

CSE 351 Section 4 – x86-64 Assembly

Hi there! Welcome back to section, we're happy that you're here ☺

Control Flow and Condition Codes

Internally, condition codes (Carry, Zero, Sign, Overflow) are set based on the result of the previous operation. The `j*` and `set*` families of instructions use the values of these “flags” to determine their effects. See the table provided on your reference sheet for equivalent conditionals.

An *indirect jump* is specified by adding an asterisk (*) in front of a memory operand and causes your program counter to load the address stored at the computed address. (e.g. `jmp *%rax`) This is useful for switch case statements

Procedure Basics

The instructions `push`, `pop`, `call`, and `ret` move the stack pointer (`%rsp`) automatically.

`%rax` is used for the return value and the first six arguments go in `%rdi`, `%rsi`, `%rdx`, `%rcx`, `%r8`, `%r9`
(“Diane’s Silk Dress Cost \$89”).

Exercises:

1. [CSE351 Au15 Midterm] Convert the following C function into x86-64 assembly code. You are not being judged on the efficiency of your code – just the correctness.

```
long happy(long *x, long y, long z) {  
    if (y > z)  
        return z + y;  
    else  
        return *x;  
}
```

2. Write an equivalent C function for the following x86-64 code:

```
mystery:  
    testl    %edx, %edx  
    js      .L3  
    cmpl    %esi, %edx  
    jge     .L3  
    movslq  %edx, %rdx  
    movl    (%rdi,%rdx,4), %eax  
    ret  
.L3:  
    movl    $0, %eax  
    ret
```

3. [CSE351 Wi17 Midterm] Consider the following x86-64, (partially blank) C code, and memory diagram. Addresses and values are 64-bit. Fill in the C code based on the given assembly.

```

foo:
    movl    $0,    %eax

L1:
    testq   %rdi,   %rdi
    je     L2
    movq   (%rdi), %rdi
    addl   $1,    %eax
    jmp    L1

L2:
    ret

int foo(long* p) {
    int result = ____;
    while (____) {
        p = ____;
        ____ = ____;
    }
    return result;
}

```

Part 2: Follow the execution of foo in assembly, where 0x1000 is passed in to %rdi
 Write the values of %rdi and %eax in the columns. If the value doesn't change, you can leave it blank

Instruction	%rdi (hex)	%eax (decimal)
movl	0x1000	0
testq		
je		

Address	Value
0x1000	0x1030
0x1008	0x1020
0x1010	0x1000
0x1018	0x0000
0x1020	0x1030
0x1028	0x1008
0x1030	0x0000
0x1038	0x1038
0x1040	0x1048
0x1048	0x1040