

# CSE 351 Section 8 – Additional Problems from Autumn 2017 Final

## 1. Caching

We have 64 KiB of RAM and a 2-KiB L1 data cache that is 4-way set associative with 32-byte blocks and random replacement, write-back, and write allocate policies.

(A) Calculate the TIO address breakdown: [1.5 pt]

Tag bits	Index bits	Offset bits

(B) How many management bits (bits *other* than the block data) are there in every line in the cache? [1 pt]

\_\_\_\_\_ bits

(C) The code snippet below accesses an array of doubles. Assume *i* is stored in a register. Calculate the **Miss Rate** if the cache starts *cold*. [2.5 pt]

```
#define ARRAY_SIZE 256
double data[ARRAY_SIZE]; // &data = 0x1000 (physical addr)
for (i = 0; i < ARRAY_SIZE; i += 1)
    data[i] /= 100;
```

(D) For each of the proposed (independent) changes, write **IN** for “increased”, **NC** for “no change”, or **DE** for “decreased” to indicate the effect on the **Miss Rate** for the code above: [4 pt]

Use float instead _____	Half the cache size _____
Split the loop body into: data[i] /= 10; data[i] /= 10; _____	No-write allocate _____

(E) Assume it takes 100 ns to get a block of data from main memory. If our L1 data cache has a hit time of 2 ns and a miss rate of 3%, what is the average memory access time (AMAT)? [1 pt]

\_\_\_\_\_ ns

## 2: Processes

- (A) The following function prints out four numbers. In the following blanks, list three possible outcomes: [3 pt]

```
void concurrent(void) {
    int x = 3, status;
    if (fork()) {
        if (fork() == 0) {
            x += 2;
            printf("%d", x);
        } else {
            wait(&status);
            wait(&status);
            x -= 2;
        }
    }
    printf("%d", x);
    exit(0);
}
```

(1) \_\_\_\_\_

(2) \_\_\_\_\_

(3) \_\_\_\_\_

- (B) For the following examples of exception causes, write “N” for intentional or “U” for unintentional from the perspective of the user process. [2 pt]

System call \_\_\_\_\_

Hardware failure \_\_\_\_\_

Segmentation fault \_\_\_\_\_

Mouse clicked \_\_\_\_\_

- (C) Briefly define a **zombie** process. Name a process that can *reap* a zombie process. [2 pt]

Zombie process:

Reaping process:

- (D) In the following blanks, write “Y” for yes or “N” for no if the following need to be updated when **execv** is run on a process. [2 pt]

Page table \_\_\_\_\_

PTBR \_\_\_\_\_

Stack \_\_\_\_\_

Code \_\_\_\_\_