CSE 373

MARCH 27 – COURSE INTRODUCTIONS; ADTS; STACKS AND QUEUES

WELCOME!

- Administrative Minutiae
- Course Objectives
- Review of Stacks and Queues
- Abstract Data Types (ADT)

WAITLIST/OVERLOAD

- Please fill out the survey (will also post link on the course website)
- <u>https://catalyst.uw.edu/webq/survey/</u> <u>cseadv/328147</u>
- Fill this out as quickly as possible

COURSE INFO

- Evan McCarty (<u>ejmcc@uw.edu</u>)
- Office hours (CSE 214)
 - Mondays: 11:00 11:50
 - Wednesdays: 3:30 4:20
 - By appointment or over email

COURSE STAFF

- TAs are posted on the course website, along with their office hours
- TAs for sections will be posted by Wednesday
- Office hours will start this Friday

HOMEWORK

- Homework will be assigned on Wednesdays after class and due the following Wednesday at midnight via canvas
- HW 1 out this Wednesday (3/29)!
- Late Policy :
 - 15% per day late
 - Max 3 days

HOMEWORK

- Implementation is only part of the problem
- Write-up/written questions also important
- Separate submissions on canvas (more on Wednesday
- Regrade requests

HOMEWORK

Academic honesty

- High level discussion
- Fully understand submission
- Reasonable effort and office hours

LECTURES

- Lecture slides will be posted online after class
- Questions are strongly encouraged
- All material fair game for exams
- Weiss textbook

SECTIONS

- Conducted by TAs
- Practice problems
 - Analysis and Implementation
- Supplementary instruction

EXAMS

- Midterm exam (20%)
 - 2:30 3:20; Friday, April 28
- Final Exam (30%)
 - 2:30-4:20; Tuesday, June 6
- Exam review in lecture before exams

PRE-HW1 TO DO

- Set up the JDK
- Install Eclipse (not required, but recommended)

DATA STRUCTURES AND ALGORITHMS

- Understand and recognize behavior of key data structures
- Understand and solve common data structure problems
- Analyze operations and algorithms
- Implement data structures and understand design trade-offs

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Object-oriented Programming

- Classes and Inheritance
- Methods, variables and conditions
- Loops and recursion
- Linked lists and simple trees
- Basic Sorting and Searching
- Concepts of Analysis O(n) v O(n²)
- Client v. Implementer

CSE 373

- Design decisions
- Critical thinking
- Implementations
- Debugging and Testing
- Abstract Data Types

ABSTRACTION

- Software engineering
 v. Computer Science
- Applicable across languages and implementations
- Behavior focus
 - How can you recognize an ADT?

DEFINITIONS

- Abstract Data Type (ADT)
 - Operations and expected behavior
- Data Structure
 - Specific organization of data
 - Can be analyzed
- Implementation
 - Language specific application

- Between an ADT and its implementation, there are design decisions
- Constraints of the problem
 - Memory v. Speed
 - One function v. another
 - Generality v. Specificity

- Linked List v Array
 - Overhead
 - Memory use
 - Adding to middle
 - Traversal
 - Insertion

- Shopping list?
 - What sorts of behavior do shoppers exhibit?
 - What constraints are there on a shopper?
 - What improvements would make a better shopping list?

- Shopping list?
- Stack?
 - What sorts of behavior does the 'stack' support?
 - What constraints are there on a stack user? (Is there a change in certainty?)
 - What improvements would make a better stack? (What problems might arise in a stack?)

STACK ADT

- Important to know exactly what we expect from a stack.
 - Push(Object a) returns null; (other options?)
 - Pop() returns Object a: where a is the element on 'top' of the stack; also removes a from the stack
 - Top() returns Object a: where a is the element on 'top' of the stack without removing that element from the stack
 - How long will these operations take?

That depends on the Data Structure and Implementation

STACK ADT

- Array implementation
- Unique problems?

What if the array is full? What if we alternate push() and pop()?

STACK ADT

- Array implementation
- Unique problems?
 - End of Array
- Unique solutions?
 - Resizing (costly!)
 - Circular Array (?)
- Why use at all?