CSE 351 Section 1 – Number Bases and Working in C [Solutions]

Hi there and welcome to section! 🙂

Numerals

A *numeral* is a symbolic representation of a number. For the purposes of this class, we will define a numeral as a sequence of digits (symbols).

Number Bases

If we have an *n*-digit numeral $d_{n-1}d_{n-2} \dots d_0$ in base *b*, then the value of that numeral is $\sum_{i=0}^{n-1} d_i b^i$, which is just fancy notation to say that instead of a 10's or 100's place we have a *b*'s or b^2 's place.

The most common bases we will use in this class are 2, 10, and 16, which are called binary, decimal, and hexadecimal (or hex), respectively. In base b, each digit d_i can only be one of b fixed symbols (0-1 for binary, 0-9 for decimal, etc.).

The table on the right shows the equivalent numerals for the numbers 0 through 15 in these three major number bases. We differentiate between these bases by using the prefix '0b' for binary and '0x' for hexadecimal.

Exercises:

1. Complete the table below by converting the numbers into the other two common bases. You may leave the "Decimal" column unsimplified.

Binary	Decimal	Hexadecimal
0b10010011	$2^7 + 2^4 + 2^1 + 2^0 = 147$	0x93
0b10110	$1 \times 16^{1} + 6 \times 16^{0} = 22$	0x16
0b111111	63	0x3F
0b100100	$2^5 + 2^2 = 36$	0x24
0b110000110000	$12 \times 16^2 + 3 \times 16^1 = 3120$	0xC30
0b0	0	0x0
0b101110101101	$11 \times 16^2 + 10 \times 16^1 + 13 \times 16^0 = 2989$	0xBAD
0b110110101	437	0x1B5

Binary	Decimal	Hex
0000	0	0
0001	1	1
0010	2	2
0011	3	3
0100	4	4
0101	5	5
0110	6	6
0111	7	7
1000	8	8
1001	9	9
1010	10	А
1011	11	В
1100	12	С
1101	13	D
1110	14	Е
1111	15	F

Setting Up Your System

You have four options for your working environment:

- 1) <u>CSE Labs</u>: Log in locally a *Linux* machine in CSE1: 002, 003, 006 CSE2: 110, 124, 129 (need a CSE account)
- 2) <u>Remote access</u>: Log in remotely to attu.cs.washington.edu (CSE account)
- 3) Install the CSE VM: https://www.cs.washington.edu/lab/software/linuxhomevm
- 4) <u>Personal computer</u>: Must be running a Linux distribution (*e.g.*, Ubuntu, Fedora, CentOS)

You will need the following tools for the rest of the course, so make sure you know how to access/use them (already installed on attu and the VM) and start to get familiar with them:

- Text Editor (personal preference)
 - Try many, pick one! Some tutorials can be found on the course website.
 - o <u>Command-line</u>: nano, vim, emacs
 - o <u>Graphical</u>: gedit, emacs
- GNU Compiler Collection (gcc)
 - o Example: gcc -Wall -g -std=c18 -o execName sourceCode.c
 - –W sets warnings
 - –g turns on debugging symbols
 - -std sets what version of C we are using
 - -o sets the name of the resulting executable
- GNU Project Debugger (gdb)
 - \circ $\;$ Command-line debugger that we will use heavily later in the course

Code Examples:

- 1) Download HelloWorld.c from the class webpage: \$ wget https://courses.cs.washington.edu/courses/cse351/21au/sections/01/code/HelloWorld.c
- 2) Open the file in your favorite text editor and read the comments

3) Compile the file to the executable hello:	\$ gcc -o hello HelloWorld.c
4) Run the program:	\$./hello

- 6) Read through the code in a text editor, then compile and run the program
- 7) Example usage: \$./calculator 4 5 +

printf

Used to print to the console. Unfortunately, you can't concatenate String variables like you can in Java.

You provide a format string as the first argument, which includes placeholders to print out variables:

- %d for signed int, %u for unsigned int, %f for float, %s for "string", %x for hexadecimal, %p for pointer
- Examples:
 - o printf("I am %d years old", 20) prints "I am 20 years old"
 - o printf("My name is %s", "Alfian") prints "My name is Alfian"
 - o printf("%d in hex is %x", 2827, 2827) prints "2827 in hex is 0xb0b"