CSE351 Section 6: Arrays and Structs

We have a two-dimensional matrix of integer data of size M rows and N columns. We are considering 3 different representation schemes:

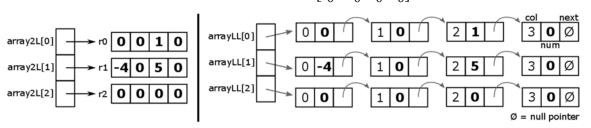
- 1) 2-dimensional array int array2D[][],
- 2) 2-level array int *array2L[], and
- 3) array of linked lists struct node *arrayLL[].

// M*N array of ints // M array of int arrays // M array of linked lists (struct node)

Consider the case where M = 3 and N = 4. The declarations are given below:

2-dimensional array:	2-level array:	Array of linked lists:
int array2D[3][4];	<pre>int r0[4], r1[4], r2[4]; int *array2L[] = {r0,r1,r2};</pre>	<pre>struct node { int col, num; struct node *next; }; struct node *arrayLL[3]; // code to build out LLs</pre>
	[0 0 1	0]

For example, the diagrams below correspond to the matrix $\begin{bmatrix} -4 & 0 & 5 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$ for array2L and arrayLL:



a) Fill in the following comparison chart:

	2-dim array	2-level array	Array of LLs:
Overall Memory Used			
Largest <i>guaranteed</i> continuous chunk of memory			
Smallest <i>guaranteed</i> continuous chunk of memory			
Data type returned by:	array2D[1]	array2L[1]	arrayLL[1]
Number of memory accesses to get int in the BEST case			
Number of memory accesses to get int in the WORST case			

b) Sam Student claims that since our arrays are relatively small (*N* < 256), we can save space by storing the col field as a char in struct node. Is this correct? If so, how much space do we save? If not, is this an example of internal or external fragmentation?