

Grand Review

CSE 373
Data Structures
Lecture 23

Algorithms and Data Structures

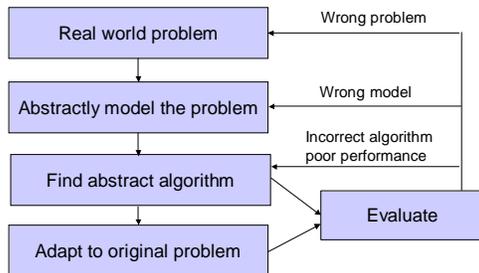
- Plumbing and wiring of programs.
- Design is a very creative activity.
 - › There are no formulas
 - › There are tried and true methods
- Think first - program later
 - › Design, design, design
 - › Code

12/11/02

Grand Review - Lecture 23

2

Applied Algorithm Scenario

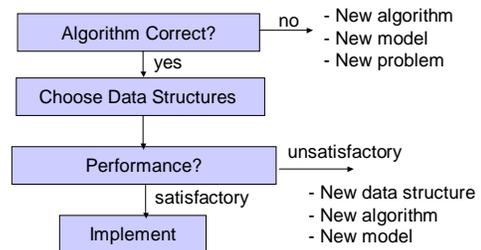


12/11/02

Grand Review - Lecture 23

3

Evaluation Step Expanded



12/11/02

Grand Review - Lecture 23

4

Tool Kit

- Data Organization
 - › Lists, trees, arrays
 - › Priority queues
 - › Up-trees
 - › Connections between them
- Algorithmic approaches
 - › Recursion
 - › Divide and Conquer
 - › Depth-first search
 - › Greedy
- Abstractions
 - › Graphs
- Algorithms
 - › Sorting
 - › Shortest paths
 - › Huffman codes
- Analysis
 - › Recurrences
 - › Worst case
 - › Amortized

12/11/02

Grand Review - Lecture 23

5

What's Next

- Specific Applications (CSE 417, 410, 415)
 - › Graphics, simulation, games, networks, systems
- Programming Languages and Compilers (CSE 413)
 - › Languages and their implementations
- Software Engineering
 - › Engineering large programs
- Algorithms (CSE 417)
 - › Deeper study of algorithms
 - › Mathematical
- Computational Complexity (CSE 417)
 - › Study of the inherent time and storage needed to solve problems.

12/11/02

Grand Review - Lecture 23

6