CSE 391 Lecture 2

Exploring Shell Commands, Streams, and Redirection

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Lecture summary

- Unix file system structure
- Commands for file manipulation, examination, searching
- Java compilation: using parameters, input, and streams
- Redirection and Pipes

Unix file system

directory	description
/	root directory that contains all others
	(drives do not have letters in Unix)
/bin	programs
/dev	hardware devices
/etc	system configuration files
	/etc/passwd stores user info
	/etc/shadow stores passwords
/home	users' home directories
/media,	drives and removable disks that have been
/mnt,	"mounted" for use on this computer
/proc	currently running processes (programs)
/tmp, /var	temporary files
/usr	user-installed programs

Links

command	description
ln	create a link to a file
unlink	remove a link to a file

- hard link: Two names for the same file.
 - \$ ln orig other_name
 - the above command links other_name as a duplicate name for orig
 - if one is modified, the other is too; follows file moves
- soft (symbolic) link: A reference to another existing file.
 - \$ ln -s orig_filename nickname
 - the above command creates a reference nickname to the file orig_filename
 - nickname can be used as though it were orig_filename
 - but if nickname is deleted, orig_filename will be unaffected

File examination

command	description
cat	output a file's contents on the console
more or less	output a file's contents, one page at a time
head, tail	output the first or last few lines of a file
WC	count words, characters, and lines in a file
du	report disk space used by a file(s)
diff	compare two files and report differences

• Let's explore what we can do here...

Searching and sorting

command	description
grep	search a file for a given string (useful options: –v and –i)
sort	convert an input into a sorted output by lines
uniq	strip duplicate (adjacent) lines
find	search for files within a given directory
locate	search for files on the entire system
which	shows the complete path of a command

- grep is actually a very powerful search tool; more later...
- Exercise: Given a text file names.txt, display the students arranged by the reverse alphabetical order of their names.

Answers posted in lecture_commands.txt after lecture

Keyboard shortcuts

^KEY means hold Ctrl and press KEY

key	description	
Up arrow	repeat previous commands	
Home/End or ^A/^E	move to start/end of current line	
11	quotes surround multi-word arguments and arguments containing special characters	
*	"wildcard", matches any files; can be used as a prefix, suffix, or partial name	
Tab	auto-completes a partially typed file/command name	
^C or ^\	terminates the currently running process	
^D	end of input; used when a program is reading input from your keyboard and you are finished typing	
^Z	suspends (pauses) the currently running process	
^S	don't use this; hides all output until ^Q is pressed	

Shell History

- The shell remembers all the commands you've entered
- Can access them with the history command
- Can execute the most recent matching command with!
 - Ex: !less will search backwards until it finds a command that starts with less, and re-execute the entire command line
- Can execute also execute a command by number with!

```
165 19:36 ls
166 19:37 cat test.txt
167 19:38 pwd
168 19:40 history
```

Ex: !166 will execute: "cat test.txt"

Programming

command	description
javac <i>ClassName</i> .java	compile a Java program
java <i>ClassName</i>	run a Java program
python, perl, ruby, gcc, sml,	compile or run programs in various other languages

• Exercise: Write/compile/run a program that prints "Hello, world!"

```
$ javac Hello.java
$ java Hello
Hello, world!
$
```

Programming

- Creating parameter input to programs
 - String[] args holds any provided parameters
 - *Exercise:* modify hello world to use parameters
- Parameters not the same as the input stream!
 - Exercise: modify hello world to also use a Scanner to grab input

Let's revisit the standard streams...

Streams in the Shell

- Stdin, stdout, stderr
 - These default to the console
 - Some commands that expect an input stream will thus read from the console if you don't tell it otherwise.
- Example: grep hi
 - What happens? Why?

We can change the default streams to something other than the console via redirection.

Output redirection

command > filename

- run command and write its output to filename instead of to console;
 - think of it like an arrow going from the command to the file...
 - if the file already exists, it will be overwritten (be careful)
 - >> appends rather than overwriting, if the file already exists
 - command > /dev/null suppresses the output of the command
- Example: ls -l > myfiles.txt
- Example: java Foo >> Foo_output.txt

Input redirection

command < filename

- run command and read its input from filename instead of console
 - whenever the program prompts the user to enter input (such as reading from a Scanner in Java), it will instead read the input from a file
 - some commands don't use this; they accept a file name as an argument
- Example: java Guess < input.txt</p>
- Exercise: run hello world with the input stream as a file instead of the console
- Exercise: Also change the output stream to write the results to file
- again note that this affects user input, not parameters
- useful with commands that can process standard input or files:
 - e.g. grep, more, head, tail, wc, sort, uniq, write

Combining commands

command1 | command2

- run command1 and send its console output as input to command2
- very similar to the following sequence:

```
command1 > filename
command2 < filename
rm filename</pre>
```

- Examples: diff students.txt names.txt | less
 sort names.txt | uniq
- Exercise: names.txt contains CSE student first names, one per line.
 We are interested in students whose names contain a capital "B", such as "Bart".
 - Find out of how names containing "B" are in the file.
 - Then figure out how many characters long the name of the last student whose name contains "B" is when looking at the names alphabetically.

Misusing pipes and cat

Why doesn't this work to compile all Java programs?

```
ls *.java | javac
```

- Misuse of cat
 - bad: cat input_filename | command
 - good: command < input_filename</pre>
 - bad: cat *filename* | more
 - good: more filename
 - bad: *command* cat
 - good: *command*

Commands in sequence

command1 ; command2

run command1 and then command2 afterward (they are not linked)

command1 && command2

- run command1, and if it succeeds, runs command2 afterward
- will not run command2 if any error occurs during the running of 1
- Example: Make directory songs and move my files into it. mkdir songs && mv *.mp3 songs