

Deliverables: Alpha/Beta Releases



- **Installation package**
- **Application sources and binaries**
 - One-step build (for all sources) produces the installation package
- **Automated tests**
 - Unit (single component) tests and acceptance (end-to-end) tests
- **Latest spec, design, and test plan documents**
 - Keep it short! Consider what is / isn't important for customers / devs.
- **Release notes**
 - Detailed instructions on how to run your application and/or a demo
 - Known issues with prioritization, expressed in a bug tracking system
- **Up-to-date schedule**
 - Include what has been done and what remains to be done.

Issues to consider:

- Who is your audience – customers or developers? What do they expect from this release? What defines success for them?

Deliverables: Final Release



- **Installation packages**
 - That include all of the items below
- **Application sources and binaries**
 - Separate distributions (installation packages) for customers and developers
 - One-step build – compiling all sources & docs, creating installation packages
 - One-step run – all setup must be hidden from the user; they just click on an icon
- **User & technical documentation (separate)**
 - User doc: What does my mom need to know / do in order to run this product?
 - Technical doc: What does a support team need to know in order to work on ver2?
 - Latest test plan -> in technical doc.
- **Release notes**
 - Known issues with associated severities & priorities
 - Include a link to your bug tracking system's tasks/tickets that reflect those issues
 - Specify where your current (CVS) repository is.
 - Instructions on running the installer and your app are now part of the user doc.
- **Automated tests (unit and acceptance)**
 - Instructions on how to run them
 - Test coverage would be a very welcome addition.
- **Up-to-date schedule**
 - Things that have been accomplished (of those that were planned)
 - Features (of those initially planned) that are now pushed to ver2 or abandoned
 - How much would each such feature cost (in terms of dev effort)?
- **Note:** Demo / presentation must be based on submitted code.