

# Introduction to Data Management

## CSE 414

### Unit 5: Parallel Data Processing

Parallel RDBMS

MapReduce

Spark

(4 lectures)

# Introduction to Data Management

## CSE 414

Spark

# Class Overview

- Unit 1: Intro
- Unit 2: Relational Data Models and Query Languages
- Unit 3: Non-relational data
- Unit 4: RDMBS internals and query optimization
- Unit 5: Parallel query processing
  - Spark, Hadoop, parallel databases
- Unit 6: DBMS usability, conceptual design
- Unit 7: Transactions
- Unit 8: Advanced topics (time permitting)

# Parallelism is of Increasing Importance

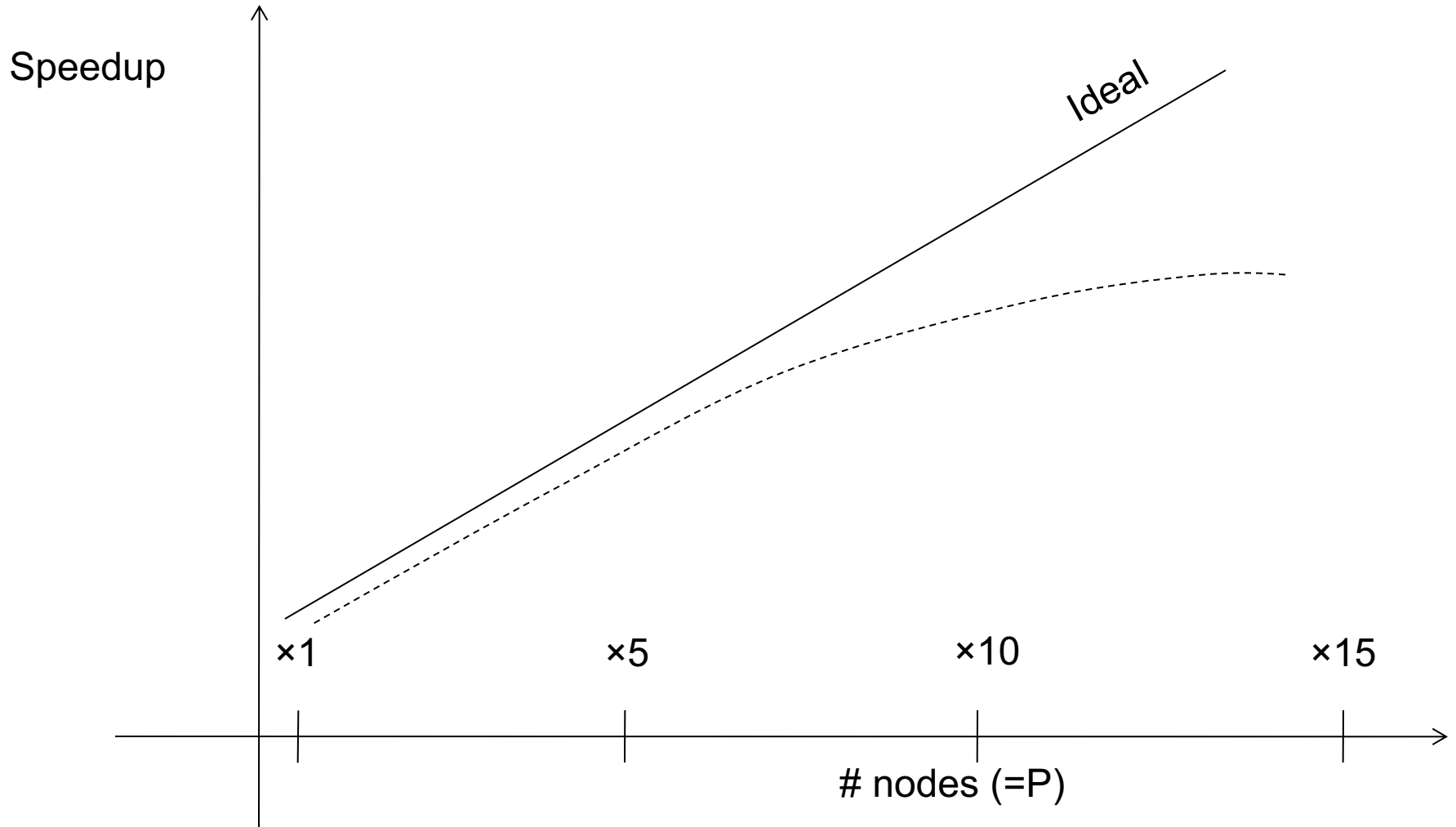
- Multi-cores:
  - Most processors have multiple cores
  - This trend will likely increase in the future
- Big data: too large to fit in main memory
  - Distributed query processing on 100x-1000x servers
  - Widely available now using cloud services

# Performance Metrics for Parallel DBMSs

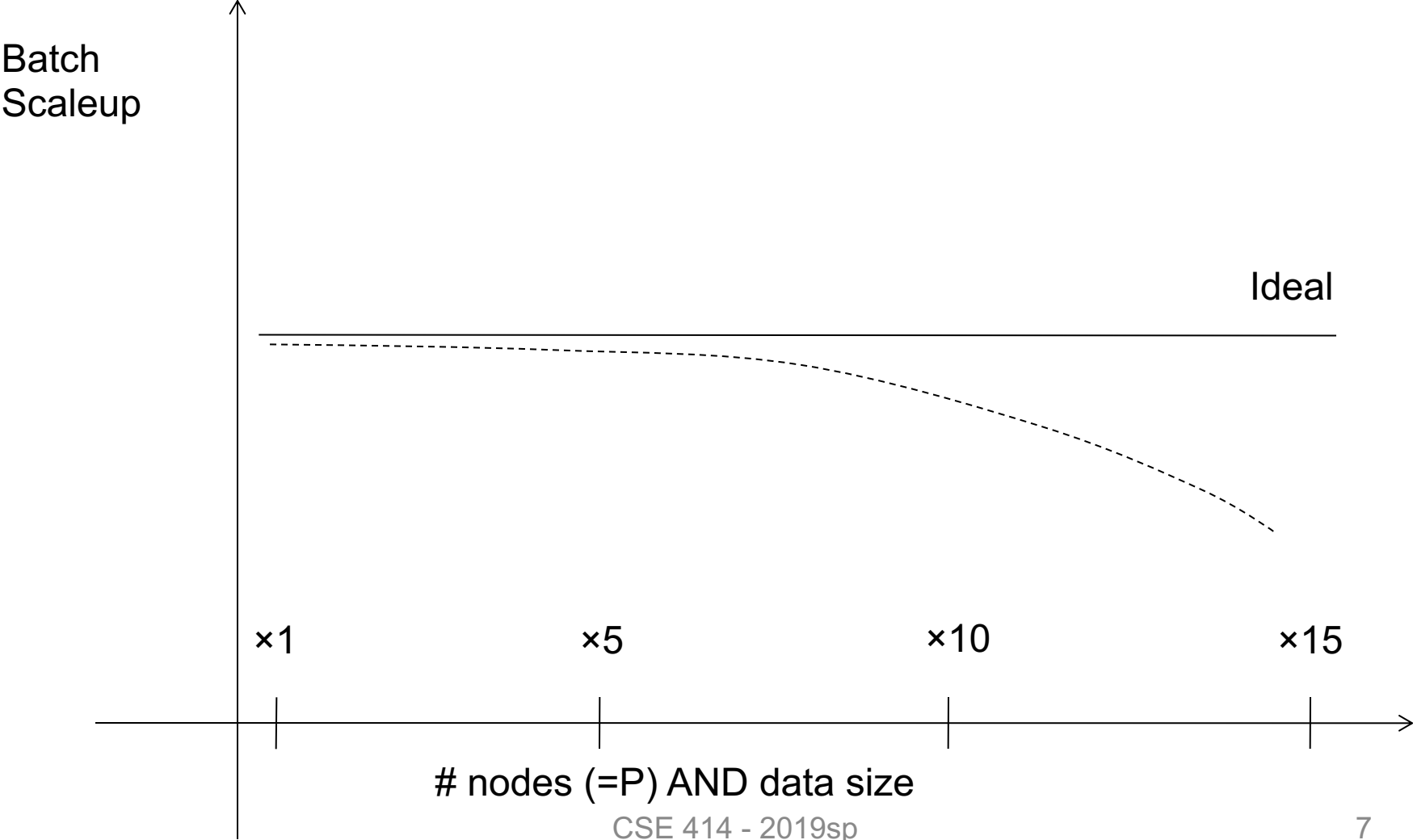
Nodes = processors, computers

- **Speedup:**
  - More nodes, same data → higher speed
- **Scaleup:**
  - More nodes, more data → same speed

# Linear v.s. Non-linear Speedup



# Linear v.s. Non-linear Scaleup



# Why Sub-linear?

- **Startup cost**
  - Cost of starting an operation on many nodes
- **Interference**
  - Contention for resources between nodes
- **Skew**
  - Slowest node becomes the bottleneck



# Spark

## A Case Study of the MapReduce Programming Paradigm

# Spark

- Open source system from UC Berkeley
- Distributed processing over HDFS
- Differences from MapReduce (CSE322):
  - Multiple steps, including iterations
  - Stores intermediate results in main memory
  - Closer to relational algebra (familiar to you)
- Details:  
<http://spark.apache.org/examples.html>

# Spark

- Spark supports interfaces in Java, Scala, and Python
  - Scala: extension of Java with functions/closures
- We will illustrate use the Spark Java interface in this class
- Spark also supports a SQL interface (SparkSQL), and compiles SQL to its native Java interface

# Programming in Spark

- A Spark program consists of:
  - Transformations (map, reduce, join...). **Lazy**
  - Actions (count, reduce, save...). **Eager**
- **Eager**: operators are executed immediately
- **Lazy**: operators are not executed immediately
  - A *operator tree* is constructed in memory instead
  - Similar to a relational algebra tree

# Collections in Spark

- $\text{RDD}\langle T \rangle$  = an RDD collection of type T
  - Distributed on many servers, not nested
  - Operations are done in parallel
  - Recoverable via lineage; more later
- $\text{Seq}\langle T \rangle$  = a sequence
  - Local to one server, may be nested
  - Operations are done sequentially

# Example

Given a large log file `hdfs://logfile.log`  
retrieve all lines that:

- Start with “ERROR”
- Contain the string “sqlite”

```
s = SparkSession.builder().getOrCreate();  
lines = s.read().textFile("hdfs://logfile.log");  
errors = lines.filter(l -> l.startsWith("ERROR"));  
sqlerrors = errors.filter(l -> l.contains("sqlite"));  
sqlerrors.collect();
```

# Example

Given a large log file `hdfs://logfile.log`

retrieve all lines that: `lines` has type `JavaRDD<String>`

- Start with “ERROR”
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retrieve all lines that: `lines` has type `JavaRDD<String>`

- Start with “ERROR”
- Contain the string “sqlite”

```
s = SparkSession.builder().create();  
lines = s.read().textFile("hdfs://logfile.log");  
errors = lines.filter(l => l.startsWith("ERROR"));  
sqlerrors = errors.filter(l => l.contains("sqlite"));  
sqlerrors.collect();
```

**Transformation:**  
Not executed yet...

**Action:**  
triggers execution  
of entire program



# Example

Recall: anonymous functions  
(lambda expressions) starting in Java 8

```
errors = lines.filter(l -> l.startsWith("ERROR"));
```

is the same as:

```
class FilterFn implements Function<Row, Boolean>{  
    Boolean call (Row r)  
    { return l.startsWith("ERROR"); }  
}
```

```
errors = lines.filter(new FilterFn());
```

# Example

Given a large log file `hdfs://logfile.log`  
retrieve all lines that:

- Start with “ERROR”
- Contain the string “sqlite”

```
s = SparkSession.builder()...getOrCreate();  
  
sqlerrors = s.read().textFile("hdfs://logfile.log")  
    .filter(l -> l.startsWith("ERROR"))  
    .filter(l -> l.contains("sqlite"))  
    .collect();
```

“Call chaining” style

# Example

The RDD s:

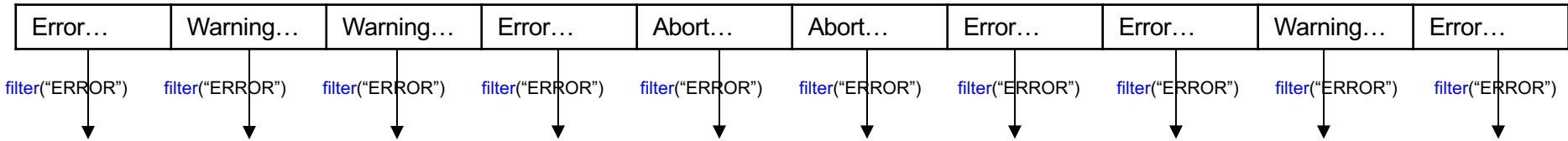
Error...	Warning...	Warning...	Error...	Abort...	Abort...	Error...	Error...	Warning...	Error...
----------	------------	------------	----------	----------	----------	----------	----------	------------	----------

```
s = SparkSession.builder()...getOrCreate();  
  
sqlerrors = s.read().textFile("hdfs://logfile.log")  
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    .filter(l -> l.contains("sqlite"))  
    .collect();
```

# Example

Parallel step 1

The RDD s:



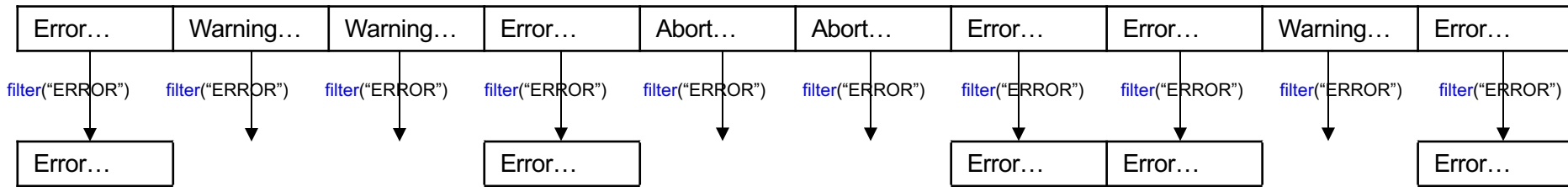
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sqlerrors = s.read().textFile("hdfs://logfile.log")
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    .collect();
```

# Example

The RDD s:

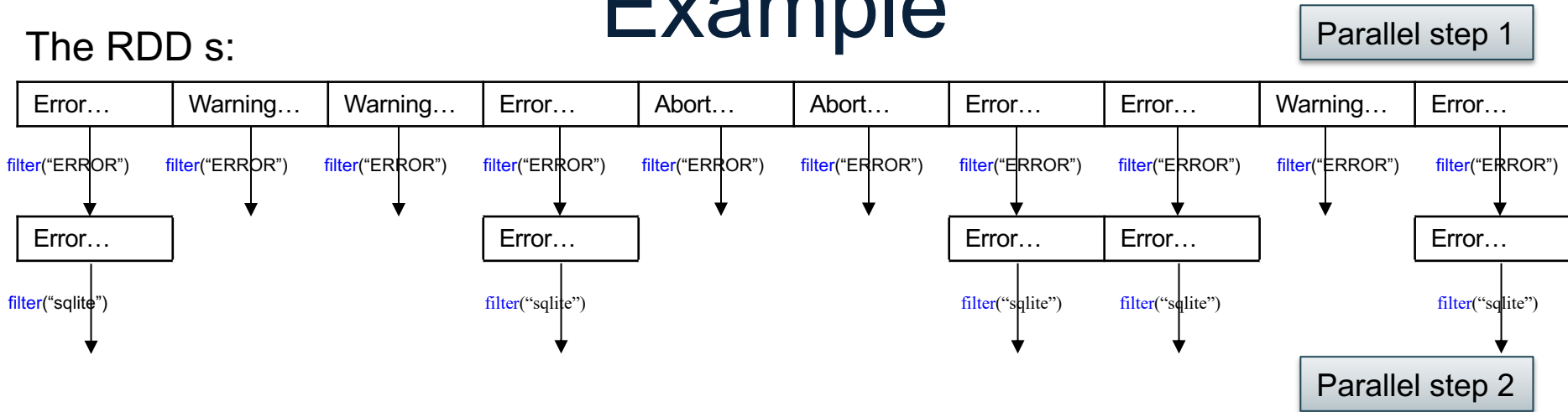
Parallel step 1



```
s = SparkSession.builder()...getOrCreate();  
  
sqlerrors = s.read().textFile("hdfs://logfile.log")  
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    .filter(l -> l.contains("sqlite"))  
    .collect();
```

# Example

The RDD s:



```
s = SparkSession.builder().getOrCreate();  
  
sqlerrors = s.read().textFile("hdfs://logfile.log")  
    .filter(l -> l.startsWith("ERROR"))  
    .filter(l -> l.contains("sqlite"))  
    .collect();
```

# Fault Tolerance

- When a job is executed on x100 or x1000 servers, the probability of a failure is high
- Example: if a server fails once/year, then a job with 10000 servers fails once/hour
- Different solutions:
  - Parallel database systems: restart. Expensive.
  - MapReduce: write everything to disk, redo. Slow.
  - Spark: redo only what is needed. Efficient.

# Resilient Distributed Datasets

- RDD = Resilient Distributed Dataset
  - Distributed, immutable and records its *lineage*
  - Lineage = expression that says how that relation was computed = a relational algebra plan
- Spark stores intermediate results as RDD
- If a server crashes, its RDD in main memory is lost. However, the driver (=master node) knows the lineage, and will simply recompute the lost partition of the RDD



# Persistence

```
lines = s.read().textFile("hdfs://logfile.log");  
errors = lines.filter(l->l.startsWith("ERROR"));  
sqlerrors = errors.filter(l->l.contains("sqlite"));  
sqlerrors.collect();
```

If any server fails before the end, then Spark must restart

# Persistence

RDD:

hdfs://logfile.log

filter(...startsWith("ERROR"))  
filter(...contains("sqlite"))

result

```
lines = s.read().textFile("hdfs://logfile.log");  
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# Persistence

RDD:

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sqlerrors.collect();
```

If any server fails before the end, then Spark must restart

```
lines = s.read().textFile("hdfs://logfile.log");  
errors = lines.filter(l->l.startsWith("ERROR"));  
errors.persist();  
sqlerrors = errors.filter(l->l.contains("sqlite"));  
sqlerrors.collect();
```

New RDD

Spark can recompute the result from errors

# Persistence

RDD:

hdfs://logfile.log

filter(...startsWith("ERROR"))  
filter(...contains("sqlite"))

result

```
lines = s.read().textFile("hdfs://logfile.log");  
errors = lines.filter(l->l.startsWith("ERROR"));  
sqlerrors = errors.filter(l->l.contains("sqlite"));  
sqlerrors.collect();
```

If any server fails before the end, then Spark must restart

hdfs://logfile.log

filter(..startsWith("ERROR"))

errors

filter(...contains("sqlite"))

result

```
lines = s.read().textFile("hdfs://logfile.log");  
errors = lines.filter(l->l.startsWith("ERROR"));  
errors.persist();  
sqlerrors = errors.filter(l->l.contains("sqlite"));  
sqlerrors.collect();
```

New RDD

Spark can recompute the result from errors

R(A,B)  
S(A,C)

```
SELECT count(*) FROM R, S  
WHERE R.B > 200 and S.C < 100 and R.A = S.A
```

## Example

```
R = strm.read().textFile("R.csv").map(parseRecord).persist();  
S = strm.read().textFile("S.csv").map(parseRecord).persist();
```

Parses each line into an object

persisting on disk

R(A,B)  
S(A,C)

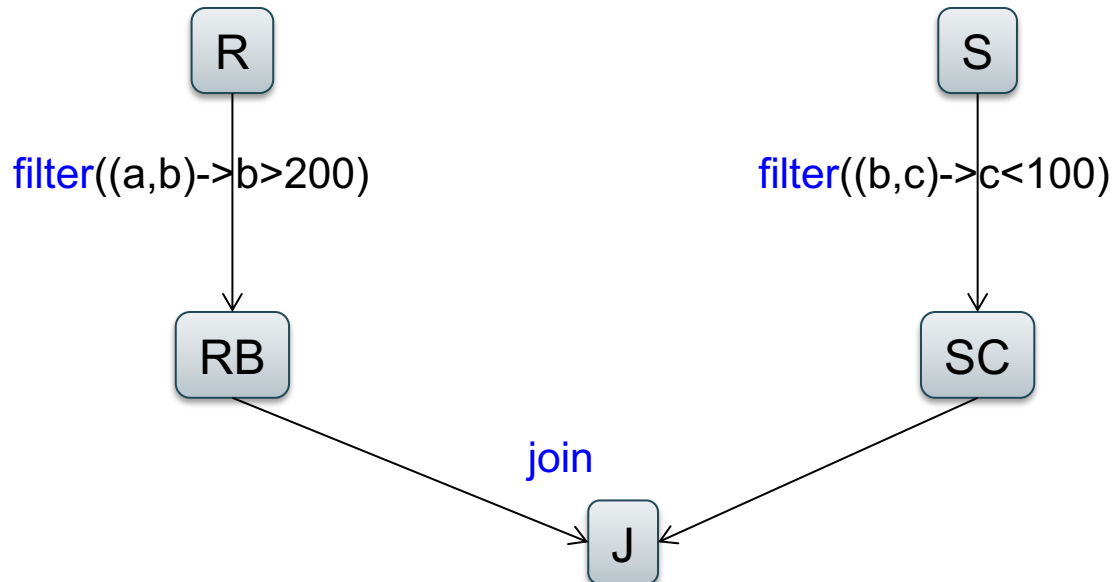
```
SELECT count(*) FROM R, S  
WHERE R.B > 200 and S.C < 100 and R.A = S.A
```

## Example

```
R = strm.read().textFile("R.csv").map(parseRecord).persist();  
S = strm.read().textFile("S.csv").map(parseRecord).persist();  
RB = R.filter(t -> t.b > 200).persist();  
SC = S.filter(t -> t.c < 100).persist();  
J = RB.join(SC).persist();  
J.count();
```

transformations

action



# Recap: Programming in Spark

- A Spark/Scala program consists of:
  - Transformations (map, reduce, join...). **Lazy**
  - Actions (count, reduce, save...). **Eager**
- $RDD<T>$  = an RDD collection of type T
  - Partitioned, recoverable (through lineage), not nested
- $Seq<T>$  = a sequence
  - Local to a server, may be nested

## Transformations:

<code>map(f : T -&gt; U):</code>	<code>RDD&lt;T&gt; -&gt; RDD&lt;U&gt;</code>
<code>flatMap(f: T -&gt; Seq(U)):</code>	<code>RDD&lt;T&gt; -&gt; RDD&lt;U&gt;</code>
<code>filter(f:T-&gt;Bool):</code>	<code>RDD&lt;T&gt; -&gt; RDD&lt;T&gt;</code>
<code>groupByKey():</code>	<code>RDD&lt;(K,V)&gt; -&gt; RDD&lt;(K,Seq[V])&gt;</code>
<code>reduceByKey(F:(V,V)-&gt; V):</code>	<code>RDD&lt;(K,V)&gt; -&gt; RDD&lt;(K,V)&gt;</code>
<code>union():</code>	<code>(RDD&lt;T&gt;,RDD&lt;T&gt;) -&gt; RDD&lt;T&gt;</code>
<code>join():</code>	<code>(RDD&lt;(K,V)&gt;,RDD&lt;(K,W)&gt;) -&gt; RDD&lt;(K,(V,W))&gt;</code>
<code>cogroup():</code>	<code>(RDD&lt;(K,V)&gt;,RDD&lt;(K,W)&gt;)-&gt; RDD&lt;(K,(Seq[V],Seq[W]))&gt;</code>
<code>crossProduct():</code>	<code>(RDD&lt;T&gt;,RDD&lt;U&gt;) -&gt; RDD&lt;(T,U)&gt;</code>

## Actions:

<code>count():</code>	<code>RDD&lt;T&gt; -&gt; Long</code>
<code>collect():</code>	<code>RDD&lt;T&gt; -&gt; Seq&lt;T&gt;</code>
<code>reduce(f:(T,T)-&gt;T):</code>	<code>RDD&lt;T&gt; -&gt; T</code>
<code>save(path:String):</code>	Outputs RDD to a storage system e.g., HDFS



# Spark 2.0

## The DataFrame and Dataset Interfaces

# Three Java-Spark APIs

- RDDs: Sytnax: `JavaRDD<T>`
  - T = anything, basically untyped
  - Distributed, main memory
- Data frames: `Dataset<Row>`
  - `<Row>` = a record, dynamically typed
  - Distributed, main memory or external (e.g. SQL)
- Datasets: `Dataset<Person>`
  - `<Person>` = user defined type
  - Distributed, main memory (not external)

# DataFrames

- Like RDD, also an immutable distributed collection of data
- Organized into *named columns* rather than individual objects
  - Just like a relation
  - Elements are untyped objects called Row's
- Similar API as RDDs with additional methods
  - `people = spark.read().textFile(...);`  
`ageCol = people.col("age");`  
`ageCol.plus(10); // creates a new DataFrame`

# Datasets

- Similar to DataFrames, except that elements must be typed objects
- E.g.: `Dataset<People>` rather than `Dataset<Row>`
- Can detect errors during compilation time
- DataFrames are aliased as `Dataset<Row>` (as of Spark 2.0)
- You will use both Datasets and RDD APIs in HW6

# Datasets API: Sample Methods

- Functional API
  - `agg(Column expr, Column... exprs)`  
Aggregates on the entire Dataset without groups.
  - `groupBy(String col1, String... cols)`  
Groups the Dataset using the specified columns, so that we can run aggregation on them.
  - `join(Dataset<?> right)`  
Join with another DataFrame.
  - `orderBy(Column... sortExprs)`  
Returns a new Dataset sorted by the given expressions.
  - `select(Column... cols)`  
Selects a set of column based expressions.
- “SQL” API
  - `SparkSession.sql(“select * from R”);`
- Look familiar?

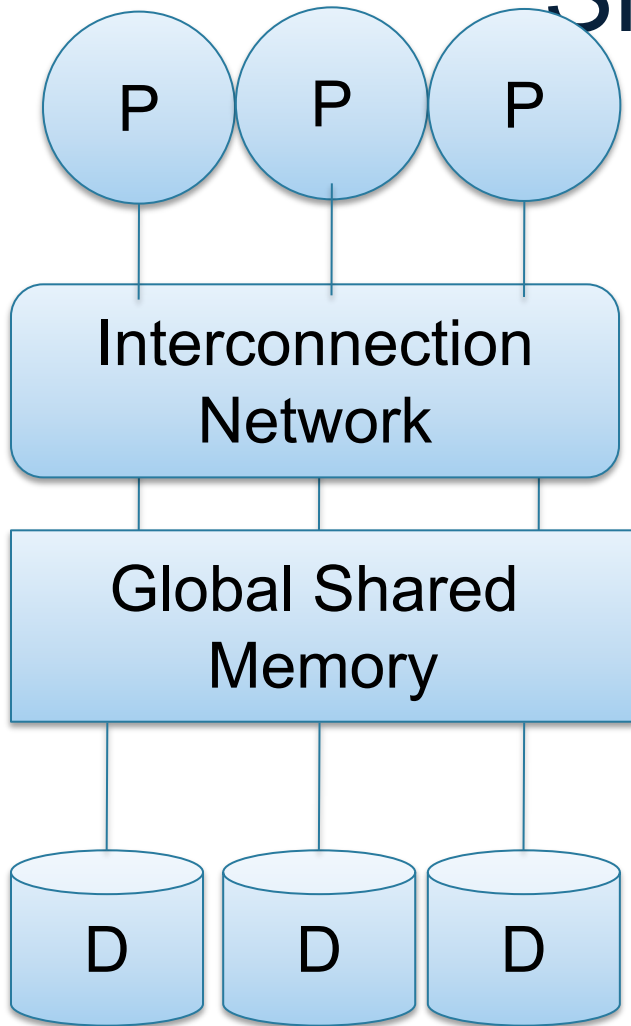
# Introduction to Data Management CSE 414

## Parallel Databases

# Architectures for Parallel Databases

- Shared memory
- Shared disk
- Shared nothing

# Shared Memory



- Nodes share both RAM and disk
- Dozens to hundreds of processors

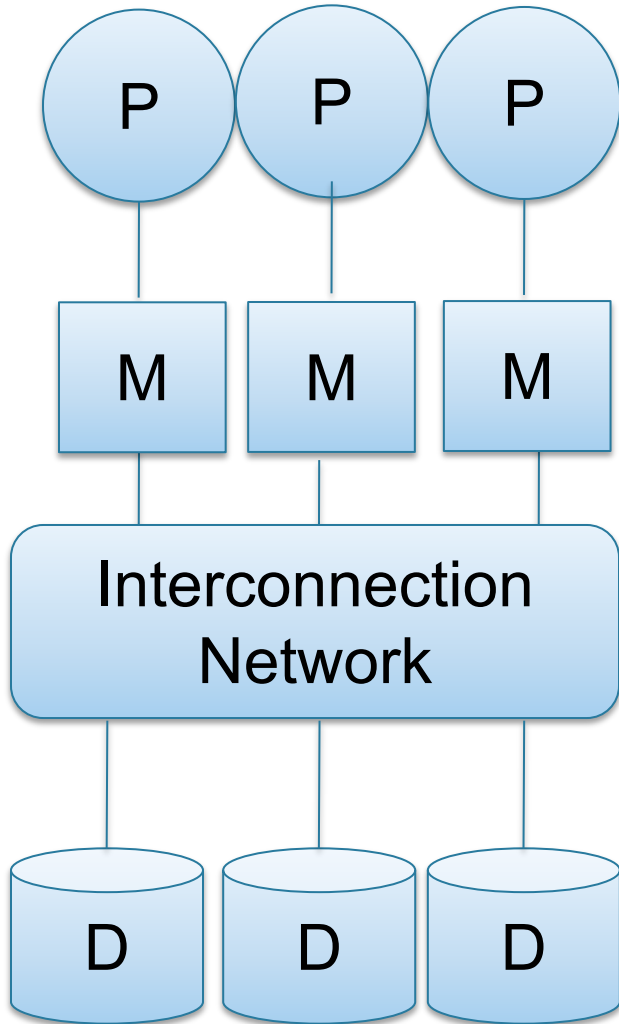
Example: SQL Server runs on a single machine and can leverage many threads to speed up a query

- check your HW3 query plans

- Easy to use and program
- Expensive to scale



# Shared Disk

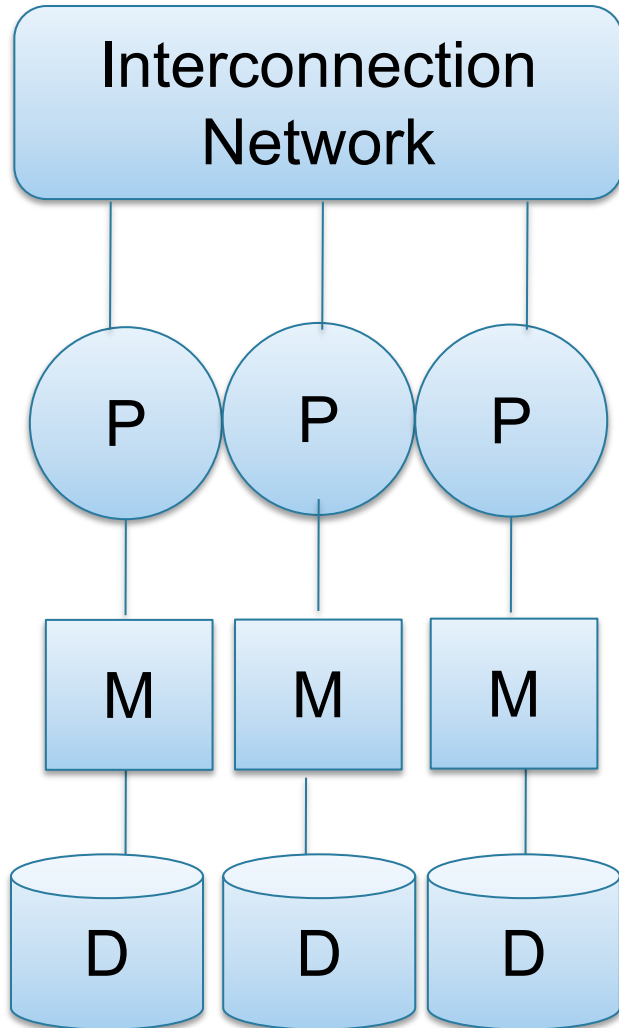


- All nodes access the same disks
- Found in the largest "single-box" (non-cluster) multiprocessors

Example: Oracle

- No more memory contention
- Harder to program
- Still hard to scale: existing deployments typically have fewer than 10 machines

# Shared Nothing



- Cluster of commodity machines on high-speed network
- Called "clusters" or "blade servers"
- Each machine has its own memory and disk: lowest contention.

Example: Spark

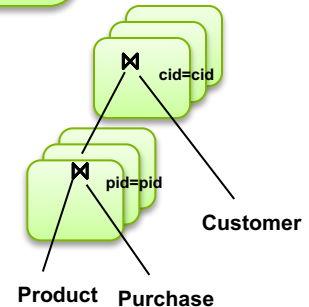
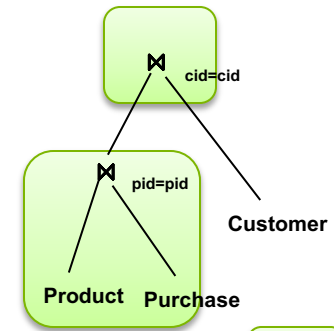
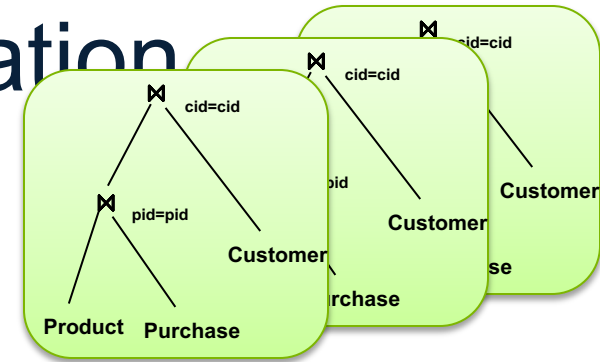
Because all machines today have many cores and many disks, shared-nothing systems typically run many "nodes" on a single physical machine.

- Easy to maintain and scale
- Most difficult to administer and tune.

We discuss only Shared Nothing in class

# Approaches to Parallel Query Evaluation

- **Inter-query parallelism**
  - Transaction per node
  - Good for transactional workloads
- **Inter-operator parallelism**
  - Operator per node
  - Good for analytical workloads
- **Intra-operator parallelism**
  - Operator on multiple nodes
  - Good for both?



We study only intra-operator parallelism: most scalable

# Single Node Query Processing (Review)

Given relations  $R(A,B)$  and  $S(B, C)$ , **no indexes**:

- **Selection:**  $\sigma_{A=123}(R)$ 
  - Scan file  $R$ , select records with  $A=123$
- **Group-by:**  $\gamma_{A, \text{sum}(B)}(R)$ 
  - Scan file  $R$ , insert into a hash table using  $A$  as key
  - When a new key is equal to an existing one, add  $B$  to the value
- **Join:**  $R \bowtie_{R.B=S.B} S$ 
  - Scan file  $S$ , insert into a hash table using  $B$  as key
  - Scan file  $R$ , probe the hash table using  $B$

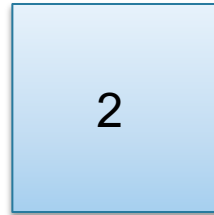
# Distributed Query Processing

- Data is horizontally partitioned on servers
- Operators may require data reshuffling

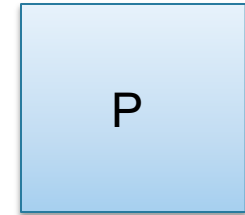
# Horizontal Data Partitioning

Data:

Servers:



...

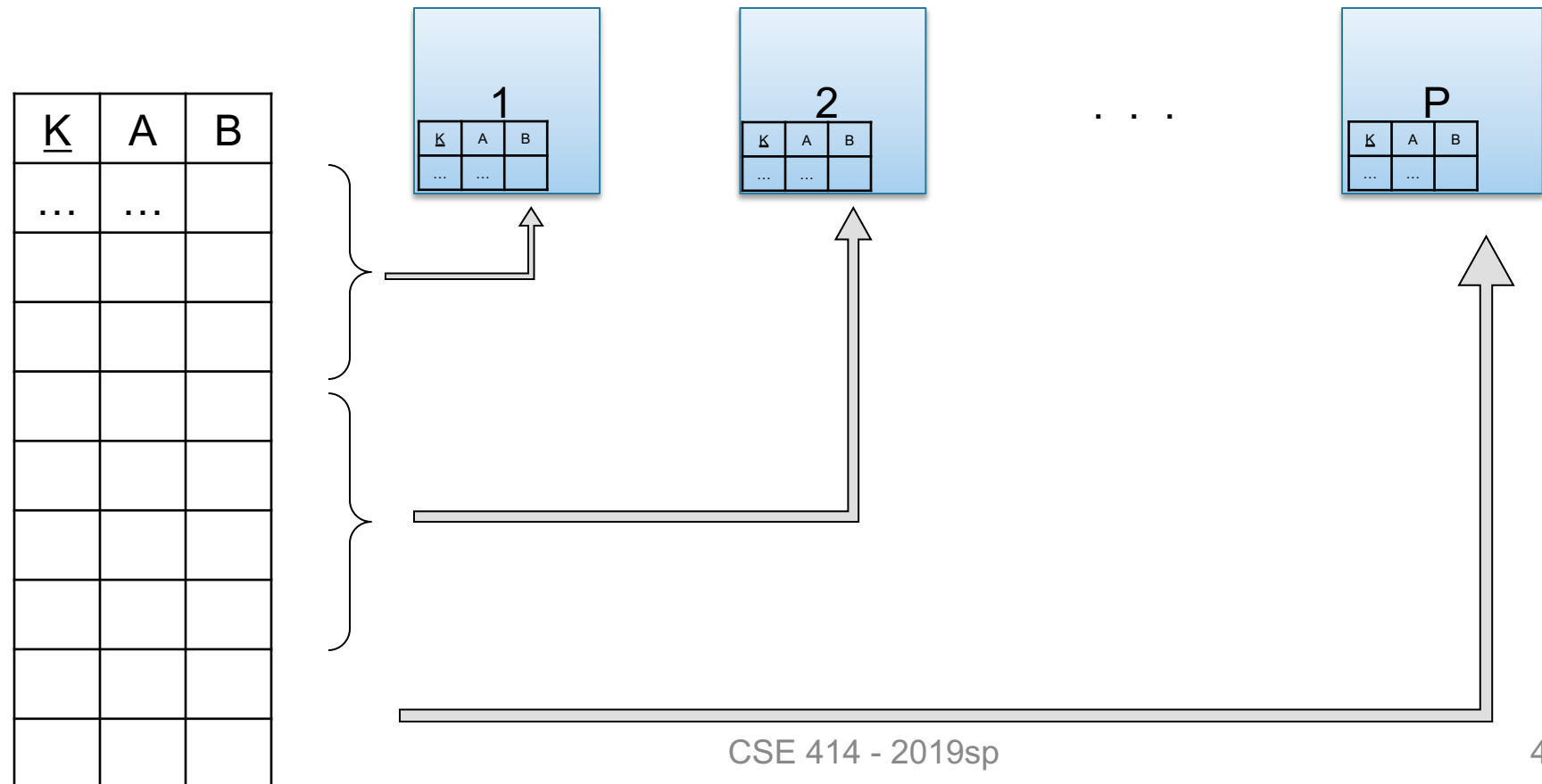


<u>K</u>	A	B
...	...	

# Horizontal Data Partitioning

Data:

Servers:

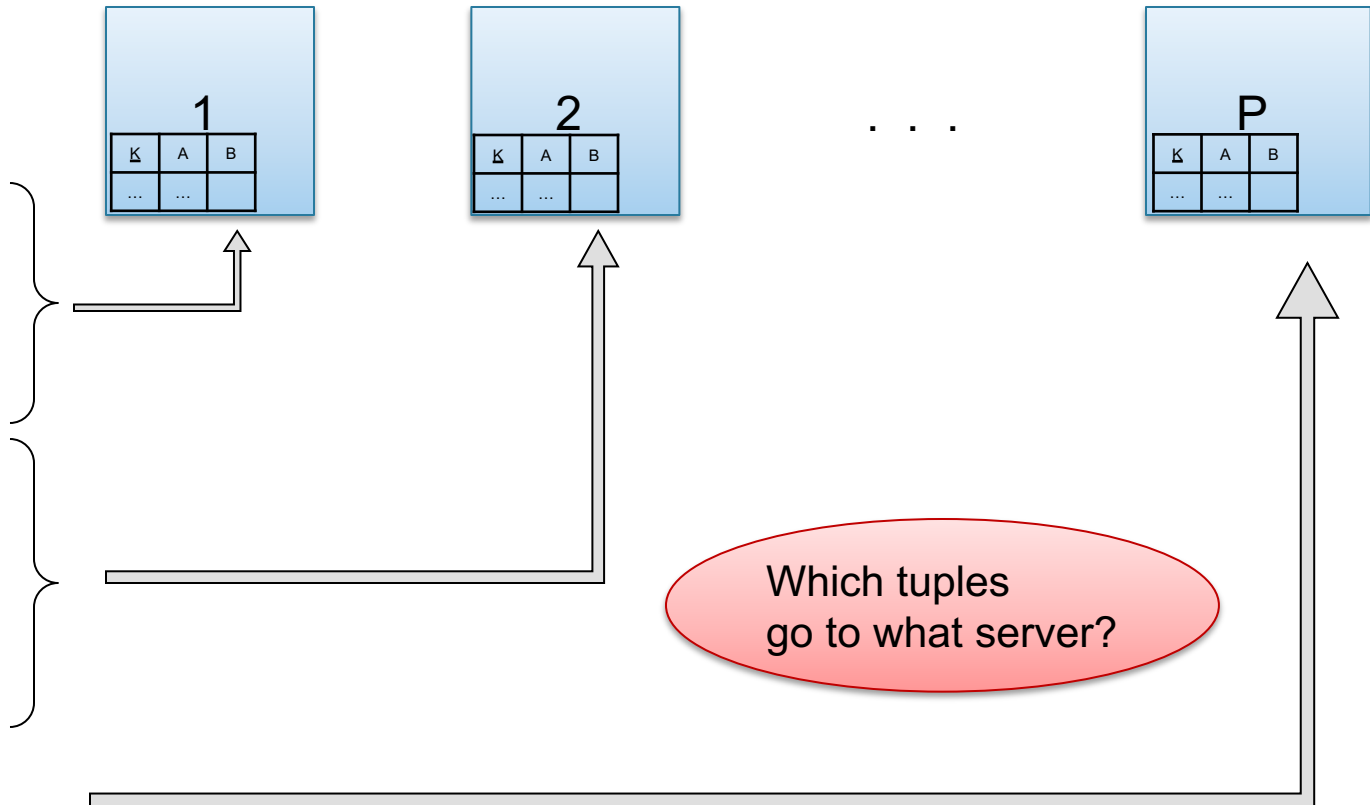


# Horizontal Data Partitioning

Data:

Servers:

<u>K</u>	A	B
...	...	





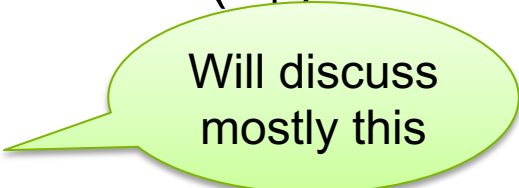
# Horizontal Data Partitioning

- **Block Partition:**

- Partition tuples arbitrarily s.t.  $\text{size}(R_1) \approx \dots \approx \text{size}(R_p)$

- **Hash partitioned on attribute A:**

- Tuple  $t$  goes to chunk  $i$ , where  $i = h(t.A) \bmod P + 1$
- Recall: calling hash fn's is free in this class



Will discuss  
mostly this

- **Range partitioned on attribute A:**

- Partition the range of  $A$  into  $-\infty = v_0 < v_1 < \dots < v_p = \infty$
- Tuple  $t$  goes to chunk  $i$ , if  $v_{i-1} < t.A < v_i$

# Skewed Data

**Data:**  $R(\underline{K}, A, B, C)$

- Informally: we say that the data is skewed if one server holds much more data than the average
- E.g. we hash-partition on  $A$ , and some value of  $A$  occurs very many times (“Justin Bieber”)
- Then the server holding that value will be skewed

# Uniform Data v.s. Skewed Data

- Let  $R(\underline{K}, A, B, C)$ ; which of the following partition methods may result in **skewed** partitions?

- Block partition

Uniform

- Hash-partition

- On the key  $K$
- On the attribute  $A$

Assuming good hash function

Uniform

E.g. when all records have the same value of the attribute  $A$ , then all records end up in the same partition

May be skewed

Keep this in mind in the next few slides

# Parallel Execution of RA Operators: Grouping

**Data:**  $R(\underline{K}, A, B, C)$

**Query:**  $\gamma_{A, \text{sum}(C)}(R)$

How to compute group by if:

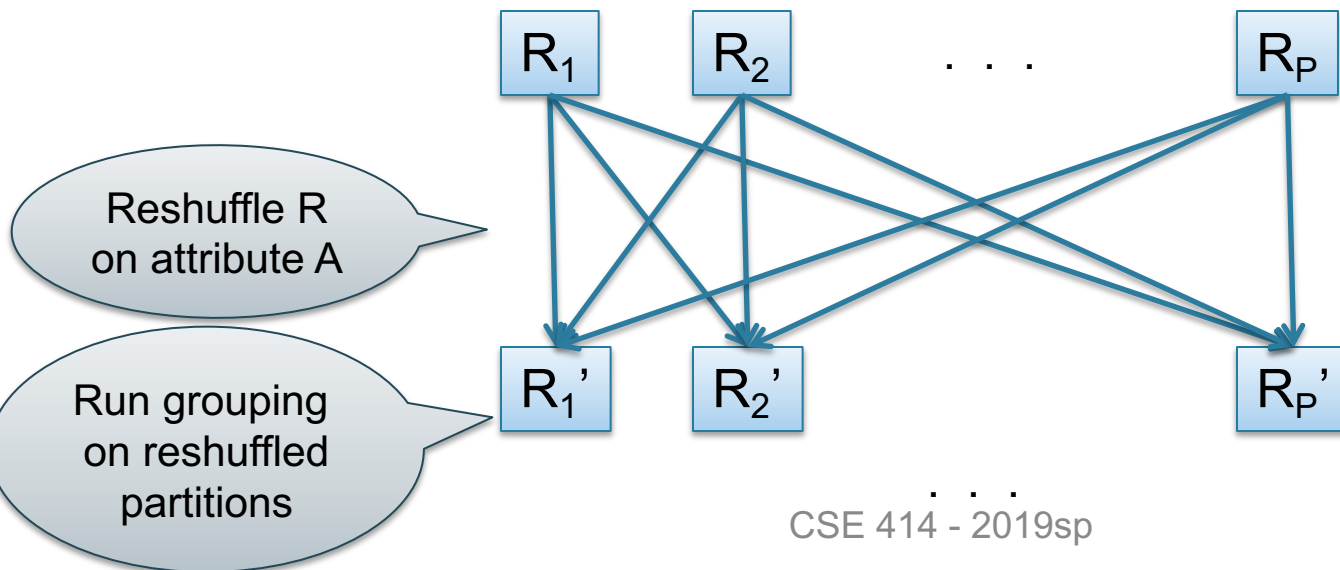
- R is hash-partitioned on A ?
- R is hash-partitioned on K ?

# Parallel Execution of RA Operators: Grouping

**Data:**  $R(\underline{K}, A, B, C)$

**Query:**  $\gamma_{A, \text{sum}(C)}(R)$

- $R$  is block-partitioned or hash-partitioned on  $K$



# Speedup and Scaleup

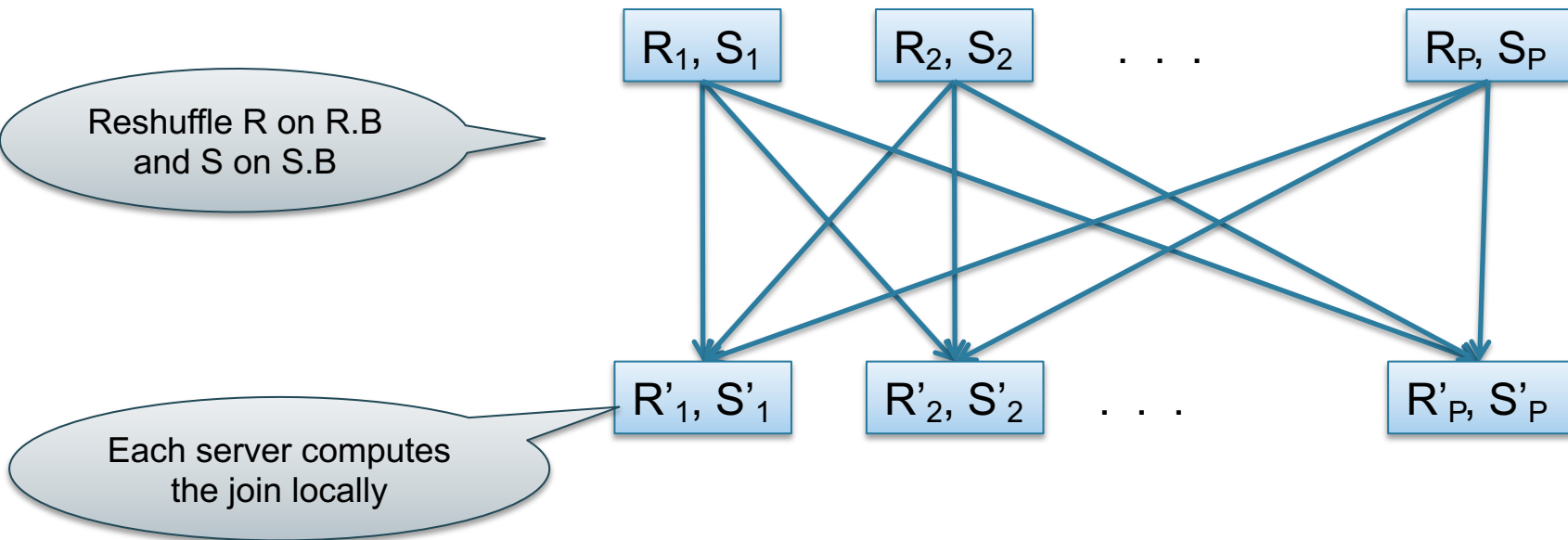
Consider the Query:  $\gamma_{A, \text{sum}(C)}(R)$

- If we double the number of nodes  $P$ , what is the new running time?
  - Half (each server holds  $\frac{1}{2}$  as many records)
- If we double both  $P$  and the size of  $R$ , what is the new running time?
  - Same (each server holds the same # of records)

But only if the data is without skew!

# Parallel Execution of RA Operators: Partitioned Hash-Join

- **Data:**  $R(\underline{K1}, A, B)$ ,  $S(\underline{K2}, B, C)$
- **Query:**  $R(\underline{K1}, A, B) \bowtie_{R.B=S.B} S(\underline{K2}, B, C)$ 
  - Initially, R and S are partitioned on K1 and K2



Data: R(K1,A, B), S(K2, B, C)

Query: R(K1,A,B) ⋈ S(K2,B,C)

# Parallel Join Illustration

Partition

R1		S1	
K1	B	K2	B
1	20	101	50
2	50	102	50

M1

R2		S2	
K1	B	K2	B
3	20	201	20
4	20	202	50

M2

Shuffle on B

R1'		S1'	
K1	B	K2	B
1	20	201	20
3	20		
4	20		

M1

R2'		S2'	
K1	B	K2	B
2	50	101	50
		102	50
		202	50

M2

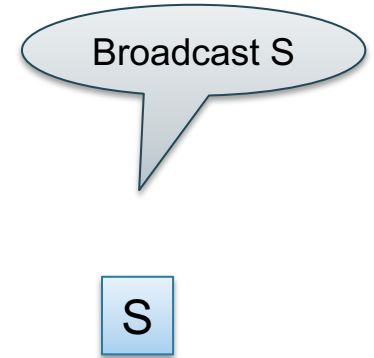
Local Join



Data: R(A, B), S(C, D)

Query: R(A,B)  $\bowtie_{B=C}$  S(C,D)

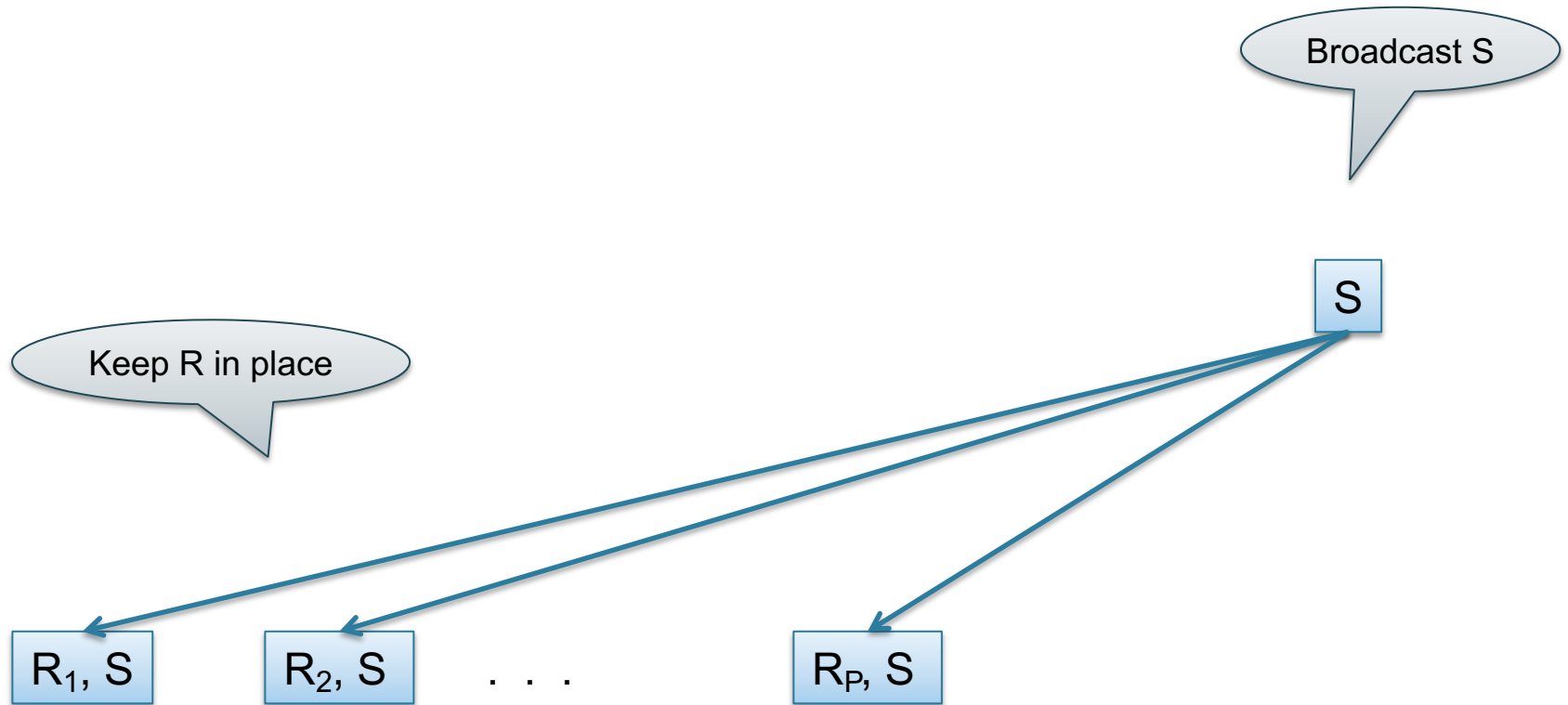
# Broadcast Join



Data: R(A, B), S(C, D)

Query:  $R(A,B) \bowtie_{B=C} S(C,D)$

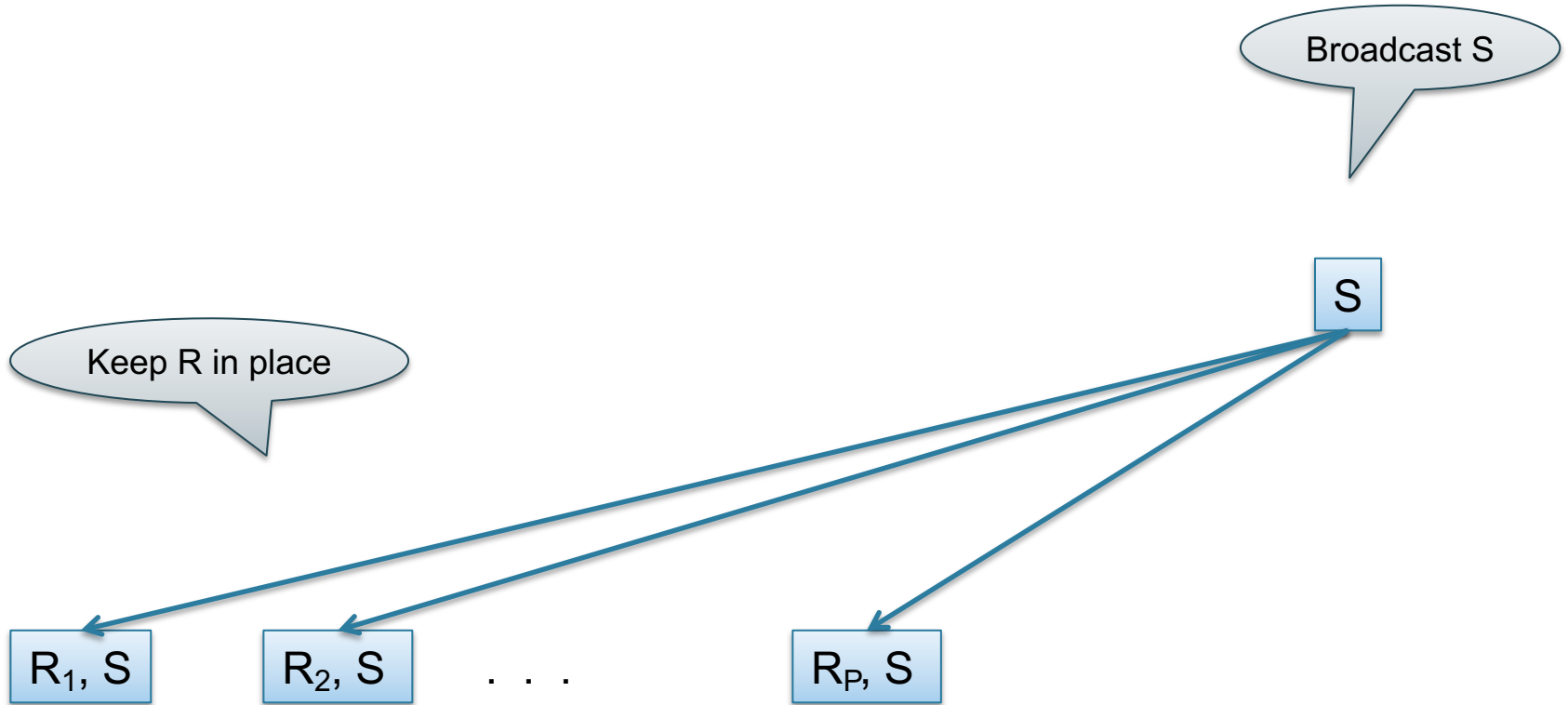
# Broadcast Join



Data: R(A, B), S(C, D)

Query: R(A,B)  $\bowtie_{B=C}$  S(C,D)

# Broadcast Join

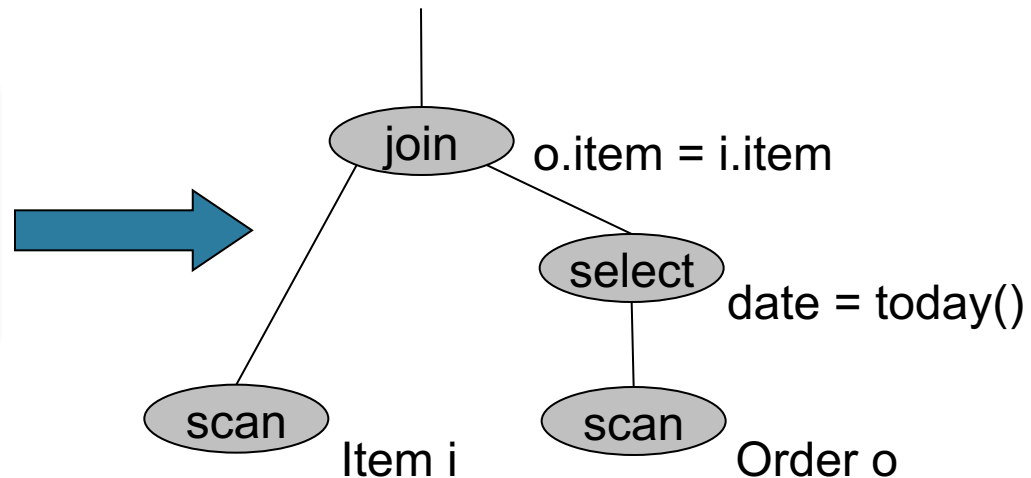


Why would you want to do this?

# Putting it Together: Example Parallel Query Plan

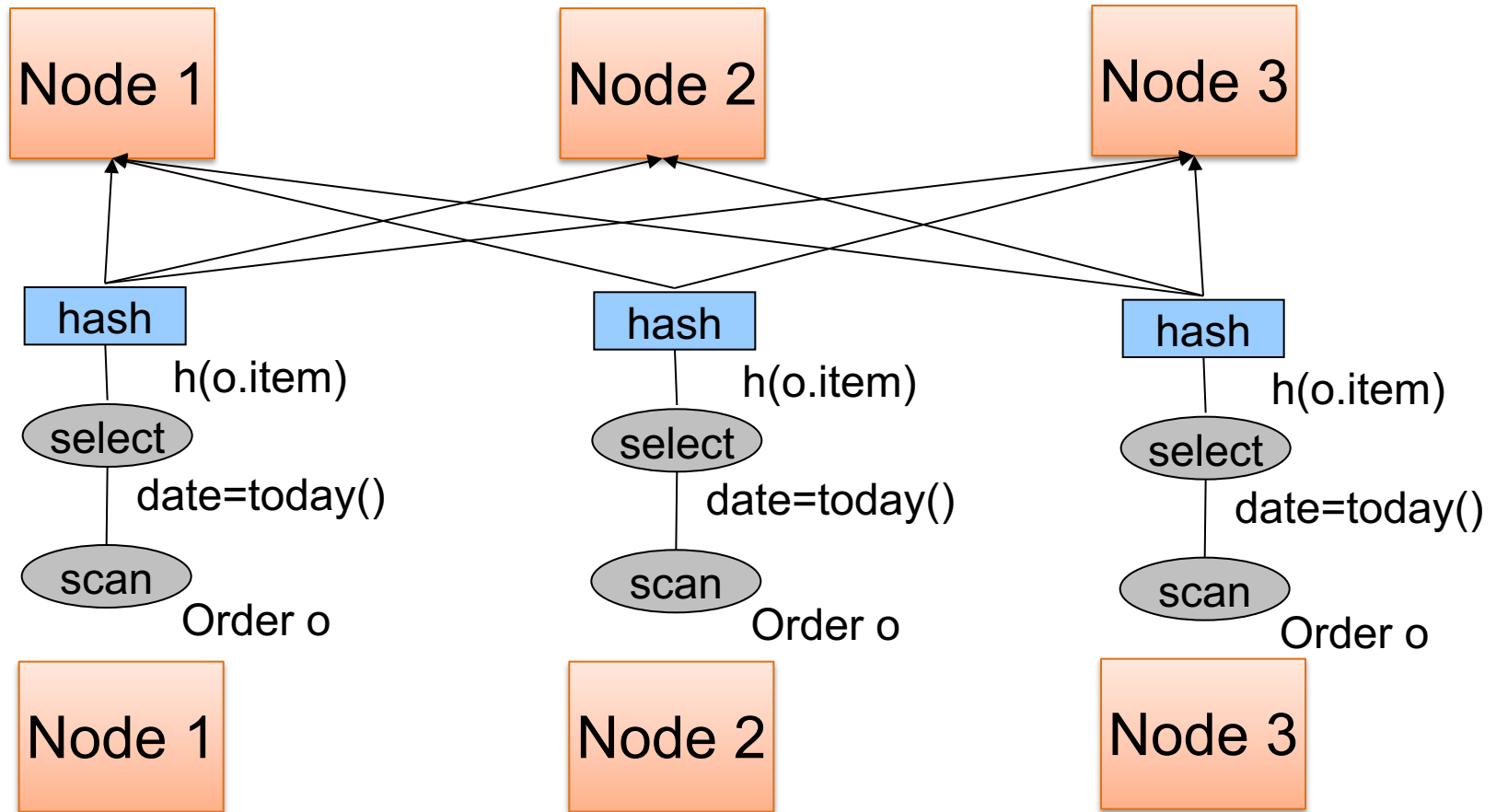
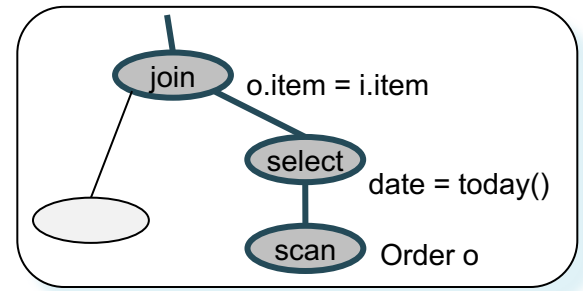
*Find all orders from today, along with the items ordered*

```
SELECT *  
FROM Order o, Line i  
WHERE o.item = i.item  
AND o.date = today()
```

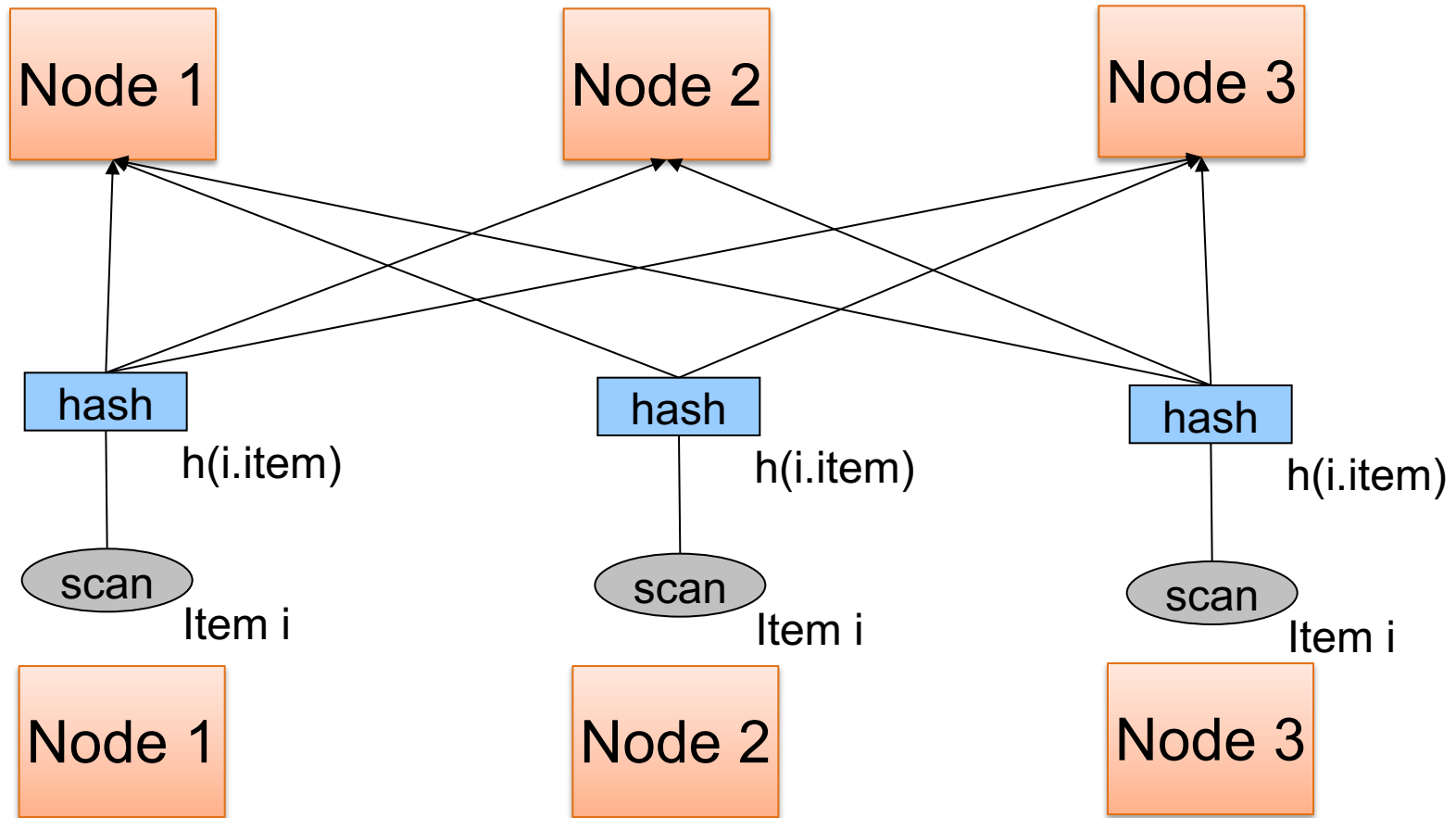
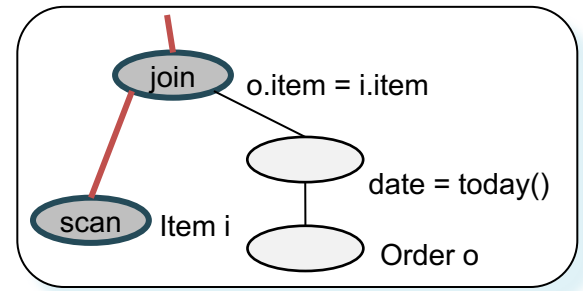


Order(oid, item, date), Line(item, ...)

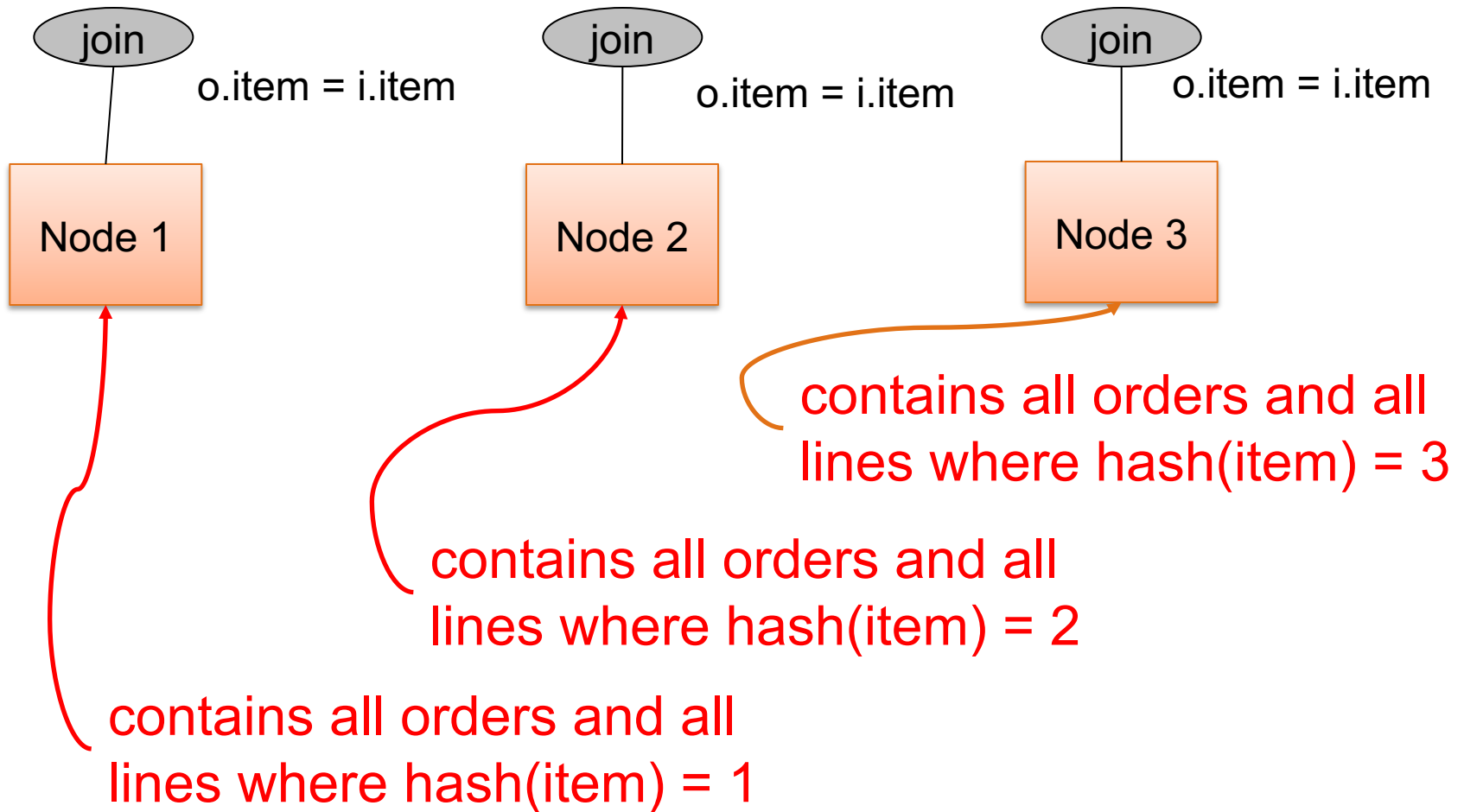
# Example Parallel Query Plan



# Example Parallel Query Plan



# Example Parallel Query Plan



# Summary

- Parallel query evaluation is based on data partitioning
- Main challenge: skew
- When the data is skewed (has “heavy hitter” values) then hash partitioning will lead to uneven load, and poor performance
- Skewed data values must be broadcast, e.g. Broadcast join