# CSE 344: Section 5 NoSQL, SQL++

July 19th, 2018

### Query workload types

"One Size Fits All": An Idea Whose Time Has Come and Gone

#### OLTP (Online Transactional Processing)



- Atomic operations (one or multi entities). E-commerce, webapps.
- A small number of records per query "Latest state"

#### OLAP (Online Analytical Processing)

- Analytics and data-warehousing. Reporting, decision support.
- Many records per query "Aggregated stats" on "Bigger data"



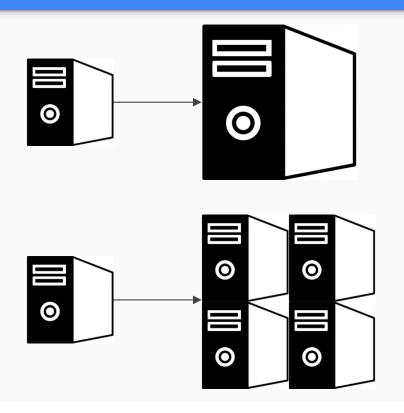
## Scaling methods

#### Scale up (vertically)

- Add more power to a single node
- diminishing returns

#### Scale out (horizontally)

- Cheap commodity hardware
- Management / coordination complexity

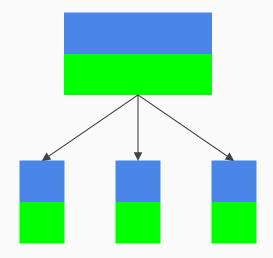


## Partitioning & Replication

#### **Partitioning**

Or "Sharding", "Distribution, "Fragmentation"

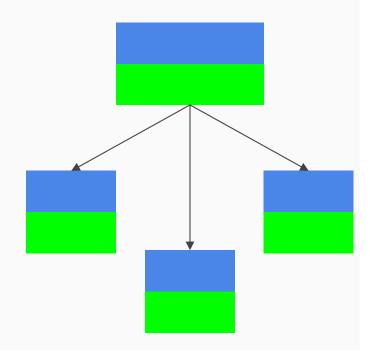
- Motivation:
  - o BIG data need to split up! (e.g. PB-level)
  - O Availability: better write (and single-record read) throughput
- Challenge: fair share of requests
  - Choice of partitioning schemes
  - "Justin Bieber Effect" -> "hot spots"



## Partitioning & Replication

#### Replication

- Motivation:
  - Fault-tolerance / durability: power / disk failures
  - Keep data close to the user (geographically)
  - Availability: better read (and potentially write) throughput
- Challenge: keeping data in sync
  - E.g. write to a leader and then propagate
  - Choice of consistency models

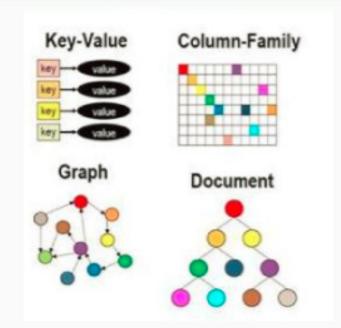


- No clear definition :\
  - Non-relational
  - + **scalability**, + availability, + flexibility
  - o consistency, OLAP performance
  - Open source implementations
- Motivation
  - The need to scale
  - Lots of web apps mostly **OLTP** queries
    - Read/write intensive
    - but fewer joins & aggregates



#### Data Models

- Key-value stores
  - Opaque value
  - o e.g., Project Voldemort, Memcached
- Document stores
  - o "key-object"
  - o e.g., SimpleDB, CouchDB, MongoDB, AsterixDB
- Extensible Record Stores
  - o "column groups"
  - o e.g., BigTable, HBase, Cassandra, PNUTS
- Graph
  - o E.g. Neo4j



### JSON and Semi-Structured Data

JSON, XML, Protobuf (also an IDL)

Familiar - as your HTTP request/response

- Good for data exchange
- Maps to OOP paradigm

Also - as a database file

- Flexible tree-structured model
- Query langs: XQuery, XPath, etc.

```
{"person":
 [ {"name": "Mary",
     "address":
       {"street":"Maple",
        "no":345,
                                                 address
                                     name
        "city": "Seattle"}},
                                                                       address
                                                               name
                                                                              phone
   {"name": "John",
    "address": "Thailand",
                                                          city
                                     Mary
                                                                        Thai
    "phone":2345678}}
                                                                 John
                                                                              23456
                                          Maple
                                                           Seattle
```



### AsterixDB, SQL++

- A semistructured NoSQL style data model (ADM)
- Extends JSON with object database ideas

#### Know the following:

- DDL: type (open vs. closed), data types (e.g. multiset). Creating an index.
- DML: Heterogenous Collections, Nesting / Unnesting.
- (Asterix stores data as flattened tables behind the scenes)

# What is SQL++?

Just like SQL but parsed for processing JSON data

SQL++ has keywords to handle collections of data (i.e. non-flat data)

### Motivation for SQL++

Why SQL++? Why not some other query language?

People are used to/like specifying data through SQL syntax

SQL-like language enforces idea of physical data independence

### Useful Keywords/Syntax for HW

```
is_array( ... ) -----> checks if value is an array
split(s, d) -----> splits string s on delimiter d

[ ... ] -----> explicitly construct array

(CASE WHEN ... THEN ... ELSE ... END) -----> combine with "is_array(...)"
MISSING -----> reserved keyword like "NULL"

` ... ` -----> backtick needed for accessing keys with names containing "-"
```