



# Tools

---

Shane Cantrell  
Zach Crisman

# Tools

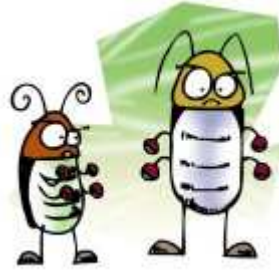
---

- CVS
- FogBUGZ (Bug Tracking)
- Unit Testing (JUnit, Jakarta Cactus)
- Catalyst Web Tools (BB and Surveys)
- Mailman (E-mail Lists)
- Ant (Build File Languages)
- Scripting Languages
- Shells
- Editors
- Code Metrics





# FogBUGZ



- <http://www.fogcreek.com/FogBUGZ/>
- “At any given time, **every case is assigned to one person** who must resolve it or forward it to someone else.
- Cases can be **prioritized, documented, sorted, discussed, edited, assigned, estimated, searched, and tracked.**”



# FogBUGZ – Example Case

---

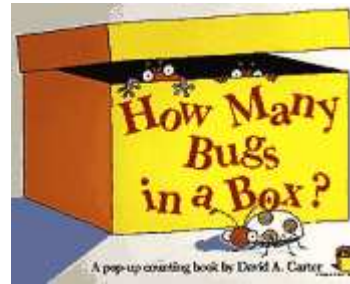
- “A tester finds a bug, enters it, and assigns it to the development manager.
- The development manager assigns it to the programmer who is responsible for that area of the code.
- The programmer fixes it, and assigns it back to the tester to check that it's really fixed.
- The tester confirms that it's fixed and closes the bug.”

# FogBUGZ - Demonstration

- <http://trial.fogbugz.com/>



# Debugging



- The tester needs to document actions that trigger bugs very clearly; otherwise you will need to interview the bug reporter in order to understand the problem, which takes time.
- You need to test a multitude of cases, even those that seem unlikely – if it is possible, then someone will probably find it (better you than a customer).
- Traces can be written to a file.
- Explain the code to someone else.
- Assume that your code is broken before blaming the system.

# Unit Testing

---

- JUnit

- Regression Testing

- <http://www.junit.org>



- Artima SuiteRunner

- Conformance Testing

- <http://www.artima.com/suiterunner/tutorial.html>

- Jakarta Cactus (Servlets)

- Extends JUnit and uses Ant

- <http://jakarta.apache.org/cactus/>

# Catalyst Web Tools

- EPost – online discussion board
- QuickPoll – one question survey
- WebQ – full survey



- <http://catalyst.washington.edu/home.html>





# UW Mailman

---

- E-mail Lists

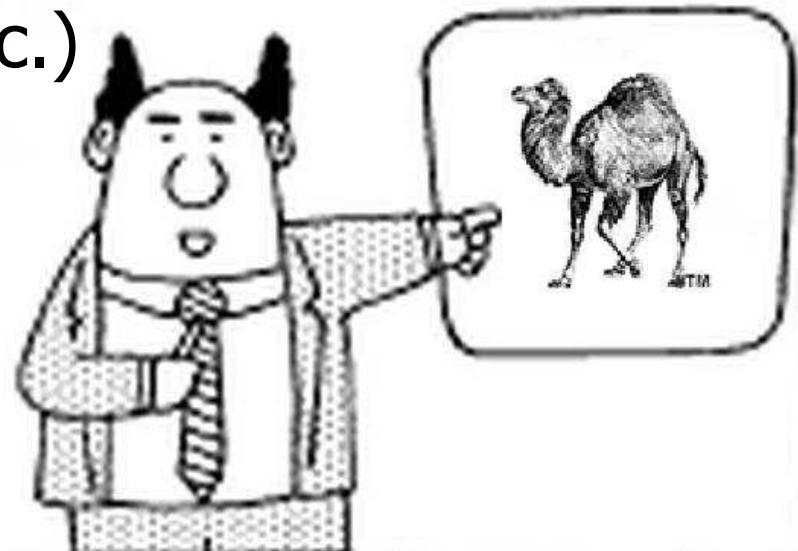


**The Mailman**

- <http://www.washington.edu/computing/mailman/>

# Scripting and Code Generators

- Scripting can be used to quickly implement tasks that could take much longer using a conventional language.
- Examples: Perl, awk, sed, Python, Tcl
- Shell Scripts (bash, csh, etc.)
- Code Generators
  - Good for making tables.
  - Good for reducing work.
  - Bad if not understood.

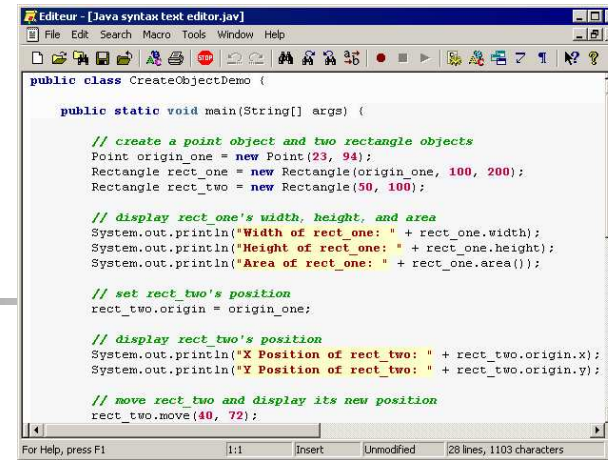


# Plain Text

- Easier to read and interpret when the original software application is lost.
- Easier to manipulate and test.
- Large (but can be compressed)
- Modifiable with languages like Perl

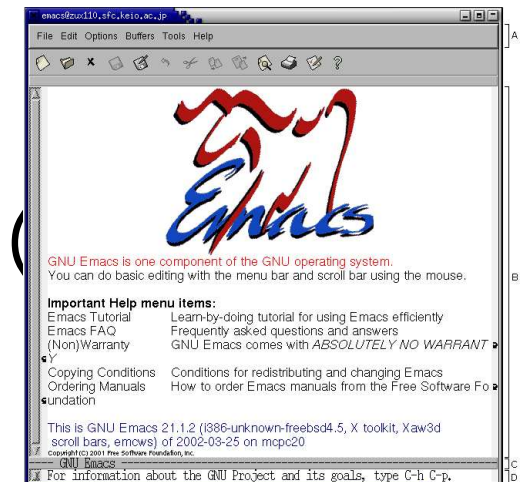


# Editors



```
public class CreateObjectDemo {  
    public static void main(String[] args) {  
        // create a point object and two rectangle objects  
        Point origin_one = new Point(23, 94);  
        Rectangle rect_one = new Rectangle(origin_one, 100, 200);  
        Rectangle rect_two = new Rectangle(50, 100);  
  
        // display rect_one's width, height, and area  
        System.out.println("Width of rect_one: " + rect_one.width);  
        System.out.println("Height of rect_one: " + rect_one.height);  
        System.out.println("Area of rect_one: " + rect_one.area());  
  
        // set rect_two's position  
        rect_two.origin = origin_one;  
  
        // display rect two's position  
        System.out.println("X Position of rect_two: " + rect_two.origin.x);  
        System.out.println("Y Position of rect_two: " + rect_two.origin.y);  
  
        // move rect two and display its new position  
        rect_two.move(40, 72);  
    }  
}
```

- Configurable
  - Custom looks, all keyboard interface
- Extensible
  - Works with all languages
- Programmable
  - Modifiable through programming
- Emacs, VI, Eclipse, jEdit, etc?
- Do we believe this?



# Code Metrics

---

- JavaNCSS

- <http://www.kclee.com/clemens/java/javancss/>

- JDepend

- <http://www.clarkware.com/software/JDepend.html>





# JavaNCSS Metrics

---

- Non Commenting Source Statements (NCSS).
- Cyclomatic Complexity Number (McCabe metric).
- Packages, classes, functions and inner classes are counted.
- Number of formal Javadoc comments per class and method.



# JDepend Metrics

---

- **CC** - Concrete Class Count
- **AC** - Abstract Class (and Interface) Count
- **Ca** - Afferent Couplings (Ca)
- **Ce** - Efferent Couplings (Ce)
- **A** - Abstractness (0-1)
- **I** - Instability (0-1)
- **D** - Distance from the Main Sequence (0-1)
- **V** - Volatility (0-1)
- **Cyclic** - If the package contains a dependency cycle



# Project Comments

---

- You may be using an emulator, but don't make absurd design decisions unless you can justify them.
- We expect you to use some kind of bug tracking.
- We expect you to use CVS or something similar.
- Why? Well, don't you want to learn these tools in this class? 😊 Don't wait for your job.