

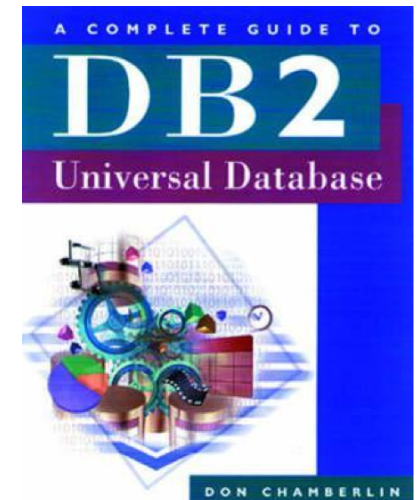
Introduction to Database Systems

CSE 414

Lecture 14: SQL++

Announcements

- HW5 + WQ5 released
 - Both due in 1 week
 - Post on piazza (“asterix” / “hw5”)
- Check out the SQL++ tutorial on course website!
 - Authoritative reference on SQL++
 - Written by Don Chamberlin
 - Do not distribute outside of class



Asterix Data Model (ADM)

- Based on the Json standard

- Objects:

- {“Name”: “Alice”, “age”: 40}

- Fields must be distinct:

- {“Name”: “Alice”, “age”: 40, ~~“age”:50~~}



Can't have
repeated fields

- Ordered arrays:

- [1, 3, “Fred”, 2, 9]

- Can contain values of different types

- Multisets (aka bags):

- {{1, 3, “Fred”, 2, 9}}

- Mostly internal use only but can be used as inputs

- All multisets are converted into ordered arrays (in arbitrary order) when returned at the end

Datatypes

- Boolean, integer, float (various precisions), geometry (point, line, ...), date, time, etc
- UUID = universally unique identifier
Use it as a system-generated unique key

Closed Types

```
USE myDB;  
DROP TYPE PersonType IF EXISTS;  
CREATE TYPE PersonType AS CLOSED {  
    name: string,  
    age: int,  
    email: string?  
}
```

{"name": "Alice", "age": 30, "email": "a@alice.com"}

{"name": "Bob", "age": 40}

-- not OK:

{"name": "Carol", ~~"phone": "123456789"~~}

Open Types

```
USE myDB;  
DROP TYPE PersonType IF EXISTS;  
CREATE TYPE PersonType AS OPEN {  
    name: string,  
    age: int,  
    email: string?  
}
```

```
{"name": "Alice", "age": 30, "email": "a@alice.com"}
```

```
{"name": "Bob", "age": 40}
```

-- **now it's OK:**

```
{"name": "Carol", "age": 20, "phone": "123456789"} 6
```

Types with Nested Collections

```
USE myDB;  
DROP TYPE PersonType IF EXISTS;  
CREATE TYPE PersonType AS CLOSED {  
    Name : string,  
    phone: [string]  
}
```

```
{"Name": "Carol", "phone": ["1234"]}  
{"Name": "David", "phone": ["2345", "6789"]}  
{"Name": "Evan", "phone": []}
```

Datasets

- Dataset = relation
- Must have a type
 - Can be a trivial OPEN type
- Must have a key
 - Can also be a trivial one

Dataset with Existing Key

```
USE myDB;  
DROP TYPE PersonType IF EXISTS;  
CREATE TYPE PersonType AS CLOSED {  
    name: string,  
    email: string?  
}
```

```
{"name": "Alice"}  
{"name": "Bob"}  
...
```

```
USE myDB;  
DROP DATASET Person IF EXISTS;  
CREATE DATASET Person(PersonType) PRIMARY KEY Name;
```

Dataset with Auto Generated Key

```
USE myDB;  
DROP TYPE PersonType IF EXISTS;  
CREATE TYPE PersonType AS CLOSED {  
    myKey: uuid,  
    Name : string,  
    email: string?  
}
```

```
{"name": "Alice"}  
{"name": "Bob"}  
...
```

Note: no **myKey** inserted as it is autogenerated

```
USE myDB;  
DROP DATASET Person IF EXISTS;  
CREATE DATASET Person(PersonType)  
    PRIMARY KEY myKey AUTOGENERATED;
```

This is no longer 1NF

- NFNF = Non First Normal Form
- One or more attributes contain a collection
- One extreme: a single row with a huge, nested collection
- Better: multiple rows, reduced number of nested collections

Example from HW5

mondial.adm is totally semi-structured:

```
{“mondial”: {“country”: [...], “continent”:[...], ..., “desert”:[...]}}
```

country	continent	organization	sea	...	mountain	desert
[{"name": "Albania", ...}, {"name": "Greece", ...}, ...]	...	...	...		...	...

Nested objects!

country.adm, sea.adm, mountain.adm are more structured

Country:

-car_code	name	...	ethnicgroups	religions	...	city
AL	Albania	...	[...]	[...]	...	[...]
GR	Greece	...	[...]	[...]	...	[...]
...	...	...	...			

Indexes

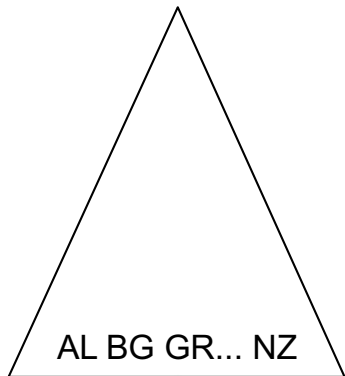
- Can declare an index on an attribute of a top-most collection
- Available options:
 - BTREE: good for equality and range queries
E.g., name="Greece"; $20 < \text{age}$ and $\text{age} < 40$
 - RTREE: good for 2-dimensional range queries
E.g., $20 < x$ and $x < 40$ and $10 < y$ and $y < 50$
 - KEYWORD: good for substring search if your dataset contains strings
- Will discuss how they help later in the quarter

Indexes

Cannot index inside
a nested collection

```
USE myDB;  
CREATE INDEX countryID  
  ON country(`-car_code`)  
  TYPE BTREE;
```

```
USE myDB;  
CREATE INDEX cityname  
  ON country(city.name)  
  TYPE BTREE;
```



Country:

-car_code	name	...	ethnicgroups	religions	...	city
AL	Albania	...	[...]	[...]	...	[...]
GR	Greece	...	[...]	[...]	...	[...]
...	...	...	...			
BG	Belgium	...				
...						

SQL++ Overview

```
SELECT ...  
FROM ...  
WHERE ...  
GROUP BY ...  
HAVING ...  
ORDER BY ...
```

world

```
{ { "mondial":  
  { "country": [{Albania}, {Greece}, ...],  
    "continent": [...],  
    "organization": [...],  
    ...  
  }  
}
```

Retrieve Everything

A collection of objects

```
SELECT x.mondial FROM world AS x;
```

2. Return mondial for each x

1. Bind each object
in world to x

Answer

```
{ "mondial":  
  { "country": [ Albania, Greece, ...],  
    "continent": [...],  
    "organization": [...],  
    ...  
  }  
}
```

world

```
{ { "mondial":  
  { "country": [{Albania}, {Greece}, ...],  
    "continent": [...],  
    "organization": [...],  
    ...  
    ...  
  }  
}
```

Retrieve Everything

```
SELECT x.mondial AS ans FROM world AS x;
```

Answer

```
{ "ans":  
  { "country": [{Albania}, {Greece}, ...],  
    "continent": [...],  
    "organization": [...],  
    ...  
    ...  
  }  
}
```

world

```
{ { "mondial":  
  { "country": [{Albania}, {Greece}, ...],  
    "continent": [...],  
    "organization": [...],  
    ...  
    ...  
  }  
}
```

Retrieve countries

```
SELECT x.mondial.country FROM world AS x;
```

Answer

```
{ "country": [{Albania}, {Greece}, ...], ... }
```

world

```
{ { "mondial":  
  { "country":  
    [ { "-car_code": "AL", ... }  
      { "name": "Albania" }, ...  
    ], ...  
  }, ...  
}
```

country

```
{ { { "-car_code": "AL",  
      "gdp_total": 4100,  
      ...  
    }, ...  
}
```

Find each
country's GDP

```
SELECT x.mondial.country.name, c.gdp_total  
FROM world AS x, country AS c  
WHERE x.mondial.country.`-car_code` = c.`-car_code`;
```

world

```
{ { "mondial":  
  { "country":  
    [ { "-car_code": "AL", ... }  
      { "name": "Albania" }, ...  
    ], ...  
  }, ...  
}
```

country

```
{ { { "-car_code": "AL",  
      "gdp_total": 4100,  
      ...  
    }, ...  
}
```

Find each country's GDP

"-car_code" is an illegal field name
Escape using ` ... `

```
SELECT x.mondial.country.name, c.gdp_total  
FROM world AS x, country AS c  
WHERE x.mondial.country.`-car_code` = c.`-car_code`;
```


world

```
{ { "mondial":  
  { "country":  
    [ { "-car_code": "AL", ... }  
      { "name": "Albania" }, ...  
    ], ...  
  }, ...  
}
```

country

```
{ { { "-car_code": "AL",  
      "gdp_total": 4100,  
      ...  
    }, ...  
}
```

Find each country's GDP

```
SELECT x.mondiao.country.name, c.gdp_total  
FROM world AS x, country AS c  
WHERE x.mondial.country.`-car_code` = c.`-car_code`;
```

x.mondial.country is an array
of objects. No field as -car_code!

Error: Type mismatch!

**Need to
"unnest"
the array**

Unnesting collections

mydata

```
{"A": "a1",    "B": [{"C": "c1", "D": "d1"}, {"C": "c2", "D": "d2"} ]}  
{"A": "a2",    "B": [{"C": "c3", "D": "d3"}] }  
{"A": "a3",    "B": [{"C": "c4", "D": "d4"}, {"C": "c5", "D": "d5"} ]}
```

```
SELECT x.A, y.C, y.D  
FROM mydata AS x, x.B AS y;
```

Iterate over each x
and bind each object in x.B to y

Unnesting collections

mydata

```
{"A": "a1",    "B": [{"C": "c1", "D": "d1"}, {"C": "c2", "D": "d2"} ]}  
{"A": "a2",    "B": [{"C": "c3", "D": "d3"}] }  
{"A": "a3",    "B": [{"C": "c4", "D": "d4"}, {"C": "c5", "D": "d5"} ]}
```

```
SELECT x.A, y.C, y.D  
FROM mydata AS x, x.B AS y;
```

Form cross product between
each x and its x.B

Answer

```
{"A": "a1", "C": "c1", "D": "d1"}  
{"A": "a1", "C": "c2", "D": "d2"}  
{"A": "a2", "C": "c3", "D": "d3"}  
{"A": "a3", "C": "c4", "D": "d4"}  
{"A": "a3", "C": "c5", "D": "d5"}
```

Unnesting collections

mydata

```
{"A": "a1",    "B": [{"C": "c1", "D": "d1"}, {"C": "c2", "D": "d2"} ]}  
{"A": "a2",    "B": [{"C": "c3", "D": "d3"}] }  
{"A": "a3",    "B": [{"C": "c4", "D": "d4"}, {"C": "c5", "D": "d5"} ]}
```

```
SELECT x.A, y.C, y.D  
FROM mydata AS x UNNEST x.B AS y;
```

Answer

Same as before

```
{"A": "a1", "C": "c1", "D": "d1"}  
{"A": "a1", "C": "c2", "D": "d2"}  
{"A": "a2", "C": "c3", "D": "d3"}  
{"A": "a3", "C": "c4", "D": "d4"}  
{"A": "a3", "C": "c5", "D": "d5"}
```

world

```
{ { "mondial":  
  { "country":  
    [ { "-car_code": "AL", ... }  
      { "name": "Albania" }, ...  
    ], ...  
  }, ...  
}
```

country

```
{ { { "-car_code": "AL",  
      "gdp_total": 4100,  
      ...  
    }, ...  
}
```

Find each
country's GDP

```
SELECT y.name, c.gdp_total  
FROM world AS x, x.mondial.country AS y, country AS c  
WHERE y.`-car_code` = c.`-car_code`;
```

Answer

```
{ "name": "Albania", "gdp_total": "4100" }  
{ "name": "Greece", "gdp_total": "101700" }  
...
```

world

```
{ { "mondial":  
  { "country": [{Albania}, {Greece}, ...],  
    "continent": [...],  
    "organization": [...],  
    ...  
  }  
}
```

Return province and city names

```
SELECT z.name AS province_name, u.name AS city_name  
FROM world x, x.mondial.country y, y.province z, z.city u  
WHERE y.name = "Greece";
```

The problem:

Error: Type mismatch!

```
"name": "Greece",  
"province": [ ...  
  { "name": "Attiki",  
    "city": [ { "name": "Athens"... }, { "name": "Pireus"... }, ... ]  
    ... },  
  { "name": "Ipiros",  
    "city": { "name": "Ioannia"... }  
    ... }, ... ]
```

city is an array

city is an object

world

```
{ { "mondial":  
  { "country": [{Albania}, {Greece}, ...],  
    "continent": [...],  
    "organization": [...],  
    ...  
  }  
}
```

Return province and city names

```
SELECT z.name AS province_name, u.name AS city_name  
FROM world x, x.mondial.country y, y.province z, z.city u  
WHERE y.name="Greece" AND IS_ARRAY(z.city);
```

The problem:

```
"name": "Greece",  
"province": [ ...  
  { "name": "Attiki",  
    "city": [ { "name": "Athens"...}, { "name": "Pireus"...}, ...]  
    ...},  
  { "name": "Ipiros",  
    "city": { "name": "Ioannia"...}  
    ...}, ...
```

city is an array

city is an object

world

```
{ { "mondial":  
  { "country": [{Albania}, {Greece}, ...],  
    "continent": [...],  
    "organization": [...],  
    ...  
  }  
}
```

Return province and city names

Note: get name
directly from z

```
SELECT z.name AS province_name, z.city.name AS city_name  
FROM world x, x.mondial.country y, y.province z  
WHERE y.name="Greece" AND NOT IS_ARRAY(z.city);
```

The problem:

```
"name": "Greece",  
"province": [ ...  
  { "name": "Attiki",  
    "city": [ { "name": "Athens"...}, { "name": "Pireus"...}, ...]  
    ...},  
  { "name": "Ipiros",  
    "city": { "name": "Ioannia"...}  
    ...}, ...
```

city is an array

city is an object

world

```
{ { "mondial":  
  { "country": [{Albania}, {Greece}, ...],  
    "continent": [...],  
    "organization": [...],  
    ...  
  }  
}
```

Return province and city names

```
SELECT z.name AS province_name, u.name AS city_name  
FROM world x, x.mondial.country AS y, y.province AS z,  
  
  (CASE WHEN IS_ARRAY(z.city) THEN z.city  
        ELSE [z.city] END) AS u ← array  
  
WHERE y.name="Greece";
```

Get both!

world

```
{ { "mondial":  
  { "country": [{Albania}, {Greece}, ...],  
    "continent": [...],  
    "organization": [...],  
    ...  
  }  
}
```

Return province and city names

```
SELECT z.name AS province_name, u.name AS city_name  
FROM world x, x.mondial.country y, y.province z,
```

```
(CASE WHEN z.city IS missing THEN []  
      WHEN IS_ARRAY(z.city) THEN z.city  
      ELSE [z.city] END) AS u
```

```
WHERE y.name="Greece";
```

Even better

Useful Functions

- `is_array`
- `is_boolean`
- `is_number`
- `is_object`
- `is_string`
- `is_null`
- `is_missing`
- `is_unknown = is_null or is_missing`