

Announcements

- Please fill out the course evals:
<https://uw.iasystem.org/survey/297000>
- HW 7 is due today. **NO LATE DAYS**
- Monday, Dec. 9, Final Review session
 - CSE2 G10
 - 10:30 – 12:20 (we may finish earlier)

Review of this course

Relational Data Model and SQL

Relational Data Model

- Data is stored in simple, flat relations



First Normal Form
1NF

- Is retrieved via a set-at-a-time query language
- No prescription for the physical representation

Physical Data Independence

- User writes SQL query:
 - Says what they want
- System responsible for optimizing SQL query
 - How to do it

Physical Data Independence is the main reason why relational model is the most widely used

SELECT
FROM
WHERE
GROUP BY
HAVING
ORDER BY

SELECT
FROM
WHERE
GROUP BY
HAVING
ORDER BY

Nested Loop
Semantics

SELECT
FROM
WHERE
GROUP BY
HAVING
ORDER BY

Can use only
attributes,
no aggregates

```
SELECT  
FROM  
WHERE  
GROUP BY  
HAVING  
ORDER BY
```

May group by attributes, e.g. YEAR
or expressions, e.g. YEAR/10

Only attributes or expressions mentioned in GROUP BY may be used here...

SELECT
FROM
WHERE
GROUP BY
HAVING
ORDER BY

Only attributes or expressions mentioned in GROUP BY may be used here...

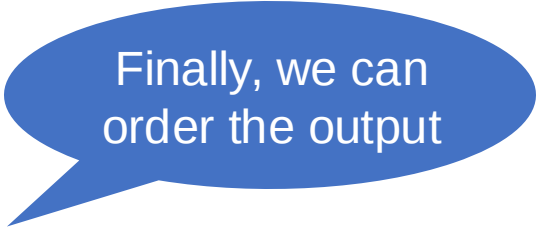
SELECT
FROM
WHERE
GROUP BY
HAVING
ORDER BY

Plus, any aggregates

SELECT
FROM
WHERE
GROUP BY
HAVING
ORDER BY

We may use aggregates
(same as in SELECT)

SELECT
FROM
WHERE
GROUP BY
HAVING
ORDER BY



Finally, we can
order the output

SQL Aggregates

count
sum
min
max
avg

We can apply min/max
to numbers or text

SQL Aggregates

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What does
this return?

```
select min(Name) , max(Name)  
from Payroll;
```

Payroll

UserID	Name	Job	Salary
123	Jack	TA	50000
345	Allison	TA	60000
567	Magda	Prof	90000
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min	max
Allison	Magda

SQL: NULLs

- Three-valued logic:

false = 0; unknown = 0.5; true = 1

$x \text{ AND } y = \min(x, y);$

$x \text{ OR } y = \max(x, y);$

$\text{not } x = 1 - x$

Examples:

- true AND unknown = unknown
- true OR unknown = true
- unknown AND false = false

SQL: Outer Joins

```
SELECT  
FROM Table1 LEFT OUTER JOIN Table2 ON ...
```

```
INNER JOIN  
LEFT OUTER JOIN  
RIGHT OUTER JOIN  
FULL OUTER JOIN
```

Very useful for GROUP BY queries when we need aggregates on empty groups, e.g. count(*)=0

SQL: Witness or Argmin/Argmax

- SQL has the aggregates `min(...)` and `max(...)`
- SQL does not have `argmin(...)` or `argmax(...)`

SQL: Witness or Argmin/Argmax

- SQL has the aggregates `min(...)` and `max(...)`
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- Solution 1 using WITH:
 - Compute min or max in temporary table
 - Join main table with temp table to find argmin/argmax

SQL: Witness or Argmin/Argmax

- SQL has the aggregates `min(...)` and `max(...)`
- SQL does not have `argmin(...)` or `argmax(...)`
- Solution 1 using `WITH`:
 - Compute min or max in temporary table
 - Join main table with temp table to find `argmin/argmax`
- Solution 2 using self-joins:
 - Compute min/max from one copy of the table
 - Join with the other table in the `HAVING` clause

SQL: Subqueries

- In the FROM clause: better use WITH

SQL: Subqueries

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- In the SELECT clause: must return single value

SQL: Subqueries

- In the FROM clause: better use WITH
- In the SELECT clause: must return single value
- In the WHERE clause:
 - EXISTS or NOT EXISTS
 - IN or NOT IN
 - ALL or ANY
 - They express mathematical quantifiers: $\forall, \exists$

SQL: Subqueries

- In the FROM clause: better use WITH
- In the SELECT clause: must return single value
- In the WHERE clause:
 - EXISTS or NOT EXISTS
 - IN or NOT IN
 - ALL or ANY
 - They express mathematical quantifiers: $\forall, \exists$
- Non-monotone* queries require subqueries

* A query with an aggregate is non-monotone

Relational Algebra

Relational Algebra

The 5 basic operations:

1. Selection $\sigma_{\text{condition}}(S)$
2. Projection $\Pi_{\text{attrs}}(S)$
3. Join $R \bowtie_{\theta} S = \sigma_{\theta}(R \times S)$
4. Union $\cup$
5. Set difference $-$

Add renaming ρ , but we use variables instead

Relational Algebra

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Monotone



Non-monotone

Add renaming ρ , but we use variables instead

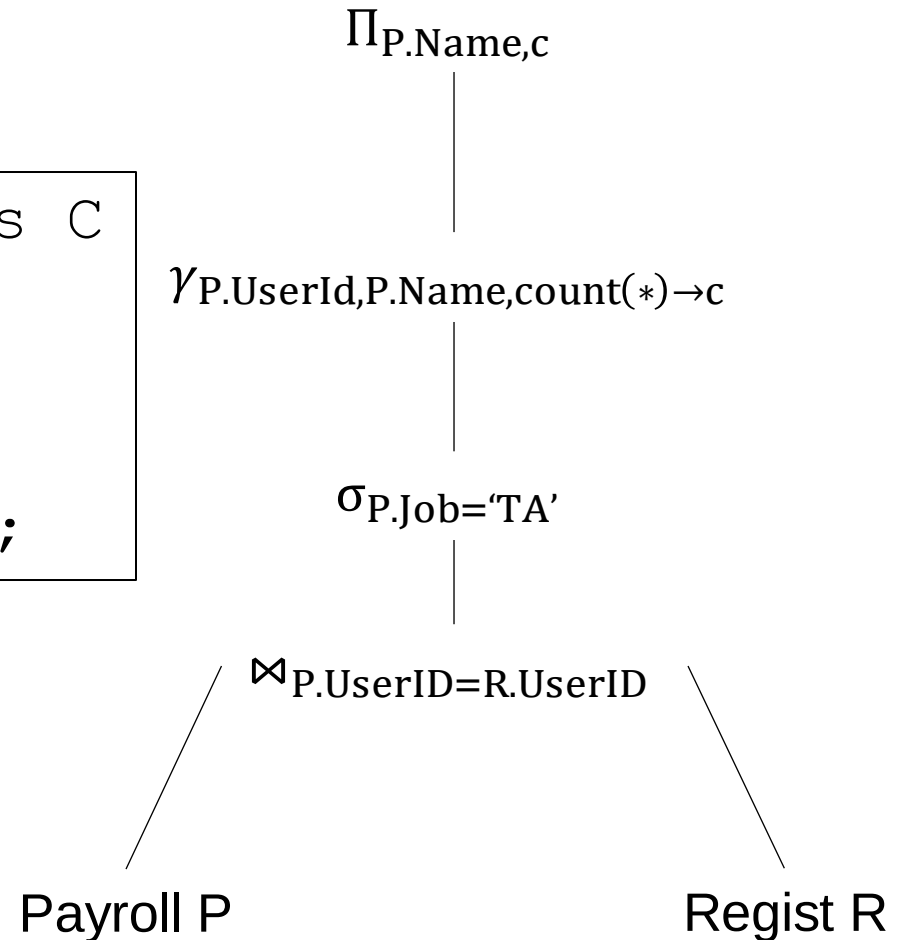
Relational Algebra

Two extended operator

- Duplicate elimination δ
- Group-by aggregate $\gamma_{attr1,attr2,...,agg1,...}$

SQL to Relational Algebra Plan

```
SELECT P.Name, count(*) as C
FROM Payroll P, Regist R
WHERE P.UserID = R.UserID
        and P.Job = 'TA'
GROUP BY P.UserID, P.Name;
```



SQL to Relational Algebra Plan

When the query has subqueries then we need to unnest first

```
SELECT P.UserID  
FROM Payroll P  
WHERE not exists  
    (SELECT *  
     FROM Regist R  
     WHERE P.UserID = R.UserID);
```

SQL to Relational Algebra Plan

When the query has subqueries then we need to unnest first

```
SELECT P.UserID  
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```

First
de-correlate



```
SELECT P.UserID  
FROM Payroll P  
WHERE P.UserID not in  
    (SELECT R.UserID  
     FROM Regist R);
```

SQL to Relational Algebra Plan

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```
SELECT P.UserID
FROM Payroll P
WHERE P.UserID not in
      (SELECT R.UserID
       FROM Regist R);
```

Then unnest
using set difference



```
SELECT P.UserID
FROM Payroll P
EXCEPT
SELECT R.UserID
FROM Regist R;
```

SQL to Relational Algebra Plan

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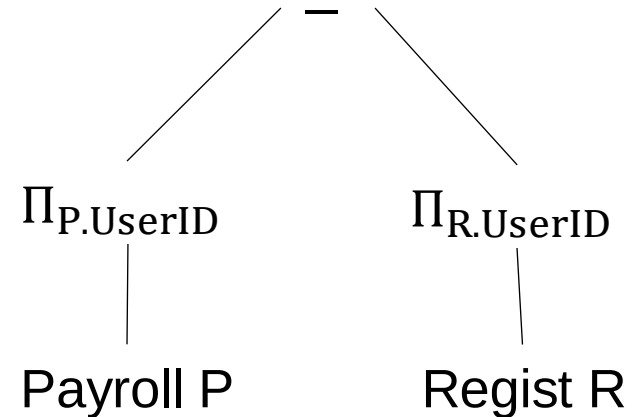


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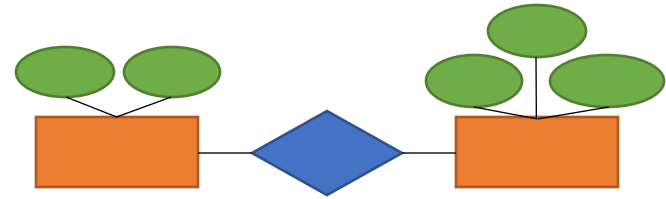
Finally,
rewrite to RA



Design Theory

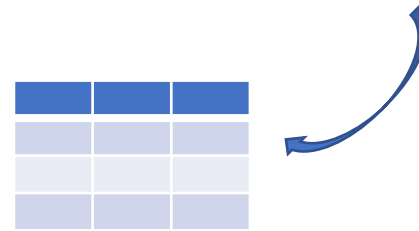
The Database Design Process

Conceptual Model



Relational Model

- + Schema
- + Constraints



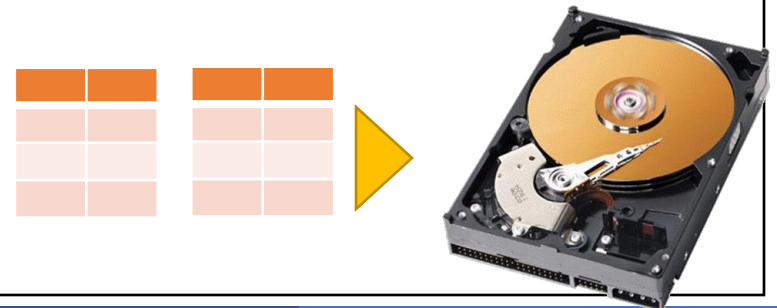
Conceptual Schema

- + Normalization



Physical Schema

- + Partitioning
- + Indexing



ER Diagrams

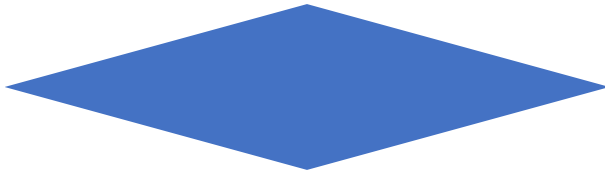
Entity set



Attribute



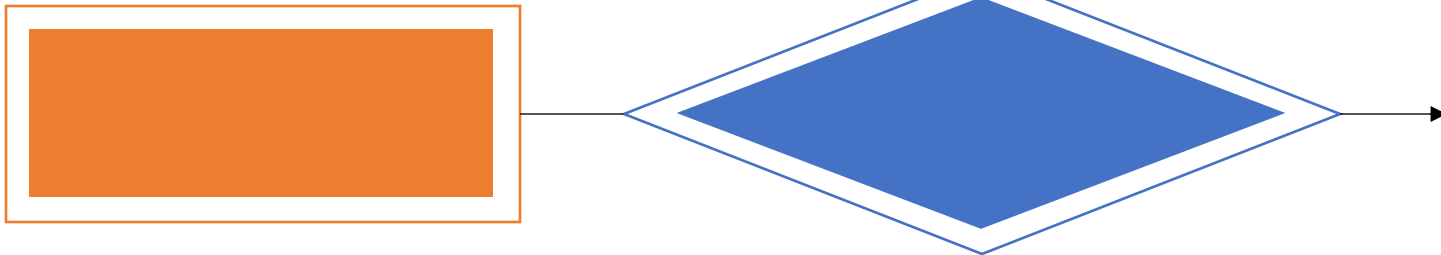
Relationship



Subclass



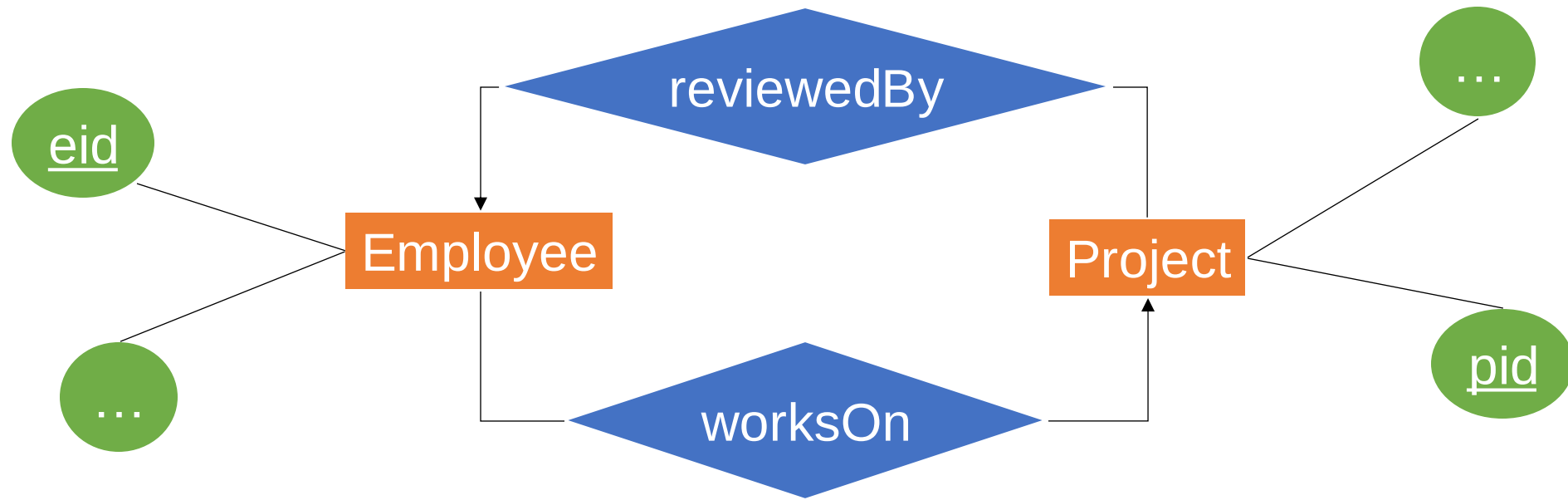
Weak Entity



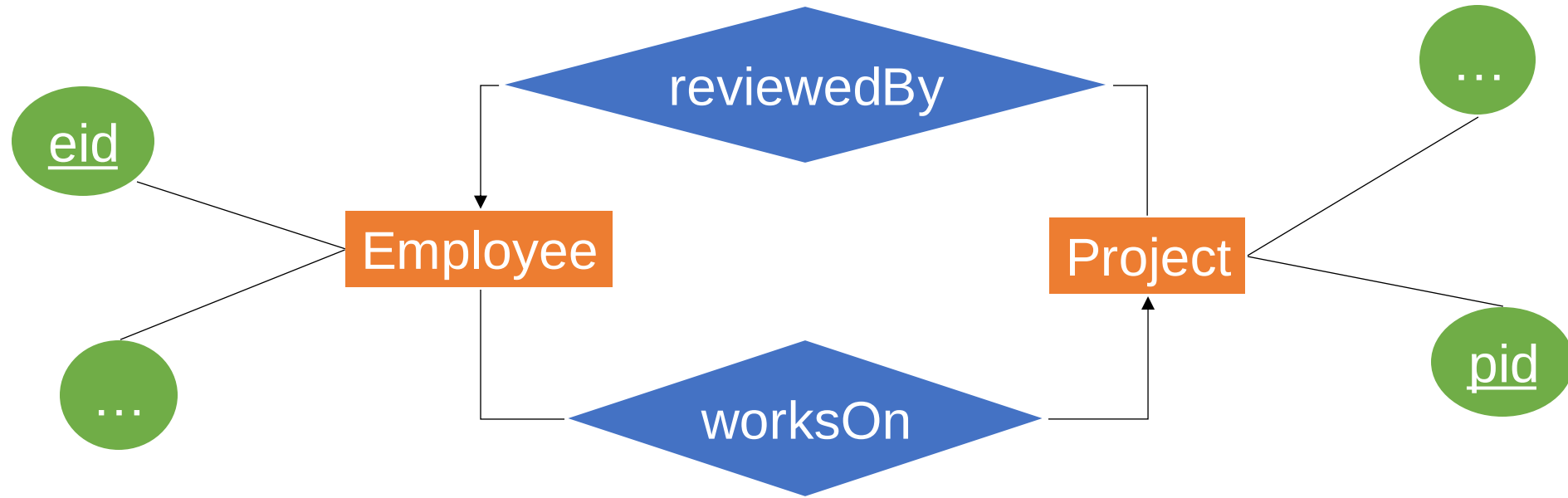
ER Diagrams to Tables

- Each entity set $\rightarrow$ a table
- Each relationship $\rightarrow$ a table with two FKs
 - Except for many-one (or one-one): then add FK
- Each IS_A $\rightarrow$ a FK

ER Diagrams to Tables: A Problem



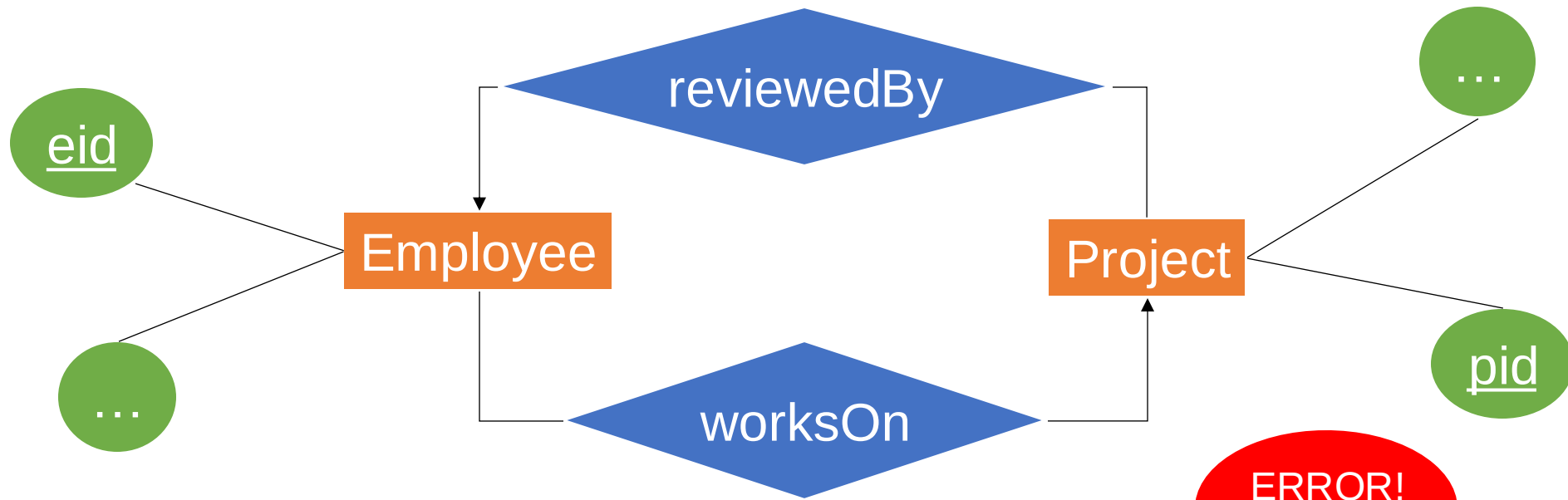
ER Diagrams to Tables: A Problem



```
CREATE TABLE Empolyee  
  (eid int PRIMARY KEY,  
   worksOn int REFERENCES Project);
```

```
CREATE TABLE Project  
  (pid int PRIMARY KEY,  
   reviewedBy int REFERENCES Empolyee);
```

ER Diagrams to Tables: A Problem

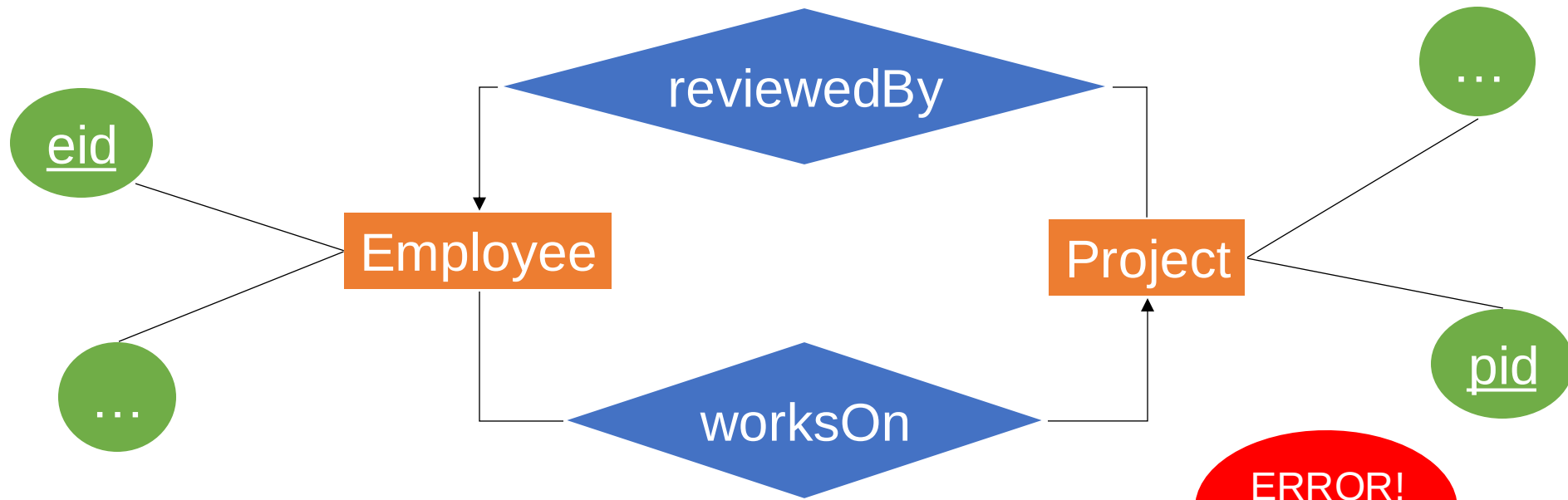


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ERROR!
(why??)

ER Diagrams to Tables: A Problem



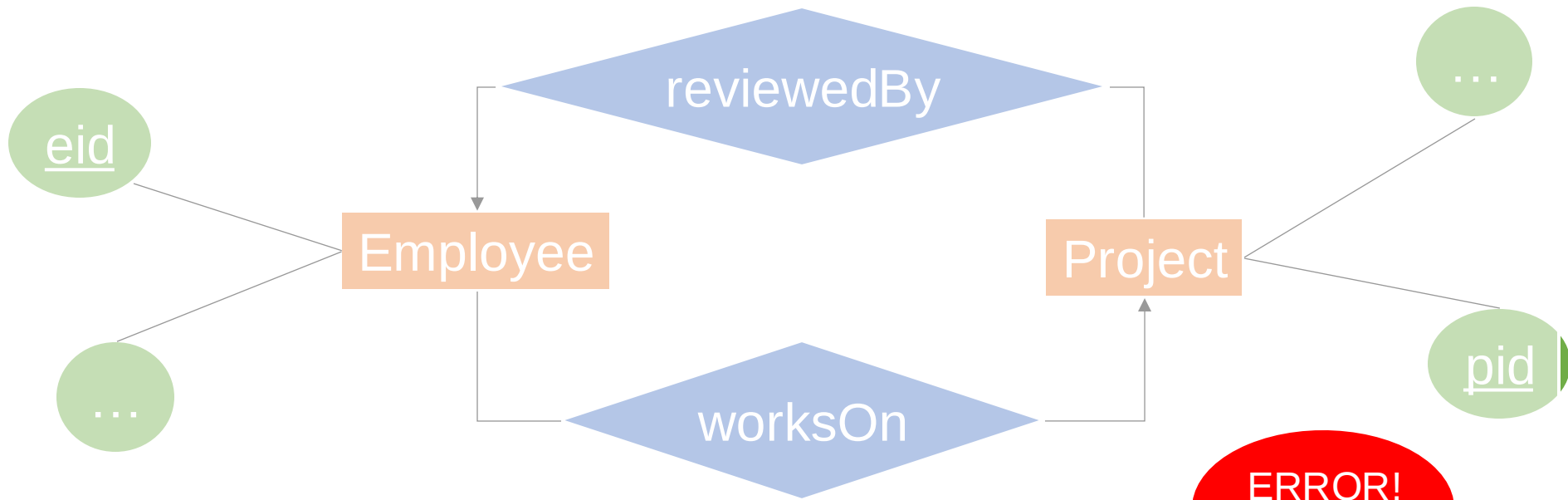
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BUT OK
in our class!!!

ER Diagrams to Tables: A Problem



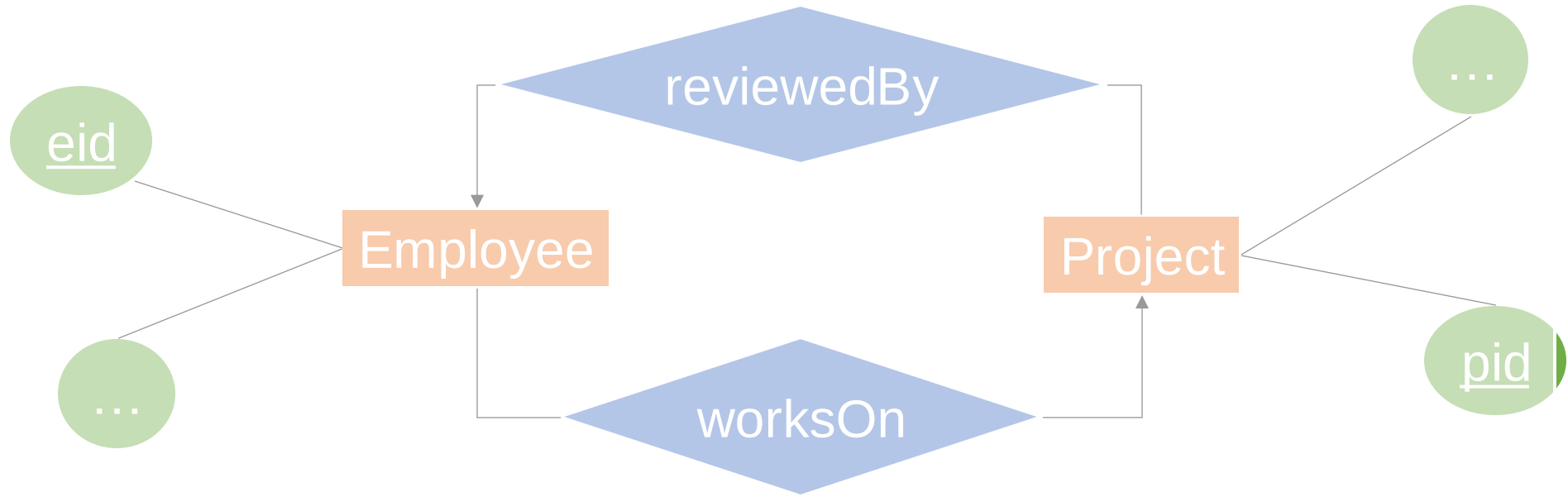
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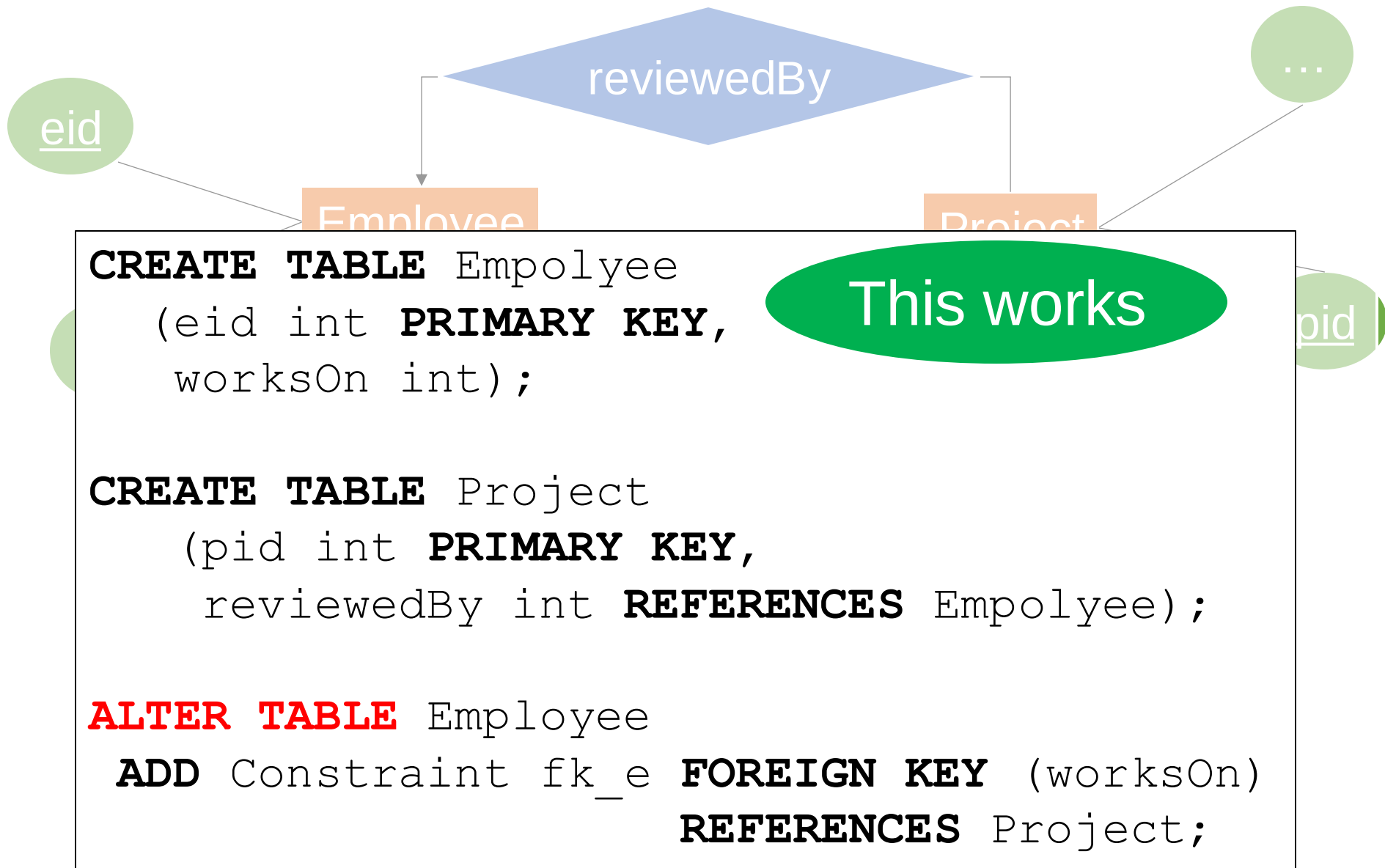
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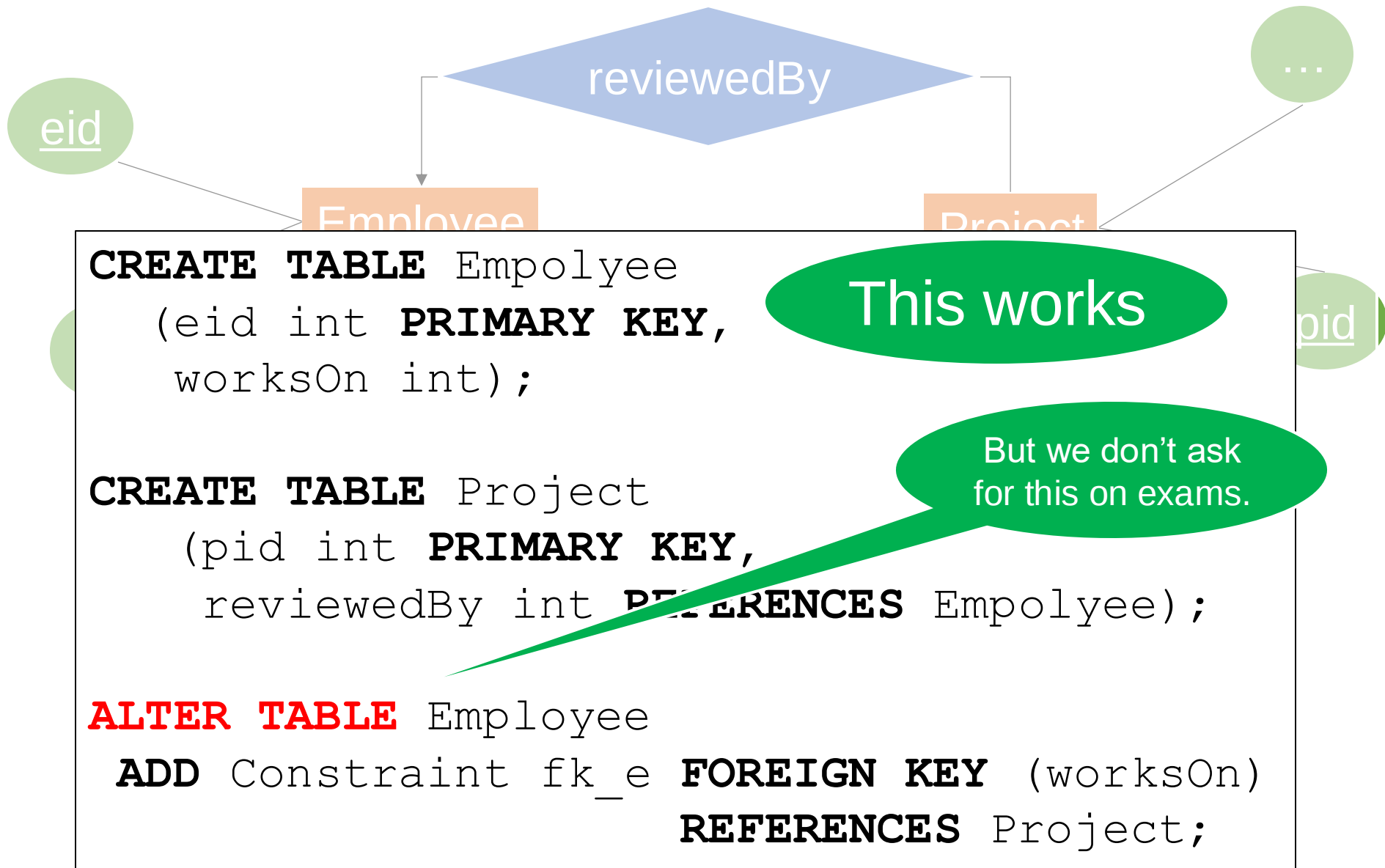
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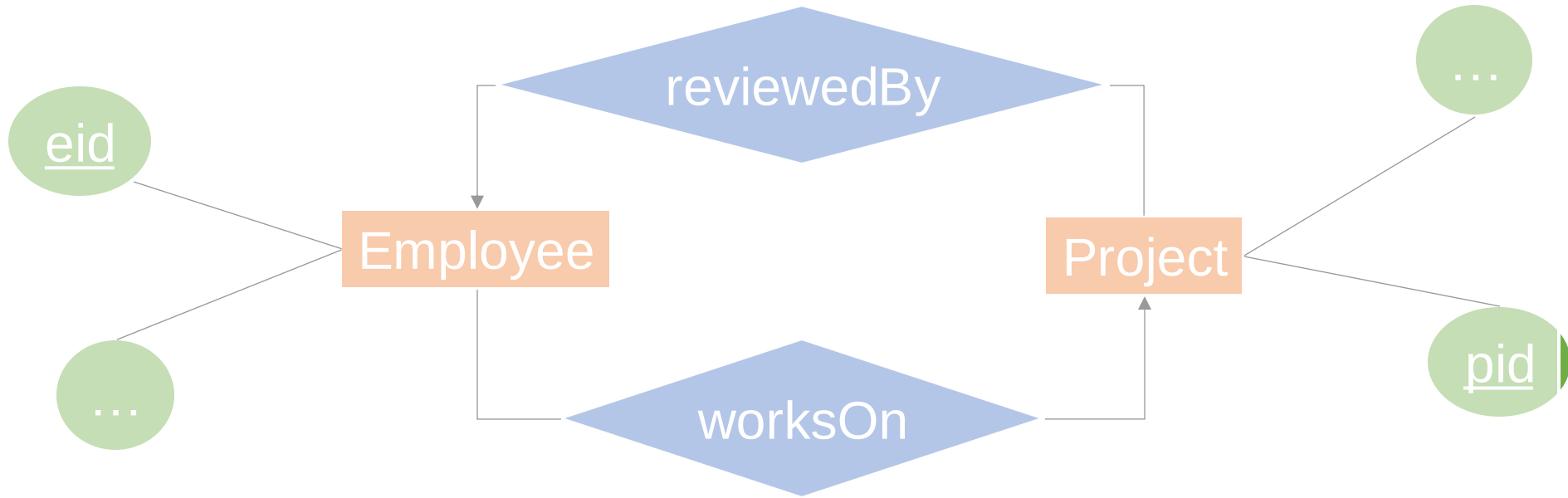
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ER Diagrams to Tables: A Problem



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```

This is fine
on exam

Anomalies

The three types of anomalies

- Redundancy anomaly
- Update anomaly
- Deletion anomaly

All happen because $A \rightarrow B$, where A is no super-key

Functional Dependencies

Definition:

- $A \rightarrow B$ holds if:
 - any 2 tuples that have same values of A attributes,
also have the same values in the B attribute
- Always think about this definition!

Functional Dependencies

Payroll

UserID	Name	Job	Salary
123	Jack	TA	50000
345	Allison	TA	60000
567	Magda	Prof	90000
789	Dan	Prof	100000

FD:

UserID $\rightarrow$ Name, Job, Salary

Functional Dependencies

Payroll

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SELECT *  
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FD:

UserID $\rightarrow$ Name, Job, Salary

FDs:

UserID $\rightarrow$ Name, Job, Salary

Name $\rightarrow$ Job

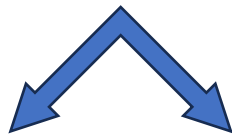
Salary $\rightarrow$ Job

- Goal: remove anomalies
- How:
 - Find set of attributes X such that $X \subsetneq X^+ \subsetneq [\text{all-attrs}]$
 - Split relation into two relation
 - Remember to continue with both relations!

BCNF

UID	Name	Phone	City
234	Fred	206-555-9999	Seattle
234	Fred	206-555-8888	Seattle
987	Joe	415-555-7777	SF

UID → Name, City



<u>UID</u>	Name	City	UID	Phone
234	Fred	Seattle	234	206-555-9999
987	Joe	SF	234	206-555-8888
			987	415-555-7777

BCNF v.s. 3NF

We do not discuss 3NF. In case you are curious:

- BCNF removes all anomalies, may lose some FDs
- 3NF keeps all FDs, may still have some anomalies

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R(City, State, Zip)

City, State $\rightarrow$ Zip Zip $\rightarrow$ State
--

BCNF v.s. 3NF

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$R(\text{City, State, Zip})$

$\text{City, State} \rightarrow \text{Zip}$ $\text{Zip} \rightarrow \text{State}$
--

BCNF:

$R1(\text{Zip, State})$ $R2(\text{Zip, City})$

We lost:
 $\text{City, State} \rightarrow \text{Zip}$

BCNF v.s. 3NF

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- BCNF removes all anomalies, may lose some FDs
- 3NF keeps all FDs, may still have some anomalies

$R(\text{City, State, Zip})$

$\text{City, State} \rightarrow \text{Zip}$
 $\text{Zip} \rightarrow \text{State}$

BCNF:

$R1(\text{Zip, State})$
 $R2(\text{Zip, City})$

We lost:
 $\text{City, State} \rightarrow \text{Zip}$

3NF:

$R(\text{City, State, Zip})$

We have anomalies

Transactions

Transactions

Two types of SQL workloads:

- Online Analytical Processing (OLAP)
 - Lots of joins, aggregates
 - Rarely any updates
 - Great for data analysis, decision support
- Online Transaction Processing (OLTP)
 - Lots of updates
 - Usually few joins or aggregates
 - Great for data-intensive applications (banking, ...)

Transactions

Problem: concurrent updates may corrupt the DB

- Transactions: DB remains consistent
- ACID: A and I matter most. C is a consequence.
- Transactions slow down DBMS

Transactions

- Using TXNs is easy:

BEGIN TRANSACTION

...

COMMIT. (or ROLLBACK)

- Implementing TXNs: must have ACID properties

Transactions

Static database:

- A fixed set of elements: $A_1, A_2, \dots$
- A TXN is a sequence of Read/Write operations

Dynamic database:

- The set of elements may increase or decrease

Schedules

Start TXN 1

Commit TXN 2

$ST_1, R_1(A), ST_2, R_2(B), W_2(A), R_1(B), CO_1, R_2(C), CO_2$

Schedules

Start TXN 1

Commit TXN 2

$ST_1, R_1(A), ST_2, R_2(B), W_2(A), R_1(B), CO_1, R_2(C), CO_2$

Maybe this is easier to read:

$ST_1, R_1(A),$
 $ST_2, R_2(B), W_2(A),$
 $R_1(B), CO_1,$
 $R_2(C), CO_2$



time

Schedules

Things to know:

- Serial Schedule
- Serializable Schedule
- Conflict Serializable Schedule
- What happens in a static v.s. a dynamic database

Locks, 2PL, Strict 2PL

$ST_1, L_1(A), R_1(A),$
 $ST_2, L_2(B), R_2(B), L_2(A),$
 $L_1(C), R_1(C), CO_1,$
 $W_2(A), CO_2$

Locks, 2PL, Strict 2PL

$ST_1, L_1(A), R_1(A),$ $ST_2, L_2(B), R_2(B), L_2(A),$ $L_1(C), R_1(C), CO_1,$ $W_2(A), CO_2$



Denied:
put on WAIT

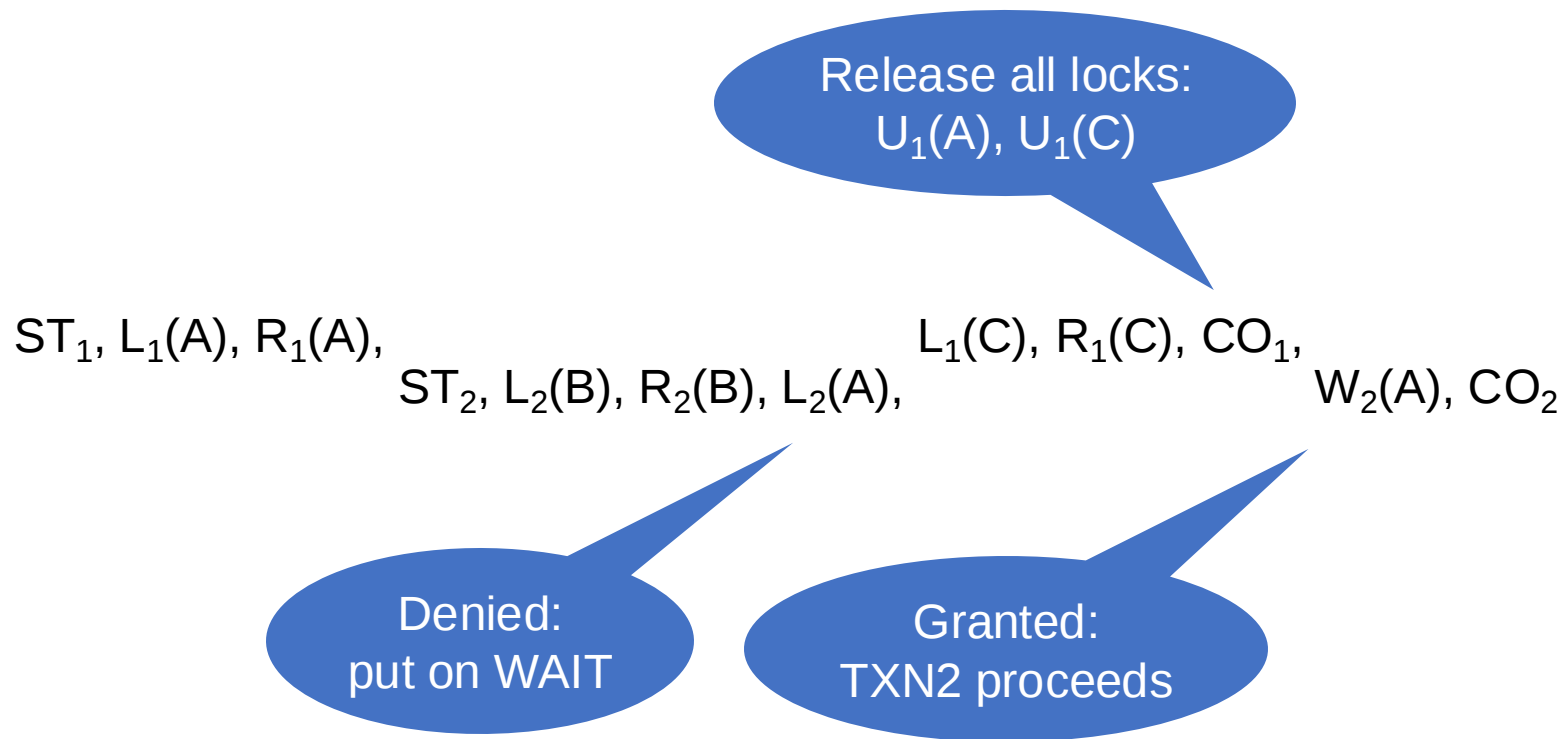
Locks, 2PL, Strict 2PL

Release all locks:
 $U_1(A), U_1(C)$

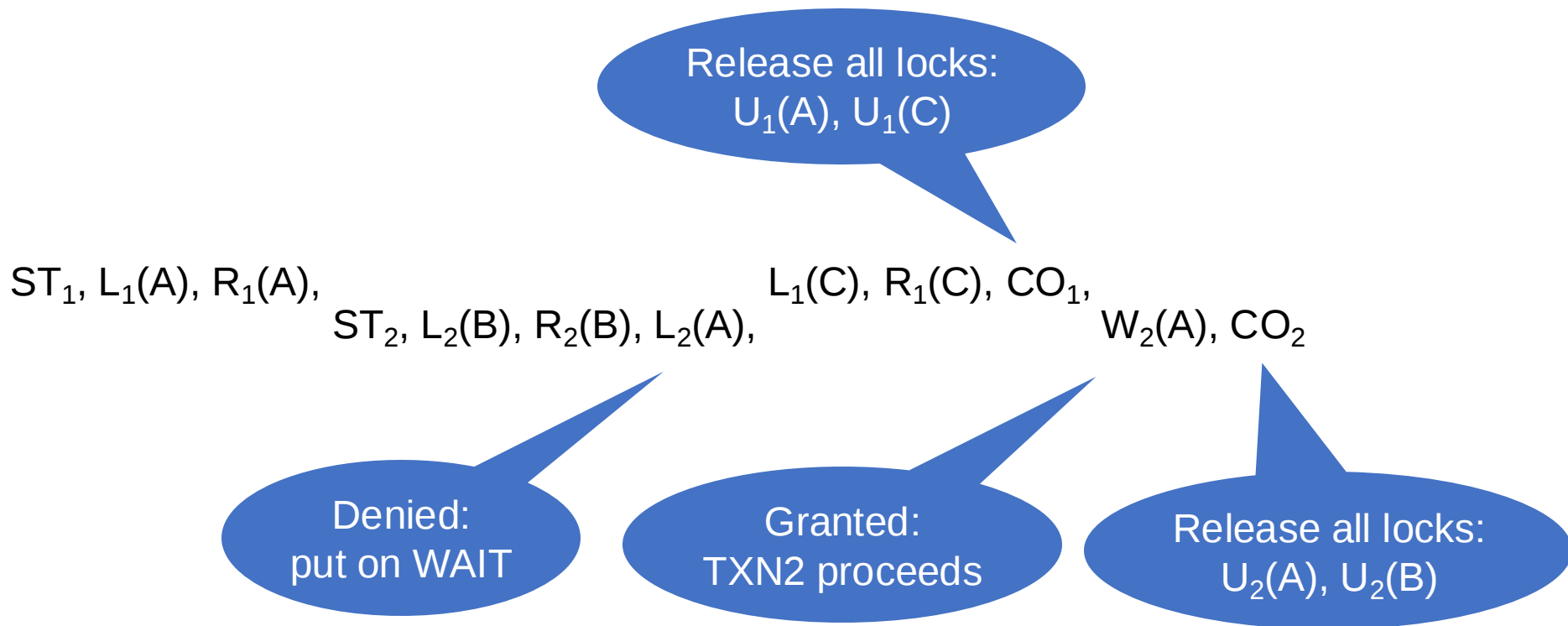
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Locks, 2PL, Strict 2PL



Locks, 2PL, Strict 2PL



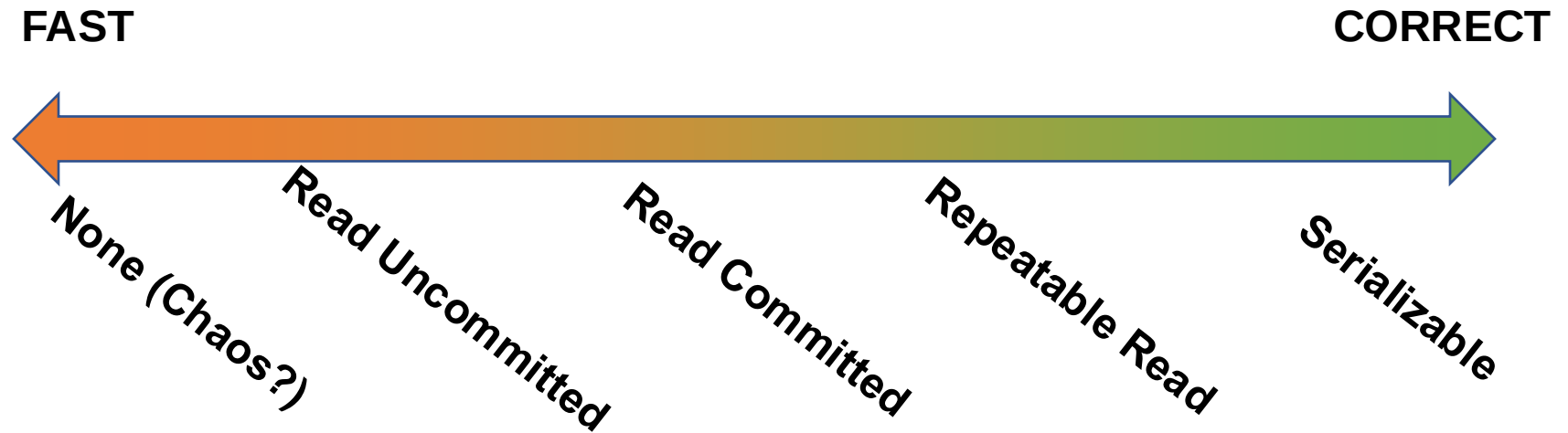
Locks, 2PL, Strict 2PL

- Strict 2PL ensures conflict serializability
 - In particular, it ensures serializability
 - But only in a static database
-
- In a dynamic database need to handle phantoms in order to ensure serializability

Types of Locks

- Shared Locks, or Read Locks:
 - Many TXNs can hold a Read Lock
- Exclusive Locks, or Write Locks:
 - Only one TXN can hold a Write Lock
 - No other TXN can hold either a Read or Write Lock
- $L(A)$ replaced by either $S(A)$ or $X(A)$

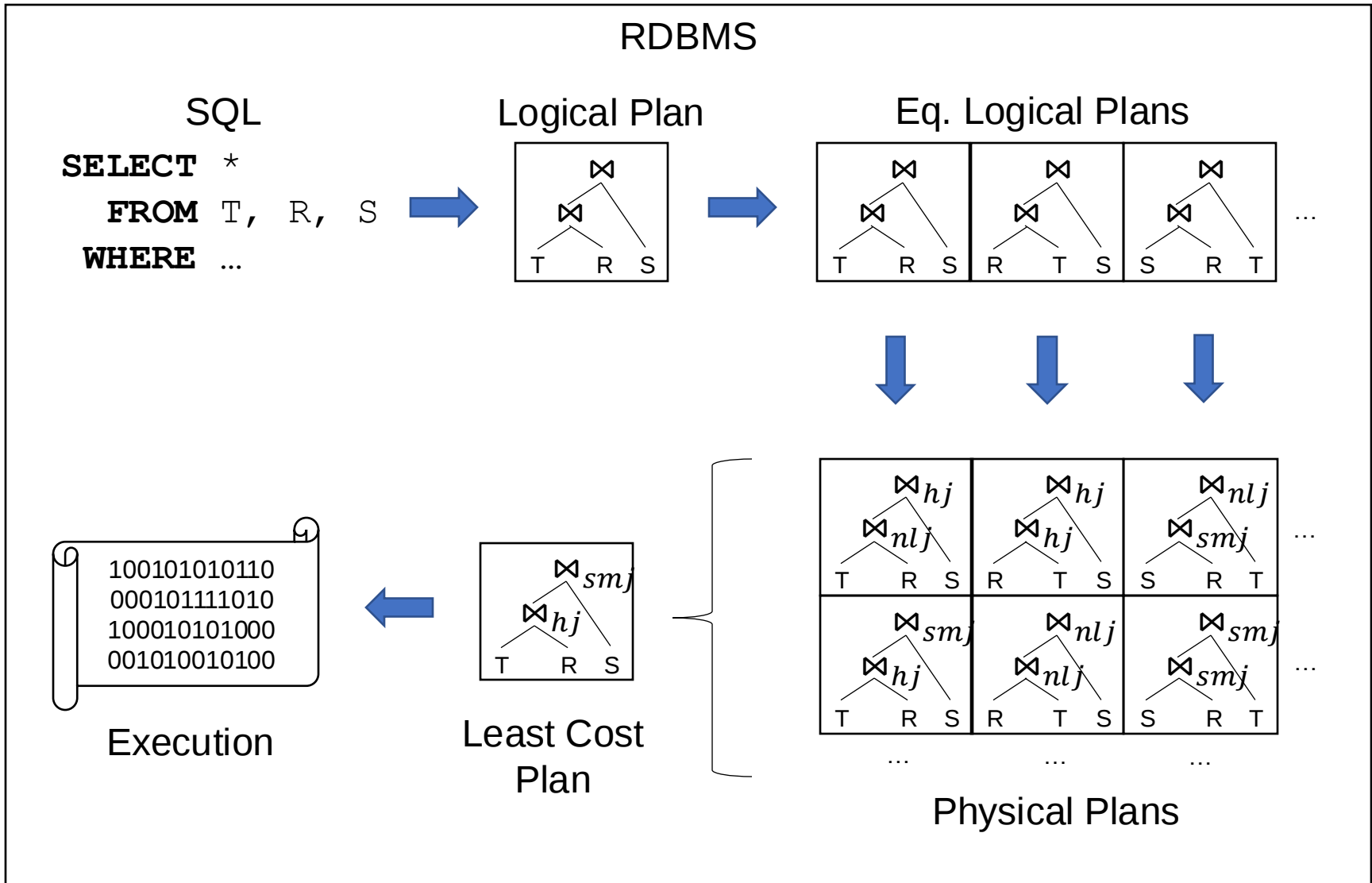
Weaker Isolation Levels



(Review in class what they are)

The Query Engine

The Query Engine



Physical Operators

Join $\bowtie$

- Nested loop join
- Hash-join
- Merge-join

Group-by γ

- Nested loop group-by
- Hash-based group-by
- Sort-based group-by

Selection, projection σ, Π

- On-the-fly

Optimization

Query rewrite rules:

- Selection pushdown:

$$\sigma_C(R \bowtie S) = \sigma_C(R) \bowtie S$$

when C refers only to R

- Join associativity:

$$R \bowtie (S \bowtie T) = (R \bowtie S) \bowtie T$$

- Many, many others

Cardinality Estimation

Basic statistics

- $T(R)$ = number of tuples
- $V(R,A)$ = number of distinct values in $R.A$
- Histograms

Cardinality Estimation

Basic estimation formulas

$$\text{EST}[\sigma_{A=\text{const}}(R)] = \theta_{A=\text{const}} \cdot T(R) = \frac{T(R)}{V(R,A)}$$

$$\theta_{C_1 \text{ and } C_2} = \theta_{C_1} \cdot \theta_{C_2}$$

$$\text{EST}[R \bowtie_{A=B} S] = \frac{T(R) \cdot T(S)}{\max(V(R,A), V(S,B))}$$

Cardinality Estimation

Assumptions:

- Uniformity
- Independence
- Containment of values
- Preservation of values

Cardinality Estimation

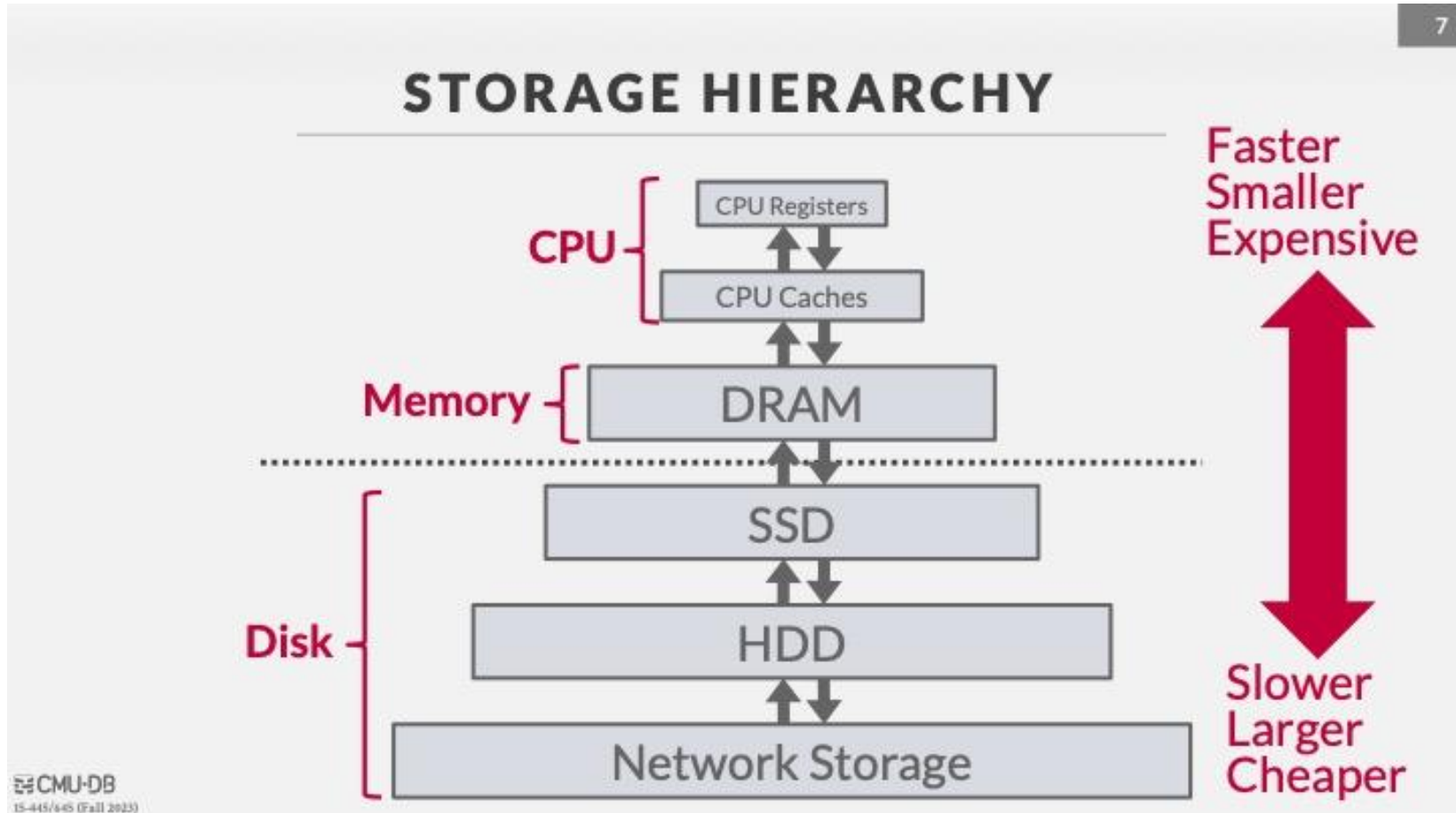
```
SELECT *  
FROM Payroll x, Regist y, Brand z  
WHERE x.UserID = y.UserID  
      and y.car = z.car  
      and x.Job = 'TA';
```

Est(Q) =

$$\frac{T(\text{Payroll}) \cdot T(\text{Regist}) \cdot T(\text{Brand})}{\max(V(\text{Payroll}, \text{UserID}), V(\text{Regist}, \text{UserID})) \cdot \max(V(\text{Regist}, \text{car}), V(\text{Brand}, \text{car})) \cdot V(\text{Payroll}, \text{Job})}$$

(In class: discuss preservation of values)

Memory Hierarchy



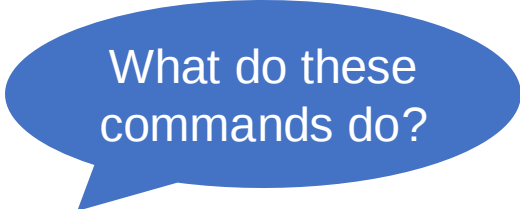
Credit: <https://15445.courses.cs.cmu.edu/fall2023/>

Data on Disk

- The unit of disk read or write is a **block**
- Once in main memory, we call it a **page**
- Block size is fixed. Typically, 4k or 8k or 16k
- Sequential access much faster than random access

Indexes

- Index = an auxiliary file that facilitates faster access to the data
- Usually a B+ tree, but can also be a hash-table



What do these commands do?

- `CREATE INDEX Idx1 ON Payroll(Name)`
- `CREATE INDEX Idx2 ON Payroll(Salary, Job)`
- `CREATE INDEX Idx3 ON Payroll(Job, Salary)`

Multi-attribute Index

```
CREATE INDEX Idx1 on Payroll (job,salary);
```

```
SELECT *  
FROM Payroll  
WHERE job='TA';
```

```
SELECT *  
FROM Payroll  
WHERE salary='50000';
```

(Discussed in class)

```
SELECT *  
FROM Payroll  
WHERE job='TA'  
      and salary='50000';
```

SQL++

(we just finished it)

The End

We covered a lot of material this quarter!

- Details: show your mastery on the final
- High-level concepts: remember them throughout your career

Thanks for a great quarter!
(Come on Monday to the final review!)