Practice Problem 3.25:

For C code having the general form

```
long loop_while2(long a, long b)
{
  long result = _____________;
  while (_________________) {
    result = _____________;
    b = _____________;
  }
  return result;
}
```

GCC, run with command-line option `-O1`, produces the following code:

a in %rdi, b in %rsi

```
1.  loop_while2:
2.    testq     %rsi, %rsi
3.    jle       .L8
4.    movq      %rsi, %rax
5.  .L7:
6.    imulq     %rdi, %rax
7.    subq      %rdi, %rsi
8.    testq     %rsi, %rsi
9.    jg        .L7
10.   rep; ret
11. .L8:
12.   movq      %rsi, %rax
13.   ret
```

We can see that the compiler used a guarded-do translation, using the `jle` instruction on line 3 to skip over the loop code when the initial test fails. Fill in the missing parts of the C code. Note that the control structure in assembly code does not exactly match what would be obtained by a direct translation of the C code according to our translation rules. In particular, it has two different ret instructions (lines 10 and 13). However, you can fill out the missing portions of the C code in a way that it will have equivalent behavior to the assembly code.

Practice Problem 3.35:

For a C function having the general structure

```
long rfun(unsigned long x) {
  if (__________________)
    return _____________;
  unsigned long nx = _____________;
  long rv = rfun(nx);
  return _________________;
}
```

GCC generates the following assembly code:

long rfun(unsigned long x)
x in %rdi

```
1.  rfun:
2.    pushq     %rbx
3.    movq      %rdi, %rbx
4.    movl      $0, %eax
5.    testq     %rdi, %rdi
6.    je .L2
7.    shrq      $2, %rdi
8.    call      rfun
9.    addq      %rbx, %rax
10. .L2:
11.   popq      %rbx
12.   ret
```

A. What value does `rfun` store in the callee-saved register `%rbx`?
B. Fill in the missing expressions in the C code shown above.