

```
□→□→□→□→□→□→□→□→□→□→□→□→□→□→□→□→□
```

CSE 373: Asymptotic Analysis

Chapter 2

```
□→□→□→□→□→□→□→□→□→□→□→□→□→□→□→□
```

Recall: **FindMajor()**

```
/* print students in a course with major */
void FindMajor(course c, dept major) {
    int i;

    for (i=0; i<num_students; i++) {
        if (c[i].major == major) {
            cout << c[i].first << c[i].last;
        }
    }
}
```

How fast is this routine?

Exact Times are Tricky



How much time does **FindMajor()** require?

- number of iterations \times work per iteration:

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Simplifying Assumption



Constants are insignificant compared to the *asymptotic* behavior of the program

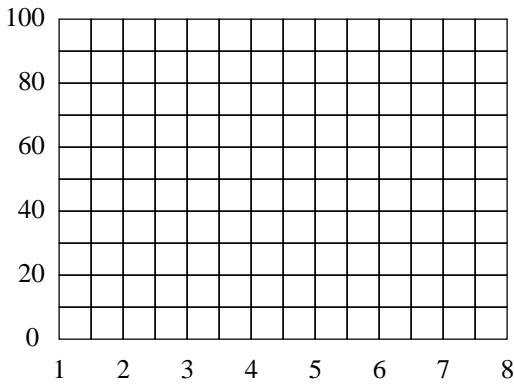
- expressed as a function of the problem size
- expressed using functions like: n , n^2 , $\log n$, 2^n , etc.

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Getting some Intuition...

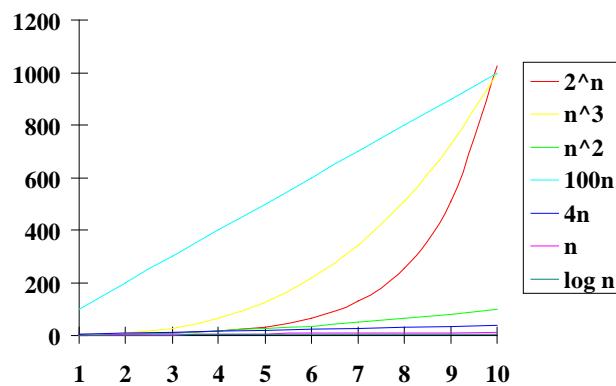


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Using the Computer...

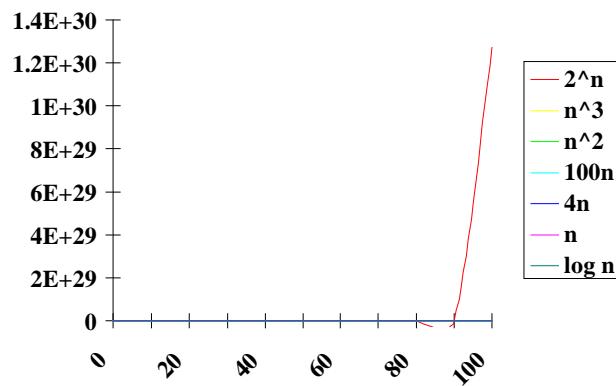


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On A Larger Scale...

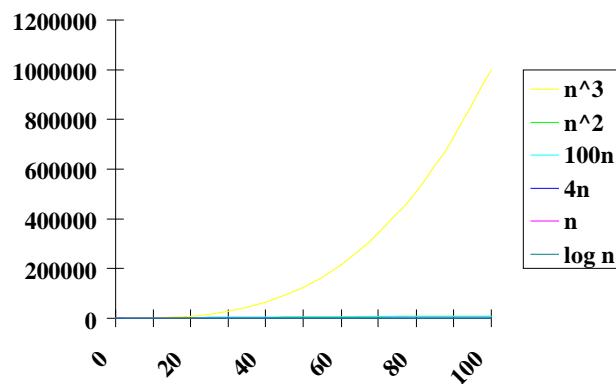


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Ignoring 2^n

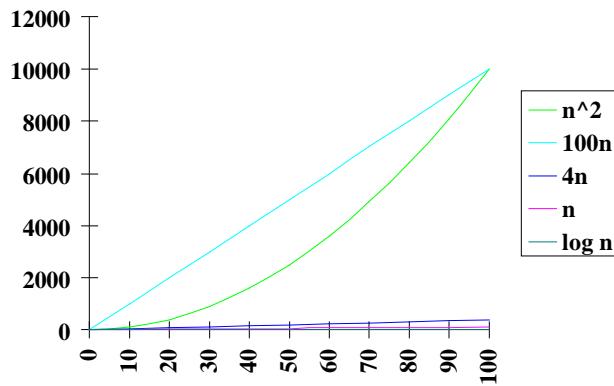


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Ignoring n^3

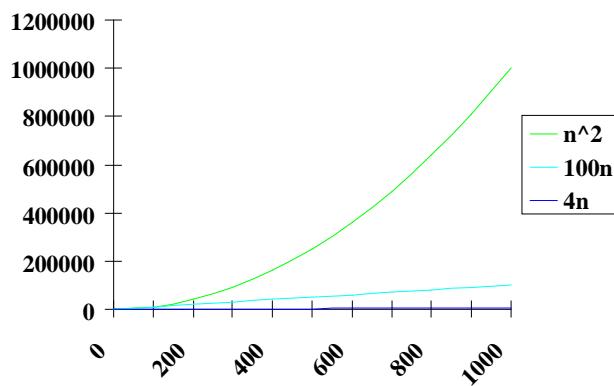


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On Yet a Larger Scale

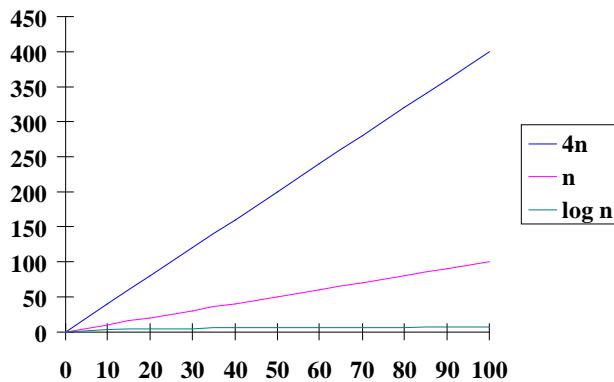


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Smallest Functions Only



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The Moral



Performance can be broken down into *primary* and *secondary effects*

- *primary effects*: asymptotic growth pattern
- *secondary effects*: constant factors, less significant terms

- In this class, we'll mainly be concerned with primary effects (*asymptotic analysis*)
- In the real world, secondary effects are also often worth paying attention to (*after* the primary ones)

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Formally...



Given an algorithm whose running time is $T(n)$...

- $T(n) = O(f(n))$ if there are positive constants c and n_0 such that $T(n) \leq c \cdot f(n)$ for all $n \geq n_0$
 - $\log n, n, 100n = O(n)$
- $T(n) = \Omega(f(n))$ if there are positive constants c and n_0 such that $T(n) \geq c \cdot f(n)$ for all $n \geq n_0$
 - $n, n^2, 100 \cdot 2^n, n^3 \log n = \Omega(n)$
- $T(n) = \Theta(f(n))$ if $T(n) = O(f(n))$ and $T(n) = \Omega(f(n))$
 - $n, 2n, 100n, n + \log n = \Theta(n)$

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Typical Growth Rates (in order)



constant: $O(1)$

logarithmic: $O(\log n)$

log-squared: $O(\log^2 n)$

linear: $O(n)$

“ $n \log n$ ”: $O(n \cdot \log n)$

quadratic: $O(n^2)$

cubic: $O(n^3)$

exponential: $O(2^n)$

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General Rules of Thumb



- Constant factors can always be dropped
 - $5n = O(n)$
- In sums, smaller terms can always be dropped
 - $3n \cdot \log n + n^2 + \log n = O(n^2)$

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Analyzing Code



- *C/C++ ops* – constant value
- *consecutive statements* – add individual costs
- *loops* – multiply cost of loop body by number of iterations
- *conditionals* – maximum cost of branches
- *function calls* – evaluate cost of function body

Above all, use your brain

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Reconsider: FindMajor()

```
/* print students in a course with major */
void FindMajor(course c, dept major) {
    int i;
    for (i=0; i<num_students; i++) {
        if (c[i].major == major) {
            cout << c[i].first << c[i].last;
        }
    }
}
```

How fast is this routine? At best?

At worst?

On average?

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FindAMajor()

```
/* return pointer to a student in major */
student *FindAMajor(course c, dept major) {
    int i;
    for (i=0; i<num_students; i++) {
        if (c[i].major == major) {
            return &(c[i]);
        }
    }
}
```

What's the best case for this routine?

The worst case?

The average case?

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Asymptotic Analysis



- Determine what characterizes a problem's size
- Express how much time and memory an algorithm requires as a function of its problem size using $O()$, $\Omega()$, or $\Theta()$
 - worst case
 - best case
 - average case
 - common case
 - overall

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Examples from Lecture



| | <i>Prob Size</i> | <i>Space</i> | <i>Best Time</i> | <i>Worst Time</i> |
|---|------------------|--------------|------------------|-------------------|
| UW Registry <code>TakingClass()</code> <code>PrintSchedule()</code> <code>MakeClassList()</code> | | | | |
| iterative <code>fact()</code> | | | | |
| recursive <code>fact()</code> | | | | |
| <code>PaintFill()</code> | | | | |
| <i>linear search</i> | | | | |
| <i>binary search</i> | | | | |

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