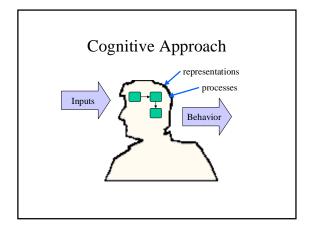
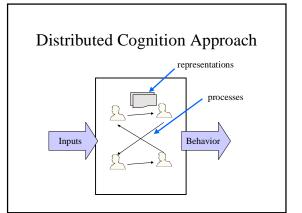
# Supporting Work in Distributed Organizations

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### Overview

- Approach to understanding distributed organizations and their processes.
- Five models for representing knowledge about organizations.
  - Agent Exercise 1
  - Cultural Exercise 2
  - Process Exercise 3
  - Artifact
- Physical
- · Questions



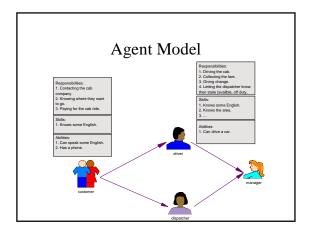


# Modeling Distributed Organizations

- Models
  - $\, Agent \,$
  - Cultural
  - Process
  - Artifact
  - Physical

# Agent Model

- Purpose
  - Understand the general architecture of the organization.
  - Understand what the people in the system know and what they can be expected to do.
- Focus
  - Knowledge, skills, responsibilities, and collaborations of agents.



## Exercise 1

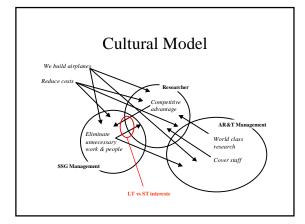
• Create an Agent model for the taxicab company.

# Things to look for...

- Missing knowledge or skills
- Missing responsibilities
- Mediated collaborations

## Cultural Model

- Purpose
  - Understand the "culture" and organizational pressures.
  - Understand the motivations of the organizational groups.
- Focus
  - Attitudes and pressures on organizational groups.



## Exercise 2

• Create a cultural model for the taxicab company.

## Things to look for...

- Prevailing attitudes
- Conflicting pressures
- · Barriers to adoption
- What is needed for "buy in."



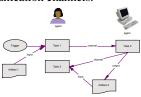
Service First at Andy's Taxi http://www.andystaxigroup.com/index.htm

## Process Model

- Purpose
  - What are the processes?
  - How frequently do they occur?
  - What triggers the processes?
  - What tasks make up a process?
  - What are task frequencies?
  - Who performs the tasks?
  - What inputs do they need?
  - What outputs do they perform?
  - Who provides inputs?
  - Who consumes outputs?

### **Process Models**

• Processes (work) can be modeled using agents, artifacts, tasks, representations, and communication channels.



## Channels

• How representations get passed from one place to another.

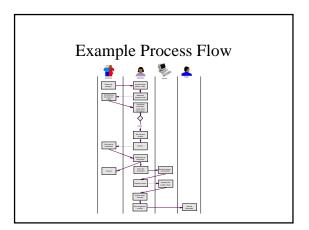






## Exercise 3

• Create a process model for scheduling a pickup.



## What to look for...

- · Mediating artifacts
- Mediating agents
- · Unnecessary channels
- · Unnecessary tasks
- · Process bottlenecks
- · Organizational workarounds
- · Pass-through processes
- · Processes where outputs are not used
- · A focus on outputs rather than outcomes

### Artifact Model

- Purpose
  - Understand the representations used by the organization and how they are transformed.
  - Understand requirements around artifacts
    - legal
    - robustness
- Focus
  - Conceptual data

### **Artifacts**

• How representations get captured.













# Artifact



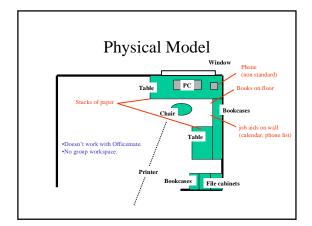
http://www.andystaxigroup.com/pages/reservus.htm

### What to look for...

- Domain objects and attributes.
- · Terminology.
- · Business rules
  - Service area
- · New issues
  - CouponsFaxes
- Addressing customer concerns "... assured of a great rate and a great ride. Isn't that better than taking your chances at the airport?"

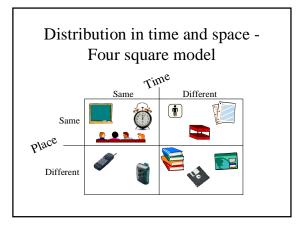
# Physical Model

- Purpose
  - Understand how the layout of the work area channels work.
  - Understand how the layout of the work area impacts collaboration and communication.
- Focus
  - Openness versus privacy.
  - Placement of artifacts.
  - Channels.



## Things to look for...

- Barriers to working together
- Barriers to privacy
- · Business data
- New communication channels
  - Physical awareness



Questions

## References

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