

Decisive Device

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Deciding what to do as a group is not always quick and easy.

- ❑ No ideas
- ❑ Disagreeing
- ❑ No decisions

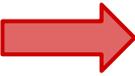
Our App's aim is to make it easier for a group to arrange an informal event or activity by addressing these issues.



UI Flow



I'm Bored!



Create an Event

Invite friends...

- Jeff
- Larry
- Satya
- Tim



- Activities
- Entertainment
- Food
- Custom:

- Activities
- Entertainment
- Food
- Custom:



Rank these:

1	See a Movie
2	Go Hiking
3	Tim's House

Rank these:

2	See a Movie
1	Go Hiking
3	Tim's House



- Activities
- Entertainment
- Food
- Custom:

- Activities
- Entertainment
- Food
- Custom:



Rank these:

2	See a Movie
3	Go Hiking
1	Tim's House

Rank these:

1	See a Movie
3	Go Hiking
2	Tim's House



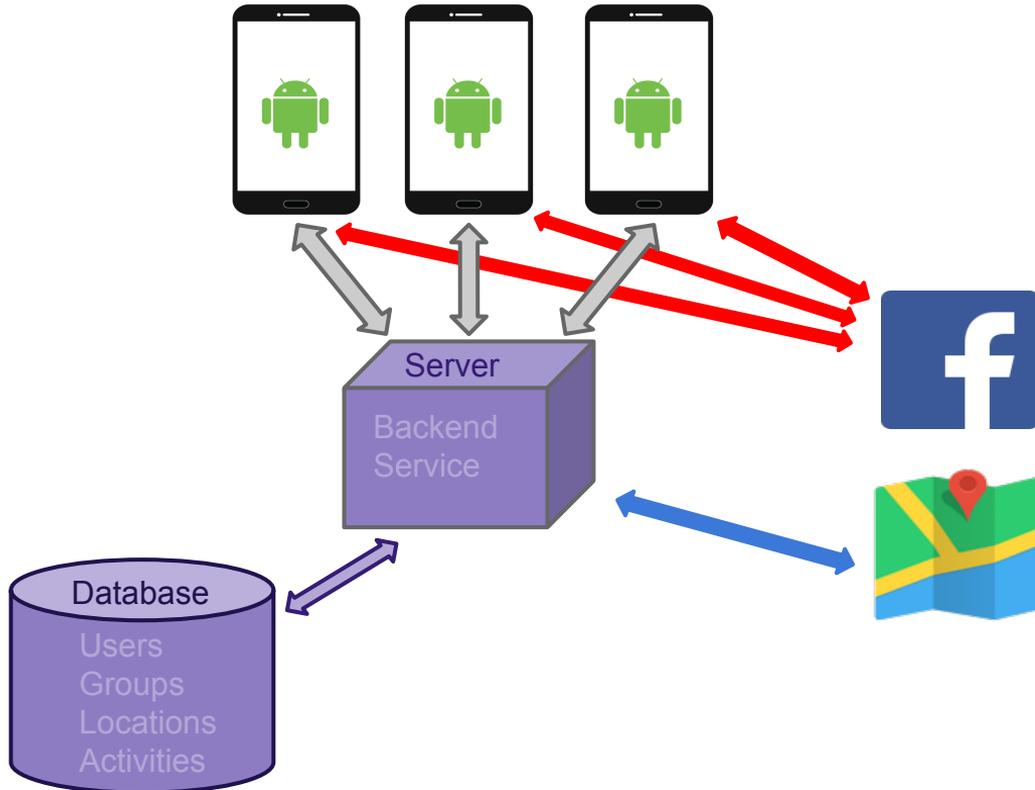
You are going to see a movie!

Time: 12:30pm
Location: 1234 Cinema Place

Off you go



Software Architecture



- Client-Server Architecture
- Clients (Android App)
 - Connect friends
 - Populate lobbies
 - User Interaction
- Server
 - Coordinate lobbies
 - Persist lobby data
 - Decide activities

