

The GNU Debugger (GDB)

The GNU Debugger is a powerful debugging tool that will be critical to Lab 2 and Lab 3 and is a useful tool to know as a programmer moving forward. There are tutorials and reference sheets available on the course webpage, but the following tutorial should get you started with the basics:

GDB Tutorial:

- 1) Download `calculator.c` from the class webpage if you didn't already have it from Section 1:
> `wget https://courses.cs.washington.edu/courses/cse351/20su/sections/01/code/calculator.c`
- 2) Compile the file *with debugging symbols* (`-g` flag):
> `gcc -g -o calculator calculator.c`
- 3) Load the binary (executable) into GDB. This will spit out a bunch of information (e.g. version, license).
> `gdb calculator`
- 4) Inside of GDB, use the run command (**run** or just **r**) to execute your program. By default, this will continue until an error or breakpoint is encountered or your program exits.
 - a. Command-line arguments can be passed as additional arguments to **run**:
(gdb) `run 3 4 +`
 - b. To step through the program starting at `main()` instead, use the start command (**start** or just **sta**):
(gdb) `start`

- 5) To view *source* code while debugging, use the list command (**list** or just **l**).
 - a. You can give list a function name ("list <function>") to look at the beginning of a function.
(gdb) `list main`
 - b. You can give list a line number ("list <line>") to look at the lines *around* that line number, or provide a specific range ("list <start>, <end>").
(gdb) `list 45`
(gdb) `list 10, 15`
 - c. "**list**" will display the next 10 lines of code *after* whatever was last displayed and "**list -**" will display the previous 10 lines of code before whatever was last displayed. C

- 6) To view *assembly* code while debugging, use the disassemble command (**disassemble** or just **disas**).
 - a. "**disas**" will display the disassembly of the current function that you are in.
 - b. You can also disassemble specific functions.
(gdb) `disas main`
(gdb) `disas print_operation` x86-64

- 7) Create breakpoints using the break command (**break** or **b**)
 - a. A breakpoint will stop program execution *before* the shown instruction has been executed!
 - b. You can create a breakpoint at a function name, source code line number, or assembly instruction address. The following all break at the same place:
(gdb) `break main`
(gdb) `break 34`
(gdb) `break *0x4005d5`
 - c. Each break point has an associated number. You can view your breakpoints using the info command (**info** or just **i**) and then enable (**enable** or just **en**) or disable (**disable** or just **dis**) specific ones.
(gdb) `info break`
(gdb) `disable 3`

```
(gdb) enable 3
```

8) Navigating source code within GDB is done while program execution is started (**run** or **start**), but halted (e.g. at a breakpoint).

- a. Use the next command (**next** or just **n**) to execute the next # of lines of *source* code and then break again. This will complete (“step *over*”) any function calls found in the lines of code.

```
(gdb) next
(gdb) next 4
```

- b. Use the step command (**step** or just **s**) to execute the next # of lines of *source* code and then break again. This will step *into* any function calls found in the lines of code.

```
(gdb) step
(gdb) step 4
```

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- c. Use the “next instruction” command (**nexti** or just **ni**) to execute the next # of lines of *assembly* code and then break again. This will complete (“step *over*”) any function calls.

```
(gdb) nexti
(gdb) nexti 4
```

- d. Use the “step instruction” command (**stepi** or just **si**) to execute the next # of lines of *assembly* code and then break again. This will step *into* any function calls.

```
(gdb) stepi
(gdb) stepi 4
```

x86-64

- e. Use the finish command (**finish** or just **fin**) to step *out* of the current function call.

- f. Use the continue command (**continue** or just **c**) to resume continuous program execution (until next breakpoint is reached or your program terminates).

9) You can print the current value of variables or expressions using the print command (**print** or just **p**):

- a. The print command can take an optional format specifier: **/x** (hex), **/d** (decimal), **/u** (unsigned), **/t** (binary), **/c** (char), **/f** (float)

```
(gdb) print /t argc
(gdb) print /x argv
(gdb) print /d argc*2+5
(gdb) print /x $rax
```

- b. The display command (**display** or just **disp**) is similar, but causes the expression to print in the specified format *every time* the program stops.

10) You can terminate the current program run using the kill command (**kill** or just **k**). This will allow you to restart execution (run or start) with your breakpoints intact.

11) You can exit GDB by either typing **Ctrl-D** or using the quit command (**quit** or just **q**)