

DS.L.1

Lists, Stacks, and Queues (Review)

Chapter 3 Overview

- Abstract Data Types
- Linked Lists, Headers, Circular Links
- Cursor (Array) Implementation
- Stacks (Linked and Array)
- Stack Applications
- Queues
- Queue Application

Read and review! Much of this should be familiar.

DS.L.2

A list is an ordered sequence of elements A_1, A_2, \dots, A_N .

Array Implementation:

0	size = N
1	A1
2	A2
⋮	⋮
N	AN
max	

or

Size = N	
Max = M	
0	A1
1	A2
⋮	⋮
N-1	AN
max	

What is the complexity for common operations?

- Advance (to next)
- Insert/Delete
- MakeEmpty
- Find
- IsEmpty
- Traverse

DS.L.3

Linked Lists

Variations:

- circular
- doubly linked
- cursor implementation

DS.L.4

Cursor Implementation of Linked Lists

C and C++ have explicit dynamic allocation and freeing of storage.

```

malloc          free
new            free
  
```

Lisp and Java have dynamic allocation and use garbage collection for automatic freeing.

What do we do about FORTRAN?

- use an array with fields for data and links
- make the links be integer subscripts

DS.L.5

Stacks

- operations: push, pop, top
- can be array or linked
- complexity $O(1)$ for most everything

Queues

- operations are enqueue, dequeue, front, rear
- usually linked with front and rear pointers
- complexity $O(1)$ for most everything

DS.L.5

Stack Applications

- function calls
- nonrecursive recursion
- postfix expression evaluation
- conversion from infix to postfix

Queue Applications

- process queue in operating system
- event queue in simulation
- also used in infix to postfix