Interviewing



CSE 403

"... in my old age I treat Dilbert less as farce and more as documentary." – Patrick McKenzie

For and from you

- Those who have done this before—Think about what you want to add, because I'll be asking throughout.
- Others—You're going to be doing this soon, so pay attention!

The Process

- 1. Recruiter/resume screen
- 2. Preliminary interview(s)
 - Non-technical phone screen
 - 1-2 technical phone interviews
 - 1-2 technical on-campus interview
 - 1-2 online programming challenges
- 3. On-site interview day(s)
 - 2-7 in-person technical interviews
- 4. Follow-up technical phone/video interview(s)

Timeline: 3 weeks to 3 months

Any other processes?

- DO Practice real questions
 - Strongly prefer breadth of knowledge to depth
 - Do the questions—don't just read the answers
 - Read interview books and websites
 - Interviewers look here too
 - Share with friends (but beware NDAs)
- DO use paper or a whiteboard, not a computer
- DO switch off with a friend being "interviewer" and "interviewee"

- DO know the obvious topics
 - Depth-first and bread-first traversals of DAGs
 - Implementation/operations/traversals/running times for hash tables, binary (search) trees, arrays, singly-linked lists, and heaps
 - Quicksort, merge sort
 - Non-traditional uses of hash tables
 - Dynamic programming
 - (These are not the most import software engineering skills, but they show up on interviews anyway. Why?)
- DO pick a good language and know it well
 - Most companies let you pick any language (tip: try Python)
 - Use language features that make things easy (e.g., list slices and generators in Python)

- DON'T learn the complex data structures
 - Your interviewers haven't written an AVL tree since college, if ever
 - Most questions feature traversals of arrays/strings, singly-linked lists, grids (twodimensional arrays), and DAGs
- DON'T trust the recruiter to tell you about questions and topics to expect
 - Each interviewer selects their own questions

- DO learn the patterns in solutions. Examples?
 - Dynamic programming on 2**n solutions
 - Slow-pointer/fast-pointer traversal of linked lists
 - Heaps are common
 - Range constraints (last five minutes, ages) often imply easy constant-space solutions
 - To determine if two strings are anagrams, sort their characters

Chat for a couple minutes with the people around you!

• Other DOs or DON'Ts for preparing?

- Practice nugget-first/situation-action-result
 How did you lower costs or increase profits?
- Focus on recent experience
- Prepare for typical questions. Examples?
 - Tell me about a project you're working on.
 - Tell me about a recent programming challenge you faced.
 - Why do you want to work here?
 - Tell me about a recent conflict with a teammate.

This is your basic job description, so keep it in mind.

The Night Before the Interview

- Study the company
 - What do they build? What tools do they use? How do they present themselves? Organization structure?
- Study the position
 - Different companies assign different responsibilities to roles with the same title.
- Plan your trip so you can be comfortably on-time
 - Where is the building? How will you get there and back? How long will it take to get there? Whom will you ask for?
 - Dress comfortably and slightly better than their average employee.

In the Interview—Psychology

- You have to make the interviewer like you—be charismatic.
- If you're tense, it will show in your attitude and your answers, so stay calm!
 - Postpone important interviews until after you've had practice with other companies
- Some interviewers pick a question they know you can't solve just to see how far you get and how you handle the stress

Tackling a Technical Question: Outline

- 1. Write the problem on the whiteboard. Ask clarification questions.
- 2. Talk through an algorithm. No code yet!
- 3. Write the problem on the whiteboard. Ask clarification questions.
- 4. Step through at least one non-trivial test case. Fix bugs carefully and methodically.

- 1. Write the problem on the whiteboard. Ask clarification questions.
 - If you've done this exact problem, say so. Be prepared to describe the solution.
 - Guarantees that you understand the question.
 - Questions: What about symbolic links in file systems? Does this maze have an exit?
 - Others?

- 2. Talk through an algorithm. No code yet!
 - Always mention obvious-but-inefficient solutions. They're great fallbacks, and show that you *can* solve the problem.
 - You're never totally stuck. You can always solve at least part of the problem, so focus on that!

No matter what, **stay positive**. Laugh about your confusion!

- 3. Write code at a moderate pace (it will feel slow).
 - It's okay to forget some syntax or an API—just say so.
 - Use good decomposition: "Gee, I wish I had a function that ...". (Don't implement helpers yet, and only if the interviewer wants you to!)

It's worth saying again: No matter what, **stay positive**. Laugh it off!

- 4. Step through at least one non-trivial test case. Fix bugs carefully and methodically.
 - Don't be careless—make sure to completely understand the source of the problem before trying to fix it.

I said this already, but no matter what, **stay positive**. Laugh off the mistakes!

• What has worked for you in interviews?

Your turn to ask questions

- You are evaluated on the questions you ask
- Demonstrate your insight and passion
 - How do you overcome problem X given your problem Y (scale, distributed systems, tools, deployment, etc.)?
 - I'm interested in learning X. Did you come to this company with a background in X already, or are there opportunities to learn it?

Do you want to work there?

- Can you imagine getting along with your interviewers?
- Questions to ask:
 - Is there opportunity for advancement and movement between projects?
 - How much time would you spend in meetings per week? Coding per day?
 - What is the ratio of developers to testers to product managers?

After the Interview

- Relax—there's no point worrying and you cannot accurately judge your performance.
- If you haven't heard anything in a week, you can send a polite email.
- You can ask them to hurry up or give you more time to align with other companies' schedules. Be polite!

Did you get the job?

- You got the job
 - Negotiate. It's expected! Remember—a lot of money to you is peanuts to them.
- Or you didn't
 - Don't take it personally.
 - Companies encourage you to "try, try, try again".

Bibliography and Other Resources

- Cracking the Coding Interview (Gayle Laakmann)
- Programming Interviews Exposed (Mongan, Giguere, and Kindler)
- Elements of Programming Interviews (Aziz, Prakash, and Lee)
- "Don't Call Yourself a Programmer". Blog post. Patrick McKenzie (Kalzumeus Software).
- "How to Get a Job at Google". Thomas L. Friedman (New York Times).
- "UW CSE Recruiting Policy for Employers". UW CSE.