## Database Systems CSE 414

Section 10: Big Data \& Review

## Non-Parallel Query Evaluation

## Example Schema

Product(pid, name, category)

- 10,000 tuples and 1,000 blocks
- 40 different categories

Order(store, pid, price, quantity)

- 1,000,000 tuples and 50,000 blocks
- prices range from $\$ 1$ to $\$ 100$


## Example Query

Compute the total revenue, for each store, from electronics costing more than $\$ 5$ each:

SELECT o.store, sum(o.price * o.quantity)<br>FROM Order o, Product p<br>WHERE o.pid = p.pid AND o.price > 5 AND p.category $=$ 'electronics'<br>GROUP BY o.store

## Problem 1

## Give an RA expression that:

- computes the result of the query
- does not benefit from the indexes already present



## Problem 2

Estimate the cost of the RA expression from Problem 1 after filling in physical implementation details

- assume grouping / aggregation can be done on the fly
- Details:
- nested loop join
- write Products to temp T1
- grouping / aggregation done with in memory hash table
- Scan Product \& writing to T1 costs 50k + 1k + 25
- Nested loop join costs 47.5 k * $25=1,125 \mathrm{k}$
- Total cost is $1,238,525$ blocks ( $\sim 1 \mathrm{M}$ is fine)


## Problem 3

## Give an RA expression that:

- computes the result of the query
- does benefit from the indexes already present

$\gamma$ store, sum(price $\times$ quanity) $\rightarrow \mathrm{rev}-\pi$ store, rev


## Problem 4

Estimate the cost of the RA expression from Problem 3 after filling in physical implementation details

- assume grouping / aggregation can be done on the fly
- Details:
- nested loop join using index on Product(pid)
- grouping / aggregation done with in memory hash table
- Lookup of Product costs 1 block
- Nested loop join costs 50k + 950k * 1 = 1000k
- Total cost is $\sim 1 \mathrm{M}$ blocks (everything else on the fly)


## Parallel Query Evaluation

## Problem 5

Draw a pipeline that computes the same result in a parallel fashion using N nodes


## Problem 6

## Estimate the cost of executing the pipeline of Problem 5

- Only costs are on disk reads of input
- (everything should fit in memory)
- Each worker reads 50k/N + 1k/N blocks
- Since all workers are reading simultaneous, wait time is time to read $51 \mathrm{k} / \mathrm{N}$ blocks (plus lower order work)


## Problem 7

1. Does your analysis predict a linear speedup as more nodes are added?

Yes
2. Does your analysis predict a linear scaleup as more nodes are added?

Yes
3. How realistic is this?

Fair with a small number of machines, but
expect stragglers to be noticeable with 1000 s

## Problem 8

Describe how to achieve a similar speedup with MapReduce

- MapReduce does only one shuffle, so we need 2 jobs
- First job:
- map Orders to (pid,('O', ...)) and Products to (pid,('P',...) for those rows that satisfy selection criteria
- reducer adds product info to each order in the list
- note: only one Product in each list since pid is primary key
- Second job:
- map Order+Product to (store, (...))
- reducer sums revenue and outputs (store, revenue)


## Problem 9

Would your MapReduce have the same IO cost and speedup as the pipeline from problem 6?

- MapReduce writes intermediate results to disk resulting in more IO
- Two intermediate results and two outputs written
- None of these are larger than the input, though, so the total cost is no more than $7 x$ the ideal pipeline
- really $6 x$ since the final output is small
- Despite a constant factor more IO, it should still have a linear speedup (in principle).

