
Symbols

CSE 413, Autumn 2002
Programming Languages

<http://www.cs.washington.edu/education/courses/413/02au/>

Readings and References

- Reading
 - » Section 2.3.1, *Structure and Interpretation of Computer Programs*, by Abelson, Sussman, and Sussman
- Other References
 - » Sections 4.1.2, 6.1, 6.3.3, *Revised⁵ Report on the Algorithmic Language Scheme (R5RS)*

Evaluating symbols and expressions

- We've been using symbols and lists of symbols to refer to values of all kinds in our programs
 - (+ a 3)
 - (inc b)
- Scheme evaluates the symbols and lists that we give it
 - » numbers evaluate to themselves
 - » symbols evaluate to their current value
 - » lists are evaluated as expressions defining procedure calls on a sets of actual arguments

Manipulating symbols, not values

- What if we want to manipulate the symbols, and not the value of the symbols
 - » perhaps evaluate after all the manipulation is done
- We need a way to say "use this symbol or list as it is, don't evaluate it"
- Special form quote
 - >(define a 1)
 - >a => 1
 - >(quote a) => a

Special form: quote

`(quote <datum>)`

or `'<datum>`

- This expression always evaluates to *datum*
 - » datum is the external representation of the object
- The `quote` form tells Scheme to treat the given expression as a data object directly, rather than as an expression to be evaluated

Quote examples

```
(define a 1)
```

```
a => 1
```

a is a symbol whose value is the number 1

```
(quote a) => a
```

```
(define b (+ a a))
```

```
b => 2
```

b is a symbol whose value is the number 2

```
(define c (quote (+ a b)))
```

```
c => (+ a b)
```

```
(car c) => +
```

```
(cadr c) => a
```

```
(caddr c) => b
```

c is a symbol whose value is the list (+ a b)

quote can be abbreviated: '

```
'a => a
```

```
'(+ a b) => (+ a b)
```

```
'() => ()
```

```
(null? '()) => #t
```

a single quote has the exact same effect as the `quote` form

```
'(1 (2 3) 4) => (1 (2 3) 4)
```

```
'(a (b (c))) => (a (b (c)))
```

```
(car '(1 (2 3) 4)) => 1
```

```
(cdr '(1 (2 3) 4)) => ((2 3) 4)
```

lists are easily expressed as quoted objects

Building lists with symbols

- What would the interpreter print in response to evaluating each of the following expressions?

```
(list 'a 'b)
```

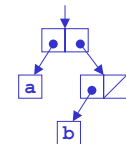
```
(cons 'a (list 'b))
```

```
(cons 'a (cons 'b '()))
```

```
(cons 'a '(b))
```

```
'(a b)
```

(a b)

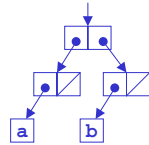


Building lists with symbols

- What would the interpreter print in response to evaluating each of the following expressions?

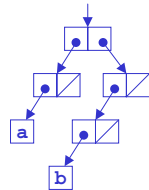
```
(cons 'a 'b)
```

```
((a) b)
```



```
(list 'a 'b)
```

```
((a) (b))
```



Comparing items

- Scheme provides several different means of comparing objects
 - » Do two numbers have the same value?
 - (= a b)
 - » Are two objects the same object?
 - (eq? a b), (eqv? a b)
 - » Are the corresponding elements the same objects?
 - Comparison is done recursively if elements are lists.
 - (equal? list-a list-b)

(member item s)

```
; find an item of any kind in a list s
; return the sublist that starts with the item
; or return #f
```

```
(define (member item s)
  (cond
    ((null? s) #f)
    ((equal? item (car s)) s)
    (else (member item (cdr s)))))
```

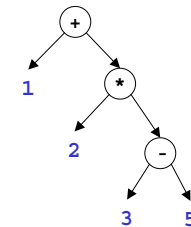
```
(member 'a '(c d a))      => (a)
(member '(1 3) '(1 (1 3) 3)) => ((1 3) 3)
(member 'b '(a (b) c))   => #f
```

Recall: Expression tree example

infix notation (1 + (2 * (3 - 5)))

Scheme expression (+ 1 (* 2 (- 3 5)))

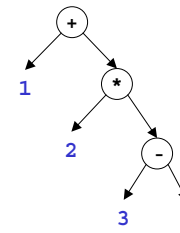
expression tree



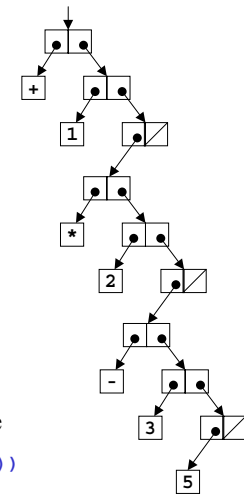
Represent expression with a list

- Each node is represented by a 3-element list
 - » (operator left-operand right-operand)
- Operands can be
 - » numbers (explicit values)
 - » other expressions (lists)
- In previous implementation, operators were the actual procedures
 - » This time, we will use symbols throughout

Expressions as trees, trees as lists



logical expression tree
(1 + (2 * (3 - 5)))



our data structure

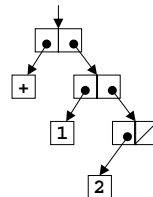
'(+ 1 (* 2 (- 3 5)))

eval-expr

```
(define (eval-op op)
  (cond
    ((eq? op '+) +)
    ((eq? op '-') -)
    ((eq? op '/') /)
    ((eq? op '*') *)))

(define (eval-expr exp)
  (if (not (pair? exp))
      exp
      ((eval-op (operator exp))
       (eval-expr (left exp))
       (eval-expr (right exp)))))
```

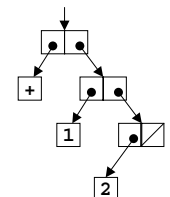
(eval-expr '(+ 1 2))



evaluator

```
(define (evaluator exp)
  (if (not (pair? exp))
      exp
      ((eval (operator exp))
       (evaluator (left exp))
       (evaluator (right exp)))))
```

(evaluator '(+ 1 2))



Traversing a binary tree

- Recall the definitions of traversal

- » pre-order

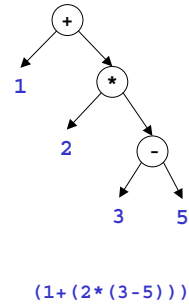
this node, left branch, right branch

- » in-order

left branch, this node, right branch

- » post-order

left branch, right branch, this node



Traverse the expression tree

```
(define f '(+ 1 (* 2 (- 3 5))))  
  
(define (in-order exp)  
  (if (not (pair? exp))  
      (list exp)  
      (append (in-order (left exp))  
              (list (operator exp))  
              (in-order (right exp)) )))  
  
(define (post-order exp)  
  (if (not (pair? exp))  
      (list exp)  
      (append (post-order (left exp))  
              (post-order (right exp))  
              (list (operator exp)))))
```

(in-order f)
(1 + 2 * 3 - 5)

(post-order f)
(1 2 3 5 - * +)