

CSE 373: Data Structures and Algorithms

Lecture 7: Sorting

Why Sorting?

- Practical application
 - People by last name
 - Countries by population
 - Search engine results by relevance
- Fundamental to other algorithms
- Different algorithms have different asymptotic and constant-factor trade-offs
 - No single 'best' sort for all scenarios
 - Knowing one way to sort just isn't enough
- Many to approaches to sorting which can be used for other problems

Problem statement

There are n comparable elements in an array and we want to rearrange them to be in increasing order

Pre:

- An array **A** of data records
- A value in each data record
- A comparison function
 - $<$, $=$, $>$, compareTo

Post:

- For each distinct position i and j of **A**, if $i < j$ then $\mathbf{A}[i] \leq \mathbf{A}[j]$
- **A** has all the same data it started with

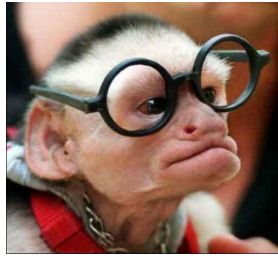
Sorting Classification

| In memory sorting | | | External sorting |
|---|---|---|--|
| Comparison sorting $\Omega(N \log N)$ | | Specialized Sorting | |
| $O(N^2)$ | $O(N \log N)$ | $O(N)$ | # of tape accesses |
| <ul style="list-style-type: none"> • Bubble Sort • Selection Sort • Insertion Sort • Shellsort Sort | <ul style="list-style-type: none"> • Merge Sort • Quick Sort • Heap Sort | <ul style="list-style-type: none"> • Bucket Sort • Radix Sort | <ul style="list-style-type: none"> • Simple External Merge Sort • Variations |

in place? stable?

Comparison Sorting

comparison-based sorting: determine order through comparison operations on the input data:
<, >, compareTo, ...



Bogo sort

- **bogo sort:** orders a list of values by repetitively shuffling them and checking if they are sorted
- more specifically:
 - scan the list, seeing if it is sorted
 - if not, shuffle the values in the list and repeat
- This sorting algorithm has terrible performance!
 - Can we deduce its runtime?

Bogo sort code

```
public static void bogoSort(int[] a) {
    while (!isSorted(a)) {
        shuffle(a);
    }
}

// Returns true if array a's elements
// are in sorted order.
public static boolean isSorted(int[] a) {
    for (int i = 0; i < a.length - 1; i++) {
        if (a[i] > a[i+1]) {
            return false;
        }
    }

    return true;
}
```

Bogo sort code, helpers

```
// Shuffles an array of ints by randomly swapping each
// element with an element ahead of it in the array.
public static void shuffle(int[] a) {
    for (int i = 0; i < a.length - 1; i++) {
        // pick random number in [i+1, a.length-1] inclusive
        int range = a.length - 1 - (i + 1) + 1;
        int j = (int)(Math.random() * range + (i + 1));
        swap(a, i, j);
    }
}

// Swaps a[i] with a[j].
private static void swap(int[] a, int i, int j) {
    if (i == j)
        return;

    int temp = a[i];
    a[i] = a[j];
    a[j] = temp;
}
```


Bogo sort runtime

- How long should we expect bogo sort to take?
 - related to probability of shuffling into sorted order
 - assuming shuffling code is fair, probability equals $1 / (\text{number of permutations of } n \text{ elements})$

$$P_n^n = n!$$

- average case performance: $O(n * n!)$
- worst case performance: $O(\text{infinity})$
- What is the best case performance?

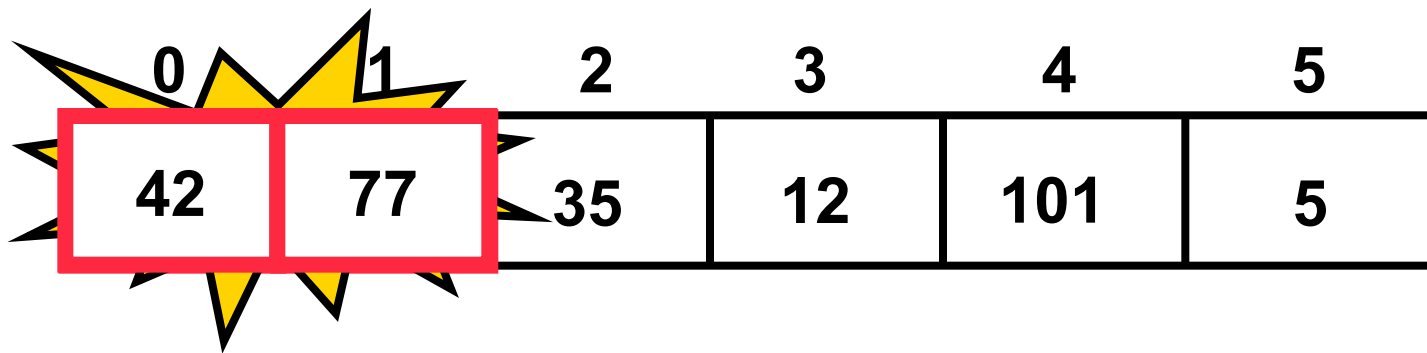
$O(n^2)$ Comparison Sorting

Bubble sort

- **bubble sort:** orders a list of values by repetitively comparing neighboring elements and swapping their positions if necessary
- more specifically:
 - scan the list, exchanging adjacent elements if they are not in relative order; this bubbles the highest value to the top
 - scan the list again, bubbling up the second highest value
 - repeat until all elements have been placed in their proper order

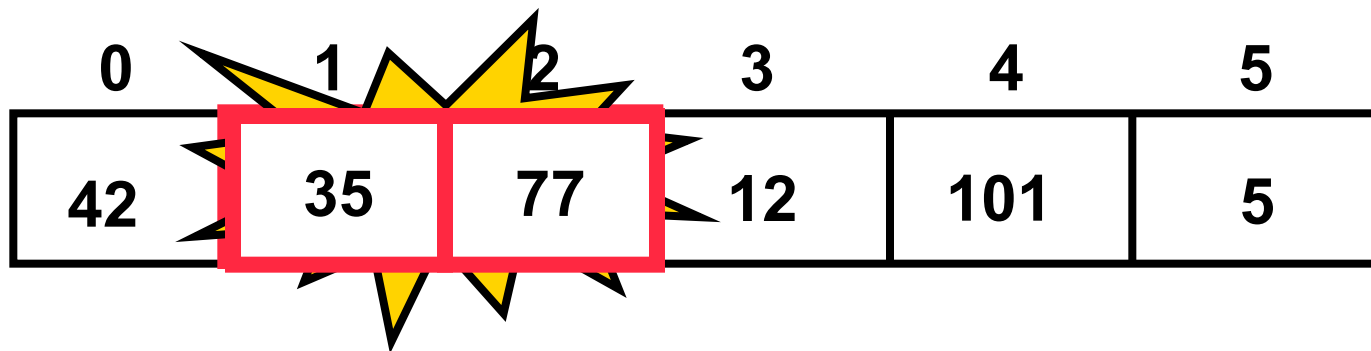
"Bubbling" largest element

- Traverse a collection of elements
 - Move from the front to the end
 - "Bubble" the largest value to the end using pairwise comparisons and swapping



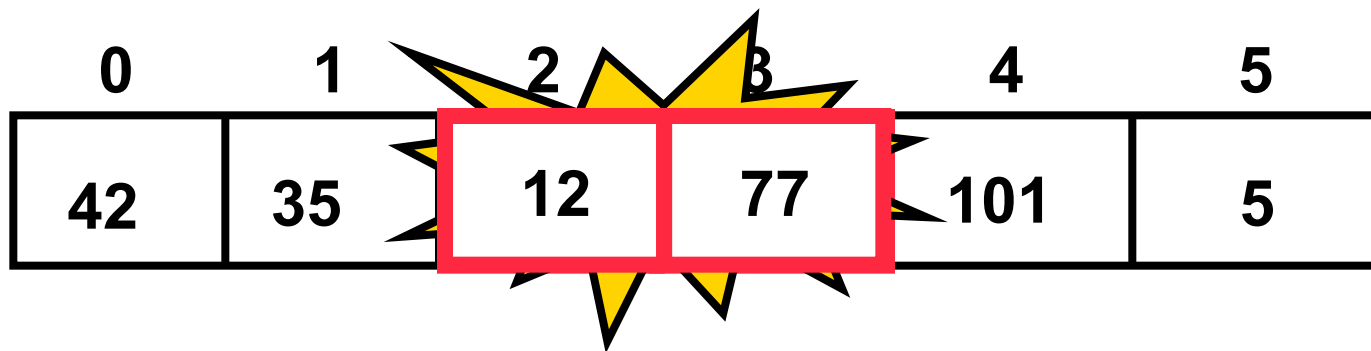
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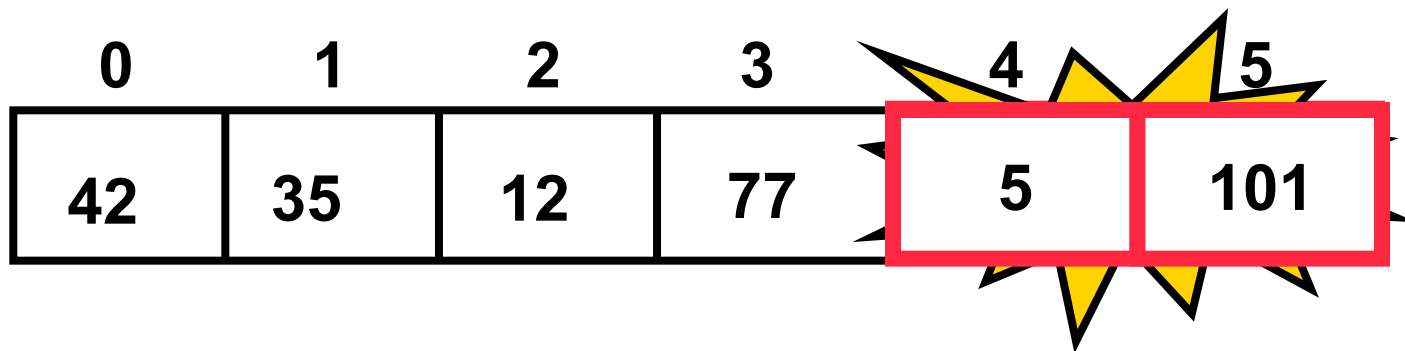
- Traverse a collection of elements
 - Move from the front to the end
 - "Bubble" the largest value to the end using pairwise comparisons and swapping

| 0 | 1 | 2 | 3 | 4 | 5 |
|----|----|----|----|-----|---|
| 42 | 35 | 12 | 77 | 101 | 5 |

No need to swap

"Bubbling" largest element

- Traverse a collection of elements
 - Move from the front to the end
 - "Bubble" the largest value to the end using pairwise comparisons and swapping



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| 0 | 1 | 2 | 3 | 4 | 5 |
|----|----|----|----|---|-----|
| 42 | 35 | 12 | 77 | 5 | 101 |

Largest value correctly placed

Bubble sort code

```
public static void bubbleSort(int[] a) {  
    for (int i = 0; i < a.length; i++) {  
        for (int j = 1; j < a.length - i; j++) {  
            // swap adjacent out-of-order elements  
            if (a[j-1] > a[j]) {  
                swap(a, j-1, j);  
            }  
        }  
    }  
}
```

Bubble sort runtime

- Running time (# comparisons) for input size n :

$$\sum_{i=0}^{n-1} \sum_{j=1}^{n-i} 1 = \sum_{i=0}^{n-1} (n - i)$$

$$= n \sum_{i=0}^{n-1} 1 - \sum_{i=0}^{n-1} i$$

$$= n^2 - \frac{(n-1)n}{2}$$

$$= \Theta(n^2)$$

- number of actual swaps performed depends on the data; out-of-order data performs many swaps

Selection sort

- **selection sort:** orders a list of values by repetitively putting a particular value into its final position
- more specifically:
 - find the smallest value in the list
 - switch it with the value in the first position
 - find the next smallest value in the list
 - switch it with the value in the second position
 - repeat until all values are in their proper places

Selection sort example

Scan right starting with 3.
1 is the smallest. Exchange 1 and 3.



Scan right starting with 9.
2 is the smallest. Exchange 9 and 2.



Scan right starting with 6.
3 is the smallest. Exchange 6 and 3.



Scan right starting with 6.
6 is the smallest. Exchange 6 and 6.



Selection sort example 2

| Index | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|----------------------|----------|----------|-----------|----|----|----|----|----|
| Value | 27 | 63 | 1 | 72 | 64 | 58 | 14 | 9 |
| | | | | | | | | |
| 1 st pass | 1 | 63 | 27 | 72 | 64 | 58 | 14 | 9 |
| 2 nd pass | 1 | 9 | 27 | 72 | 64 | 58 | 14 | 63 |
| 3 rd pass | 1 | 9 | 14 | 72 | 64 | 58 | 27 | 63 |
| ... | | | | | | | | |

Selection sort code

```
public static void selectionSort(int[] a) {
    for (int i = 0; i < a.length; i++) {
        // find index of smallest element
        int min = i;
        for (int j = i + 1; j < a.length; j++) {
            if (a[j] < a[min]) {
                min = j;
            }
        }

        // swap smallest element with a[i]
        swap(a, i, min);
    }
}
```

Selection sort runtime

- Running time for input size n :
 - in practice, a bit faster than bubble sort. Why?

$$\sum_{i=0}^{n-1} \sum_{j=i+1}^{n-1} 1 = \sum_{i=0}^{n-1} (n - 1 - (i + 1) + 1)$$

$$= \sum_{i=0}^{n-1} (n - i + 1)$$

$$= n \sum_{i=0}^{n-1} 1 - \sum_{i=0}^{n-1} i$$

$$= n^2 - n - \frac{(n-1)n}{2}$$

$$= \Theta(n^2)$$

Insertion sort

- **insertion sort:** orders a list of values by repetitively inserting a particular value into a sorted subset of the list
- more specifically:
 - consider the first item to be a sorted sublist of length 1
 - insert the second item into the sorted sublist, shifting the first item if needed
 - insert the third item into the sorted sublist, shifting the other items as needed
 - repeat until all values have been inserted into their proper positions

Insertion sort

- Simple sorting algorithm.
 - n-1 passes over the array
 - At the end of pass i , the elements that occupied $A[0] \dots A[i]$ originally are still in those spots and in sorted order.

| | | | | | | | | |
|---|----|---|---|---|----|----|----|---|
| 2 | 15 | | 8 | 1 | 17 | 10 | 12 | 5 |
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | |

after
pass 2

| | | | | | | | | |
|---|---|----|---|---|----|----|----|---|
| 2 | 8 | 15 | | 1 | 17 | 10 | 12 | 5 |
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | |

after
pass 3

| | | | | | | | | |
|---|---|---|----|---|----|----|----|---|
| 1 | 2 | 8 | 15 | | 17 | 10 | 12 | 5 |
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | |

Insertion sort example

3 is sorted.
Shift nothing. Insert 9.



3 and 9 are sorted.
Shift 9 to the right. Insert 6.



3, 6, and 9 are sorted.
Shift 9, 6, and 3 to the right. Insert 1.



1, 3, 6, and 9 are sorted.
Shift 9, 6, and 3 to the right. Insert 2.



Insertion sort code

```
public static void insertionSort(int[] a) {
    for (int i = 1; i < a.length; i++) {
        int temp = a[i];

        // slide elements down to make room for a[i]
        int j = i;
        while (j > 0 && a[j - 1] > temp) {
            a[j] = a[j - 1];
            j--;
        }

        a[j] = temp;
    }
}
```

Insertion sort runtime

- worst case: reverse-ordered elements in array.

$$\sum_{i=1}^{n-1} i = 1 + 2 + 3 + \dots + (n - 1) = \frac{(n - 1)n}{2}$$
$$= \Theta(n^2)$$

- best case: array is in sorted ascending order.

$$\sum_{i=1}^{n-1} 1 = n - 1 = \Theta(n)$$

- average case: each element is about halfway in order.

$$\sum_{i=1}^{n-1} \frac{i}{2} = \frac{1}{2} (1 + 2 + 3 \dots + (n - 1)) = \frac{(n - 1)n}{4}$$
$$= \Theta(n^2)$$

Comparing sorts

- We've seen "simple" sorting algos. so far, such as:
 - selection sort
 - insertion sort

| | comparisons | swaps |
|-----------|-----------------------------|-----------------------------|
| selection | $n^2/2$ | n |
| insertion | worst: $n^2/2$ best: n | worst: $n^2/2$ best: n |

- They all use nested loops and perform approximately n^2 comparisons
- They are relatively inefficient

Average case analysis

- Given an array A of elements, an *inversion* is an ordered pair (i, j) such that $i < j$, but $A[i] > A[j]$. (out of order elements)
- Assume no duplicate elements.
- Theorem: The average number of inversions in an array of n distinct elements is $n(n - 1) / 4$.
- Corollary: Any algorithm that sorts by exchanging adjacent elements requires $O(n^2)$ time on average.

Shell sort description

- **shell sort:** orders a list of values by comparing elements that are separated by a gap of >1 indexes
 - a generalization of insertion sort
 - invented by computer scientist Donald Shell in 1959
- based on some observations about insertion sort:
 - insertion sort runs fast if the input is almost sorted
 - insertion sort's weakness is that it swaps each element just one step at a time, taking many swaps to get the element into its correct position

Shell sort example

- Idea: Sort all elements that are 5 indexes apart, then sort all elements that are 3 indexes apart, ...

| | | |
|--------------|---|----------|
| Original | 32 95 16 82 24 66 35 19 75 54 40 43 93 68 | |
| After 5-sort | 32 35 16 68 24 40 43 19 75 54 66 95 93 82 | 6 swaps |
| After 3-sort | 32 19 16 43 24 40 54 35 75 68 66 95 93 82 | 5 swaps |
| After 1-sort | 16 19 24 32 35 40 43 54 66 68 72 82 93 95 | 15 swaps |

Shell sort code

```
public static void shellSort(int[] a) {
    for (int gap = a.length / 2; gap > 0; gap /= 2) {
        for (int i = gap; i < a.length; i++) {
            // slide element i back by gap indexes
            // until it's "in order"
            int temp = a[i];
            int j = i;
            while (j >= gap && temp < a[j - gap]) {
                a[j] = a[j - gap];
                j -= gap;
            }
            a[j] = temp;
        }
    }
}
```

Sorting practice problem

- Consider the following array of int values.

[22, 11, 34, -5, 3, 40, 9, 16, 6]

- (a) Write the contents of the array after 3 passes of the outermost loop of bubble sort.
- (b) Write the contents of the array after 5 passes of the outermost loop of insertion sort.
- (c) Write the contents of the array after 4 passes of the outermost loop of selection sort.
- (d) Write the contents of the array after 1 pass of shell sort, using gap = 3.
- (e) Write the contents of the array after a pass of bogo sort. (Just kidding.)