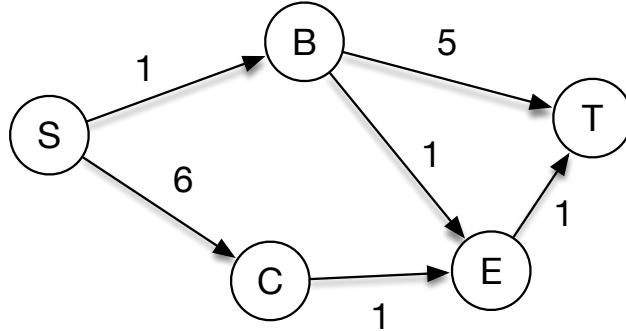


Name & UW NetID:

1. Run Dijkstra's shortest path algorithm in the following graph with vertex S as the source, and fill the table below with the results.



Vertex	Distance	Predecessor	Processed
S	0	-	✓
B	1	S	✓
C	6	S	✓
T	3	B E	✓
E	2	B	✓

2. Following is the pseudocode for Dijkstra's shortest path algorithm with binary heap. Do runtime analysis of this code. (Annotate the pseudocode with big- O values next to relevant statements/loops in the code.)

```

1: function Dijkstra(Graph G, Vertex source) ▷ with MPQ
2:   initialize distances to  $\infty$   $\rightarrow O(|V|)$ 
3:   source.dist = 0
4:   mark all vertices unprocessed  $\rightarrow O(|V|)$ 
5:   initialize MPQ as a min priority queue
6:   add source with priority 0
7:   while MPQ is not empty do  $\rightarrow$  at most  $|V|$  times
8:     u = MPQ.getMin()  $\rightarrow O(1)$ 
9:     for each edge (u,v) leaving u do  $\rightarrow$  at most  $|E|$  times in all the  $|V|$  iterations
10:      if u.dist + w(u,v) < v.dist then
11:        if v.dist ==  $\infty$  then
12:          MPQ.insert(v, u.dist + w(u, v))  $\rightarrow O(\log |V|)$ 
13:        else
14:          MPQ.decreasePriority(v, u.dist + w(u,v))  $\rightarrow O(\log |V|)$ 
15:        end if
16:        v.dist = u.dist + w(u,v)  $| O(1)$ 
17:        v.predecessor = u
18:      end if
19:    end for
20:    mark u as processed
21:  end while
22: end function

```

Total
 $O(|V| \log |V| + |E| \log |V|)$

$O(|V|) + O((|V| + |E|) \log |V|)$

3. Circle the strong connected components in the following graph.

