

CSE 373

NOVEMBER 6TH – COMPARISON SORTS

EXAM RECAP

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 - Average in the low 70s

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 - Q3 was the tricky one
 - AVL, Hashtables, Heaps, B-Trees
 - Analysis/short answer

EXAM RECAP

- **If you did poorly,**
 - Email me about a meeting
 - Quarter isn't over yet
 - Don't wait until finals week

EXAM RECAP

- **Regrades**

- No office hours today
- I will be in my office before class Wednesday and Friday from 12:00-2:00 to handle regrades
- Come prepared with the exam and why you think the grade is incorrect
- TAs can help you with solutions or problems, but I will make all grade changes

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 - Cumulative

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 - Algorithm analysis

ASSORTED MINUTIAE

- **P2 grades to those who submitted**
 - Grades by Wednesday for partners
 - Email me if you're missing your feedback file

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 - Try to get ahead on the assignment

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 - Grades by Wednesday for partners
 - Email me if you're missing your feedback file
- **P3 out tonight**
 - Part 1 due next Wednesday
 - Try to get ahead on the assignment
 - 3 parts – only one written assignment left

ASSORTED MINUTIAE

- **Written assignments make up 10% of total grade**
- **Coding assignments make up 30% of total grade (weighted per part)**
- **Exam**
 - Higher exam grade worth 35%
 - Lower exam grade worth 25%

SORTING

INEFFECTIVE SORTS

```
DEFINE HALFHEARTEDMERGESORT(LIST):  
  IF LENGTH(LIST) < 2:  
    RETURN LIST  
  PIVOT = INT(LENGTH(LIST) / 2)  
  A = HALFHEARTEDMERGESORT(LIST[:PIVOT])  
  B = HALFHEARTEDMERGESORT(LIST[PIVOT:])  
  // UMMMMMM  
  RETURN [A, B] // HERE. SORRY.
```

```
DEFINE FASTBOGOSORT(LIST):  
  // AN OPTIMIZED BOGOSORT  
  // RUNS IN O(N LOG N)  
  FOR N FROM 1 TO LOG(LENGTH(LIST)):  
    SHUFFLE(LIST):  
    IF ISSORTED(LIST):  
      RETURN LIST  
  RETURN "KERNEL PAGE FAULT (ERROR CODE: 2)"
```

```
DEFINE JOBINTEVIEWQUICKSORT(LIST):  
  OK SO YOU CHOOSE A PIVOT  
  THEN DIVIDE THE LIST IN HALF  
  FOR EACH HALF:  
    CHECK TO SEE IF IT'S SORTED  
    NO, WAIT, IT DOESN'T MATTER  
    COMPARE EACH ELEMENT TO THE PIVOT  
    THE BIGGER ONES GO IN A NEW LIST  
    THE EQUAL ONES GO INTO, UH  
    THE SECOND LIST FROM BEFORE  
    HANG ON, LET ME NAME THE LISTS  
    THIS IS LIST A  
    THE NEW ONE IS LIST B  
    PUT THE BIG ONES INTO LIST B  
    NOW TAKE THE SECOND LIST  
    CALL IT LIST, UH, A2  
    WHICH ONE WAS THE PIVOT IN?  
    SCRATCH ALL THAT  
    IT JUST RECURSIVELY CALLS ITSELF  
    UNTIL BOTH LISTS ARE EMPTY  
    RIGHT?  
    NOT EMPTY, BUT YOU KNOW WHAT I MEAN  
    AM I ALLOWED TO USE THE STANDARD LIBRARIES?
```

```
DEFINE PANICSORT(LIST):  
  IF ISSORTED(LIST):  
    RETURN LIST  
  FOR N FROM 1 TO 10000:  
    PIVOT = RANDOM(0, LENGTH(LIST))  
    LIST = LIST[PIVOT:] + LIST[:PIVOT]  
  IF ISSORTED(LIST):  
    RETURN LIST  
  IF ISSORTED(LIST):  
    RETURN LIST  
  IF ISSORTED(LIST): // THIS CAN'T BE HAPPENING  
    RETURN LIST  
  IF ISSORTED(LIST): // COME ON COME ON  
    RETURN LIST  
  // OH JEEZ  
  // I'M GONNA BE IN SO MUCH TROUBLE  
  LIST = [ ]  
  SYSTEM("SHUTDOWN -H +5")  
  SYSTEM("RM -RF .")  
  SYSTEM("RM -RF ~/*")  
  SYSTEM("RM -RF /")  
  SYSTEM("RD /S /Q C:\*") // PORTABILITY  
  RETURN [1, 2, 3, 4, 5]
```

SORTING

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 - Given some collection of **comparable** data, arrange them into an organized order

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 - Given some collection of **comparable** data, arrange them into an organized order
 - Important to note that you may be able to “organize” the same data different ways

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 - Unsorted v. Sorted Array, e.g.
- **Why not just maintain sortedness as we add?**
 - Most times, if we can, we should
 - Why would we not be able to?

SORTING

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- **We need to be sure that the effort is worth the work**

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 - Data comes in batches
 - Multiple “sorted” orders
 - Costly to maintain!
- **We need to be sure that the effort is worth the work**
 - No free lunch!

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- **Maintaining Sortedness v. Sorting**
 - Why **don't** we maintain sortedness?
 - Data comes in batches
 - Multiple “sorted” orders
 - Costly to maintain!
- **We need to be sure that the effort is worth the work**
 - No free lunch!
- **What does that even mean?**

BOGO SORT

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 - Runtime!

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 - Runtime! Average $O(n!)$!

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 - Why is this so bad?

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- **What is the problem here?**
 - Runtime! Average $O(n!)$!
 - Why is this so bad?
- **The computer isn't thinking, it's just guess-and-checking**

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 - If you don't have a lot of time, or if the payoff is big, or if the chance of success is high, then it might be a good strategy

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- **Guess-and-check**
 - Not a bad strategy when nothing else is obvious
 - Breaking RSA
 - Greedy-first algorithms
 - Midterms
 - If you don't have a lot of time, or if the payoff is big, or if the chance of success is high, then it might be a good strategy
 - Random/Approximized algs

SORTING

- **Why not guess-and-check for sorting?**

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 - Not taking advantage of the biggest constraint of the problem

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 - Items must be comparable!

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- **Why not guess-and-check for sorting?**
 - Not taking advantage of the biggest constraint of the problem
 - Items must be comparable!
 - You should be comparing things!
 - Looking at two items next to each other tells a lot about where they belong in the list, there's no reason not to use this information.

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- **Types of sorts**

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 - “Other” sorts
 - Bucket sort – will talk about later

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 - Comparison sorts
 - Bubble sort
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 - Selection sort
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 - “Other” sorts
 - Bucket sort – will talk about later
 - Bogo sort

DEFINITION:

COMPARISON SORT

- A computational problem with the following input and output
- Input:
 - An array A of length n comparable elements
- Output:
 - The same array A , containing the same elements where:
 - for any i and j where $0 \leq i < j < n$
 - then $A[i] \leq A[j]$

MORE REASONS TO SORT

General technique in computing:

Preprocess data to make subsequent operations faster

Example: Sort the data so that you can

- Find the k^{th} largest in constant time for any k
- Perform binary search to find elements in logarithmic time

Whether the performance of the preprocessing matters depends on

- How often the data will change (and how much it will change)
- How much data there is

MORE DEFINITIONS

In-Place Sort:

A sorting algorithm is in-place if it requires only $O(1)$ extra space to sort the array.

- Usually modifies input array
- Can be useful: lets us minimize memory

Stable Sort:

A sorting algorithm is stable if any equal items remain in the same relative order before and after the sort.

- Items that 'compare' the same might not be exact duplicates
- Might want to sort on some, but not all attributes of an item
- Can be useful to sort on one attribute first, then another one

STABLE SORT EXAMPLE

Input:

```
[(8, "fox"), (9, "dog"), (4, "wolf"), (8, "cow")]
```

Compare function: compare pairs by number only

Output (**stable** sort):

```
[(4, "wolf"), (8, "fox"), (8, "cow"), (9, "dog")]
```

Output (**unstable** sort):

```
[(4, "wolf"), (8, "cow"), (8, "fox"), (9, "dog")]
```

SORTING: THE BIG PICTURE

Simple algorithms:
 $O(n^2)$

Insertion sort
Selection sort
Shell sort
...

Fancier algorithms:
 $O(n \log n)$

Heap sort
Merge sort
Quick sort (avg)
...

Comparison lower bound:
 $\Omega(n \log n)$

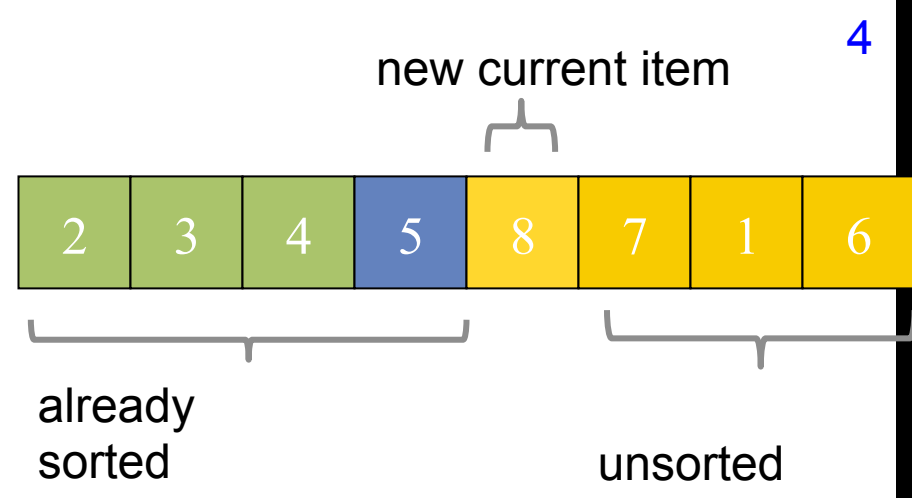
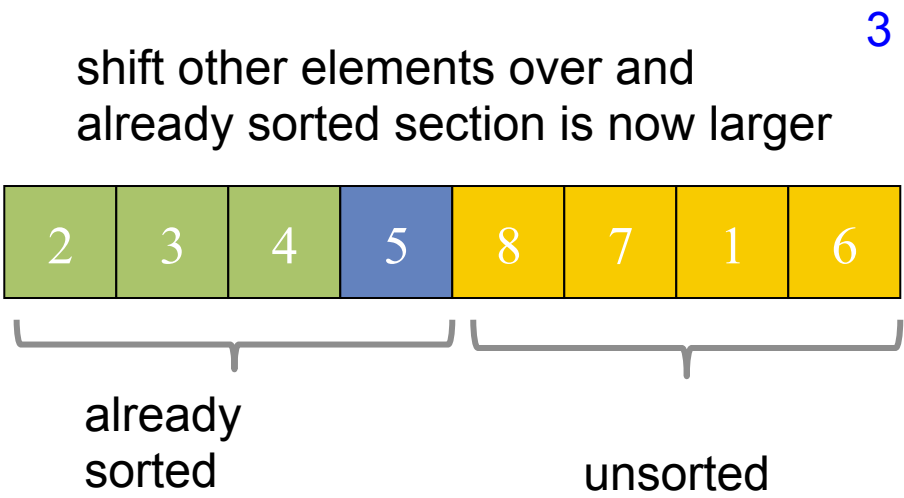
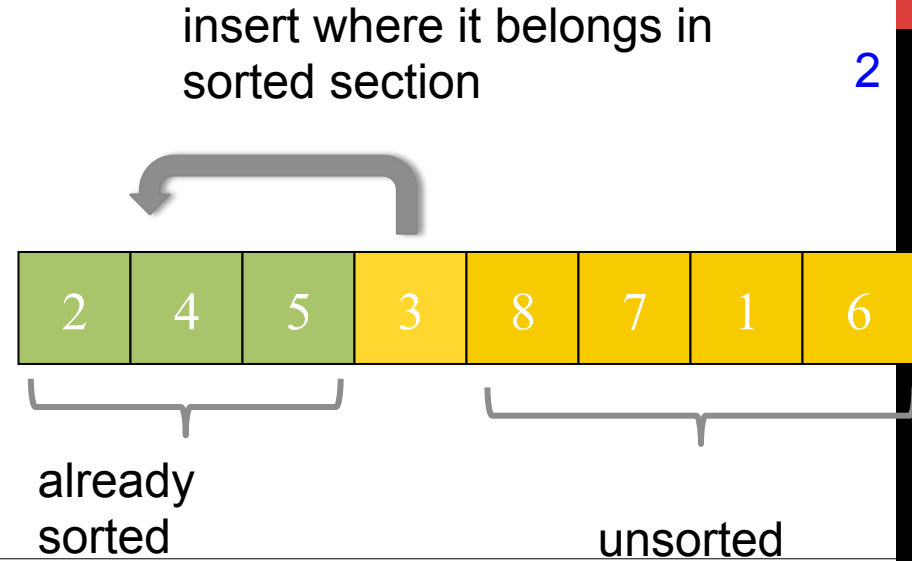
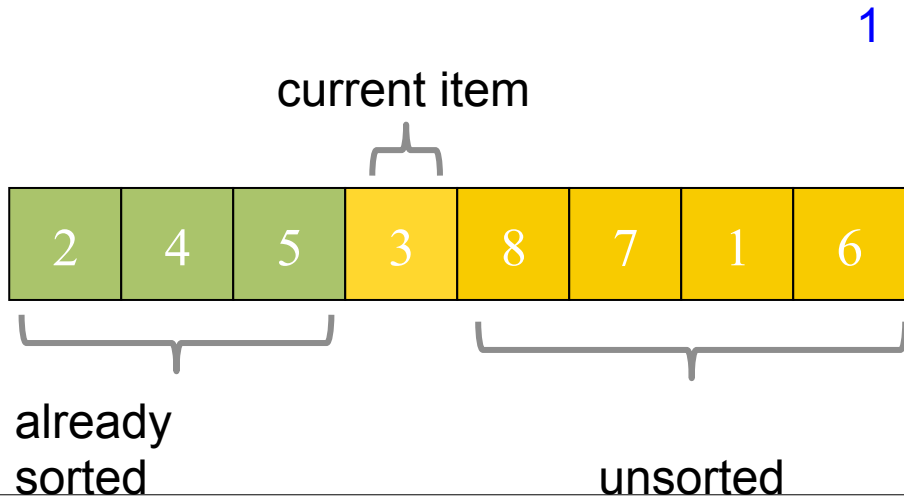
Specialized algorithms:
 $O(n)$

Bucket sort
Radix sort

Handling huge data sets

External sorting

INSERTION SORT



INSERTION SORT

Idea: At step k , put the k^{th} element in the correct position among the first k elements

```
for (int i = 0; i < n; i++) {  
    // Find index to insert into  
    int newIndex = findPlace(i);  
    // Insert and shift nodes over  
    shift(newIndex, i);  
}
```

What can we say about the list at loop i ? first i elements are sorted
(not necessarily lowest in the list)

Runtime?

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Runtime? Best case: $O(n)$, Worst case: $O(n^2)$ Why?

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Stable?

In-place?

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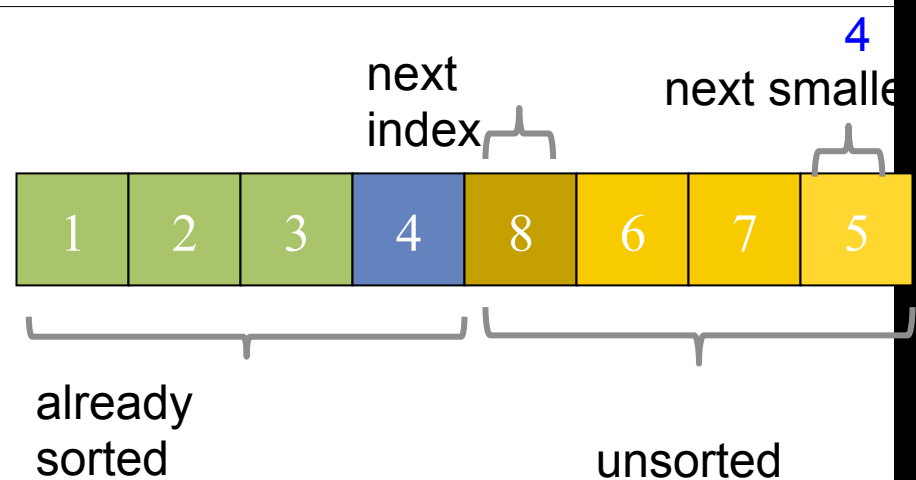
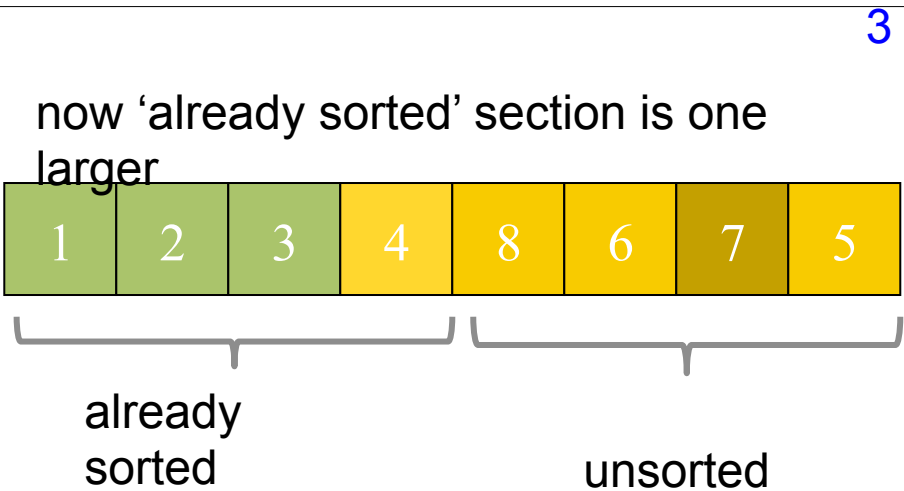
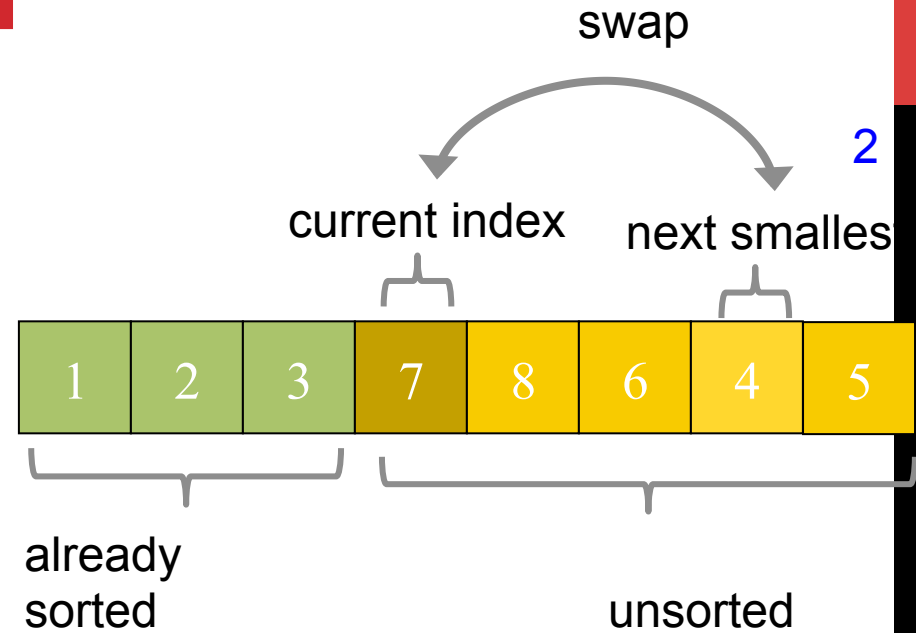
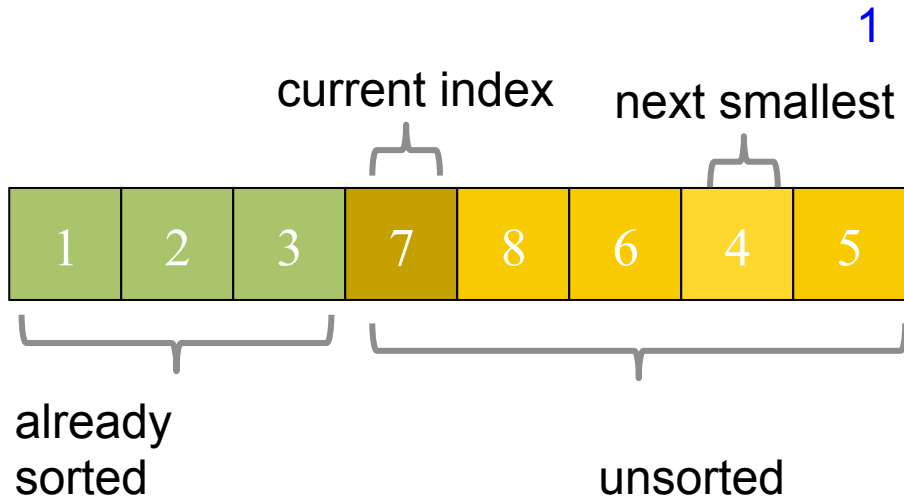
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Runtime? Best case: $O(n)$, Worst case: $O(n^2)$ Why?

Stable? Usually

In-place? Yes

SELECTION SORT



SELECTION SORT

- **Can be interrupted (don't need to sort the whole array to get the first element)**
- **Doesn't need to mutate the original array (if the array has some other sorted order)**
- **Stable sort**

INSERTION SORT VS. SELECTION SORT

Have the same worst-case and average-case asymptotic complexity

- Insertion-sort has better best-case complexity; preferable when input is “mostly sorted”

Useful for small arrays or for mostly sorted input

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NEXT CLASS

- **Fancier sorts!**

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- **How fancy can we get?**