

CSE 351 Lab 3 – Smoke

```
$ gdb bufbomb
```

```
(gdb) list 136
```

```
(gdb) break 136
```

- Or somewhere around the call to `Gets()`

```
(gdb) run -u <UWnetID>
```

- Substitute your UW Net ID

```
(gdb) next
```

- Until you enter input
- Enter a bunch of the same character (e.g. 'f's = 0x66 in ASCII or '3' = 0x33 in ASCII)
- Recommended that you use +/- 1 from a multiple of 8 to demonstrate how GDB displays bytes

```
(gdb) x /5gx buf
```

- Examines the entire buffer (5 “giant words” – 8 bytes each in GDB – in hex format); find your input

```
(gdb) print &buf
```

```
(gdb) print $rsp
```

- Notice that `buf` is at the top of the stack

```
(gdb) info frame
```

- Find the saved return address (“saved rip”) and where it is located

```
(gdb) x /10gx $rsp
```

- Prints out the stack; find the saved `%rip`
- Calculate how many bytes of padding are necessary:
7 blocks * 16 hex digits per block = 112 hex digits of padding

```
(gdb) print smoke
```

- This will give you your target address – the one you want to overwrite the return address with

Exit GDB and open `smoke.txt` in a text editor to add padding and target address (little endian!!!)

- Repeating characters
 - vim: `<len>i<sequence>C-[`
 - e.g. 5, 6, i, 3, 2, <space>, Ctrl-[will insert hex digits for 56 ASCII '2' characters
 - emacs: `C-x ([seq]C-u[len]C-x)`
- Will work with or without spaces; with space might make it easier to see what's going on

```
$ ./sendstring < smoke.txt > smoke.bytes
```

Open `smoke.bytes` in a text editor to show what it looks like (this will not be entirely readable)

- Can open hex mode in vim (`%!xxd`) or emacs (`M-x hexl-mode`)

```
$ gdb bufbomb
```

```
(gdb) break 136
```

- Or whichever line you broke on before

```
(gdb) run -u <UWNetID> < smoke.bytes
```

```
(gdb) next
```

```
(gdb) x /10gx $rsp
```

- Notice the return address has changed from before

Let it continue running... smokin'!

Important: *Everytime* you change `<file>.txt`, you will need to use `sendstring` to recreate `<file>.bytes`.

You *pass in* `<file>.bytes` to `./bufbomb` but you *submit* `<file>.txt`