

CSE 403

Lecture 15

UI Automation / Functional Testing

Reading:

How to Break Software, Ch. 2, Whittaker

slides created by Marty Stepp

<http://www.cs.washington.edu/403/>

Recall: Kinds of testing

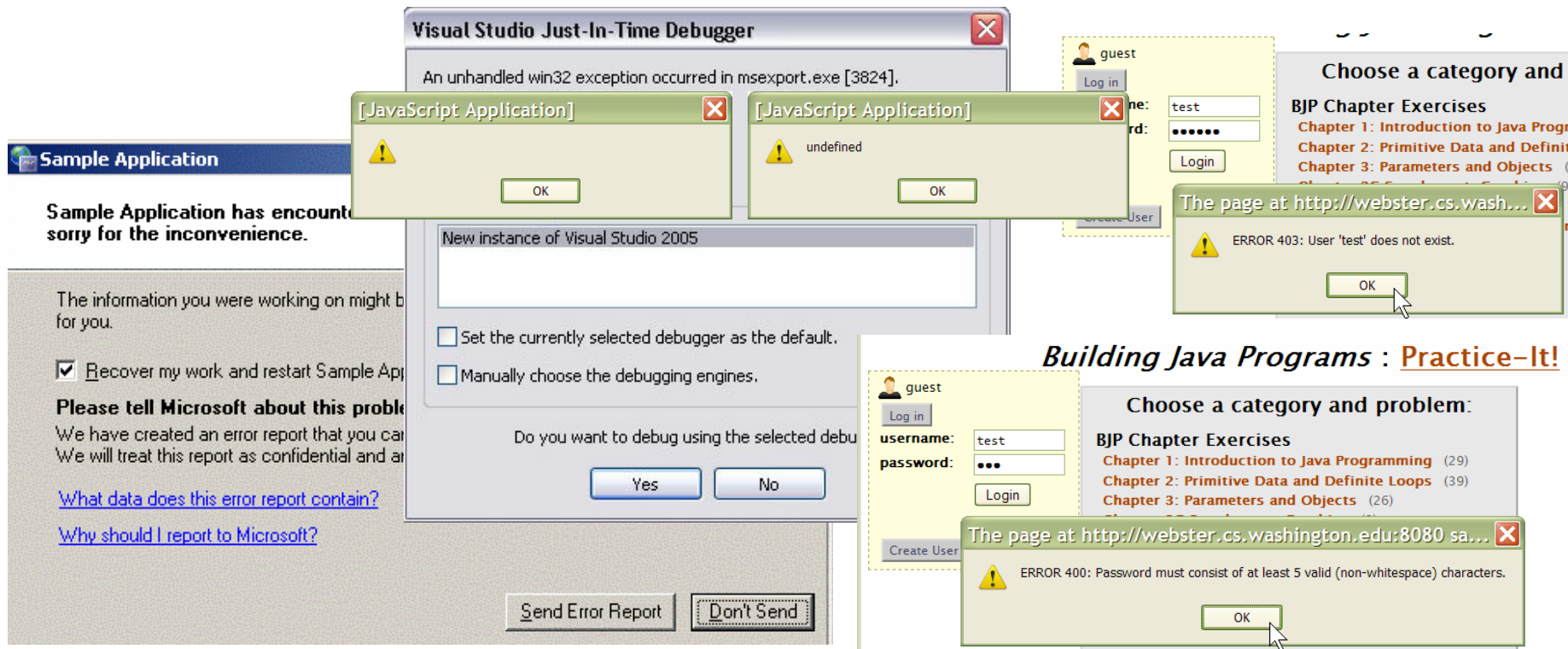
- **unit testing:** looks for errors in objects or subsystems
- **integration testing:** find errors when connecting subsystems
- **system testing:** test entire system behavior as a whole, with respect to scenarios and requirements
 - functional testing: test whether system meets requirements
 - performance testing: nonfunctional requirements, design goals
 - acceptance / installation testing: done by client

Functional testing

- **ad-hoc**: Just run the product and click things.
- **UI automation**: Simulate usage of a product's UI in code.
 - "record" usage and play back later
 - or write code to simulate mouse clicks
- Many developers rely too much on ad-hoc testing.
 - pro: Simple; fast; does not require specialized knowledge
 - con: Inaccurate; must be repeated many times; poor at catching regressions; costs more and more time later in the project
 - The ideal is a mix of both kinds of UI testing.

Flush out error messages

- empty strings (or strings made entirely of spaces, etc.)
- invalid strings (too short, too long; special characters)
- 0 or negative numbers
- settings that do not make sense in combination



Input buffer overflows

- When prompted for input, try to put in a very long string
 - Will it be accepted, leading to a strange appearance on the UI?

The screenshot shows a web browser window displaying a page titled "CSE 142 07au at AA". The page contains a table of students and an "Add Student" form. The student list table has the following data:

#	Student	Graded?	When?	Published?	Actions
1	ALLAWAY_	yes	Sat Oct 20 5:16pm	yes	Rename, Delete, Move
3	CHOL_	yes	Sat Oct 20 5:16pm	yes	Rename, Delete, Move
4	CHONG_	yes	Sat Oct 20 5:16pm	yes	Rename, Delete, Move
5	CONNOLLY_	yes	Sat Oct 20 5:16pm	yes	Rename, Delete, Move
6	COSTA_	yes	Sat Oct 20 5:16pm	yes	Rename, Delete, Move
2	ASTUDENTWITHAREALLYLONGNAMEOMGBOYISITLONGKEKEKEKEKEKEKEKE_0000000	no	not finished yet	no	Rename, Delete, Move
3	CHOL_	yes	Sat Oct 20	yes	Rename

The "Add Student" form includes the following fields:

- First name: Billy
- Last name: ASTUDENTWITHAREA
- Email ID: billy@u.washington.edu
- Student ID (7 digits): 0000000
- Timestamp: Monday, February 22, 2010, 9:51 AM

A red oval highlights the student entry with the extremely long name in the table. Below the table, a notification message is visible:

mailed-by u.washington.edu

This message is to inform you that a TA has added a student's homework files to his/her section for the following assignment:

- Course: 142
- Quarter: 07au
- Assignment: a1
- Section: AA (Jake England)
- Student: billy
- STUDENTWITHAREALLYLONGNAMEOMGBOYISITLONGKEKEKEKEKEKEKEKE
- Date/Time: Monday, February 22, 2010, 9:50 AM

Overflow data structures

- Whenever a UI shows a page or list, try to add to that list until it overflows, causing crashes, errors, or awkward appearance

The image displays two browser windows side-by-side. The left window shows a user profile page for 'martystepp (20)' with fields for Username, Name, School, Gender, and Email. Below this is a list of 'Problems You Have Solved' with 17 numbered links. The right window shows a 'Files' section with a list of submission files, including 'Anagrams.java', 'AnagramsTest_output.txt', and 'form.txt'. It also shows 'Alternate submissions' with details for submission #10.

Practice-It!, a web-based Java practice problem tool for computer science

File Edit View History Bookmarks Tools Help

http://webster.cs.washington.edu:8080/practiceit/user.jsp

Grade-It - View a Student Homework Turnin Receipt Practice-It!, a web

Building Java Programs : Practice-It!

martystepp (20)

User info Log out

User Information

Username: martystepp

Name: Marty Stepp

School: [input field]

Gender: Boy Girl

Email: stepp@cs.washington.edu

Problems You Have Solved:

- [Chapter 3G Supplement - Exercise 3G.1: MickeyBox](#)
- [Chapter 3G Supplement - Exercise 3G.2: MickeyBox2](#)
- [Chapter 3G Supplement - Exercise 3G.5: SquaresA](#)
- [Chapter 3G Supplement - Exercise 3G.6: SquaresB](#)
- [Chapter 3G Supplement - Section 3: SquaresC](#)
- [Chapter 3G Supplement - Section 3: Triangle](#)
- [Chapter 3G Supplement - Self-Check 3G.1: drawLineErrors](#)
- [Chapter 3G Supplement - Self-Check 3G.2: fillRectErrors](#)
- [Chapter 3G Supplement - Self-Check 3G.3: drawLineRectErrors](#)
- [Chapter 4 - Exercise 4.3: repl](#)
- [Chapter 4 - Exercise 4.5: printLetters](#)
- [Chapter 4 - Exercise 4.7: smallestLargest](#)
- [Chapter 7 - Exercise 7.1.1: wordLengths](#)
- [Chapter 7 - Exercise 7.1.2: matrixAdd](#)
- [Chapter 8 - Exercise 8.1: manhattanDistance](#)
- [Chapter 8 - Section 8: Circle](#)
- [142 Final Exams - Practice Final 1: reverseLines](#)

Done

Grade-It - View a Student - Mozilla Firefox

File Edit View History Bookmarks Tools Help

https://pascal.cs.washington.edu/gradeit/student_

Grade-It - View a Student Homework Turnin Receipt

Files

Submission files
(click above to show/hide)

Primary Submission:
Mon 2010/02/22 10:30am (on time) from 67.170.33.90

Anagrams.java	Edit	Rename	Delete	Annotate	Compile	Run as applet
Anagrams.java~	Edit	Rename	Delete			
AnagramsTest_output.txt	Edit	Rename	Delete			
form.txt	Edit	Rename	Delete			
scoresheet.xml	Edit	Rename	Delete			

download ZIP of student's files

Recycle Bin

Alternate submissions (11)

Alternate Submission #1: swap with primary | delete submission
Mon 2010/02/22 10:30am (on time) from 67.170.33.90

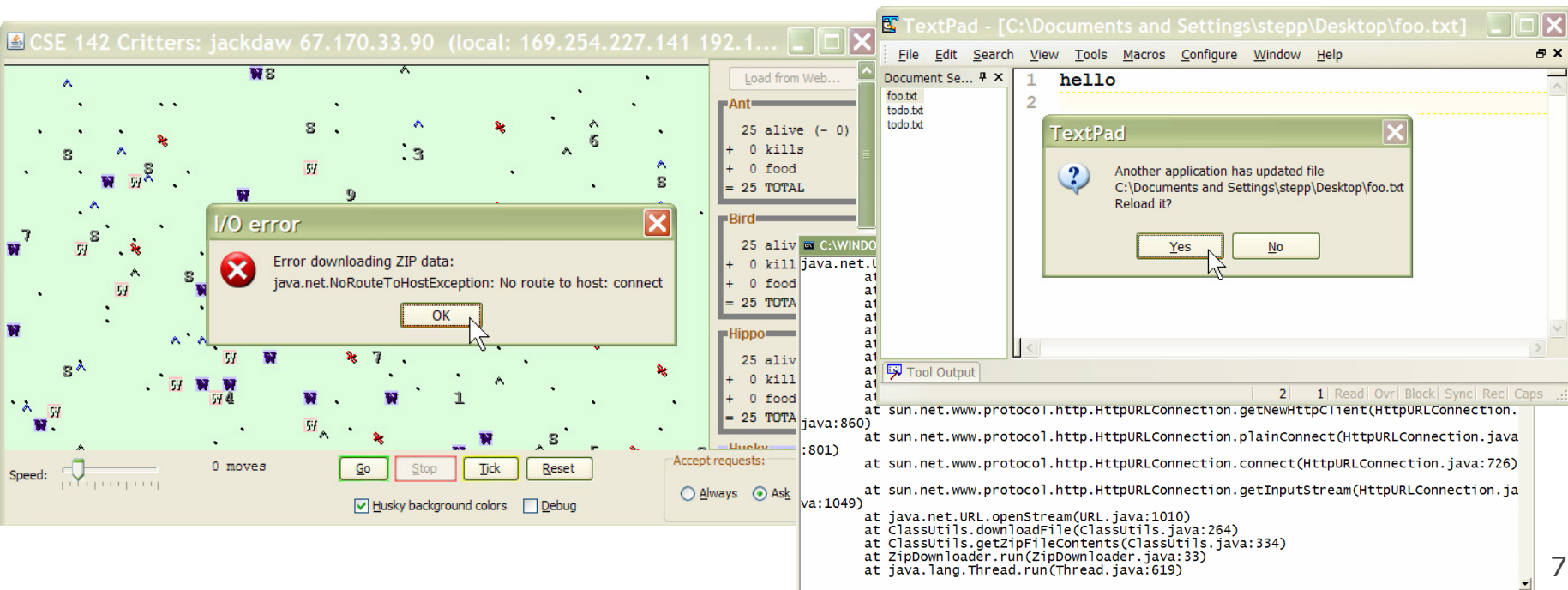
Anagrams.class.1	Edit	Rename	Delete
Anagrams.java.1	Edit	Rename	Delete
form.txt.1	Edit	Rename	Delete

Alternate Submission #10: swap with primary | delete submission
Sat 2010/02/06 06:10pm (on time) from 67.170.33.90

https://pascal.cs.washington.edu/gradeit/student_view.php?course=143&quarter=10wi&assignme...

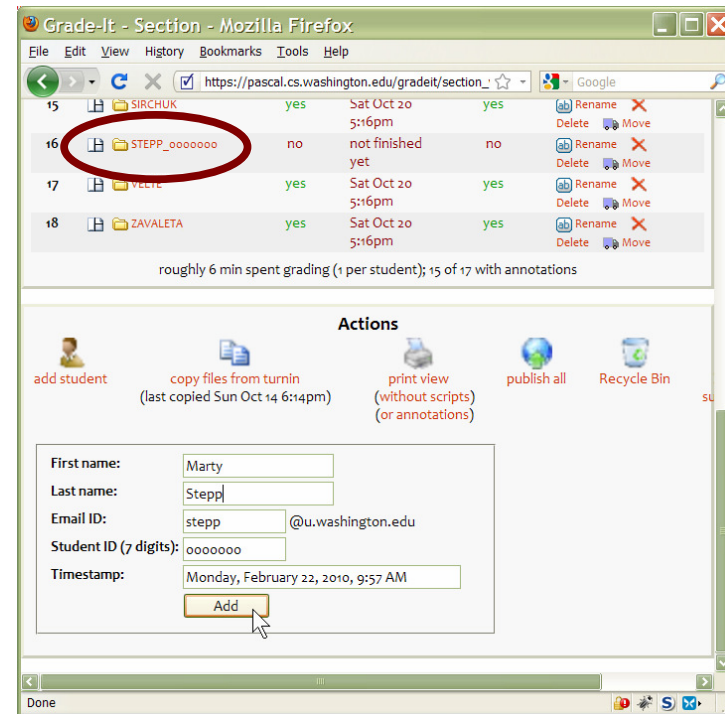
Violate app's assumptions

- What does the app's GUI do if:
 - The file it is using gets externally modified or deleted?
 - The network goes down (or just slows down) unexpectedly?
 - The OS amount of memory available drops?
 - The processor becomes busy and the app slows down?



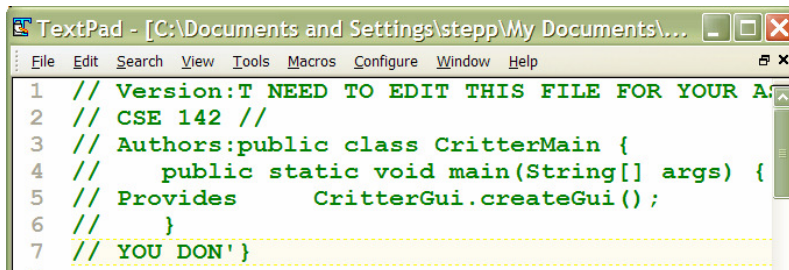
Repeat/duplicate inputs

- Try the same input multiple times to expose bugs:
 - re-add an existing user
 - create a file that already exists
 - delete a file that is already deleted or that does not exist
 - click the button to perform an action multiple times
 - "Buy", "Order", "Check Out"
 - Will the customer be charged twice?
 - web apps: click "Back" and then try an action again
 - Was the developer expecting this?

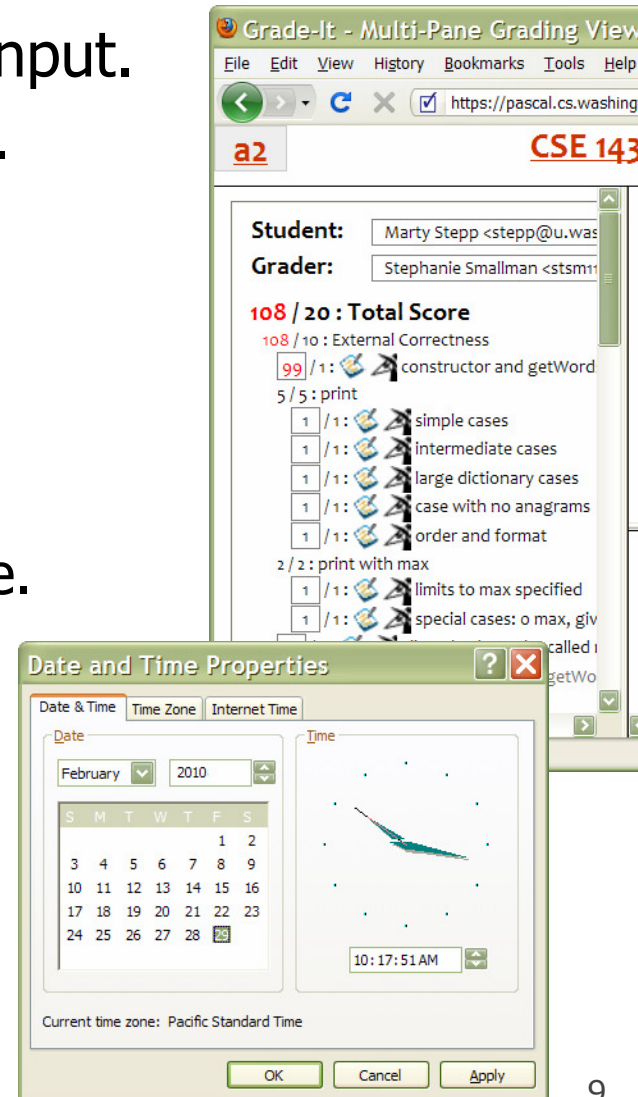


Cause invalid outputs

- Most GUIs stop you from supplying bad input.
 - But maybe you can still cause bad output.
- Example: Set calendar to an invalid date:
 - The UI properly restricts you to Feb 1-28.
 - Choose a leap year, then select Feb 29.
 - Change year back to a non-leap year.
 - Feb 29 will still be shown as a valid choice.
- Example: TextPad "Block Select" feature
 - toggle on, copy text, toggle off, paste

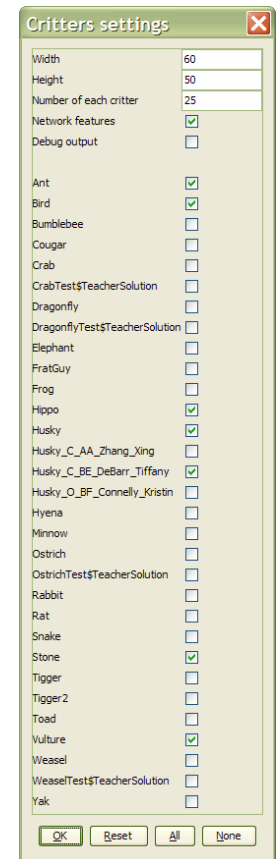
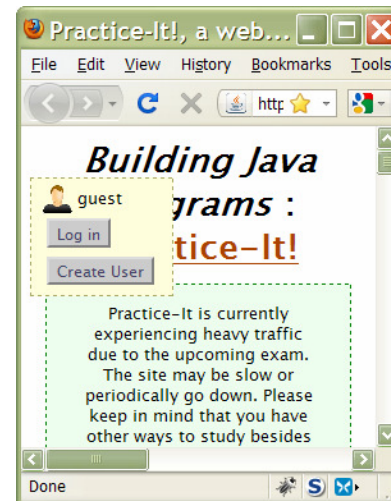
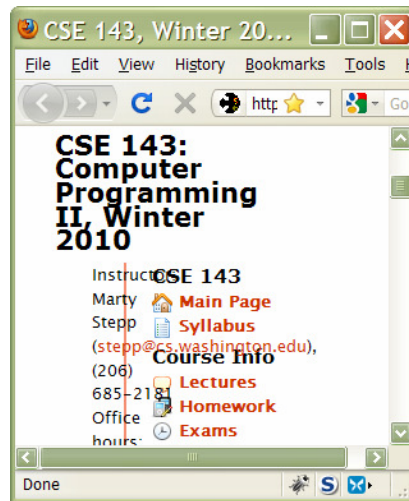
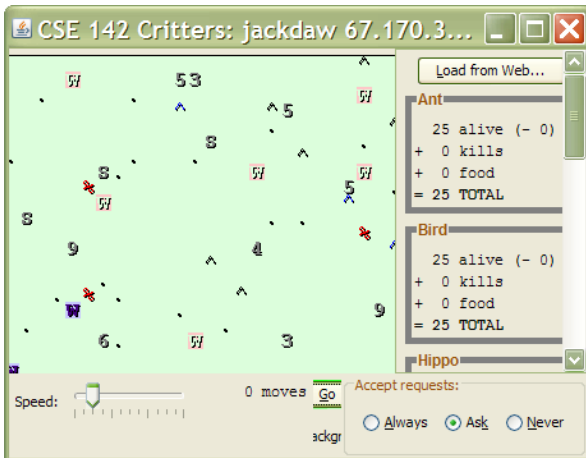


```
1 // Version:T NEED TO EDIT THIS FILE FOR YOUR A
2 // CSE 142 //
3 // Authors:public class CritterMain {
4 //     public static void main(String[] args) {
5 // Provides     CritterGui.createGui();
6 //     }
7 // YOU DON' }
```



Test moving / sizing

- Many UI designers don't consider what their screen or page will look like when resized to extremes
 - try resizing the window or adding input to grow a window's size
 - does the window add scrollbars?
 - do some controls disappear or overlap?
 - does text begin to wrap in odd ways?



Test enabling / disabling

- Enable/disable elements to indicate whether they can be used.
- Test the enabling/disabling of all UI elements.
 - Do elements disable/re-enable when they are supposed to?
 - Is it ever possible to click an element that shouldn't be clickable, or impossible to click an element that should be clickable?

The screenshot shows a web browser window titled "Practice-It!, a web-based Java practice problem tool for computer science students...". The browser address bar shows the URL: `http://webster.cs.washington.edu:8080/practiceit/problem.jsp?category=Chapter+4&problem=4-3-repl#`. The page content includes a navigation menu with "contribution", a user profile for "guest" with "Log in" and "Create User" buttons, and a section for "Exercise 4.3: repl" submitted by Marty Stepp. Below this is a code editor area with line numbers 1 through 12. At the bottom of the page, there is a "Submit" button with a red flag icon and a tooltip that says "Submit your code to be compiled, run, and tested on the server".

Overlaid on the browser window is a "TextPad" window titled "TextPad - [C:\Documents and Settings\stepp\My Documents\...]". It contains a "Find" dialog box with the following settings:

- Find what: (empty)
- Conditions: Text, Hex
- Match whole words:
- Match case:
- Regular expression:
- Wrap searches:
- Direction: Up, Down
- Extend selection:
- In all documents:

The dialog box has "Find Next", "Mark All", "Close", and "Help" buttons.

At the bottom of the TextPad window, there are two sets of control buttons. The top set includes "Go" (green border), "Stop" (red border), "Tick" (yellow border), and "Reset" (grey border). The bottom set includes "Go" (green border), "Stop" (black border), "Tick" (yellow border), and "Reset" (grey border). Both sets also have checkboxes for "Husky background colors" (checked) and "Debug" (unchecked). A mouse cursor is pointing at the "Stop" button in both sets.

Android testing

- Google recommends creating an entire separate test Eclipse project to store your unit tests for an Android app

- <http://developer.android.com/tools/testing/>

- put in tests/ subdir of main app

- MyProject/

- AndroidManifest.xml

- res/ ... (resources for main app)

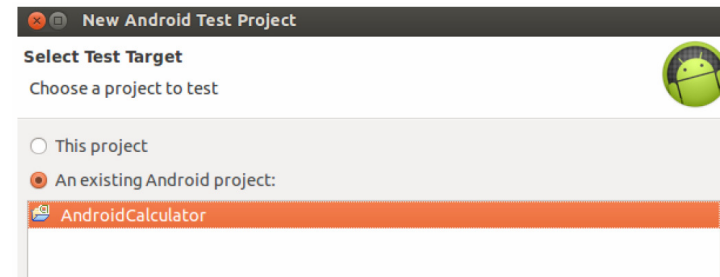
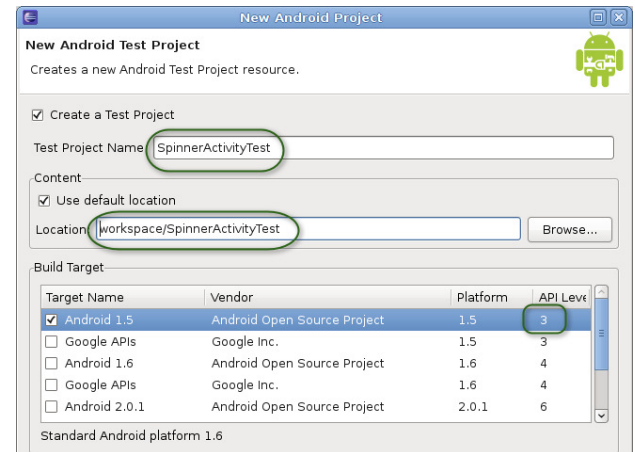
- src/ ... (source code for main app) ...

- **tests/**

- **AndroidManifest.xml**

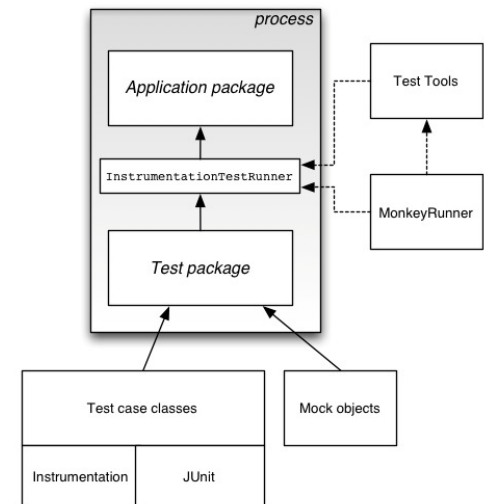
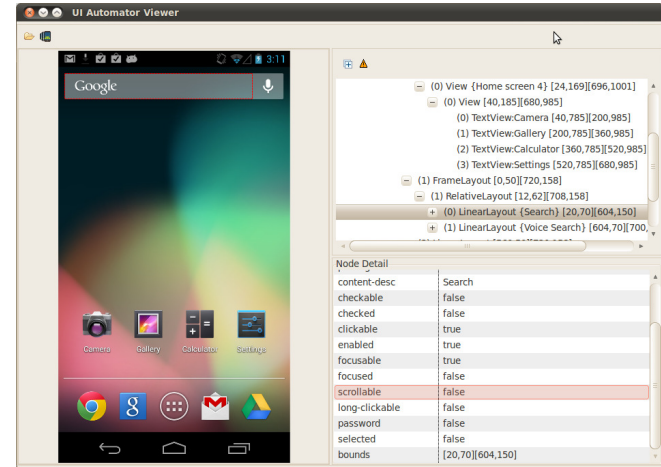
- **res/** ... (resources for tests)

- **src/** ... (source code for tests)



Android UI testing

- `uiautomatorviewer`
 - allows you to inspect current state of an on-screen UI
- `UiAutomatorTestCase`
 - a specialized JUnit test that can construct and interact with UI controls
- UI Automater Monkey
 - simulates pseudo-random UI interaction to test UI robustness and stress testing



Android UI test example

```
import com.android.uiautomator.core.*;
import com.android.uiautomator.testrunner.*;

public class LaunchSettings extends UiAutomatorTestCase {
    public void testDemo() throws UiObjectNotFoundException {
        getUiDevice().pressHome();

        // simulate a user bringing up the All Apps screen
        UiObject allAppsButton = new UiObject(new UiSelector().description("Apps"));
        allAppsButton.clickAndWaitForNewWindow();

        // simulate the user bringing up the Apps tab
        UiObject appsTab = new UiObject(new UiSelector().text("Apps"));
        appsTab.click();

        // simulate a user swiping until they come to the Settings app icon
        UiScrollable appViews = new UiScrollable(new UiSelector().scrollable(true));
        appViews.setAsHorizontalList();

        // simulate a user click to launch the app
        UiObject settingsApp = appViews.getChildByText(new UiSelector()
            .className(android.widget.TextView.class.getName()), "Settings");
        settingsApp.clickAndWaitForNewWindow();

        // validate that the package name is the expected one
        UiObject settingsValidation = new UiObject(new UiSelector()
            .packageName("com.android.settings"));
        assertTrue("Unable to detect Settings", settingsValidation.exists());
    }
}
```

Android UI test code 2

```
// Start main activity of the application under test
mActivity = getActivity();

// Get a handle to Activity object's main UI widget, a Spinner
mSpinner = (Spinner) mActivity.findViewById(
    com.android.example.spinner.R.id.Spinner01);

// Set Spinner to a known position
mActivity.setSpinnerPosition(TEST_STATE_DESTROY_POSITION);

// Stop activity - onDestroy() should save state of Spinner
mActivity.finish();

// Re-start Activity - onResume() should restore Spinner state
mActivity = getActivity();

// Get Spinner's current position
int currentPosition = mActivity.getSpinnerPosition();

// Assert that current position is same as the starting position
assertEquals(TEST_STATE_DESTROY_POSITION, currentPosition);
```

Robotium

- Robotium

- UI test automation tool for Android apps
- based on very popular Selenium web app UI test tool
- <http://code.google.com/p/robotium/>

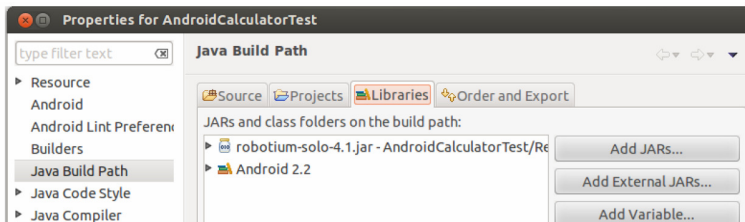


robotium

It's like Selenium, but for Android™

- tutorials:

- http://www.youtube.com/watch?v=VYk1_kpSzQg
- <https://code.google.com/p/robotium/wiki/RobotiumTutorials>



Robotium test code

```
import com.jayway.android.robotium.solo.*;
public class EditorTest extends
    ActivityInstrumentationTestCase2<EditorActivity> {
    private Solo solo;

    public EditorTest() {
        super(EditorActivity.class);
    }

    public void setUp() throws Exception {
        solo = new Solo(getInstrumentation(), getActivity());
    }

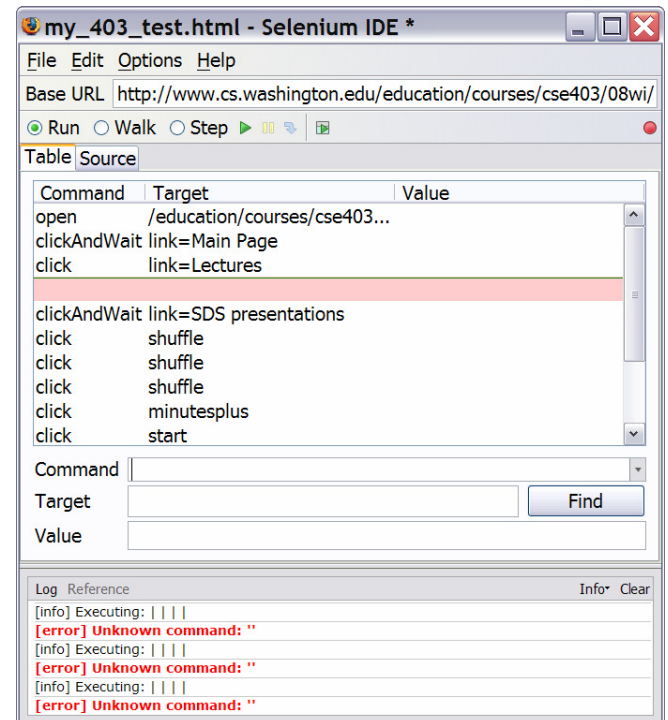
    public void testPreferenceIsSaved() throws Exception {
        solo.sendKeys(Solo.MENU);
        solo.clickOnText("More");
        solo.clickOnText("Preferences");
        solo.clickOnText("Edit File Extensions");
        assertTrue(solo.searchText("rtf"));

        solo.clickOnText("txt");
        solo.clearEditText(2);
        solo.enterText(2, "robotium");
        solo.clickOnButton("Save");
        solo.goBack();
        solo.clickOnText("Edit File Extensions");
        assertTrue(solo.searchText("application/robotium"));
    }

    public void tearDown() throws Exception {
        solo.finishOpenedActivities();
    }
}
```

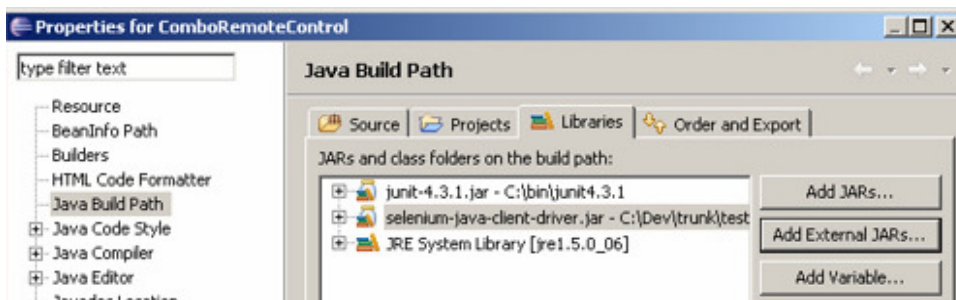
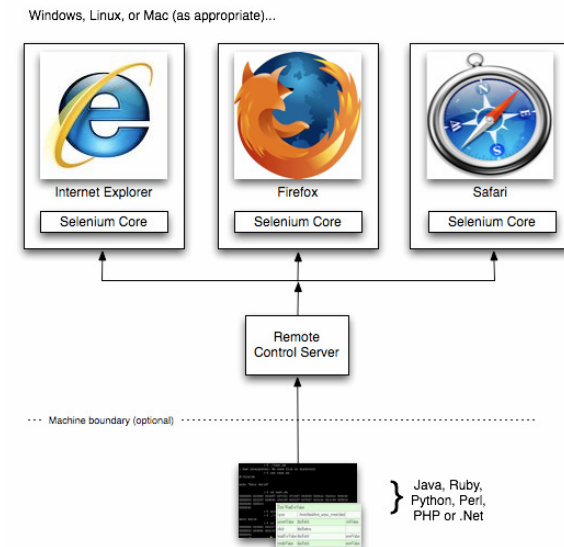
Selenium

- Records and plays back automated "test cases" of walking through a web app's UI
- can **assert** various aspects of the web page state to make sure the page looks right
- tests can be saved as HTML
 - or can be written in:
 - Java
 - Ruby
 - Python
 - ...



Components of Selenium

- Selenium IDE - record/playback tool as Firefox add-on
 - produces Selenium Core test cases
- Selenium Core - HTML/JS framework that runs in any browser
 - for testing browser compatibility
- Selenium Remote Control (RC) - automation framework
 - for running tests on a schedule
 - used with Eclipse or a dedicated server



Example Selenium test

```
import com.thoughtworks.selenium.*;

public class NewTest extends SeleneseTestCase {
    public void setUp() throws Exception {
        setUp("http://www.google.com/", "*firefox");
    }

    public void testNew() throws Exception {
        selenium.open("/");
        selenium.type("q", "marty stepp");
        selenium.click("btnG");
        selenium.waitForPageToLoad("30000");
        assertTrue(selenium.isTextPresent(
            "University of Washington"));
    }
}
```

Selenium example 2

```
import java.util.*;
import org.openqa.selenium.*;
import org.openqa.selenium.firefox.*;

public class GoogleSuggest {
    public static void main(String[] args) throws Exception {
        WebDriver driver = new FirefoxDriver();
        driver.get("http://www.google.com/webhp?complete=1&hl=en");

        // Enter the query string "Cheese"
        WebElement query = driver.findElement(By.name("q"));
        query.sendKeys("Cheese");

        long end = System.currentTimeMillis() + 5000; // Sleep 5 sec
        while (System.currentTimeMillis() < end) {
            WebElement resultsDiv = driver.findElement(
                By.className("gac_m"));
            if (resultsDiv.isDisplayed()) break;
        }

        // And now list the suggestions
        List<WebElement> allSuggestions = driver.findElements(
            By.xpath("//td[@class='gac_c']"));
        for (WebElement suggestion : allSuggestions) {
            System.out.println(suggestion.getText());
        }
    }
}
```

Java Swing UI testing

- Abbot - Functional UI testing for Java desktop app GUIs
 - (not for Android apps)
 - works with Costello companion app
 - <http://abbot.sourceforge.net/>

