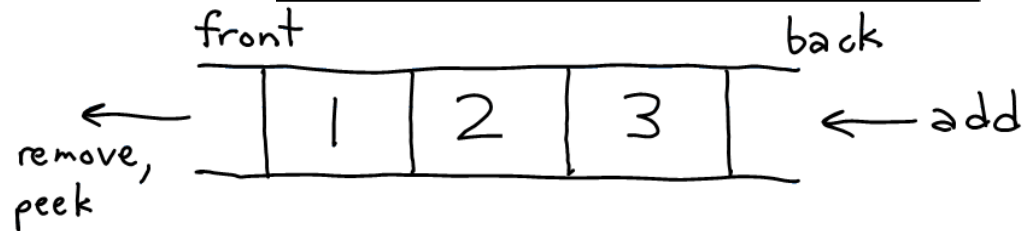


# CSE 373: Data Structures and Algorithms

## Lecture 2: Queues

# Queue ADT

- **queue**: A list with the restriction that insertions are done at one end and deletions are done at the other
  - First-In, First-Out ("FIFO")
  - Elements are stored in order of insertion but don't have indexes.
  - Client can only add to the end of the queue, and can only examine/remove the front of the queue.



- basic queue operations:
  - **add** (enqueue): Add an element to the back.
  - **remove** (dequeue): Remove the front element.
  - **peek**: Examine the top element.

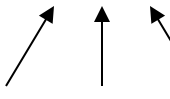
# Queues in computer science

- Operating systems:
  - queue of print jobs to send to the printer
  - queue of programs / processes to be run
  - queue of network data packets to send
- Programming:
  - modeling a line of customers or clients
  - storing a queue of computations to be performed in order
- Real world examples:
  - people on an escalator or waiting in a line
  - cars at a gas station (or on an assembly line)

# Using Queues

<code>add (value)</code>	places given value at back of queue
<code>remove ()</code>	removes value from front of queue and returns it; throws a <code>NoSuchElementException</code> if queue is empty
<code>peek ()</code>	returns front value from queue without removing it; returns <code>null</code> if queue is empty
<code>size ()</code>	returns number of elements in queue
<code>isEmpty ()</code>	returns <code>true</code> if queue has no elements

```
Queue<Integer> q = new LinkedList<Integer> ();  
q.add(42);  
q.add(-3);  
q.add(17);  
System.out.println(q.remove());
```

 **// front [42, -3, 17] back**  
**// 42**

- **IMPORTANT:** When constructing a queue you must use a `new LinkedList` object instead of a `new Queue` object.

# Queue idioms

- As with stacks, must pull contents out of queue to view them.

```
while (!q.isEmpty()) {  
    do something with q.remove();  
}
```

- another idiom: Examining each element exactly once.

```
int size = q.size();  
for (int i = 0; i < size; i++) {  
    do something with q.remove();  
    (including possibly re-adding it to the queue)  
}
```

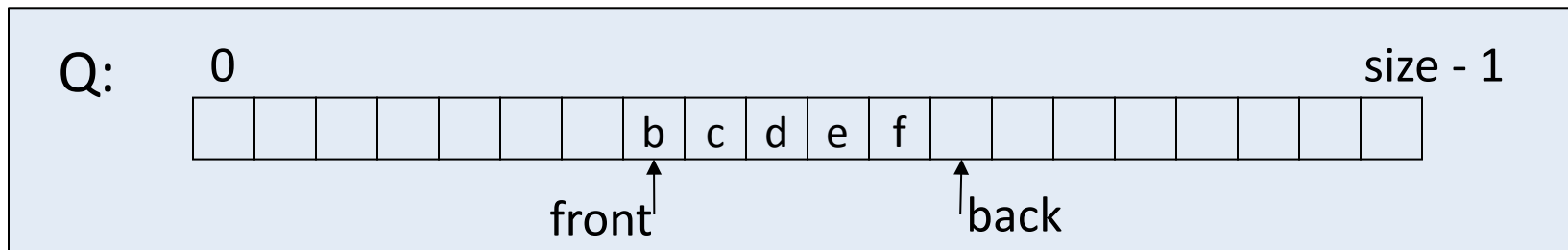
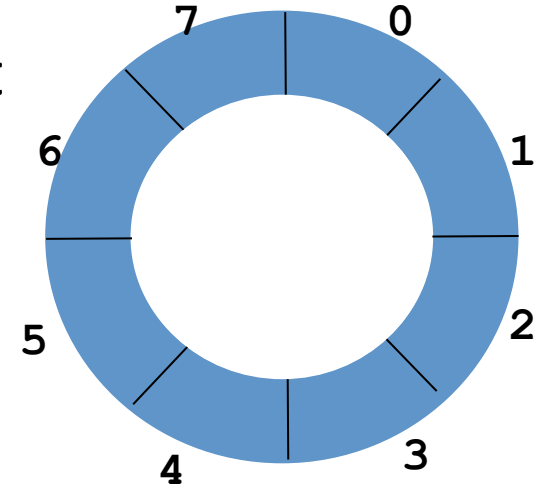
- Why do we need the `size` variable?

# Implementing Queue ADT: Simple Array Queue

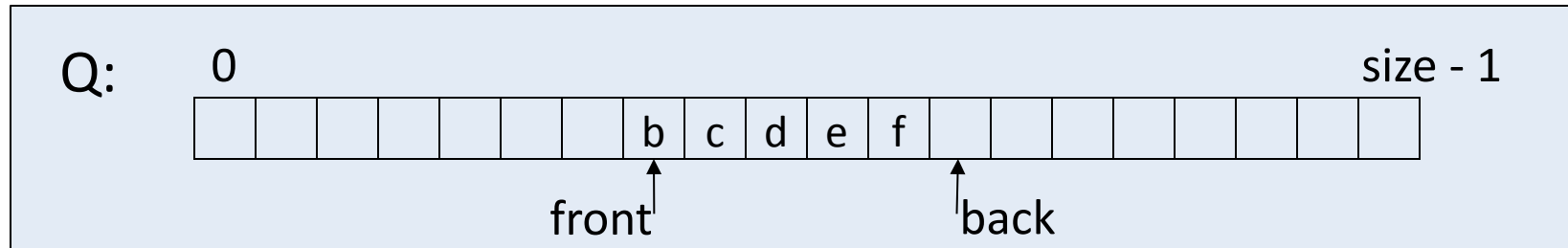
- Keep track of the number of elements in the queue, `size`.
- Enqueue at the back of the array (`size`).
- Dequeue at the front of the array (index 0).
  - what is bad about this implementation?
  - what if we enqueue at 0 and dequeue at `size`?

# Implementing Queue ADT: Circular Array Queue

- **Neat trick:** use a *circular array* to insert and remove items from a queue in constant time.
- The idea of a circular array is that the end of the array “wraps around” to the start of the array.



# Circular Array Queue



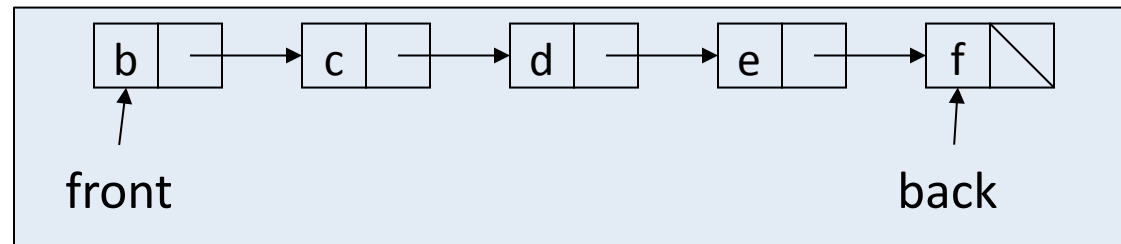
```
// Basic idea only!  
enqueue(x) {  
    Q[back] = x;  
    back = (back + 1) % size  
}
```

```
// Basic idea only!  
dequeue() {  
    x = Q[front];  
    front = (front + 1) % size;  
    return x;  
}
```



# Exercise: Linked List Queue Implementation

Implement a queue class that stores String values using a singly linked list with both nodes to indicate the front and the back of the queue as below. The queue should implement the interface on the next slide.



# Exercise: Linked List Queue Implementation (cont.)

```
/**
 * Interface for a queue of Strings.
 */
public interface StrQueue {
    /**
     * Tests if the queue is empty.
     */
    public boolean isEmpty();

    /**
     * Inserts an element at the end of the queue.
     */
    public void enqueue(String str);

    /**
     * Deletes and returns the element at the front of the queue.
     * @return the deleted value; throws NoSuchElementException if empty
     */
    public String dequeue();
}
```

# Circular Array vs. Linked List

Array:

List:

# Circular Array vs. Linked List

## Array:

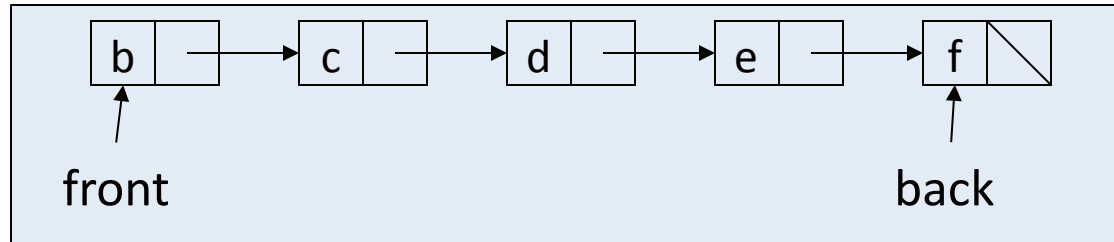
- May waste unneeded space or run out of space
- Space per element excellent
- Operations very simple / fast

## List:

- Always just enough space
- But more space per element
- Operations very simple / fast

- If we wanted add the ability to access the kth element to our queue, could both implementations support this?

# Linked List Queue



```
// Basic idea only!  
enqueue(x) {  
    back.next = new Node(x);  
    back = back.next;  
}
```

```
// Basic idea only!  
dequeue() {  
    x = front.item;  
    front = front.next;  
    return x;  
}
```