Decisive Device
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Deciding what to do as a group is not always quick and easy.

- No ideas
- Disagreeing
- No decisions

Our App’s aim is to make it easier for a group to arrange an informal event or activity by addressing these issues.
Software Architecture

Client-Server Architecture
- Clients (Android App)
  - Connect friends
  - Populate lobbies
  - User Interaction

Server
- Coordinate lobbies
- Persist lobby data
- Decide activities