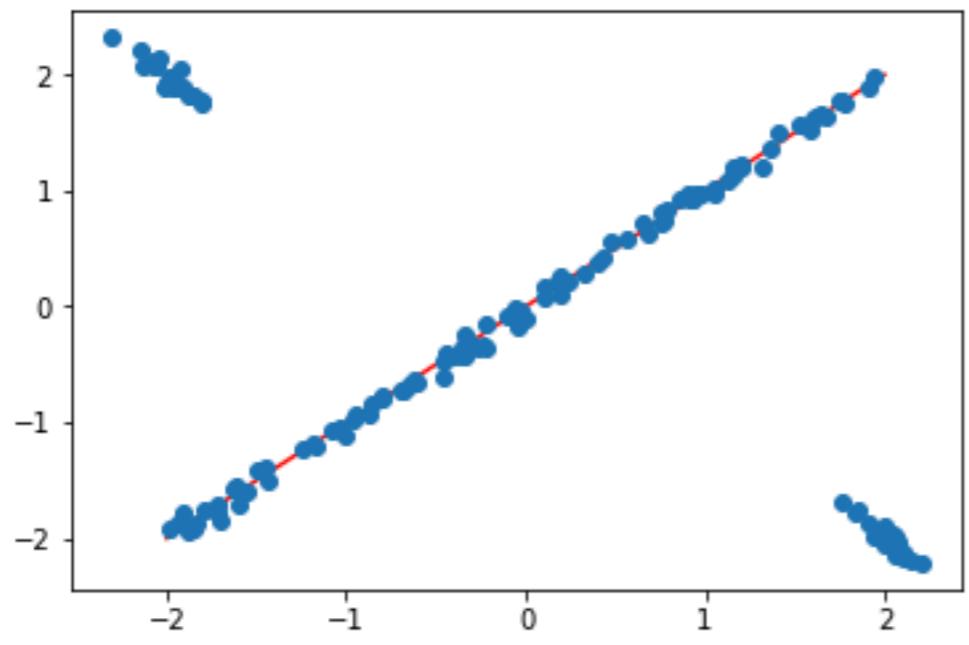
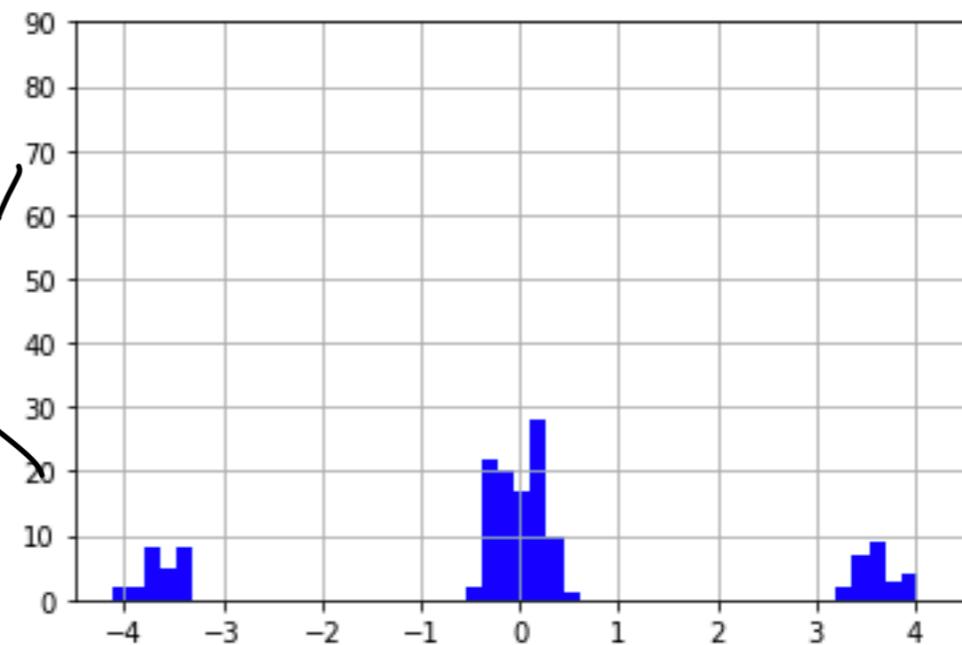
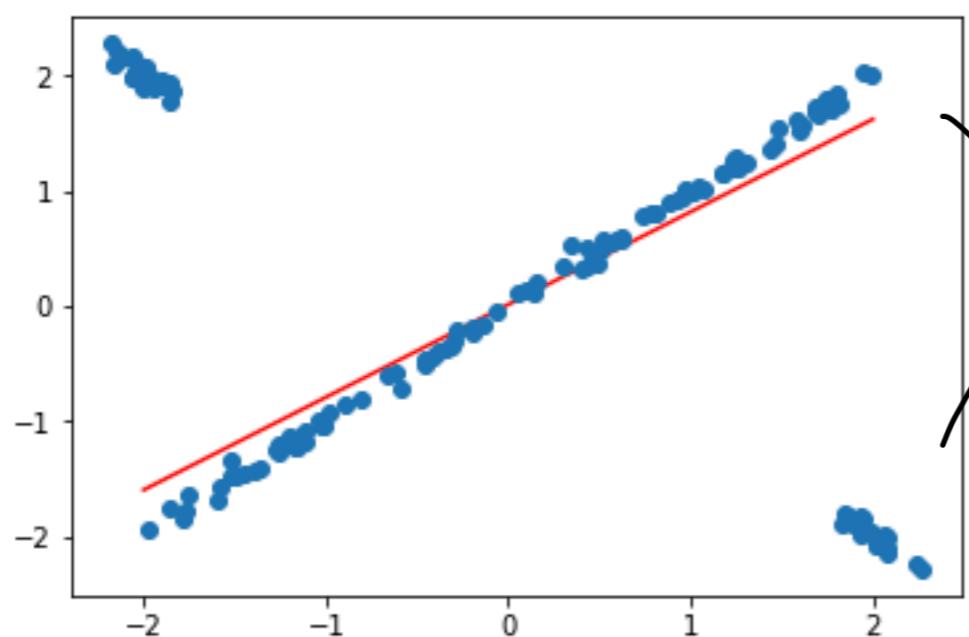
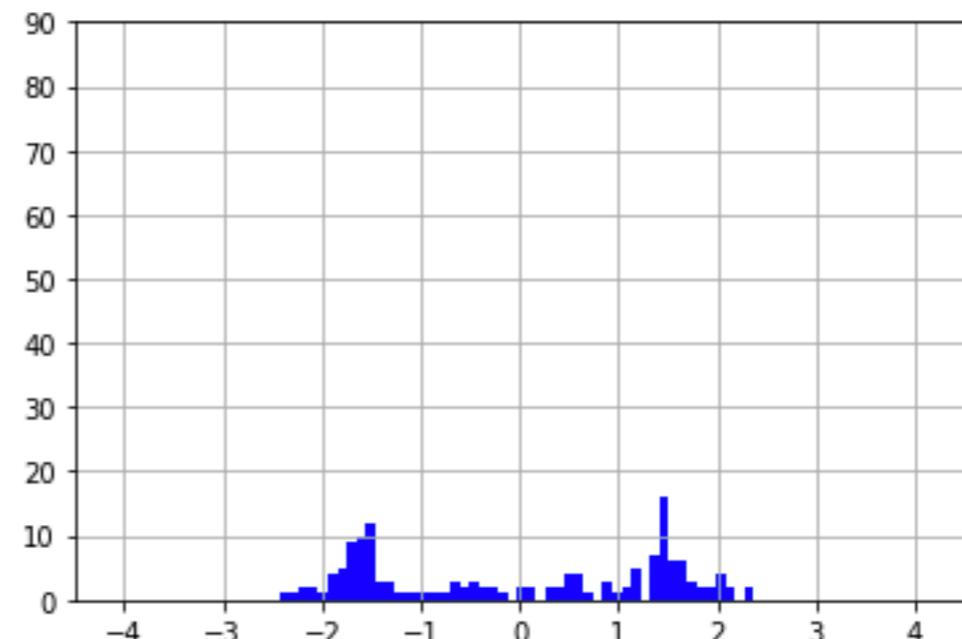
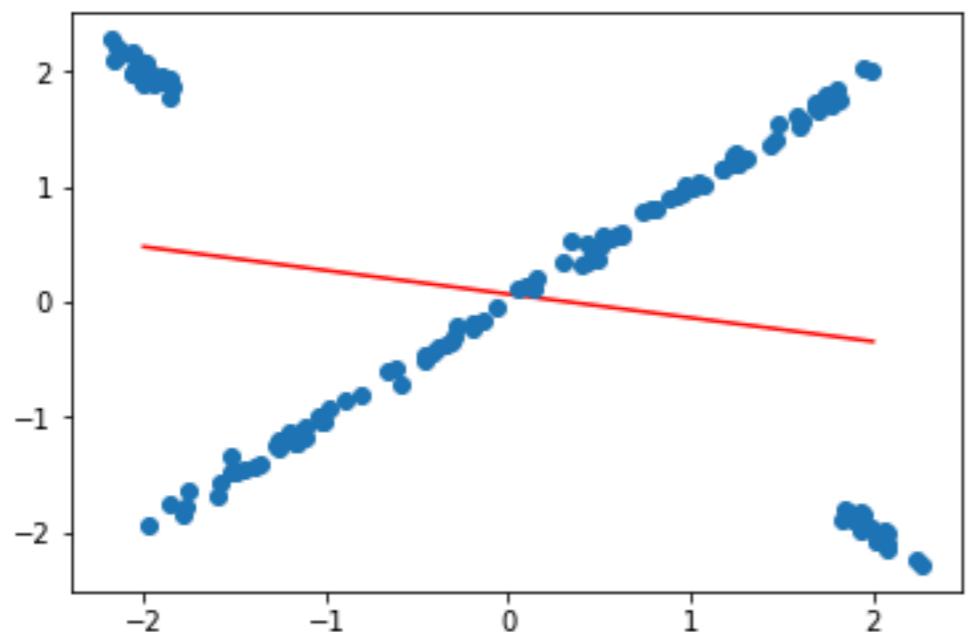
- **Log Huber** is even less sensitive to outliers than **Huber**

• Huber



• Log Huber





Quantile regression

Properties of absolute penalty

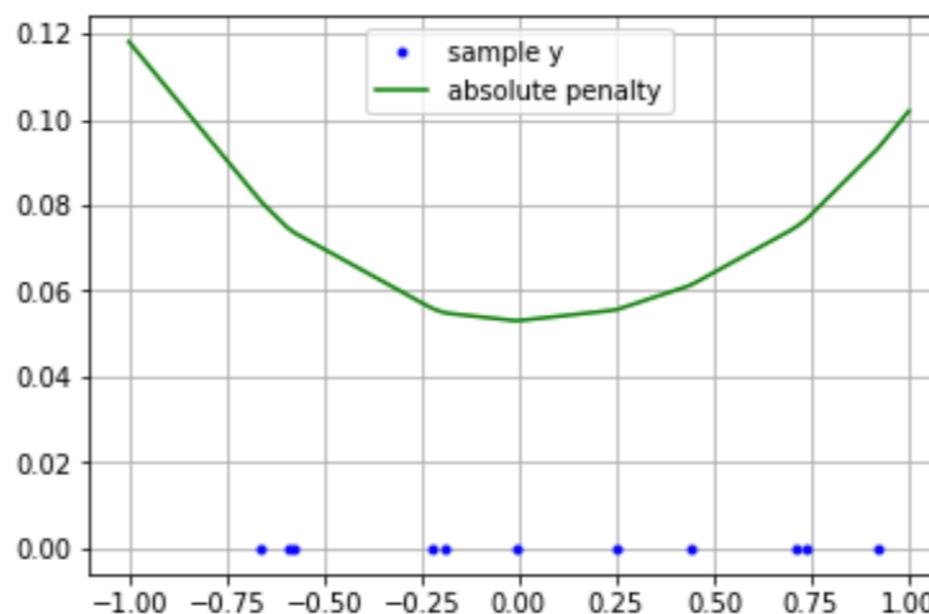
- Consider the absolute penalty $p(e) = |e|$
- And consider a constant predictor of the form $h(x)=1$
- Then the best constant predictor for absolute penalty is the solution of the following minimization

$$\text{minimize}_{w_0} \quad \frac{1}{n} \sum_{i=1}^N |w_0 - y_i|$$

the optimal solution of this minimization
(which is the best predictor for this loss and this model) is

$$\hat{y} = w_0 = \text{median}(\{y_1, \dots, y_N\})$$

- mathematically, this follows from

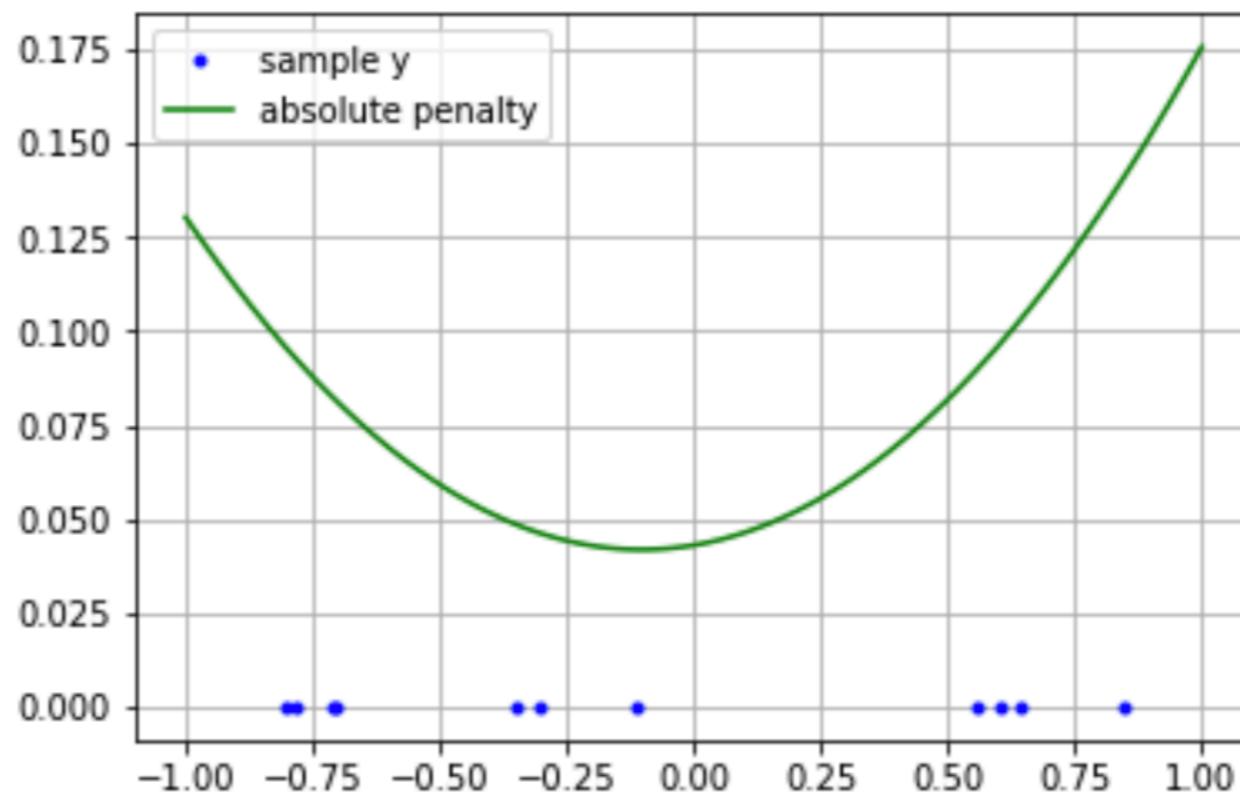


$$\frac{d}{dw_0} \sum_{i=1}^N |w_0 - y_i| = (\# \text{ of } y\text{'s} < w_0) - (\# \text{ of } y\text{'s} > w_0)$$

cf. the best constant predictor with square loss is

$$\hat{y} = w_0 = \text{mean}(\{y_1, \dots, y_N\}) = \frac{1}{N} \sum_{i=1}^N y_i$$

- mathematically, this follows from



$$\frac{d}{dw_0} \sum_{i=1}^N (w_0 - y_i)^2 = 2 \sum_{i=1}^N (w_0 - y_i)$$

Tilted absolute penalty

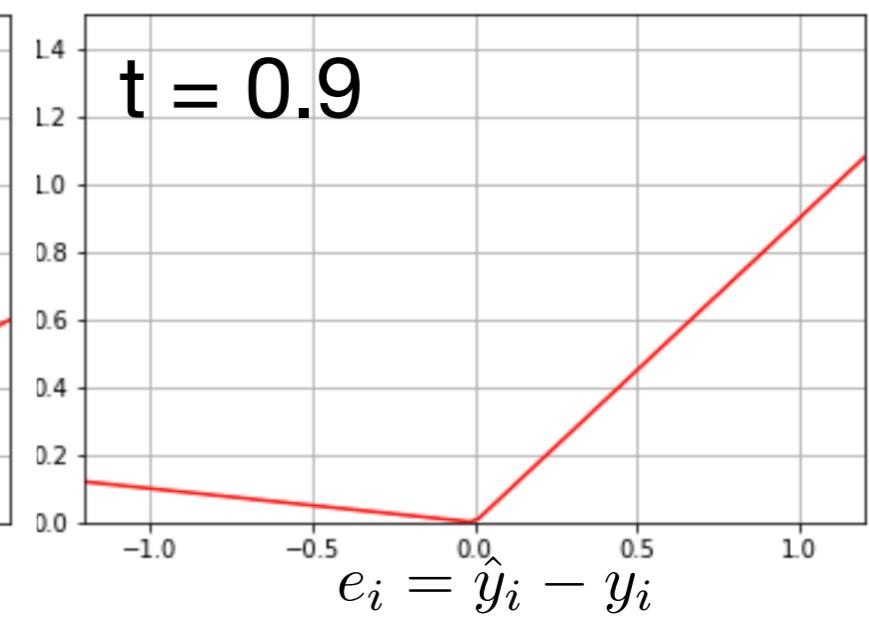
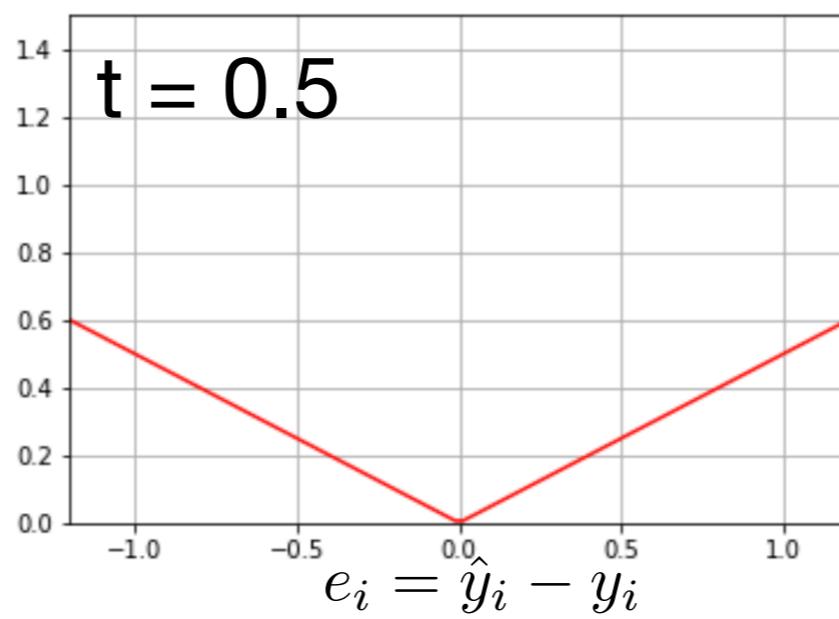
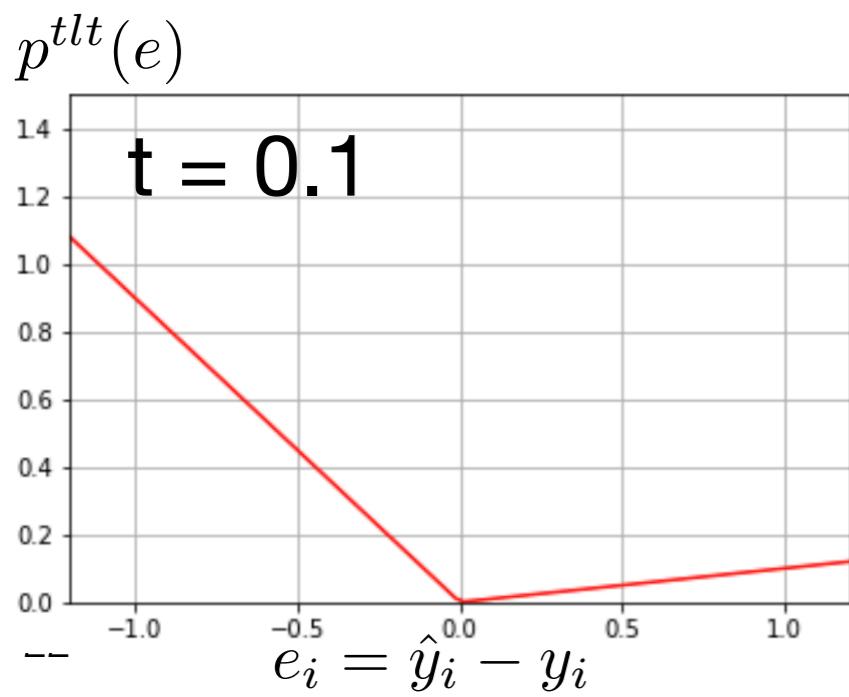
- **Tilted absolute penalty:** for some $0 < t < 1$

name

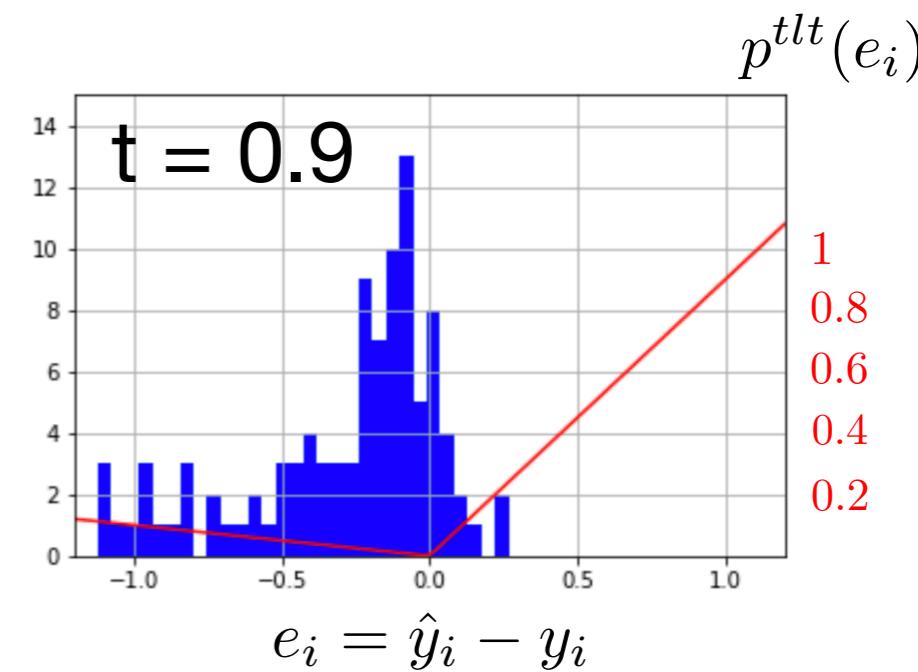
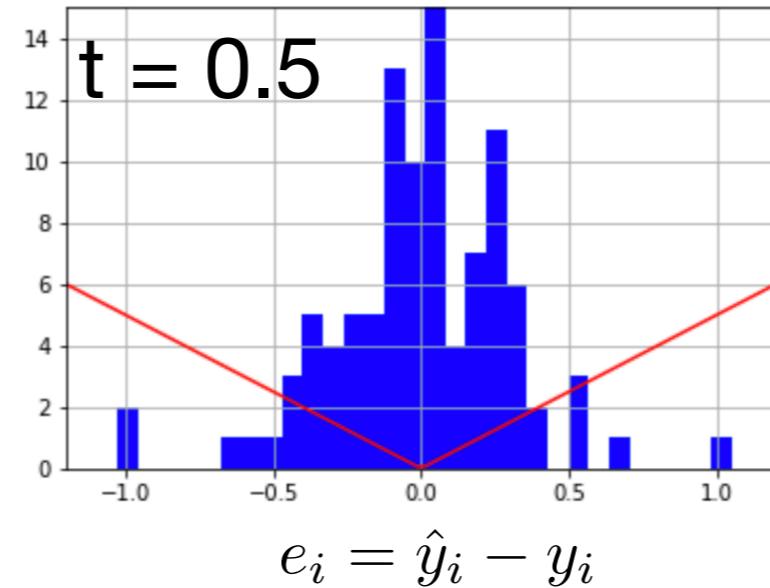
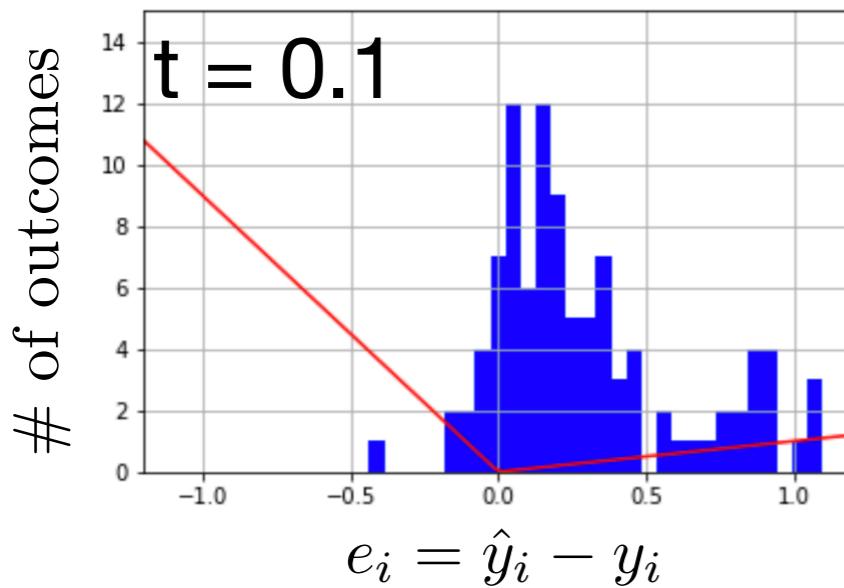
$$p^{tlt}(e) = t[e]^+ + (1 - t)[e]^- = (1/2)|e| + (t - 1/2)e$$

- where $[e]^+ = \max(0, e)$ and $[e]^- = \max(0, -e)$

- $t = 0.5$: equal penalty for over- and under-estimating
- $t = 0.1$: 9x more penalty for under estimating
- $t = 0.9$: 9x more penalty for over-estimating



Tilted absolute penalty



for tilted absolute penalty with t ,
 the best constant predictor minimize

$$\text{minimize}_{w_0} \frac{1}{N} \sum_{i=1}^N p^{tlt}(w_0 - y_i)$$

optimal when fraction t of training data satisfies $w_0 < y_i$

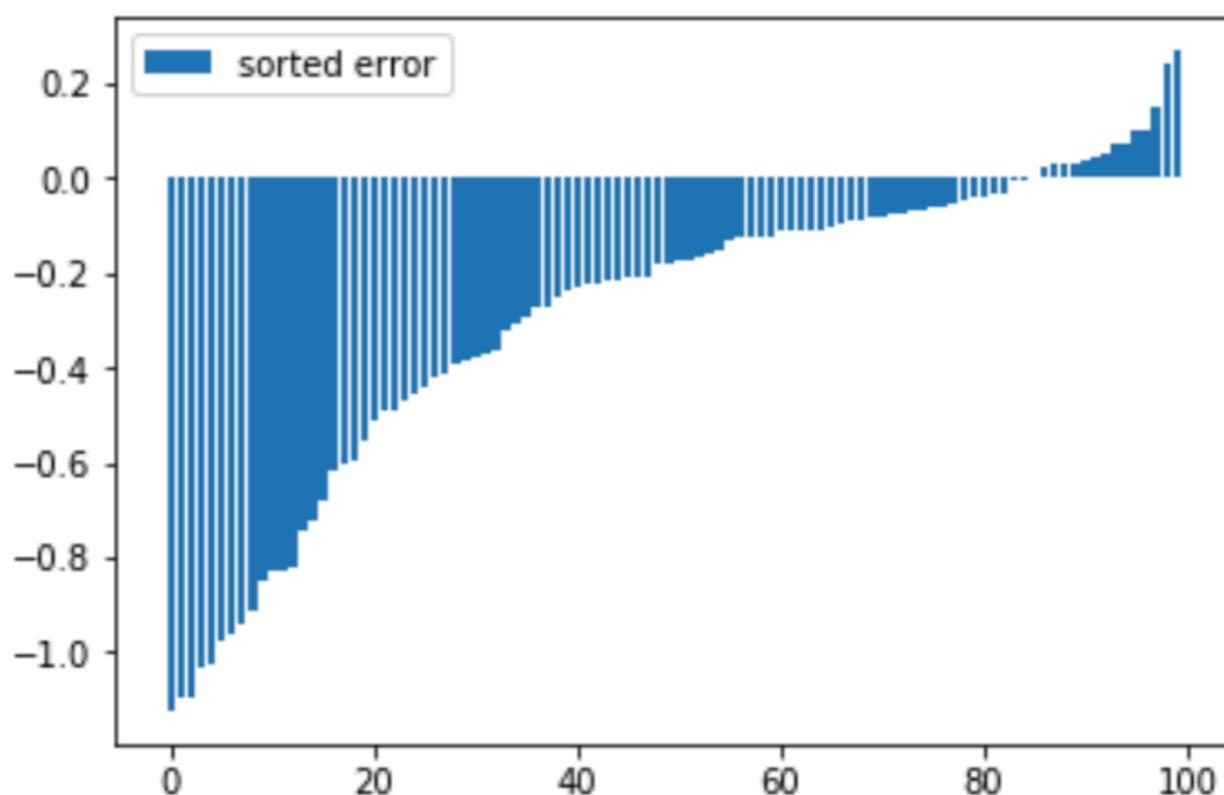
t -quantile of training residual is zero

$$\hat{y} = w_0 = \text{the } (1-t)\text{-quantile of } \{y_1, \dots, y_N\}$$

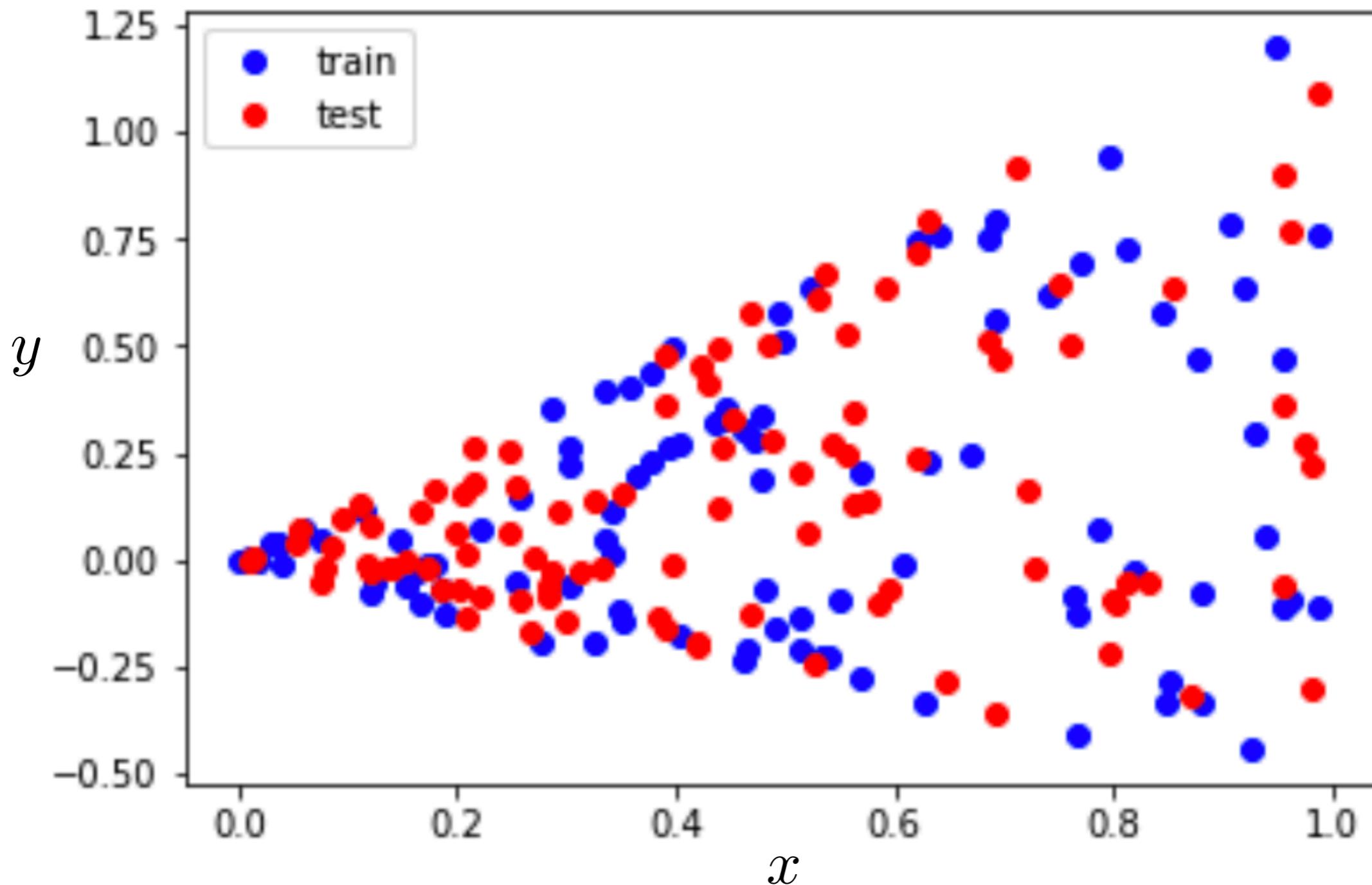
Quantile regression

- **Quantile regression** uses the loss with $p^{tlt}(\hat{y}_i - y_i)$
- But with general regression models (not necessarily a constant model)
- In general, the resulting t-quantile of residual errors is zero
- Hence the name quantile regression

- Sorted residual error
 $t = 0.9$

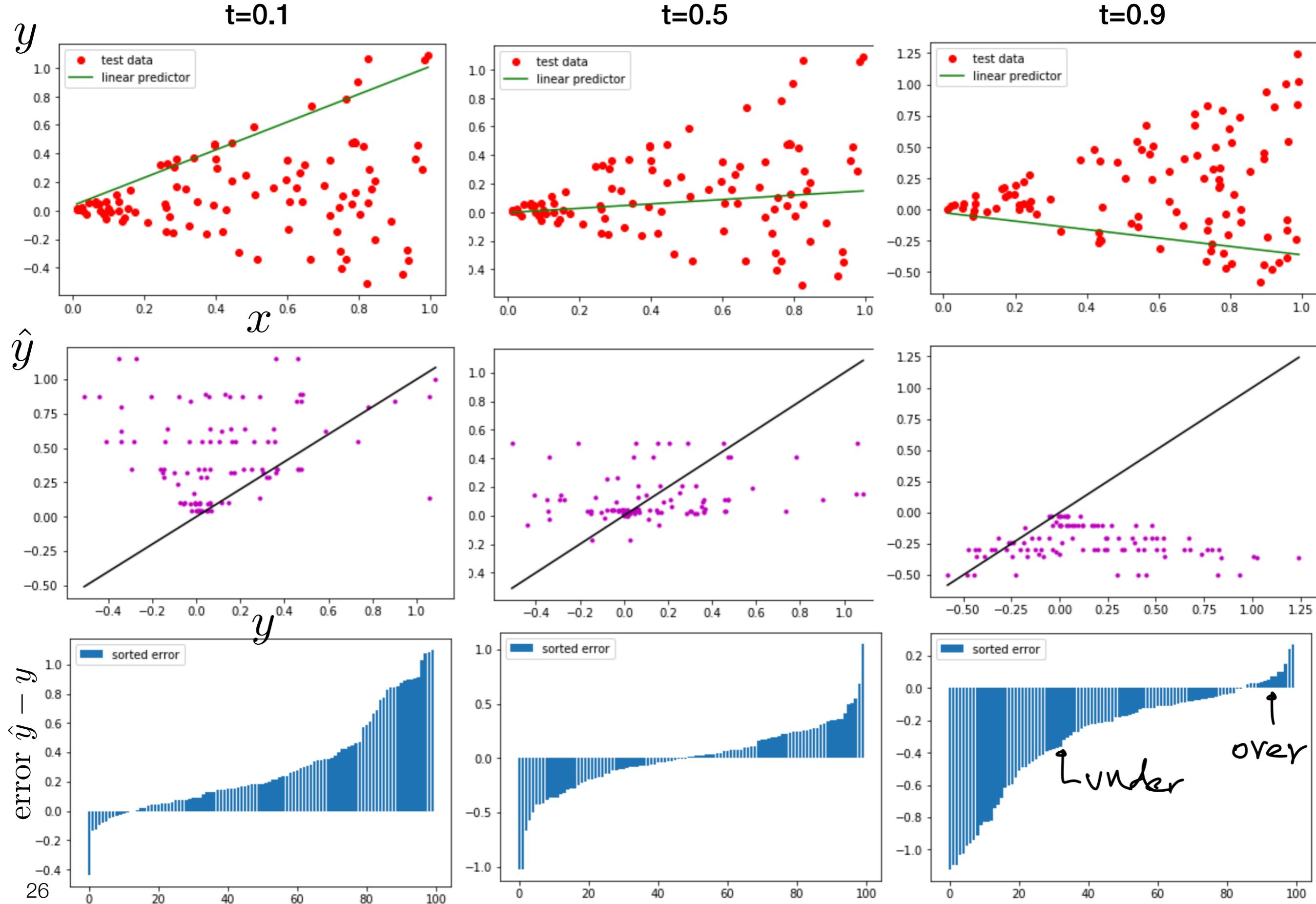


Example: quantile regression



- Fit training data with penalty function: $p^{tlt}(\hat{y}_i - y_i)$
- Consider $t=0.1, 0.5, 0.9$

Example: quantile regression



Example: quantile regression

- t-quantile of the error (a.k.a. residual) is zero

