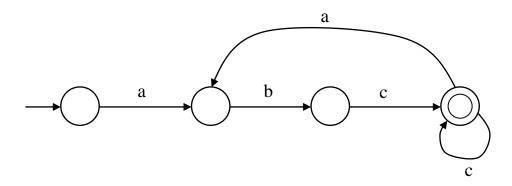
Name
There are 7 questions worth a total of 100 points. Please budget your time so you get to all of the questions. Keep your answers brief and to the point.
The exam is closed books, closed notes, closed electronics. Please turn off all cell phones, personal electronics, alarm watches, and pagers, and return your tray tables and seat backs to their full upright, locked positions. Sound recording and the taking of photographs is prohibited.
If you have a question during the exam, please raise your hand and someone will come to help you.
Please wait to turn the page until everyone is told to begin.
Score
1/ 10
2/12
3 / 10
4 / 34
5 / 12
6/14

7 \_\_\_\_\_\_ / 8

## **Question 1.** (10 points) Regular expression warmup.

For regular expression questions, you must restrict yourself to the basic regular expression operations covered in class and on homework assignments: rs, r|s, r\*, r+, r?, character classes like [a-cxy] and [^aeiou], abbreviations name = regexp, and parenthesized regular expressions. No additional operations that might be found in the "regexp" packages in various Unix programs, scanner generators like JFlex, or language libraries.

(a) (5 points) Write a regular expression that generates the set of strings recognized by this finite automaton:



(b) (5 points) Write a regular expression that generates all non-empty strings of a's, b's, and c's where the first a precedes the first b if both a's and b's are present in a string.

**Question 2.** (12 points) Regular expressions. Identifiers in the Ruby programming language are similar to those in many other languages, but a little different. An identifier:

- Contains any combination of letters, digits, and underscores (for this problem, assume that letters are only the ASCII characters a-z and A-Z, and digits are 0-9)
- May not begin with a digit.
- May optionally have a single \$, a single @, or two @@ characters preceding the main part of the identifier.
- May optionally have a single !, a single ?, or a single = character at the end.

Examples of valid identifiers: abc123, @ Ab!, (a single underscore), @@GLOB, x2=.

(a) (6 points) Give a regular expression that generates the set of valid Ruby identifiers.

(b) (6 points) Draw a DFA that accepts the set of valid Ruby identifiers. You only need to draw a DFA that is correct, you do not have to formally derive it from your answer to part (a) (although you're free to use a formal derivation if you'd like).

Question 3. (10 points) Scanners and tokens. Here is a small fragment found in a file:

```
a[k]++=1,234.5 #Hashtag //comment
ret/*we're done*/urn 17===42;
```

Below, list in order the tokens that would be returned by a scanner for the **full Java** programming language (not just the MiniJava subset) as it reads this input. If there is a *lexical* error in the input, indicate where the error is in the token stream and what is wrong, and continue to list the tokens corresponding to the remaining input, as would be done by a normal scanner. Remember that a scanner just detects lexical errors, and does not diagnose parsing or semantic errors detected by later parts of the compiler.

You can use any reasonable token names as long as your meaning is clear. The first three tokens are written for you:

ID(a) LBRACKET ID(k)

<b>Question 4.</b>	(34 point)	The oh noz,	not again,	parsing question	n. Here is a tiny grammar.
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- 0. S' := S\$ (\$ represents end-of-file)
- 1. S := aBc
- 2. B := b
- 3.  $B := \varepsilon$
- (a) (12 points) Draw the LR(0) state machine for this grammar.

(b) (6 points) Compute nullable and the FIRST and FOLLOW sets for the nonterminals S and B in the above grammar:

Symbol	nullable	FIRST	FOLLOW
S			
В			

(continued on next page)

Question 4. (cont.) Grammar repeated from previous page for reference.

0. $S' ::= S $ \$ 1. $S ::= aBc$ 2. $B ::= b$ 3. $B ::= \epsilon$									
(c) (8 points) Write the LR(0) parse table for this grammar based on your LR(0) state machine in your answer to part (a).									
(d) (2 points) Is this grammar LR(0)? Why or why not?									
(e) (2 points) Is this grammar SLR? Why or why not?									
(f) (2 points) Is this grammar LL(1)? Why or why not?									

**Question 5.** (12 points) Concrete syntax. Full Java, as well as C and other languages, includes a three-operand conditional expression operator ?:. An example of its use is in this assignment statement:  $\max = x > y$  ? x : y; which stores the larger value of x or y in variable  $\max$ . More generally, e1 ? e2 : e3 evaluates e1, then if e1 is true, it evaluates e2 and that is the value of the entire conditional expression. If e1 is false, then e3 is evaluated and it becomes the value of the conditional expression.

Suppose we have a language with the usual arithmetic expression grammar:

```
exp ::= exp + term \mid exp - term \mid term

term ::= term * factor \mid term / factor \mid factor

factor ::= int \mid id \mid (exp)
```

Now suppose we add the three-operand conditional expressions to this language by adding the following production to the ones above:

```
exp := exp ? exp : exp
```

Show that the resulting grammar is ambiguous.

**Question 6.** (14 points) Abstract syntax and semantics. Let's assume that we've solved the ambiguity issues and have added conditional expressions from the previous problem to MiniJava. Suppose we encounter this statement in a program:

```
max = b < a ? a : b ;
```

- (a) (6 points) Draw a tree below showing the abstract syntax for this statement. Don't worry about whether you match the AST classes in the MiniJava project code exactly (you're not expected to memorize that sort of thing). Just show nodes and edges of an AST that is appropriate for this expression.
- (b) (8 points) After you've drawn the AST for this statement, annotate it by writing next to the appropriate nodes the checks or tests that need to be done in the static semantics / type-checking phase of the compiler to ensure that this statement does not contain any compile-time errors. You only need to indicate the necessary checks you do not need to specify an attribute grammar, for example.

Question 7. (8 points) The Ghost of LL Parsing Past. Consider the following grammar:

- 1.  $S := a \ a$
- 2. S := a b
- (a) (3 points) This grammar is not LL(1). Why not? (Give a concise technical reason)

(b) (3 points) Write a grammar that generates the same language that is LL(1).

(c) (2 points) Would it be possible to write a hand-coded recursive descent parser to recognize programs generated by the original grammar without rewriting it? Why or why not?