The purpose of this homework is to implement the major construction phase of the project, resulting in a beta release of the product.

The homework is due online before midnight, Wednesday, May 26.

There are two parts to the homework.

1. *A survey questionnaire* in which you rate the contribution you and the other people on your team have made to the group project. **Everyone should fill in this survey separately.** There are links to the survey on the class website.

http://www.cs.washington.edu/education/courses/403/04sp/hw4survey403.html

2. *The deliverables* listed below. **One of the team members should turn in all the deliverables together** so that there is one coordinated input for the team. There is a link to the turnin page on the class web site calendar entry for Wednesday May 26.

This is primarily a coding assignment. Take the time to implement and test your product thoroughly. The documentation is a description of how your team is using the implementation processes we have discussed in class.

Deliverables

- 1. A beta release of your software. A "release" includes several elements packaged in two distributions.
 - a. Binary distribution. The elements needed to run your application only. A separate zip file for each host (client, server) is often a clean way to organize this. The release should include clearly identified release notes in the zip file that describe how to install and run the software.
 - b. Source distribution. The elements needed by someone who is going to pick up the project at this stage and do further development. Again, a separate zip file for each host target is often a clean way to organize this. The distribution should include clearly identified release notes in the zip file that describe how to build the product from the original sources.

2. A description of the implementation practices in your team, based on the first four elements of the Joel Test outline. The list below shows the Joel Test question, a more general question for you to address in your description, and suggested artifacts that would clearly indicate how you have addressed the issue.

a. Do you use source control?	
Question:	What are you doing for source control management?
Artifact:	Source control dump showing source file revision levels and reasons.
b. <i>Can you make a build in one step?</i>	
Question:	What have you done in order to manage your build process?
Artifact:	Build script, output from a run of the build script
c. Do you make daily builds?	
Question:	Do you use your build process to maintain the health of the project?
Artifact:	List of build versions.
d. Do you have a bug database?	
Question:	How are you managing the tracking and resolution of defects in your project?
Artifact:	Log of bugs identified, open, and resolved

Reference

The Joel Test: 12 Steps to Better Code, Joel Spolsky http://www.joelonsoftware.com/printerFriendly/articles/fog000000043.html