Introduction to Data Management CSE 414

Unit 4: RDBMS Internals Logical and Physical Plans Query Execution Query Optimization

(3 lectures)

Introduction to Data Management CSE 414

Lecture 15: Introduction to Query Evaluation

Announcements

• WQ5 (datalog) due tomorrow

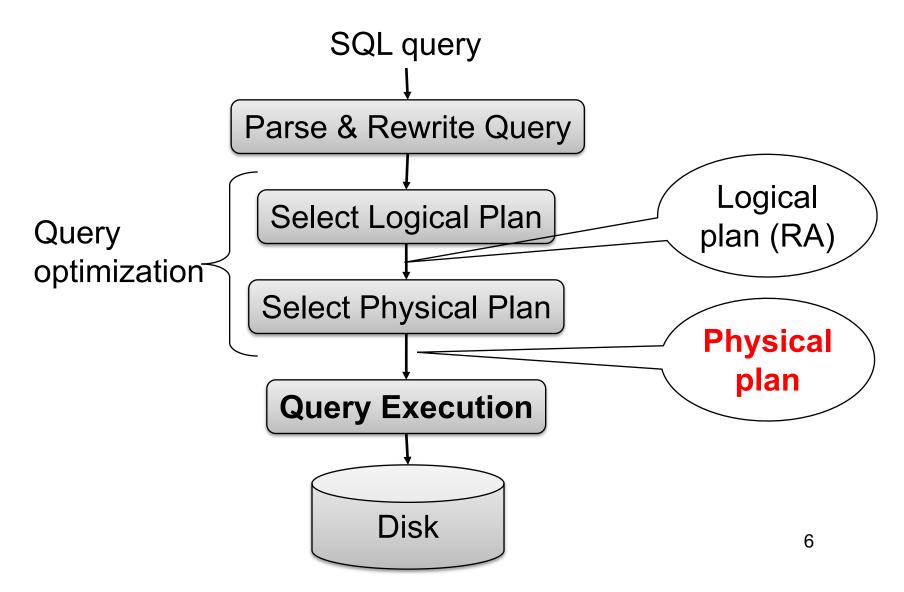
- HW4 (datalog) due tomorrow
- Midterm review session this evening
 - 5:30pm, CSE 2nd Floor Breakout

Class Overview

- Unit 1: Intro
- Unit 2: Relational Data Models and Query Languages
- Unit 3: Non-relational data
- Unit 4: RDMBS internals and query optimization
- Unit 5: Parallel query processing
- Unit 6: DBMS usability, conceptual design
- Unit 7: Transactions
- Unit 8: Advanced topics (time permitting)

From Logical RA Plans to Physical Plans

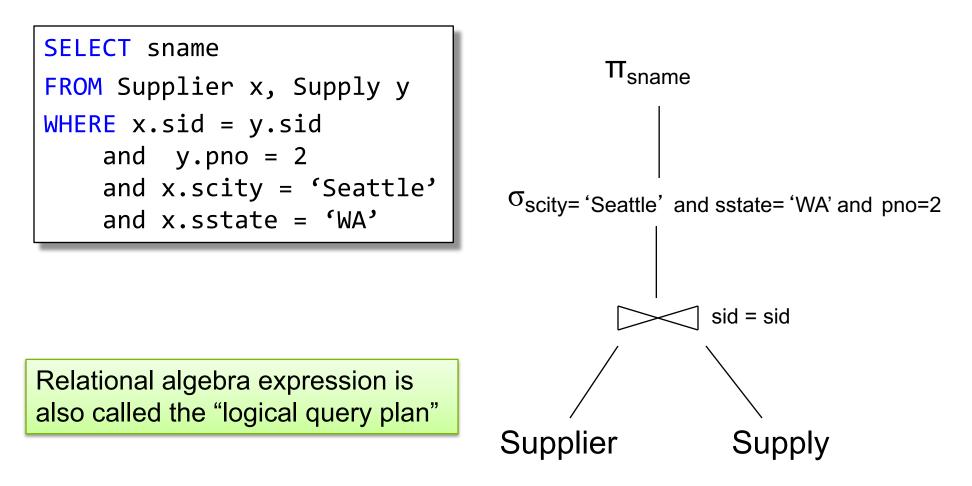
Query Evaluation Steps Review



Logical vs Physical Plans

- Logical plans:
 - Created by the parser from the input SQL text
 - Expressed as a relational algebra tree
 - Each SQL query has many possible logical plans
- Physical plans:
 - Goal is to choose an efficient implementation for each operator in the RA tree
 - Each logical plan has many possible physical plans

Review: Relational Algebra



Logical Plan v.s. Physical Plan

- Logical Plan = a Relational Algebra tree
- Physical Plan = a Logical Plan plus annotation of each operator with an algorithm

Query Optimization and Execution

- Query optimizer:
 - Choose a good logical plan
 - Refine it to a good physical plan
 - Sometimes these steps are intertwined
- Query execution
 - Execute the physical plan

Query Execution

Physical Operators

Relational algebra operators:

- Selection, projection, join, union, difference
- Group-by, distinct, sort

Physical operators:

- For each operators above, several possible algorithms
- Main memory algorithms, or disk-based algorithms

Main Memory Algorithms

Logical operator:

Supplier M_{sid=sid} Supply

Propose three physical operators for the join, assuming the tables are in main memory:

1.

2.

3.

Main Memory Algorithms

Logical operator:

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Propose three physical operators for the join, assuming the tables are in main memory:

1.	Nested Loop Join	O(??)
2.	Merge join	O(??)
3.	Hash join	O(??)

Main Memory Algorithms

Logical operator:

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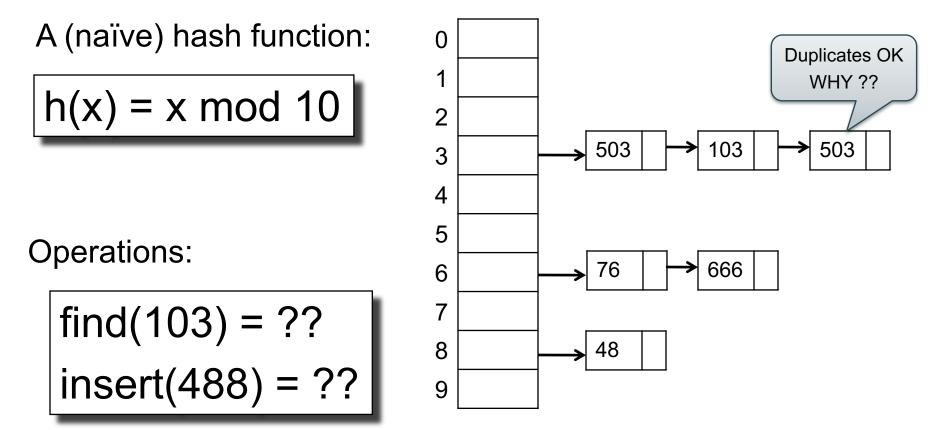
Propose three physical operators for the join, assuming the tables are in main memory:

- 1. Nested Loop Join
- 2. Merge join
- 3. Hash join

O(n²) O(n log n) O(n) ... O(n²)

BRIEF Review of Hash Tables

Separate chaining:



BRIEF Review of Hash Tables

- insert(k, v) = inserts a key k with value v
- Many values for one key
 Hence, duplicate k's are OK
- find(k) = returns the <u>list</u> of all values v associated to the key k

Query Execution

- Join R ⋈ S: e.g. using hash-join:
 - Nested-loop: forall x in R forall y in S do …
 - Hash–join: build a hash table on S, probe R
- Selection: σ(R): e.g. "on-the-fly"
- But what about a larger plan?
 - Each operator implements the Iterator Interface

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W

σ

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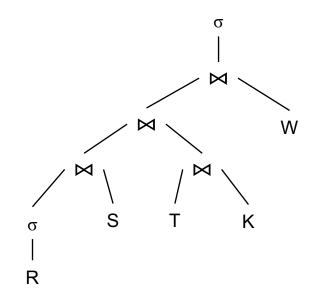
σ

R

S

Each operator implements three methods:

- open()
- next()
- close()



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Example "on the fly" selection operator

interface Operator {

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// returns null when done
Tuple next ();
```

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```
class Select implements Operator {...
  void open (Predicate p,
             Operator child) {
    this.p = p; this.child = child;
  }
  Tuple next () {
    boolean found = false;
   Tuple r = null;
   while (!found) {
       r = child.next();
       if (r == null) break;
       found = p(in);
    }
```

```
// cleans up (if any)
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void close ();
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Example "on the fly" selection operator

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interface Operator {
  // initializes operator state
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  void open (...);
                                    }
  // calls next() on its inputs
  // processes an input tuple
  // produces output tuple(s)
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  Tuple next ();
                                       }
                                      return r;
  // cleans up (if any)
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  void close ();
}
                                  }
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   while (!found) {
       r = child.next();
       if (r == null) break;
       found = p(in);
    }
    return r;
  }
 void close () { child.close(} }
```

interface Operator {

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void open (...);
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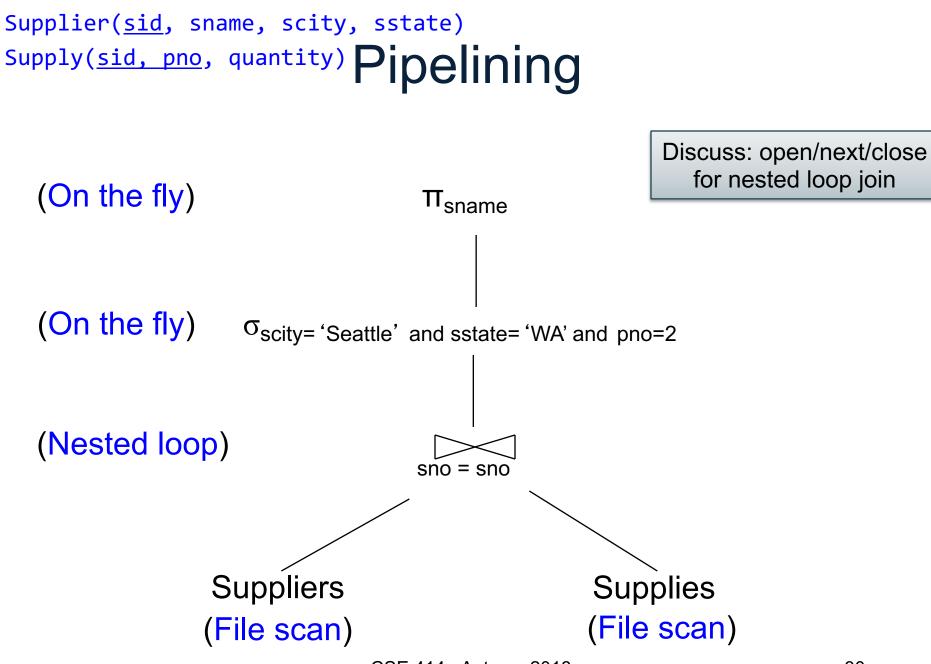
Query plan execution

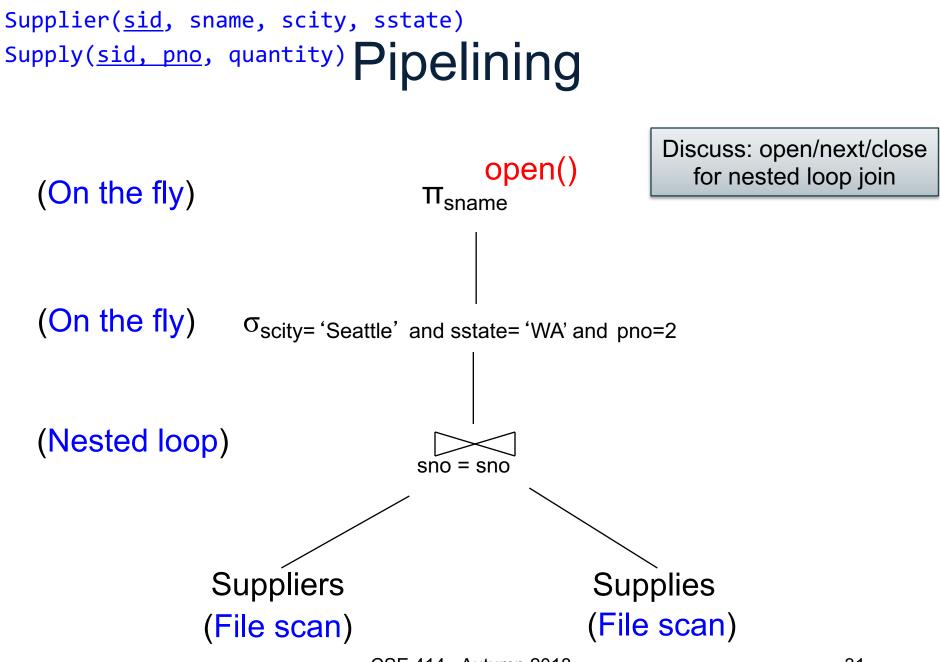
```
Operator q = parse("SELECT ...");
q = optimize(q);
```

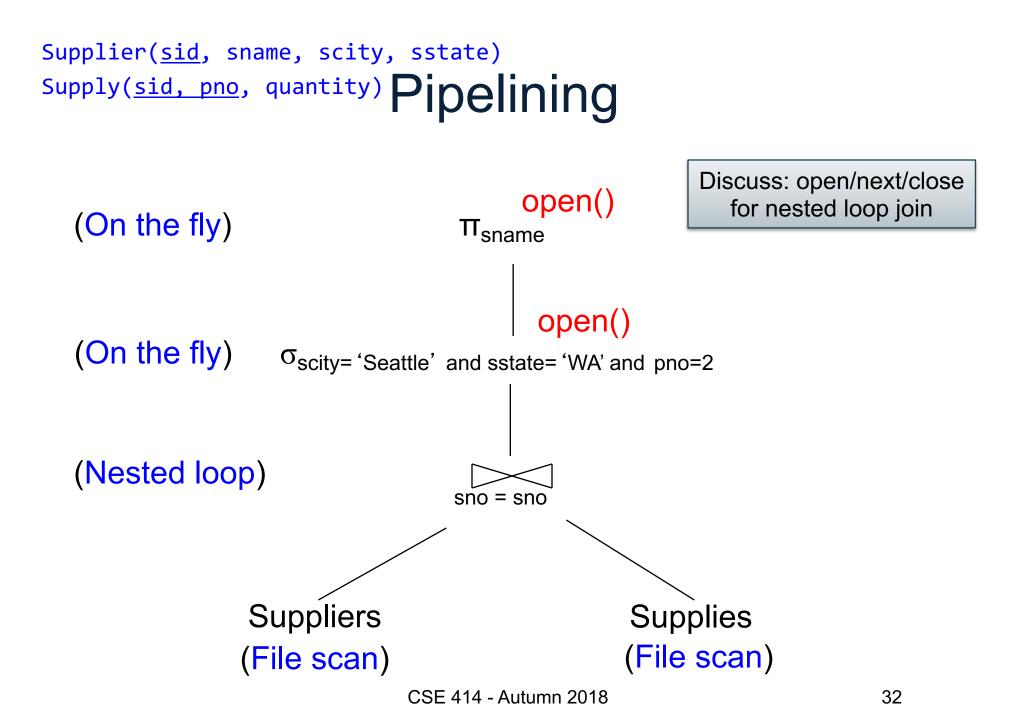
```
q.open();
while (true) {
  Tuple t = q.next();
  if (t == null) break;
  else printOnScreen(t);
}
q.close();
```

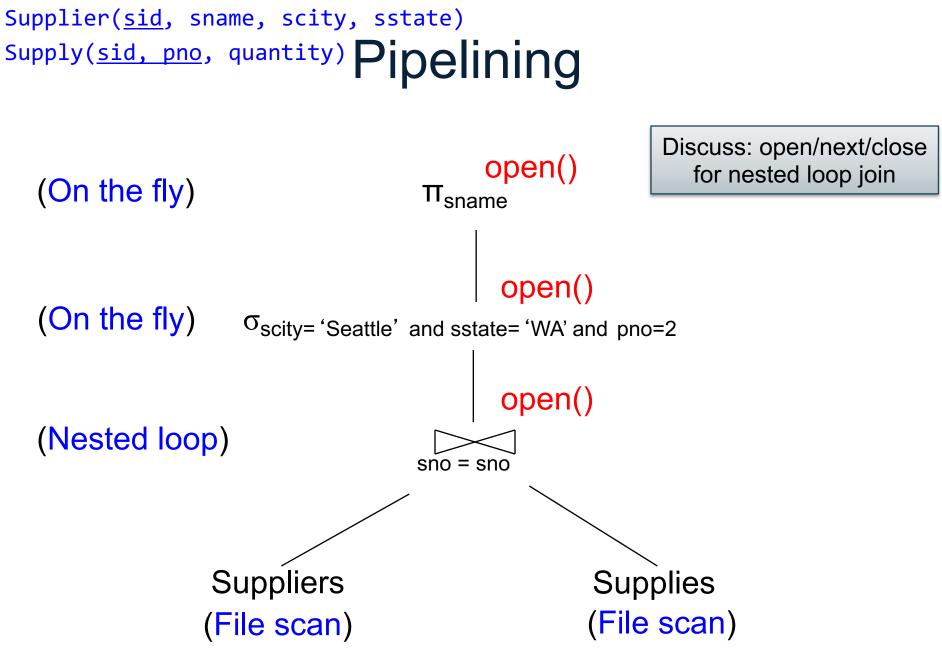
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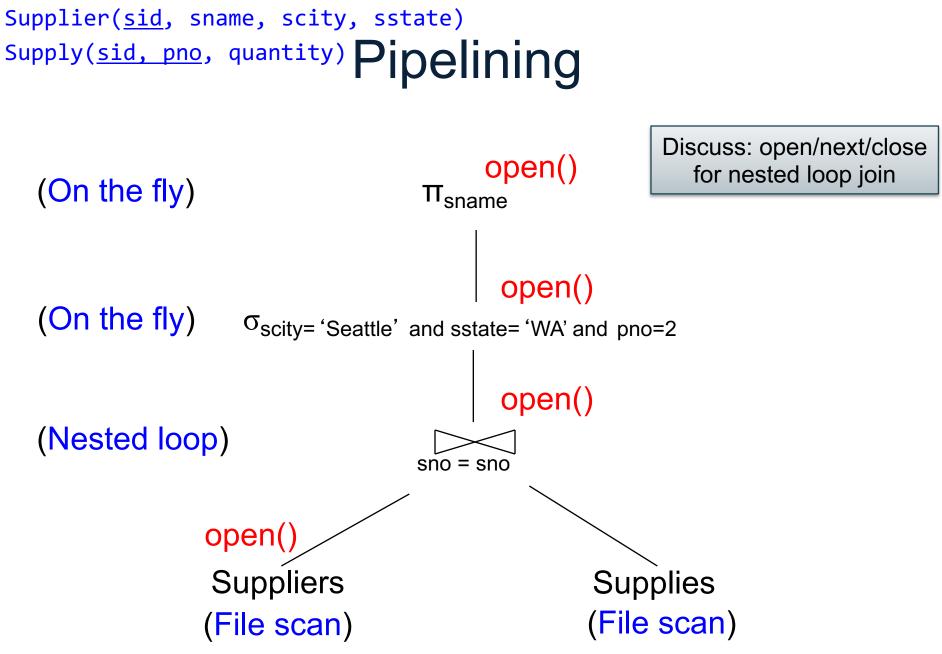
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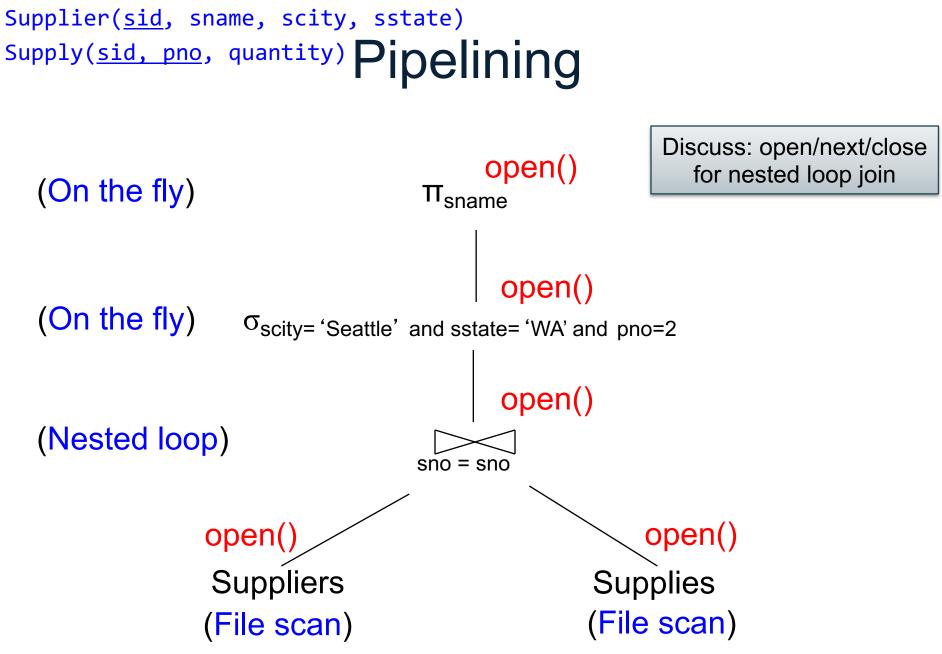


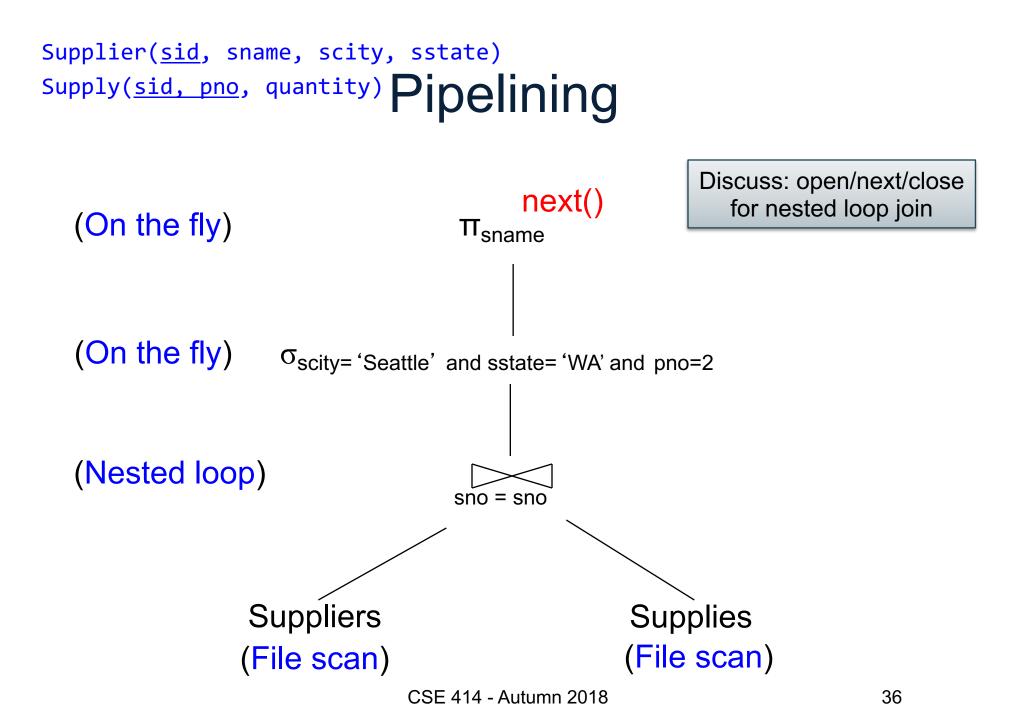


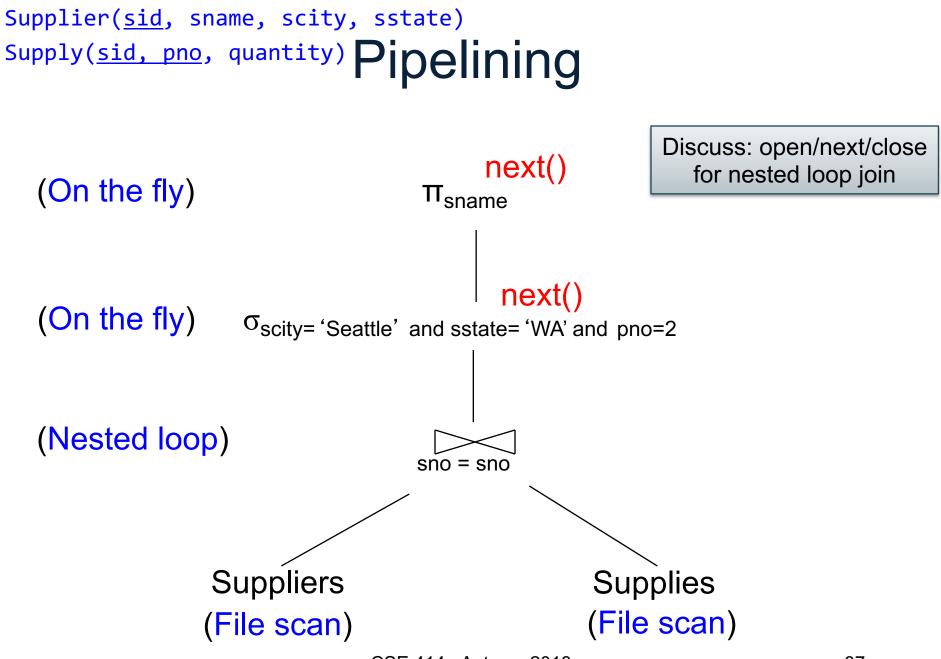


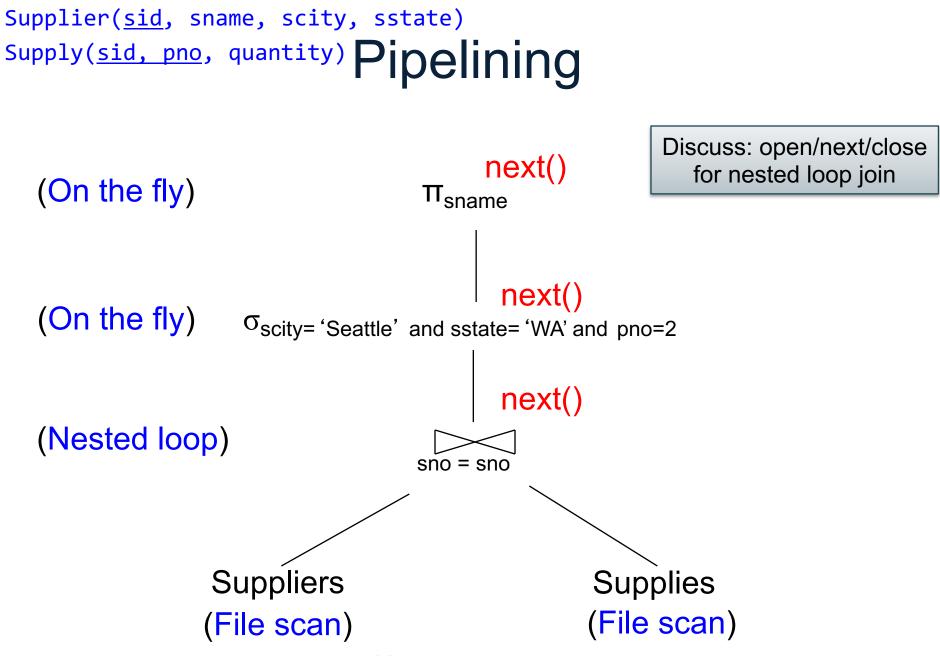




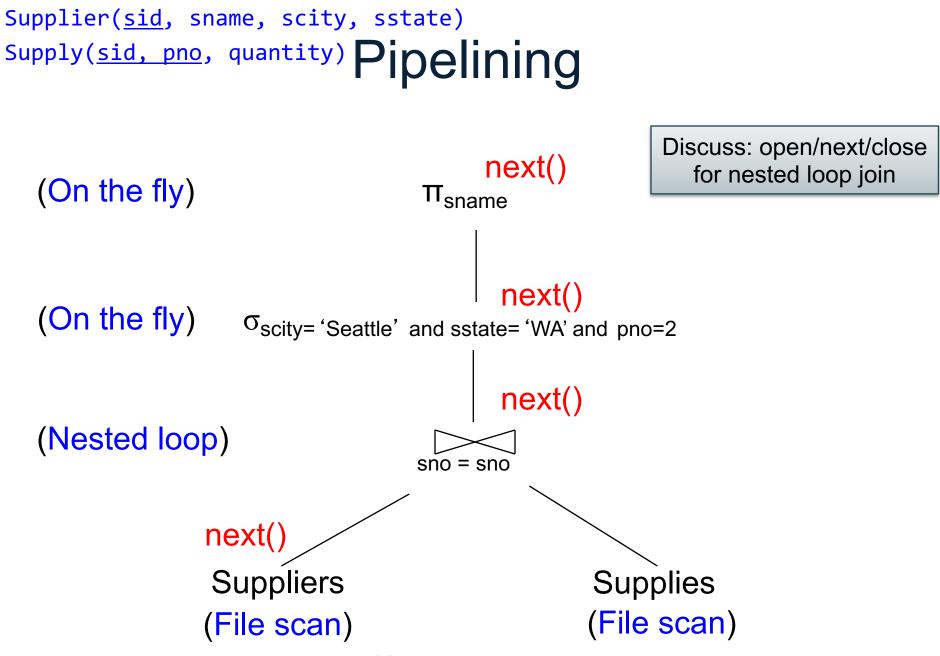


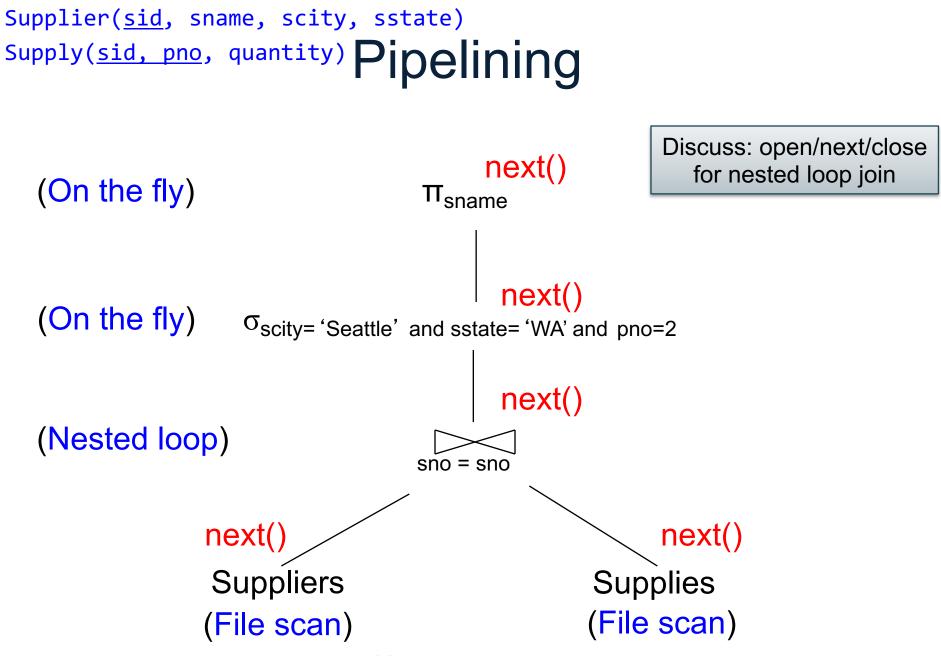




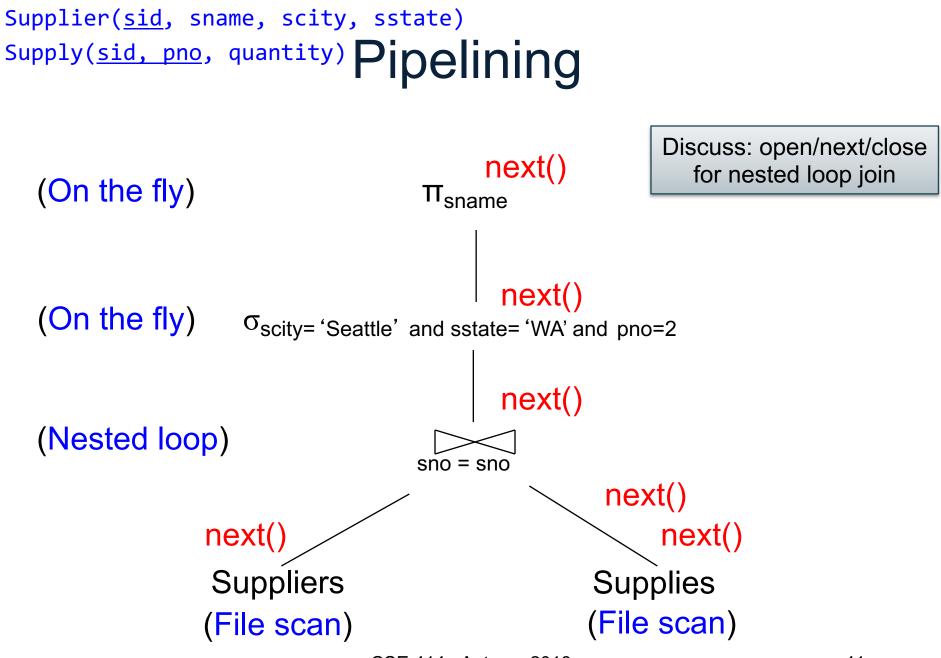


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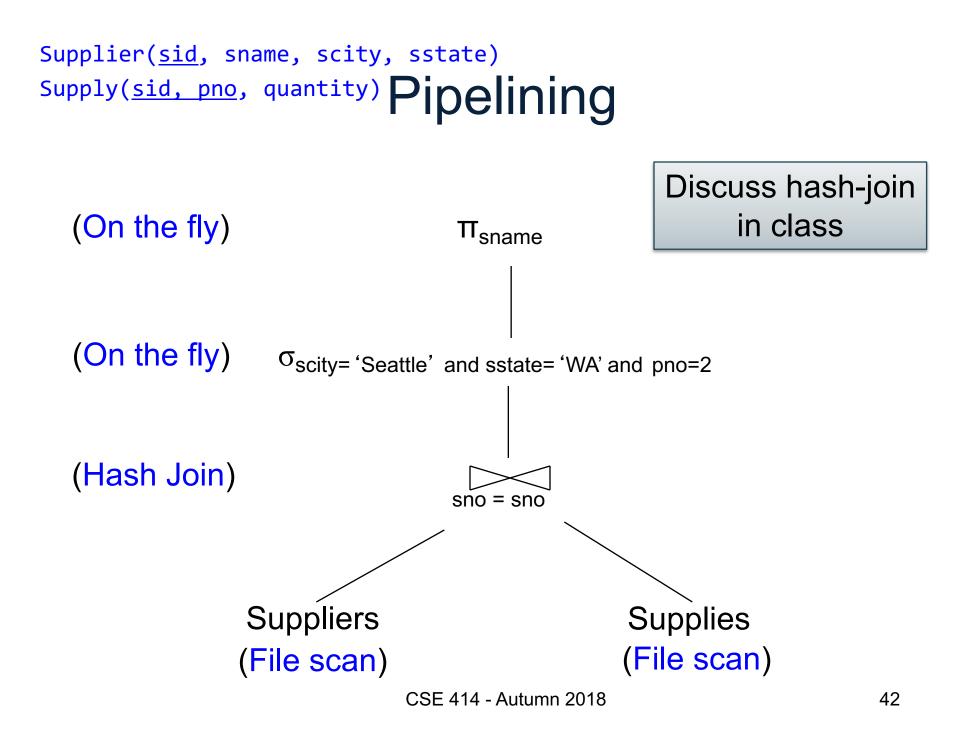


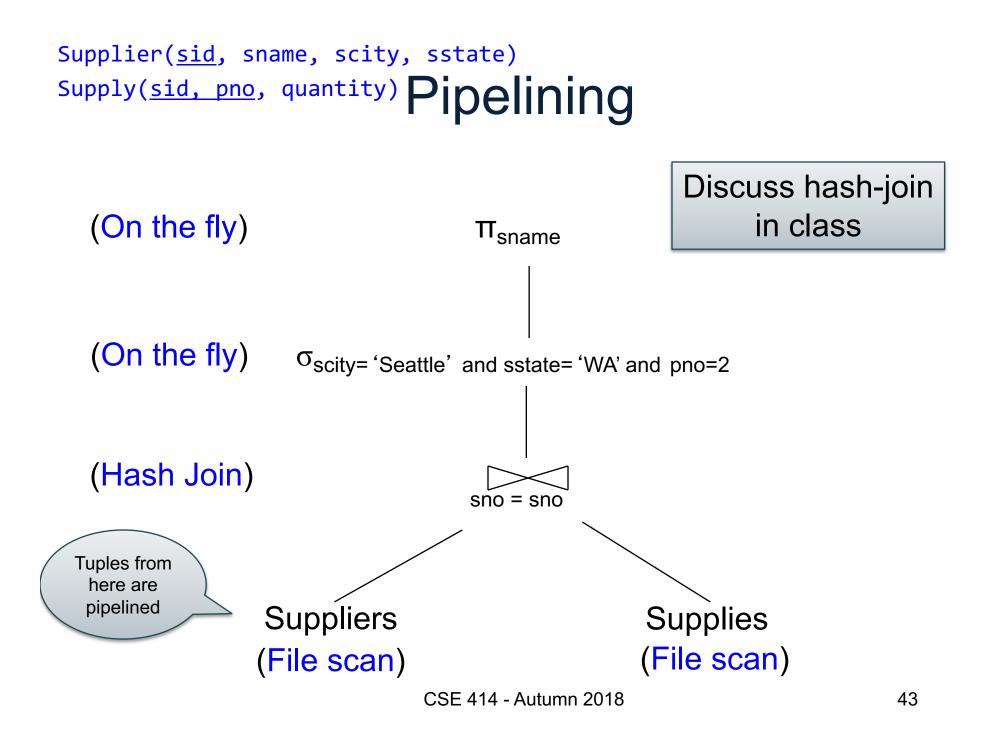


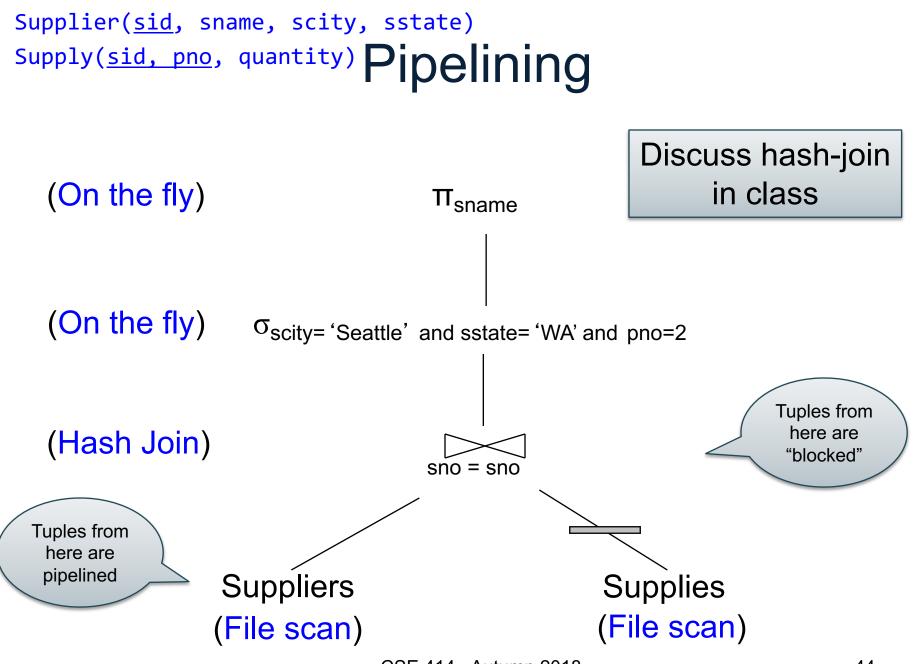
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Pipeline v.s. Blocking

- Pipeline
 - A tuple moves all the way through up the query plan
 - Advantages: speed
 - Disadvantage: need all hash at the same time in memory
- Blocking
 - The entire result of the subplan is computed (and stored to disk) before the first tuple is sent up the plan
 - Advantage: saves memory
 - Disadvantage: slower

Discussion on Physical Plan

More components of a physical plan:

- Access path selection for each relation
 - Scan the relation or use an index (next lecture)
- Implementation choice for each operator
 - Nested loop join, hash join, etc.
- Scheduling decisions for operators
 - Pipelined execution or intermediate materialization