Make it Happen: Easy, Collaborative, and Rewarding Event Planning.

by Kyle Hipke and Dylan Price

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- Automate and simplify (make it fast)
 - -Finding transportation/ride sharing
 - -Coordinating resources (food, equipment...)
 - –Picking a date
- Incentivize participation! (make it fun)
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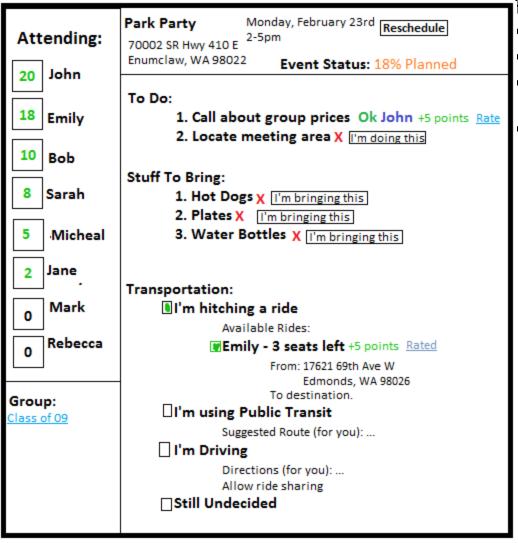
Result: People have more fun and memorable experiences with friends!

Current Solutions

Meetup.com, Facebook Events...

- None of them let group members effectively <u>plan</u> collaboratively with larger groups!
- The event is already planned when posted.
- No convenient way to automate coordination.
- Incentives for attendance, not planning and contributing

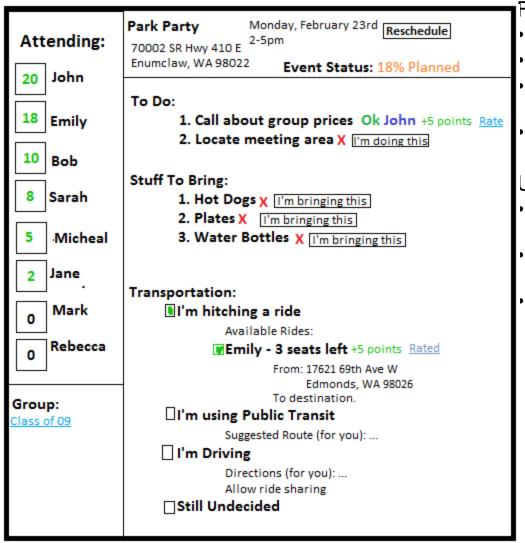
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Features:

- Anybody can contribute (decentralized)
- Scoring system rewards contribution
- Automatic direction finding, scheduling (voting system), and notifications
- Integration with social networking

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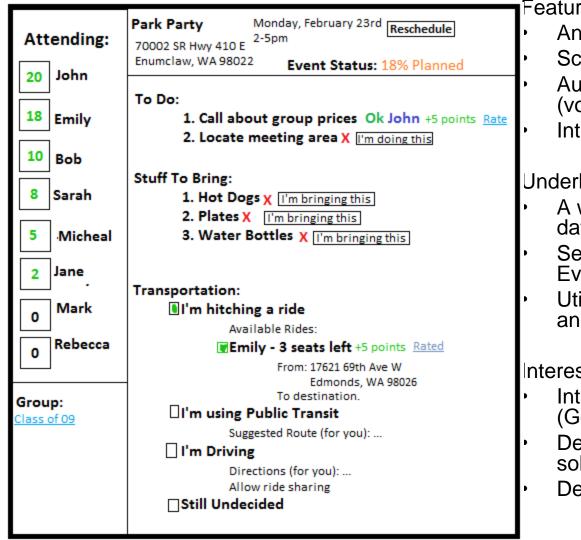
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- A web framework of choice (includes a database)
- Several modules/pages: User, Group, Event, etc...
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Interesting Technical Aspects:

- Interfacing with existing technology (Google, Social Networking apps...)
- Developing incentive systems and solving collective action problems
- Development using a web framework