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# CSE 391

## Intro to shell scripting

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<http://www.cs.washington.edu/391/>





# Lecture summary

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- basic script syntax and running scripts
- shell variables and types
- control statements: the for loop, if/else, while/until
- arrays
- functions

# Shell scripts

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- **script:** A short program meant to perform a targeted task.
  - a series of commands combined into one executable file
- **shell script:** A script that is executed by a command-line shell.
  - bash (like most shells) has syntax for writing script programs
  - if your script becomes > ~100-150 lines, switch to a real language
- To write a bash script (in brief):
  - type one or more commands into a file; save it
  - type a special header in the file to identify it as a script (next slide)
  - enable execute permission on the file
  - run it!

# Basic script syntax

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## `#!interpreter`

- written as the first line of an executable script; causes a file to be treated as a script to be run by the given interpreter
  - (we will use `/bin/bash` as our interpreter)
- Example: A script that removes some files and then lists all files:

```
#!/bin/bash
rm output*.txt
ls -l
```

Tip: The `file` command returns the type of the file, e.g.: `file foo.sh`  
`foo.sh: Bourne-Again shell script, ASCII text executable`

# Running a shell script

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- by making it executable (most common; recommended):  

```
chmod u+x myscript.sh
```

```
./myscript.sh
```

  - fork a process and run commands in `myscript.sh` and exit
- by launching a new shell : (will consult your `.bashrc`)  

```
bash myscript.sh
```

  - advantage: can run without execute permission (still need read permission)
- by running it within the current shell:  

```
source myscript.sh
```

  - advantage: any variables defined by the script remain in this shell (more on variables later)
  - Will consult your aliases

# echo

| command | description  |
|---------|--|
| echo    | produces its parameter(s) as output<br>(the println of shell scripting)<br><b>-n flag to remove newline</b> (print vs println) |

- Example: A script that prints your current directory.

```
#!/bin/bash
echo "This is my amazing script!"
echo "Your current dir is: $(pwd)"
```

- *Exercise* : Write a script that when run on attu does the following:
  - clears the screen
  - displays the current date/time
  - Shows who is currently logged on & info about processor

# Script example

---

```
#!/bin/bash
clear          # please do not use clear in your hw scripts!
echo "Today's date is $(date)"
echo

echo "These users are currently connected:"
w -h | sort
echo

echo "This is $(uname -s) on a $(uname -m) processor."
echo

echo "This is the uptime information:"
uptime
echo
echo "That's all folks!"
```

# Comments

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`# comment text`

- bash has only single-line comments; there is no `/* ... */` equivalent
- Example:

```
#!/bin/bash
# Leonard's first script ever
# by Leonard Linux
echo "This is my amazing script!"
echo "The time is: $(date)"

# This is the part where I print my current directory
echo "Current dir is: $(pwd)"
```

# Shell variables

---

- ***name=value*** *(declaration)*
  - must be written **EXACTLY** as shown; no spaces allowed
  - often given all-uppercase names by convention
  - once set, the variable is in scope until unset (within the current shell)

```
AGE=89
```

```
NAME="Mickey Mouse"
```

- ***\$name*** *(usage)*

```
echo "$NAME is $AGE years old"
```

Produces:

```
Mickey Mouse is 89 years old
```

# Common errors

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- if you misspell a variable's name, a new variable is created

```
NAME=Ruth
```

```
...
```

```
Name=Rob # oops; meant to change NAME
```

- if you use an undeclared variable, an empty value is used

```
echo "Welcome, $name" # Welcome,
```

- when storing a multi-word string, must use quotes

```
NAME=Ruth Anderson # Won't work
```

```
NAME="Ruth Anderson" # $NAME is Ruth Anderson
```

# More Errors...

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- Using \$ during assignment or reassignment
  - `$mystring="Hi there" # error`
  - `mystring2="Hello"`
  - ...
  - `$mystring2="Goodbye" # error`
- Forgetting echo to display a variable
  - `$name`
  - `echo $name`

# Capture command output

---

*variable*=\$(*command*)

- captures the output of *command* into the given variable
- Simple Example:

```
FILE=$(ls *.txt)
echo $FILE
```
- More Complex Example:

```
FILE=$(ls -1 *.txt | sort | tail -n 1)
echo "Your last text file is: $FILE"
```

  - What if we use double quotes instead?

# Double vs. Single quotes

---

**Double quotes** - Variable names are expanded & `$( )` work

```
NAME="Bugs Bunny"  
echo "Hi $NAME! Today is $(date)"
```

Produces:

```
Hi Bugs Bunny! Today is Tues Apr 25 13:37:45 PDT 2017
```

**Single quotes** – don't expand variables or execute commands in `$( )`

```
echo 'Hi $NAME! Today is $(date)'
```

Produces:

```
Hi $NAME! Today is $(date)
```

## Tricky Example:

- `STAR=*`
  - `echo "You are a $STAR"`
  - `echo 'You are a $STAR'`
  - `echo You are a $STAR`

Lesson: When referencing a variable, it is good practice to put it in double quotes.

# Types and integers

---

- most variables are stored as strings
  - operations on variables are done as string operations, not numeric
- to instead perform integer operations:  
x=42  
y=15  
let z="\$x + \$y" # 57
- integer operators: + - \* / %
  - bc command can do more complex expressions
- if a non-numeric variable is used in numeric context, you'll get 0

# Bash vs. Java

| Java   | Bash   |
|--|--|
| <code>String s = "hello";</code>   | <code>s=hello</code>   |
| <code>System.out.println("s");</code>  | <code>echo s</code>  |
| <code>System.out.println(s);</code>  | <code>echo \$s</code>  |
| <code>s = s + "s";</code> // "hellos"  | <code>s=\${s}s</code>  |
| <code>String s2 = "25";</code><br><code>String s3 = "42";</code><br><code>String s4 = s2 + s3;</code> // "2542"<br><code>int n = Integer.parseInt(s2)</code><br><code>+ Integer.parseInt(s3);</code> // 67 | <code>s2=25</code><br><code>s3=42</code><br><code>s4=\$s2\$s3</code><br><code>let n="\$s2 + \$s3"</code> |

x=3

- x vs. \$x vs. "\$x" vs. '\$x' vs. \'\$x\' vs. 'x'

# Special variables

| variable   | description                                     |
|------------|---|
| \$DISPLAY  | where to display graphical X-windows output     |
| \$HOSTNAME | name of computer you are using                  |
| \$HOME     | your home directory                             |
| \$PATH     | list of directories holding commands to execute |
| \$PS1      | the shell's command prompt string               |
| \$PWD      | your current directory                          |
| \$SHELL    | full path to your shell program                 |
| \$USER     | your user name                                  |

- these are automatically defined for you in every bash session
- *Exercise* : Change your attu prompt to look like this:  
jimmy@mylaptop:\$
  - See `man bash` for more info (search on PROMPTING)

# \$PATH

---

- When you run a command, the shell looks for that program in all the directories defined in \$PATH
- Useful to add commonly used programs to the \$PATH
- Exercise: modify the \$PATH so that we can directly run our shell script from anywhere
  - echo \$PATH
  - PATH=\$PATH:/homes/iws/rea
- What happens if we clear the \$PATH variable?

# set, unset, and export

---

| shell command | description   |
|---------------|---|
| set           | With sets the value of a variable<br>(not usually needed; can just use x=3 syntax)                      |
| unset         | deletes a variable and its value  |
| export        | sets a variable and makes it visible to any<br>programs launched by this shell                          |
| readonly      | sets a variable to be read-only<br>(so that programs launched by this shell cannot<br>change its value) |

- typing set or export with no parameters lists all variables
- *Exercise:* set a local variable, and launch a new bash shell
  - Can the new shell see the variable?
  - Now go back and export and launch a shell again. Can you see it now?

# Console I/O

---

| shell command | description  |
|---------------|--|
| read          | reads value from console and stores it into a variable |
| echo          | prints output to console                               |
| printf        | prints complex formatted output to console             |

- variables read from console are stored as strings
- Example:

```
#!/bin/bash
read -p "What is your name? " name
read -p "How old are you? " age
printf "%10s is %4s years old" $name $age
```

# Command-line arguments

---

| variable                        | description            |
|---------------------------------|------------------------|
| <code>\$0</code>                | name of this script    |
| <code>\$1, \$2, \$3, ...</code> | command-line arguments |
| <code> \$#</code>               | number of arguments    |
| <code> \$@</code>               | array of all arguments |

- `slide20.sh`:

```
#!/bin/bash
echo "Name of script is $0"
echo "Command line argument 1 is $1"
echo "there are $# command line arguments: $@"
```

- `slide20.sh argument1 argument2 argument3`

# for loops

---

```
for name in value1 value2 ... valueN; do  
    commands  
done
```

- Note the semi-colon after the values!
- the pattern after `in` can be:
  - a hard-coded set of values you write in the script
  - a set of file names produced as output from some command
  - command line arguments: `$@`
- *Exercise*: create a script that loops over every `.txt` file in the directory, renaming the file to `.txt2`

```
for file in *.txt; do  
    mv $file ${file}2  
done
```

# for loop examples

---

```
for val in red blue green; do
    echo "val is: $val"
done
```

```
for val in $@; do
    echo "val is: $val"
done
```

```
for val in $(seq 4); do
    echo "val is: $val"
done
```

| command | description                   |
|---------|-------------------------------|
| seq     | outputs a sequence of numbers |

# Exercise

---

- Write a script `createhw.sh` that creates directories named `hw1`, `hw2`, ... up to a maximum passed as a command-line argument.

```
$ ./createhw.sh 8
```

- Copy `criteria.txt` into each assignment  $i$  as `criteria(2*i).txt`
- Copy `script.sh` into each, and run it.
  - output: Script running on `hw3` with `criteria6.txt` ...

# Exercise solution

---

```
#!/bin/bash
# Creates directories for a given number of assignments.

for num in $(seq $1); do
    let CRITNUM="2 * $num"
    mkdir "hw$num"
    cp script.sh "hw$num/"
    cp criteria.txt "hw$num/criteria$CRITNUM.txt"
    echo "Created hw$num."
    cd "hw$num/"
    bash ./script.sh
    cd ..
done
```

# Exit Status

---

- Every Linux command returns an integer code when it finishes, called its “**exit status**”
  - 0 usually\* denotes success, or an OK exit status
  - Anything other than 0 (1 to 255) usually denotes an error
- You can return an exit status explicitly using the **exit** statement
- You can check the status of the last command executed in the variable **\$?**

```
$ cat someFileThatDoesNotExist.txt
$ echo $?
1          # “Failure”
$ ls
$ echo $?
0          # “Success”
```

\* One example exception: `diff` returns “0” for no differences, “1” if differences found, “2” for an error such as invalid filename argument

# The test command

---

```
$ test 10 -lt 5
$ echo $?
1           # "False", "Failure"
$ test 10 -gt 5
$ echo $?
0           # "True", "Success"
```

- Another syntax for the test command:  
**Don't forget the space after [ and before ]**

```
$ [ 10 -lt 5 ]
$ echo $?
1           # "False", "Failure"
$ [ 10 -gt 5 ]
$ echo $?
0           # "True", "Success"
```

# test operators

| comparison operator                           | description   |
|---|---|
| <code>=, !=, \&lt;, \&gt;</code>              | compares two <u>string</u> variables  |
| <code>-z, -n</code>                           | tests if a string is empty (zero-length) or not empty (nonzero-length)                          |
| <code>-lt, -le, -eq,<br/>-gt, -ge, -ne</code> | compares <u>numbers</u> ; equivalent to Java's<br><code>&lt;, &lt;=, ==, &gt;, &gt;=, !=</code> |
| <code>-e, -f, -d</code>                       | tests whether a given file or directory exists  |
| <code>-r, -w, -x</code>                       | tests whether a file exists and is readable/writable/executable                                 |

```
if [ $USER = "husky14" ]; then
    echo 'Woof! Go Huskies!'
fi
```

```
LOGINS=$(w -h | wc -l)
if [ $LOGINS -gt 10 ]; then
    echo 'attu is very busy right now!'
fi
```

\*Note: `man test` will show other operators.

# if/else

---

```
if [ condition ]; then          # basic if
    commands
fi
```

```
if [ condition ]; then          # if / else if / else
    commands1
elif [ condition ]; then
    commands2
else
    commands3
fi
```

- The [ ] syntax is actually shorthand for a shell command called “*test*” (Try: “man test”)
- there **MUST** be **spaces** as shown:  
if **space** [ **space** *condition* **space** ]
- include the semi-colon after ] (or put “then” on the next line)

# More if testing

| compound comparison operators  | description |
|--|-------------|
| <code>if [ <i>expr1</i> -a <i>expr2</i> ]; then ...</code><br><code>if [ <i>expr1</i> ] &amp;&amp; [ <i>expr2</i> ]; then ...</code> | and         |
| <code>if [ <i>expr1</i> -o <i>expr2</i> ]; then ...</code><br><code>if [ <i>expr1</i> ]    [ <i>expr2</i> ]; then ...</code>         | or          |
| <code>if [ ! <i>expr</i> ]; then ...</code>  | not         |

```
# alert user if running >= 10 processes when
# attu is busy (>= 5 users logged in)
LOGINS=$(w -h | wc -l)
PROCESSES=$(ps -u $USER | wc -l)
if [ $LOGINS -ge 5 -a $PROCESSES -gt 10 ]; then
    echo "Quit hogging the server!"
fi
```

# Common errors

---

- `[ : -eq`: unary operator expected
  - you used an undefined variable in an `if` test
- `[ :` too many arguments
  - you tried to use a variable with a large, complex value (such as multi-line output from a program) as though it were a simple `int` or `string`
- `let`: syntax error: operand expected (error token is " ")
  - you used an undefined variable in a `let` mathematical expression

# safecopy Exercise

---

- Write a script called `safecopy` that will mimic the behavior of `cp -i` where *from* is a filename and *to* is a filename:

```
$ cp -i from.txt to.txt  
Do you want to overwrite to.txt? (yes/no)
```

```
$ ./safecopy.sh from.txt to.txt  
Do you want to overwrite to.txt? (yes/no)
```

# safecopy Exercise Solution

---

```
#!/bin/bash
```

```
FROM=$1
```

```
TO=$2
```

```
if [ -e $TO ]; then
```

```
    read -p "Do you want to overwrite $TO?" ANSWER
```

```
    if [ $ANSWER = "yes" ]; then
```

```
        cp $FROM $TO
```

```
    fi
```

```
else
```

```
    cp $FROM $TO
```

```
fi
```

# while and until loops

---

```
while [ condition ]; do    # go while condition is true
    commands
done
```

```
until [ condition ]; do   # go while condition is false
    commands
done
```

# While exercise

---

- Prompt the user for what they would like to do. While their answer is “open the pod bay doors” tell them that you cannot do that and prompt for another action.

# While Exercise solution

---

```
#!/bin/bash
# What would you like to do?
read -p "What would you like me to do? " ACTION
echo "You said: $ACTION"
while [ "$ACTION" = "open the pod bay doors" ]; do
    echo "I'm sorry Dave, I'm afraid I can't do that."
    read -p "What would you like me to do? " ACTION
    echo "You said: $ACTION"
done
echo "Bye"
```

The quotes around "\$ACTION" are important here,  
try removing them and see what happens.

# select and case

---

- Bash Select statement:

```
PS3=prompt # Special variable* for the select prompt  
select choice in choices; do  
    commands  
    break # Break, otherwise endless loop  
done
```

- Bash Case statement:

```
case EXPRESSION in  
    CASE1) COMMAND-LIST;;  
    CASE2) COMMAND-LIST;;  
    ...  
    CASEN) COMMAND-LIST;;  
esac
```

\*see lecture 5

# Select Example

---

```
PS3="What is your favorite food? " # Goes with the select stmt
```

```
echo "Welcome to the select example!"
```

```
echo "It prints out a list of choices"
```

```
echo "but does nothing interesting with the answer."
```

```
select CHOICE in "pizza" "sushi" "oatmeal" "broccoli"; do
```

```
    echo "You picked $CHOICE"
```

```
    break
```

```
done
```

```
echo "For the select statement, you pick a number as your choice."
```

# Case Example

---

```
echo "Welcome to the case example!"  
echo "Without a select statement, you must get the spelling/case exact."  
read -p "What format do you prefer? (tape/cd/mp3/lp) " FORMAT  
echo "You said $FORMAT"
```

```
case "$FORMAT" in  
    "tape") echo "no random access!";;  
    "cd") echo "old school";;  
    "mp3") echo "how modern";;  
    "lp") echo "total retro";;  
esac
```

# select/case Exercise

---

- Have the user select their favorite kind of music, and output a message based on their choice

# select/case Exercise Solution

---

```
PS3="What is your favorite kind of music? "  
select CHOICE in "rock" "pop" "dance" "reggae"; do  
  case "$CHOICE" in  
    "rock") echo "Rock on, dude.";;  
    "pop") echo "Top 100 is called that for a reason.";;  
    "dance") echo "Let's lay down the Persian!";;  
    "reggae") echo "Takin' it easy...";;  
    * ) echo "come on...you gotta like something!";;  
  esac  
  break  
done
```

# Arrays

---

*name*=(*element1 element2 ... elementN*)

*name*[*index*]=*value* # set an element

*\$name* # get first element

*\${name[index]}* # get an element

*\${name[\*]}* # elements sep.by spaces

*\${#name[\*]}* # array's length

- arrays don't have a fixed length; they can grow as necessary
- if you go out of bounds, shell will silently give you an empty string
  - you don't need to use arrays in assignments in this course

# Functions

---

```
function name() {           # declaration  
    commands                # ()'s are optional  
}
```

```
name                        # call
```

- functions are called simply by writing their name (no parens)
- parameters can be passed and accessed as \$1, \$2, etc.
  - you don't need to use functions in assignments in this course