CSE 414: Section 6
NoSQL, SQL++

November 1st, 2018
Query workload types

**OLTP** (Online *Transactional* Processing)
- Atomic operations (one or multi entities). E-commerce, webapps.
- A small number of records per query - “Latest state”

**OLAP** (Online *Analytical* Processing)
- Analytics and data-warehousing. Reporting, decision support.
- Many records per query - “Aggregated stats” on “Bigger data”

“One Size Fits All”: An Idea Whose Time Has Come and Gone
Scaling methods

**Scale up** (vertically)
- Add more power to a single node
- Diminishing returns

**Scale out** (horizontally)
- Cheap commodity hardware
- Management / coordination complexity
Partitioning & Replication

Partitioning

Or “Sharding”, “Distribution, ”Fragmentation”

- **Motivation:**
  - BIG data - need to split up! (e.g. PB-level)
  - Availability: better write (and single-record read) throughput

- **Challenge: fair share of requests**
  - Choice of partitioning schemes
  - “Justin Bieber Effect” -> “hot spots”
Partitioning & Replication

Replication

- **Motivation:**
  - Fault-tolerance / durability: power / disk failures
  - Keep data close to the user (geographically)
  - Availability: better read (and potentially write) throughput

- **Challenge: keeping data in sync**
  - E.g. write to a leader and then propagate
  - Choice of consistency models
NoSQL

- No clear definition:
  - Non-relational
  - + scalability, + availability, + flexibility
  - - consistency, - OLAP performance
  - Open source implementations

- Motivation
  - The need to scale
  - Lots of web apps mostly OLTP queries
    - Read/write intensive
    - but fewer joins & aggregates
Data Models

- **Key-value stores**
  - Opaque value
  - e.g., Project Voldemort, Memcached

- **Document stores**
  - “key-object”
  - e.g., SimpleDB, CouchDB, MongoDB, AsterixDB

- **Extensible Record Stores**
  - “column groups”
  - e.g., BigTable, HBase, Cassandra, PNUTS

- **Graph**
  - E.g. Neo4j
NoSQL: DynamoDB

Document and Key-Value Stores!?  
Jeff Bezos wants his shopping carts full
Throughput motivated

Dynamo: Amazon’s Highly Available Key-value Store
Giuseppe DeCandia, Deniz Hastorun, Madan Jampani, Gunavardhan Kakulapati, Avinash Lakshman, Alex Pilchin, Swaminathan Sivasubramanian, Peter Vosshall and Werner Vogels
Amazon.com

Abstract
Reliability at massive scale is one of the biggest challenges we face at Amazon, one of the largest e-commerce operations in the world. The key to solving this problem is to design distributed systems such that failure is invisible to the user. In this paper, we present Dynamo, a distributed database that provides high availability without replicating data across a network of servers.

One of the lessons our organization has learned from operating Amazon’s platform is that the reliability and scalability of a system is dependent on how its application state is managed. Amazon uses a highly distributed, loosely coupled, service-oriented architecture to provide the scalability required by e-commerce.
**JSON and Semi-Structured Data**

**JSON, XML, Protobuf (also an IDL)**

Familiar - as your HTTP request/response
- Good for data exchange
- Maps to OOP paradigm

Also - as a database file
- Flexible tree-structured model
- Query langs: XQuery, XPath, etc.
AsterixDB, SQL++

- A semistructured NoSQL style data model (ADM)
- Extends JSON with object database ideas

Know the following:

- DDL: type (open vs. closed), data types (e.g. multiset). Creating an index.
- DML: Heterogenous Collections, Nesting / Unnesting.
- (Asterix stores data as flattened tables behind the scenes)
What is SQL++?

Just like SQL but parsed for processing JSON data

SQL++ has keywords to handle collections of data (i.e. non-flat data)
Motivation for SQL++

Why SQL++? Why not some other query language?

People are used to/like specifying data through SQL syntax

SQL-like language enforces idea of physical data independence
Useful Keywords/Syntax for HW

`is_array( ... )` ----> checks if value is an array

`splt(s, d)` ----> splits string s on delimiter d

`[ ... ]` ----> explicitly construct array

`(CASE WHEN ... THEN ... ELSE ... END)` ----> combine with "is_array(...)"

`MISSING` ----> reserved keyword like "NULL"

`\` ... `\` ----> backtick needed for accessing keys with names containing “-”