

CSE 401 - LL Semantics - Week 5

Canonical LL(1) Problems and their Solutions:

FIRST Conflict:

Both productions of A have α in their FIRST sets

0. $A ::= \alpha\beta \mid \alpha\gamma$

Solution:

Factor out the prefix (α)

0. $A ::= \alpha \text{ Tail}$

1. $\text{Tail} ::= \beta \mid \gamma$

Left Recursion:

Special FIRST conflict: β in FIRST for both productions

0. $A ::= A\alpha \mid \beta$

Solution:

Create recursive tail from suffix of recursive production

1. $\text{Tail} ::= \alpha \text{ Tail}$

Append Tail to non recursive productions

0. $A ::= \beta \text{ Tail}$

1. $\text{Tail} ::= \alpha \text{ Tail}$

Add empty string (ϵ) as a rhs for the tail production

0. $A ::= \beta \text{ Tail}$

1. $\text{Tail} ::= \alpha \text{ Tail} \mid \epsilon$

FIRST FOLLOW Conflict:

B is nullable, α in FIRST & FOLLOW

0. $A ::= B\alpha$

1. $B ::= \alpha \mid \epsilon$

Solution:

Substitute B into A

0. $A ::= \alpha\alpha \mid \alpha$

Factor out the prefix (α)

0. $A ::= \alpha \text{ Tail}$

1. $\text{Tail} ::= \alpha \mid \epsilon$

Indirect Left Recursion:

Recursively alternates between A & B

0. $A ::= B\beta$

1. $B ::= A \mid \alpha$

Solution:

Substitute B into A

0. $A ::= A\beta \mid \alpha\beta$

Solve like normal Left Recursion

0. $A ::= \alpha\beta \text{ Tail}$

1. $\text{Tail} ::= \beta \text{ Tail} \mid \epsilon$

Edit the following Grammars to make them LL(1). Then walk through the top down parse for the string given in the parenthesis.

Grammar 1 (“azx”)

0. $S ::= a B \mid a w$
1. $B ::= C x \mid y$
2. $C ::= \varepsilon \mid z$

Grammar 2 (“ax”)

0. $S ::= a B$
1. $B ::= C x \mid y$
2. $C ::= \varepsilon \mid x$

Grammar 3 (“azx”)

0. $S ::= S B \mid a \mid w$
1. $B ::= C x \mid y$
2. $C ::= \varepsilon \mid z$

Grammar 4 (“azx”)

0. $S ::= B w \mid a B$
1. $B ::= S \mid z x$

Example pseudocode of a recursive-descent parser for grammar 2: (Helpful example for Homework 3: Programming!!)

```
// S ::= aB
void S() {
    match(a)
    B()
}

// B ::= Cx | y
void B() {
    if next is y {
        match(y)
    } else {
        C()
        match(x)
    }
}

// C ::= ε | x
// *One* implementation of
// the C() method
void C() {
    if next is x {
        match(x)
    } else if (lookahead is
        not in follow set for C){
        error
    }
    // else, epsilon so do
    // nothing
}
```