## **CSE 344**

JULY 30<sup>TH</sup>
DB DESIGN (CH 4)

## **ADMINISTRIVIA**

### HW6 due next Thursday

- uses Spark API rather than MapReduce
  - (a bit higher level)
- be sure to shut down your AWS cluster when not in use

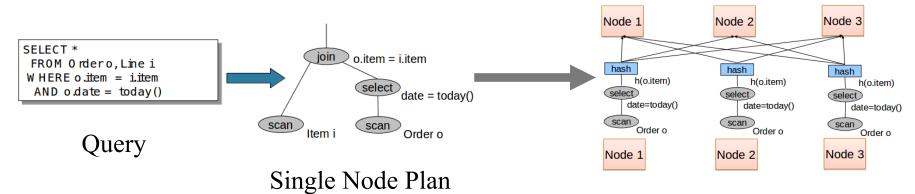
### Still grading midterms...

will hand back on Wednesday

## **REVIEW**

#### **Horizontally partitioned data:**

- allows for easy scale-up
  - OLTP is easy!
  - but OLAP becomes harder...
- new problem for query execution: needed data may not be local
- fix by reshuffling: put required data into the same machine



Multi-Node Plan

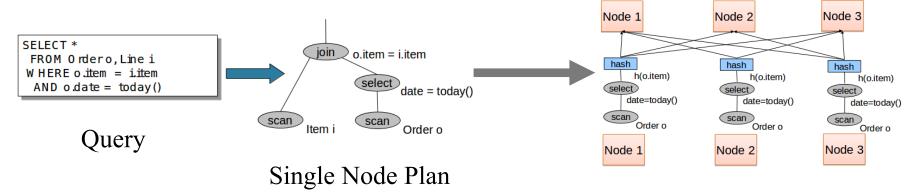
## **REVIEW**

#### **MapReduce**

- lower-level API for
- handles networking, I/O, failure, and straggler issues
- main piece provided by the API is shuffle
  - read → map → shuffle → reduce → write
  - fits perfectly with what we need above
- one job contains one shuffle
  - complex queries becomes multiple jobs

## PARALLEL QUERY PLANS

- Split into phases at each reshuffle
- Do as much work as possible within each phase
  - selections never require a reshuffle
  - group by & join may require it
    - (consider what data is currently partitioned by)
- In general, n-phase plan can be implemented in (n-1)
   MapReduce jobs
  - (since it has n-1 shuffles)



Multi-Node Plan

#### **MapReduce**

- · saw this before in three parts: left side, right side, join
- only 1 reshuffle (for the join), so only 1 job
- mapper does first two parts: input is Item i or Order o
  - left side: output (i.item, ('Item', i))
  - right side: output (o.item, ('Order', o))
- reducer: input is (item, [(table\_name, value)])
  - split list into two: items and orders
  - output all combinations (two nested loops)

#### Schema:

```
Drug(spec VARCHAR(255), compatibility INT)
Person(name VARCHAR(100) PK, compatibility INT)
```

#### Query

```
SELECT P.name, count(D.spec)
FROM Person AS P, Drug AS D
WHERE P.compatibility = D.compatibility
GROUP BY P.name;
```

#### **Logical Plan**

```
\gamma_{\text{name, count(spec)}} (Person \bowtie Drug)
```

#### **Logical Plan**

 $\gamma_{\text{name, count(spec)}}$  (Person  $\bowtie$  Drug)

#### Possible Reshuffles

- join: get tuples with same "compatibility" on same machine
- group by: get tuples with same "name" on same machine

#### **Logical Plan**

Y<sub>name, count(spec)</sub> (Person ⋈ Drug)

#### **Assume**

- Drug is block partitioned
- Person is hash partitioned by "compatibility"

#### **Physical Plan**

- join: reshuffle Drug by compatibility (not needed for Person)
- group-by: no reshuffle!
  - name is a PK so only one tuple with that name
  - join can produce multiple tuples but all are on same machine with the Person tuple having that name

## **DB DESIGN**

## **DATABASE DESIGN**

#### What it is:

Starting from scratch, design the database schema: relation, attributes, keys, foreign keys, constraints etc.

Why it's hard

The database will be in operation for a very long time (years). Updating the schema while in production is very expensive

- computer time
- engineering time

### **DATABASE DESIGN**

#### Consider issues such as:

- What entities to model
- How entities are related
- What constraints exist in the domain

#### Several formalisms exists

- We discuss E/R diagrams
  - frequently used to communicate schemas in industry
- UML, model-driven architecture

**Reading: Sec. 4.1-4.6** 

# DATABASE DESIGN PROCESS

**Conceptual Model:** 

product makes company name address

**Relational Model:** 

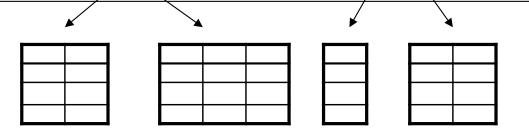
Tables + constraints

And also functional dep.

Normalization:

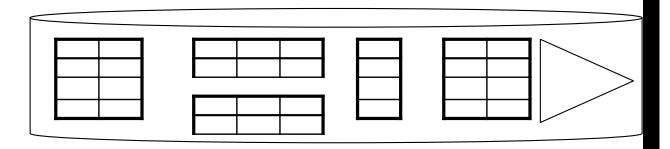
Eliminates anomalies

**Conceptual Schema** 



Physical storage details

**Physical Schema** 



## ENTITY / RELATIONSHIP DIAGRAMS

**Entity set = a class** 

An entity = an object

**Attribute** 

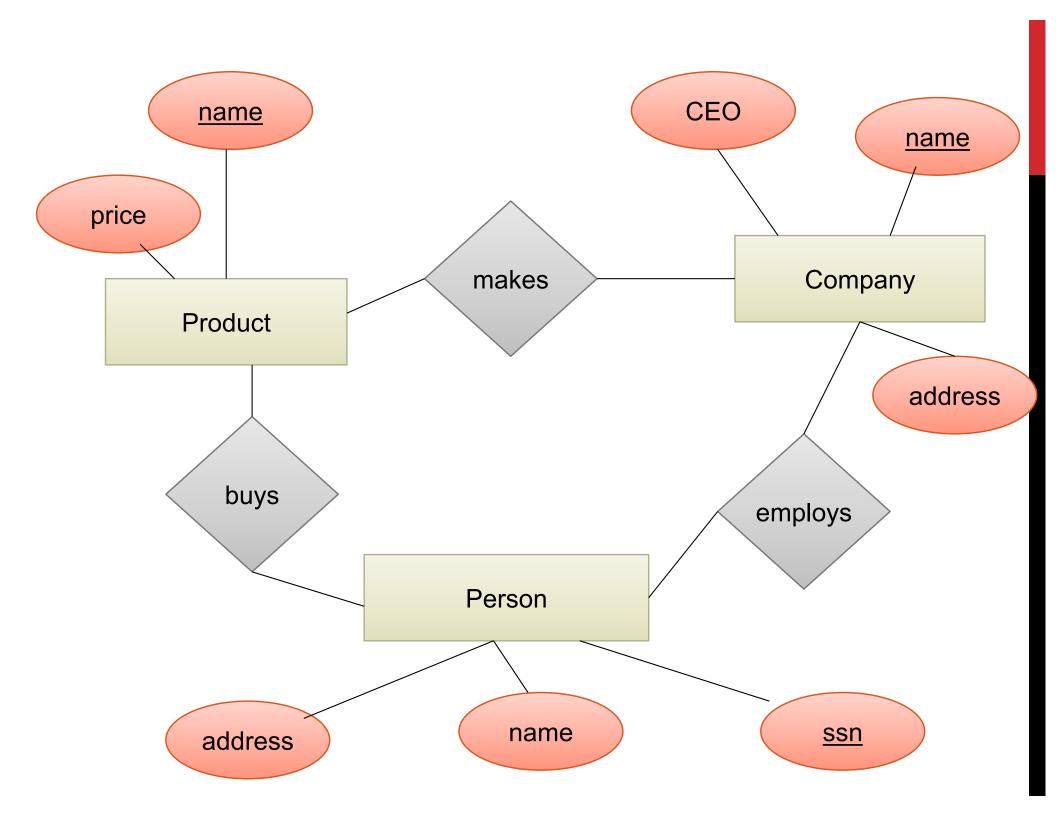
Relationship

**Product** 

Company

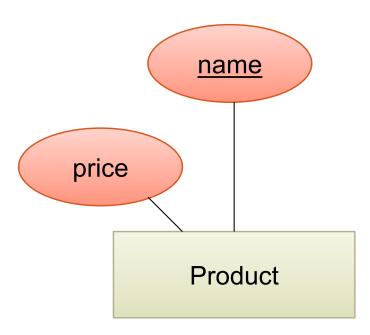
city

makes



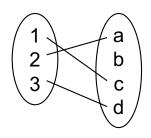
## KEYS IN E/R DIAGRAMS

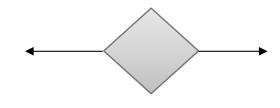
**Every entity set must have a key** 



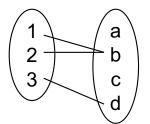
## MULTIPLICITY OF E/R RELATIONS

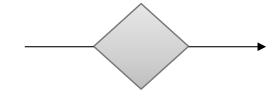
one-one:



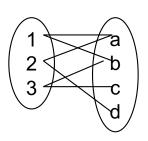


many-one

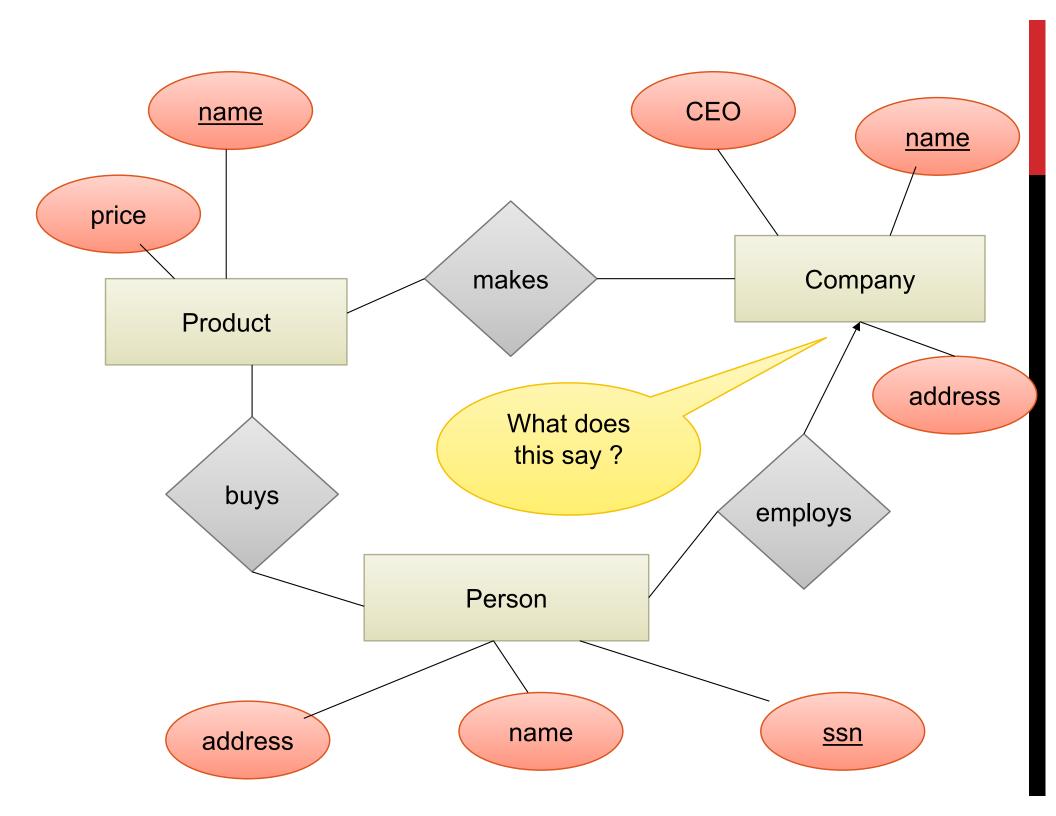




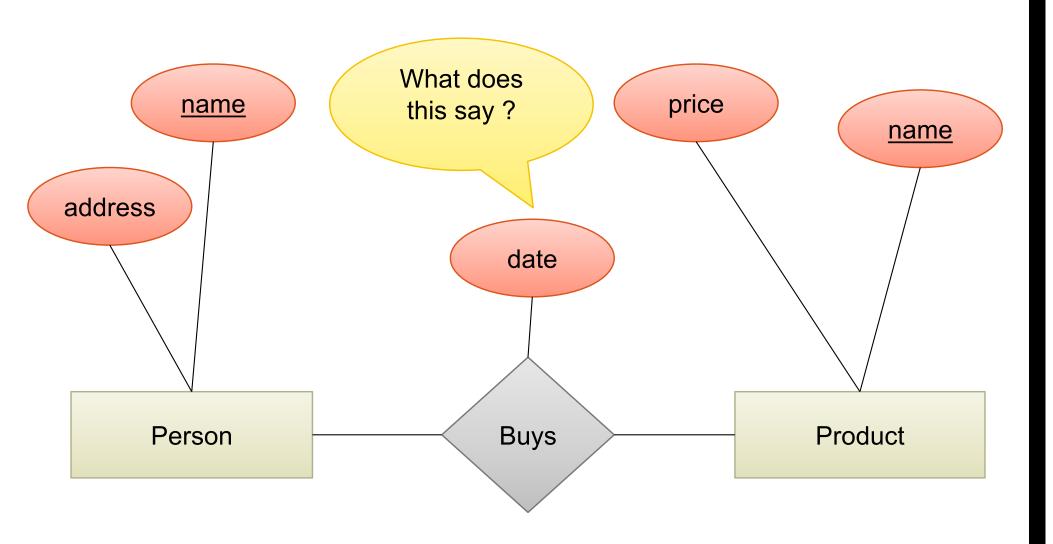
many-many





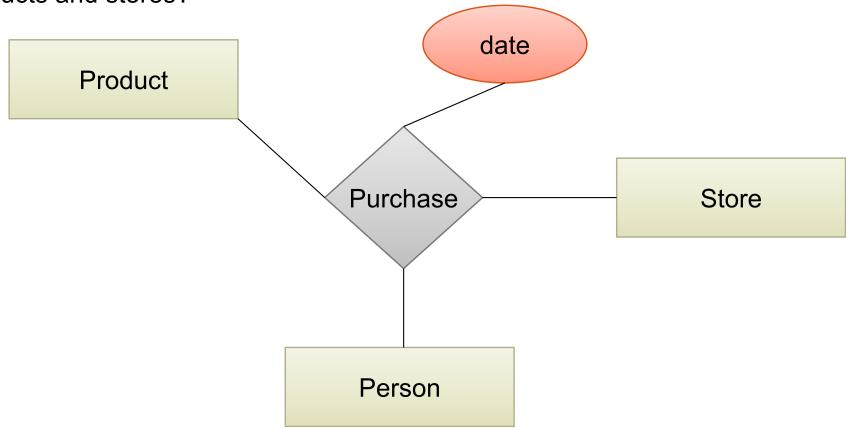


# ATTRIBUTES ON RELATIONSHIPS



## **MULTI-WAY RELATIONSHIPS**

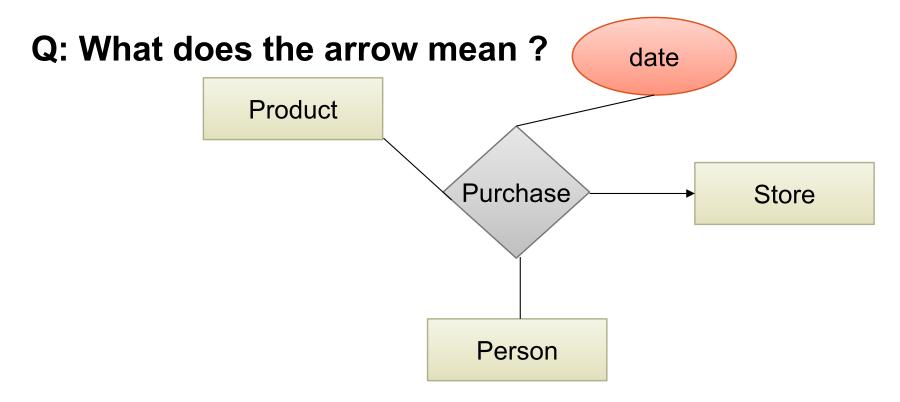
How do we model a purchase relationship between buyers, products and stores?



Can still model as a mathematical set (How?)

As a set of triples ⊆ Person × Product × Store

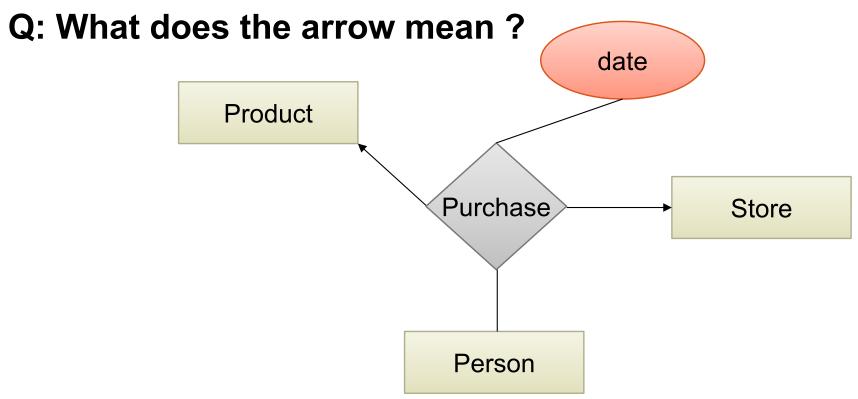
## ARROWS IN MULTIWAY RELATIONSHIPS



A: Any person buys a given product from at most one store

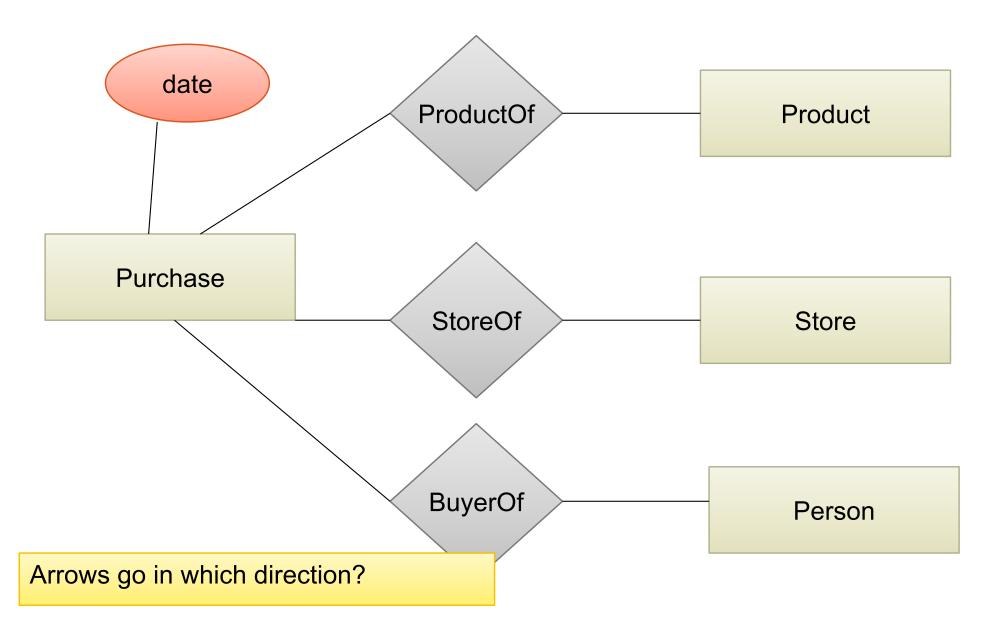
[Fine print: Arrow pointing to E means that if we select one entity from each of the other entity sets in the relationship, those entities are related to at most one entity in E]

## ARROWS IN MULTIWAY RELATIONSHIPS

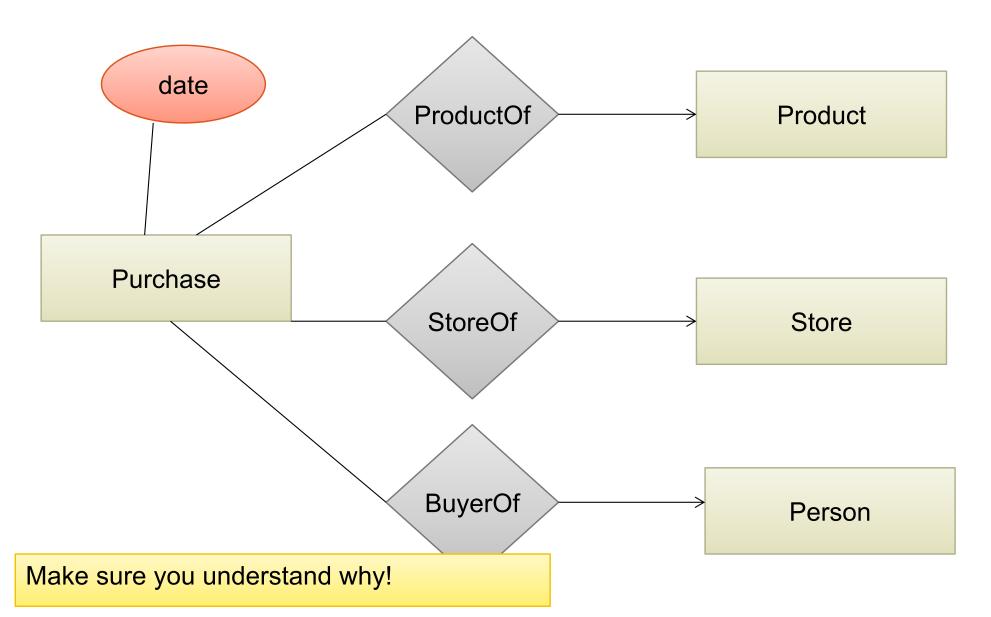


**A**: Any person buys a given product from at most one store AND every store sells to every person at most one product

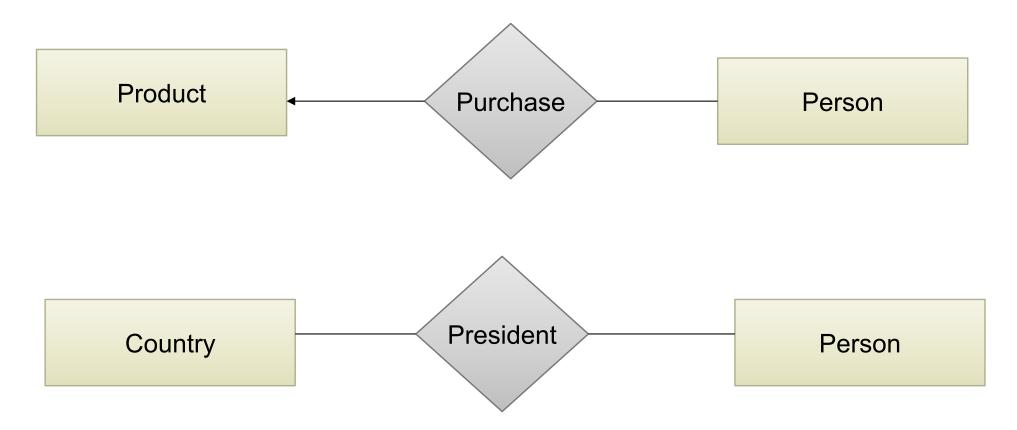
## CONVERTING MULTI-WAY RELATIONSHIPS TO BINARY



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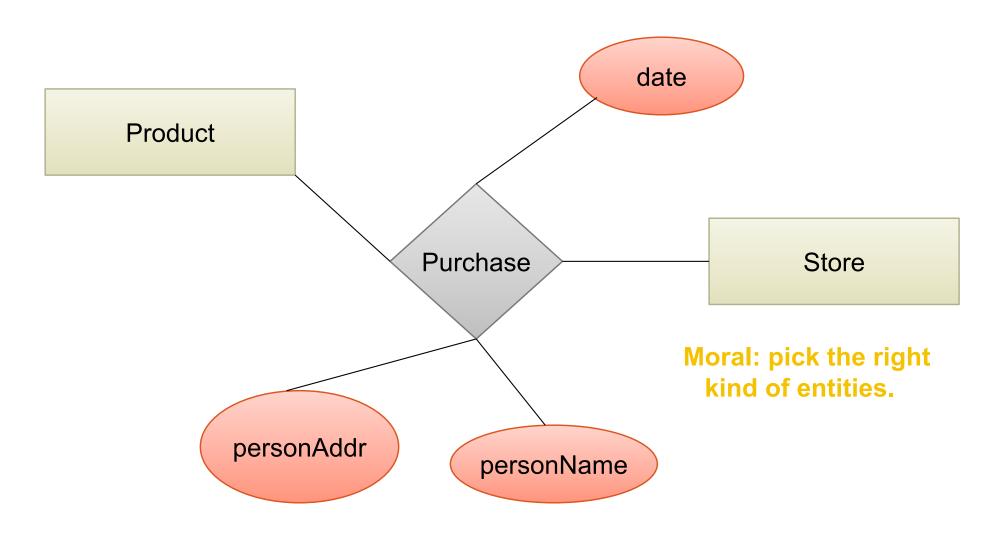


# DESIGN PRINCIPLES: WHAT'S WRONG?

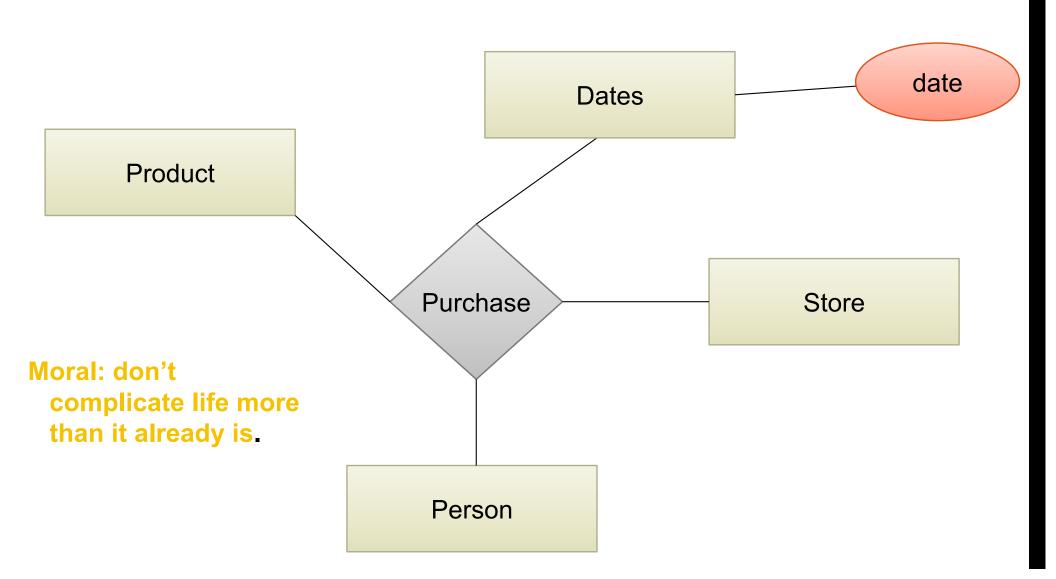


Moral: Be faithful to the specifications of the application!

# DESIGN PRINCIPLES: WHAT'S WRONG?



# DESIGN PRINCIPLES: WHAT'S WRONG?

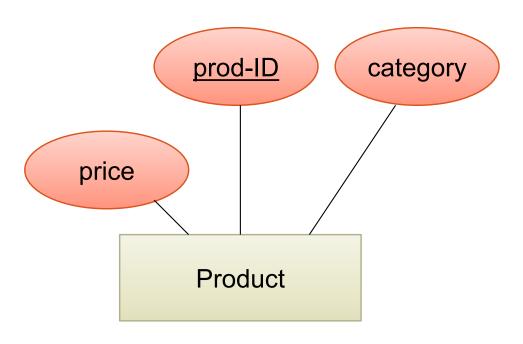


## FROM E/R DIAGRAMS TO RELATIONAL SCHEMA

Entity set → relation

Relationship → relation

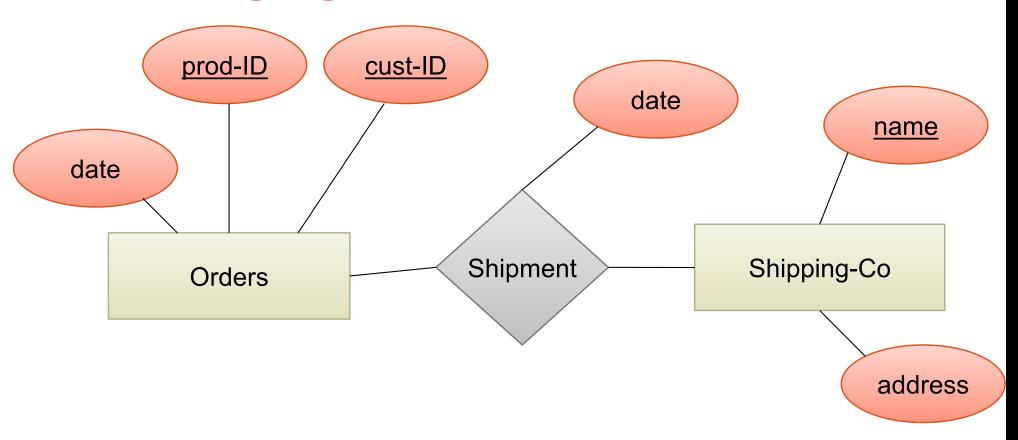
## **ENTITY SET TO RELATION**



## Product(prod-ID, category, price)

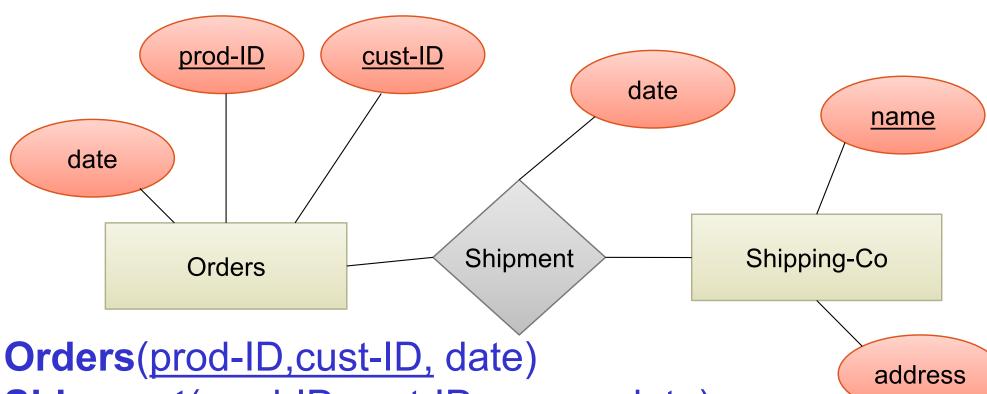
prod-ID	category	price
Gizmo55	Camera	99.99
Pokemn19	Toy	29.99

## N-N RELATIONSHIPS TO RELATIONS



How to represent Shipment in relations?

## N-N RELATIONSHIPS TO RELATIONS

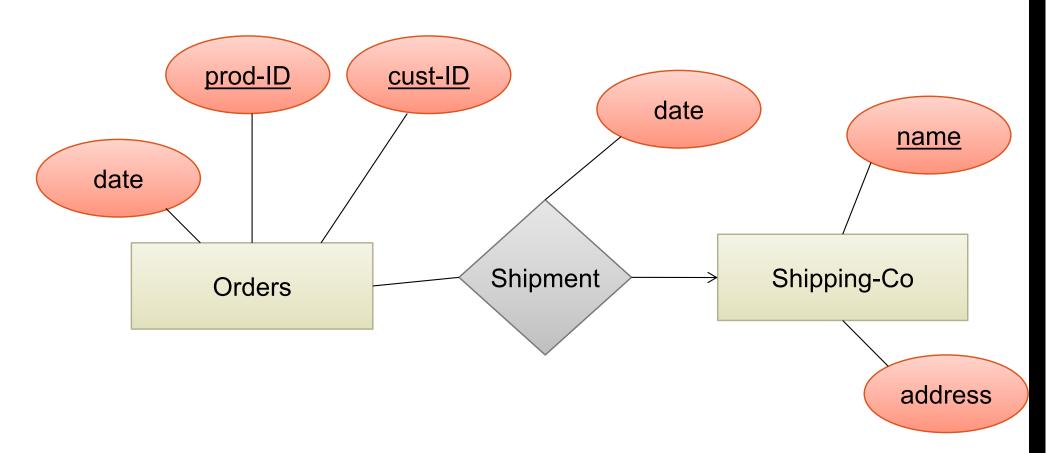


Shipment(prod-ID,cust-ID, name, date)

Shipping-Co(name, address)

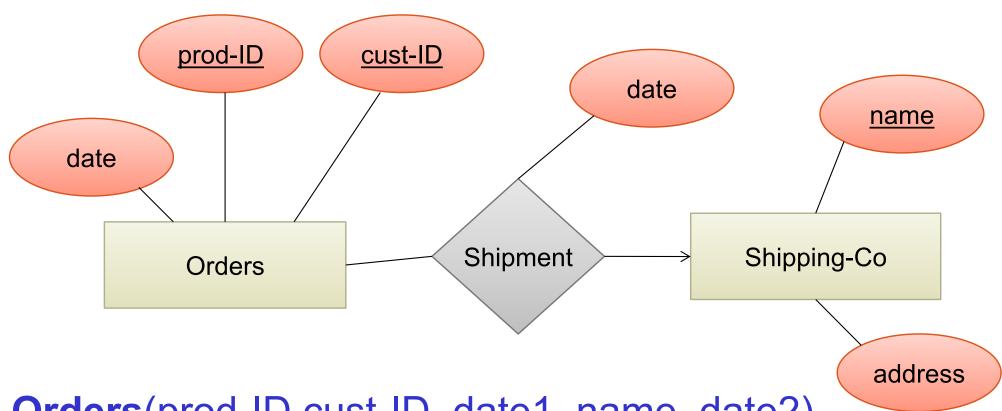
prod-ID	<u>cust-ID</u>	<u>name</u>	date
Gizmo55	Joe12	UPS	4/10/2011
Gizmo55	Joe12	FEDEX	4/9/2011

## N-1 RELATIONSHIPS TO RELATIONS



How to represent Shipment in relations?

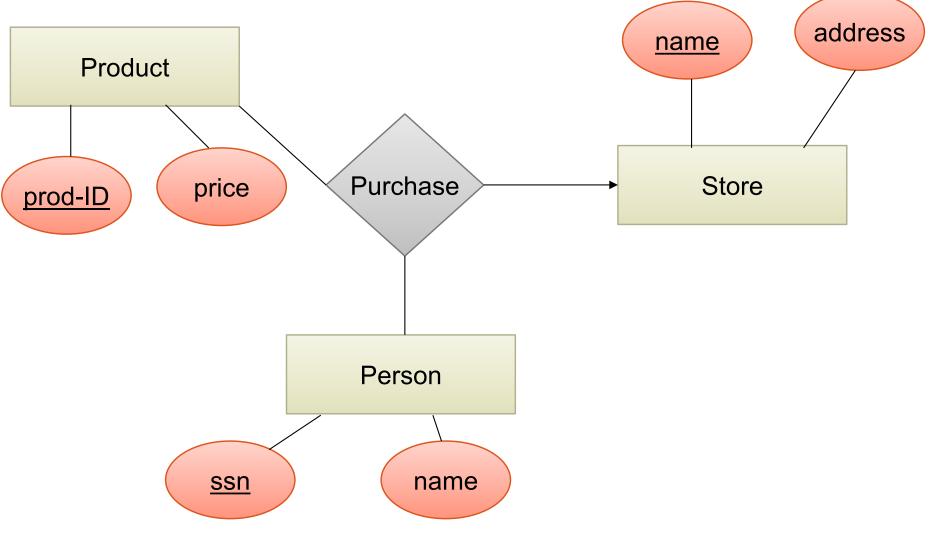
# N-1 RELATIONSHIPS TO RELATIONS



Orders(prod-ID,cust-ID, date1, name, date2) Shipping-Co(name, address)

Remember: no separate relations for many-one relationship

## MULTI-WAY RELATIONSHIPS TO RELATIONS

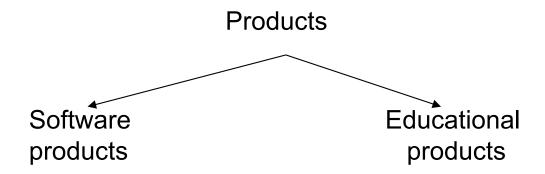


Purchase(prod-ID, ssn, name)

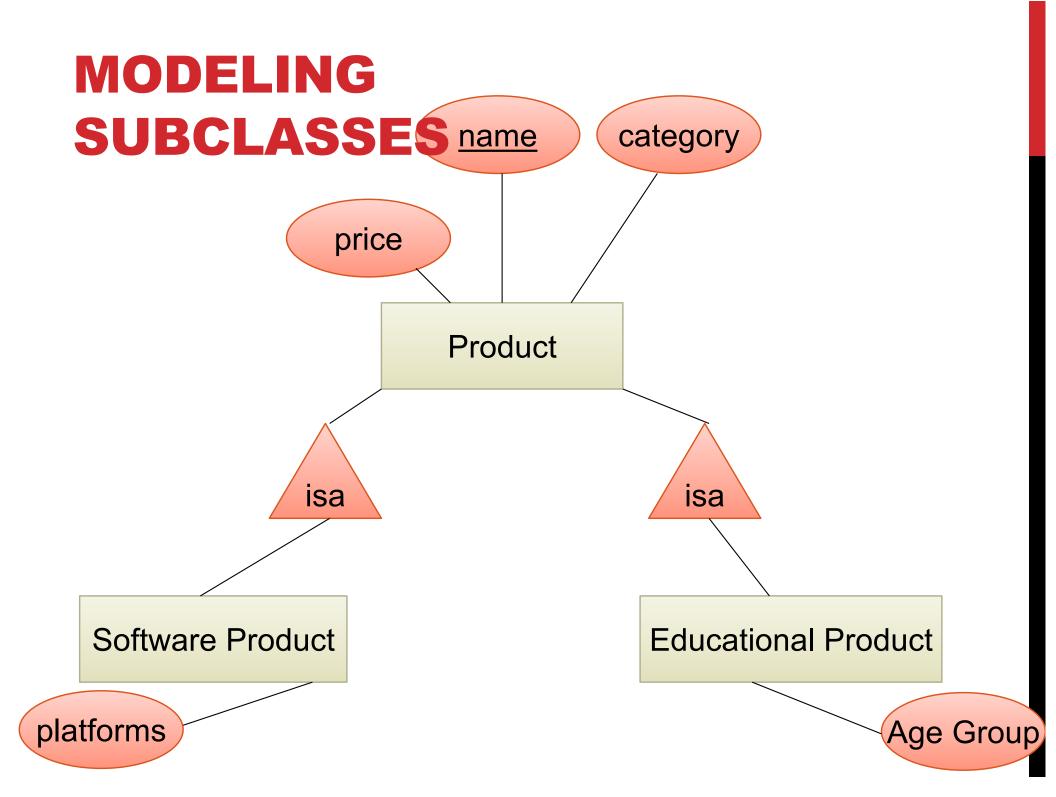
## MODELING SUBCLASSES

Some objects in a class may be special

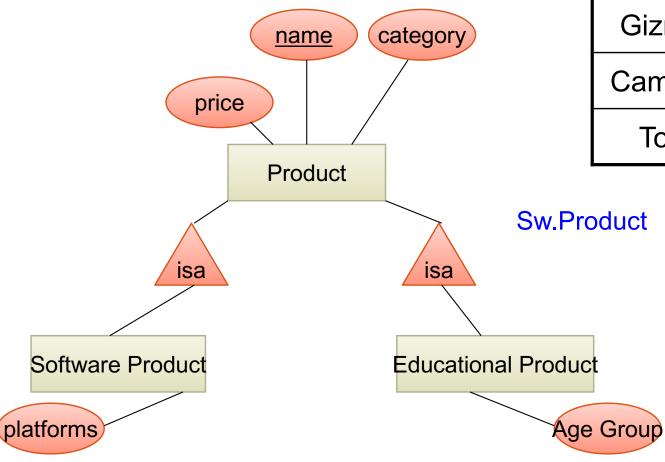
- define a new class
- better: define a *subclass*



So --- we define subclasses in E/R



### MODELING SUBCLASSES



#### **Product**

<u>Name</u>	Price	Category
Gizmo	99	gadget
Camera	49	photo
Toy	39	gadget

v.Product Name

platforms

Gizmo

unix

#### **Ed.Product**

<u>Name</u>	Age Group
Gizmo	toddler
Toy	retired

Other ways to convert are possible...

Is this representation subclassing in Java sense?

## MODELING UNION TYPES WITH SUBCLASSES

**FurniturePiece** 

Person

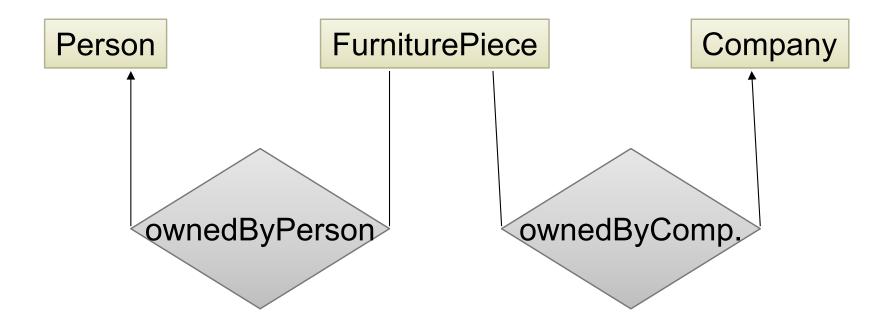
Company

Say: each piece of furniture is owned either by a person or by a company

### MODELING UNION TYPES WITH SUBCLASSES

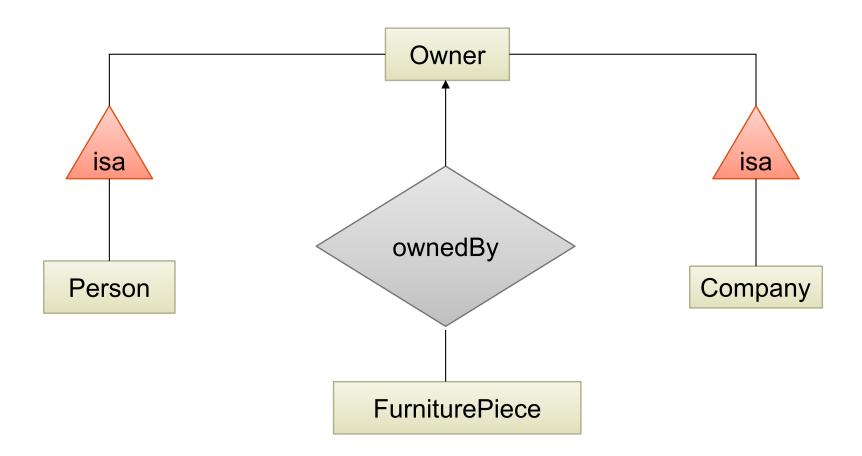
Say: each piece of furniture is owned either by a person or by a company

Solution 1. Acceptable but imperfect (What's wrong?)



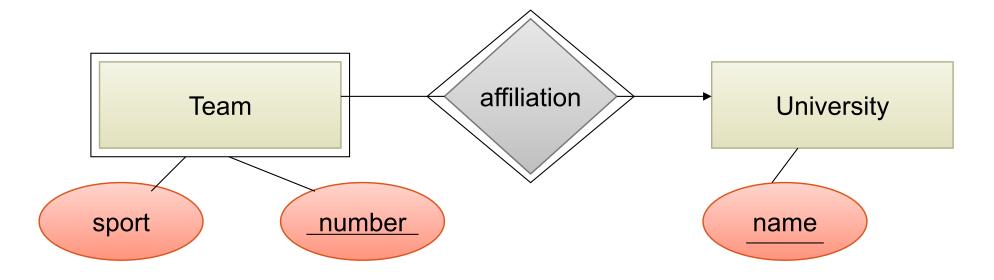
## MODELING UNION TYPES WITH SUBCLASSES

**Solution 2: better, more laborious** 



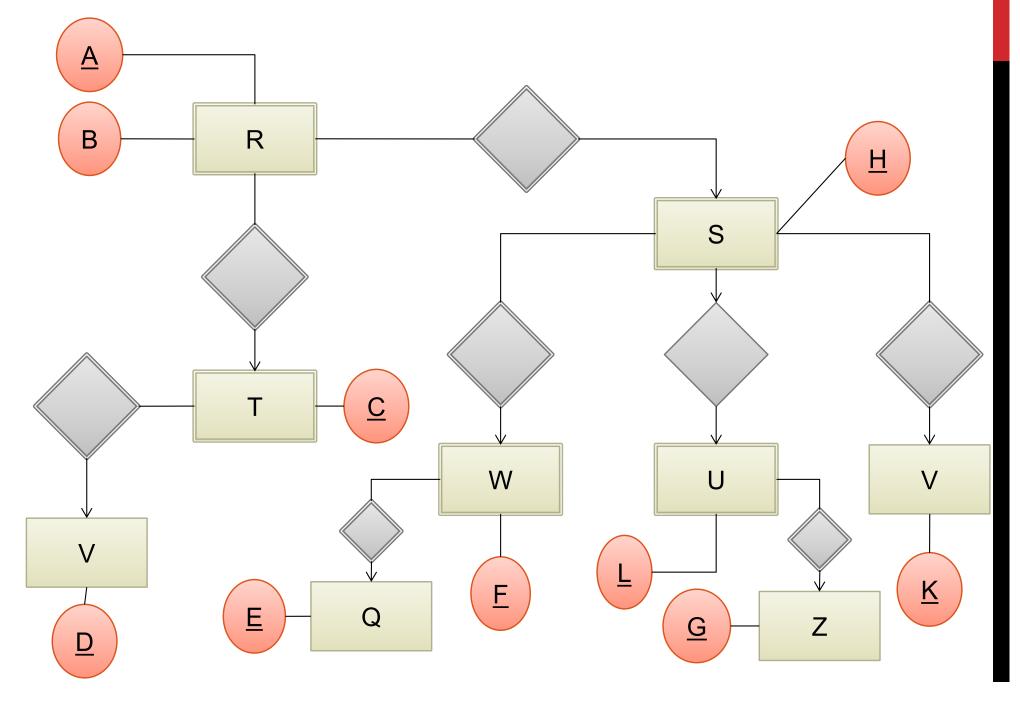
### **WEAK ENTITY SETS**

Entity sets are weak when their key comes from other classes to which they are related.



Team(sport, <u>number, universityName</u>) University(<u>name</u>)

### WHAT ARE THE KEYS OF R?



### INTEGRITY CONSTRAINTS MOTIVATION

An integrity constraint is a condition specified on a database schema that restricts the data that can be stored in an instance of the database.

## ICs help prevent entry of incorrect information How? DBMS enforces integrity constraints

- Allows only legal database instances (i.e., those that satisfy all constraints) to exist
- Ensures that all necessary checks are always performed and avoids duplicating the verification logic in each application

### **CONSTRAINTS IN E/R DIAGRAMS**

Finding constraints is part of the modeling process. Commonly used constraints:

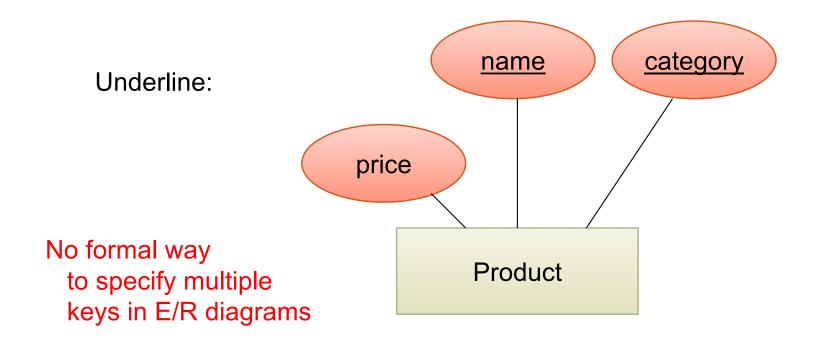
Keys: social security number uniquely identifies a person.

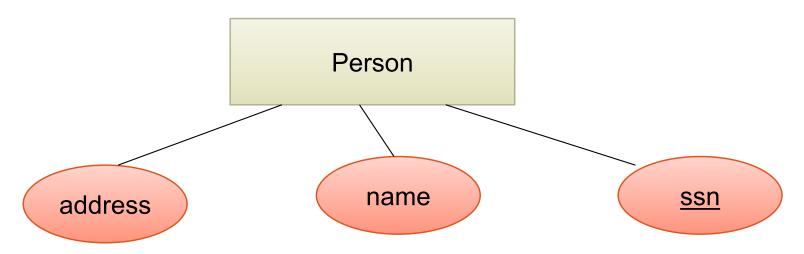
Single-value constraints: a person can have only one biological father.

Referential integrity constraints: if you work for a company, it must exist in the database.

Other constraints: peoples' ages are between 0 and 120

### **KEYS IN E/R DIAGRAMS**





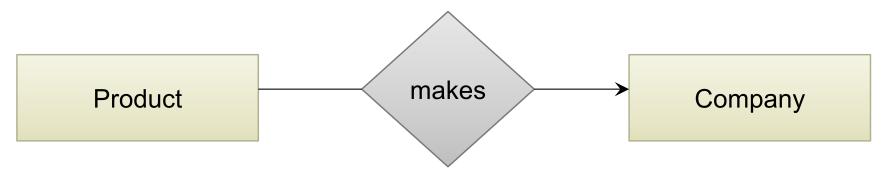
# SINGLE VALUE CONSTRAINTS



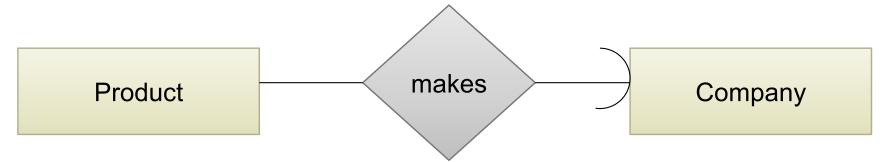
VS.



# REFERENTIAL INTEGRITY CONSTRAINTS

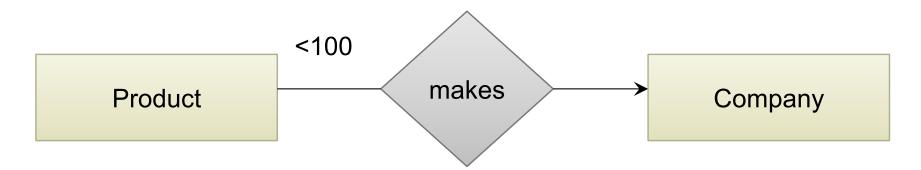


Each product made by at most one company. Some products made by no company



Each product made by *exactly* one company.

### **OTHER CONSTRAINTS**



Q: What does this mean?

A: A Company entity cannot be connected

by relationship to more than 99 Product entities

### CONSTRAINTS IN SQL

**Constraints in SQL:** 

Keys, foreign keys

**Attribute-level constraints** 

**Tuple-level** constraints

**Global constraints: assertions** 

simplest

Most complex

The more complex the constraint, the harder it is to check and to enforce

### **KEY CONSTRAINTS**

Product(<u>name</u>, category)

```
CREATE TABLE Product (
name CHAR(30) PRIMARY KEY,
category VARCHAR(20))
```

OR:

```
create table Product (
name CHAR(30),
category VARCHAR(20),
PRIMARY KEY (name))
```

# KEYS WITH MULTIPLE ATTRIBUTES

Product(<u>name</u>, <u>category</u>, price)

CREATE TABLE Product (
name CHAR(30),
category VARCHAR(20),
price INT,
PRIMARY KEY (name, category))

Name	Category	Price
Gizmo	Gadget	10
Camera	Photo	20
Gizmo	Photo	30
Gizmo	Gadget	40

### **OTHER KEYS**

```
CREATE TABLE Product (
    productID CHAR(10),
    name CHAR(30),
    category VARCHAR(20),
    price INT,
    PRIMARY KEY (productID),
    UNIQUE (name, category))
```

There is at most one PRIMARY KEY; there can be many UNIQUE

### FOREIGN KEY CONSTRAINTS

CREATE TABLE Purchase (
prodName CHAR(30)

REFERENCES Product(name),
date DATETIME)

Referential integrity constraints

prodName is a **foreign key** to Product(name) name must be a **key** in Product

May write just Product if name is PK

# FOREIGN KEY CONSTRAINTS

#### **Example with multi-attribute primary key**

```
CREATE TABLE Purchase (
    prodName CHAR(30),
    category VARCHAR(20),
    date DATETIME,
    FOREIGN KEY (prodName, category)
    REFERENCES Product(name, category)
```

(name, category) must be a KEY in Product

## WHAT HAPPENS WHEN DATA CHANGES?

Types of updates:

In Purchase: insert/update

In Product: delete/update

Product Purchase

Name	Category
Gizmo	gadget
Camera	Photo
OneClick	Photo

ProdName	Store
Gizmo	Wiz
Camera	Ritz
Camera	Wiz

### WHAT HAPPENS WHEN DATA CHANGES?

**SQL** has three policies for maintaining referential integrity:

**NO ACTION** reject violating modifications (default)

**CASCADE** after delete/update do delete/update

**SET NULL** set foreign-key field to NULL

**SET DEFAULT** set foreign-key field to default value

need to be declared with column, e.g.,
 CREATE TABLE Product (pid INT DEFAULT 42)

### MAINTAINING REFERENTIAL

INTEGRITY

```
CREATE TABLE Purchase (
    prodName CHAR(30),
    category VARCHAR(20),
    date DATETIME,
    FOREIGN KEY (prodName, category)
        REFERENCES Product(name, category)
    ON UPDATE CASCADE
    ON DELETE SET NULL )
```

### Product

Name	Category
Gizmo	gadget
Camera	Photo
OneClick	Photo

ProdName	Category
Gizmo	Gizmo
Snap	Camera
EasyShoot	Camera

### CONSTRAINTS ON ATTRIBUTES AND TUPLES

**Constraints on attributes:** 

NOT NULL
CHECK condition

-- obvious meaning...

-- any condition!

Constraints on tuples

CHECK condition

# CONSTRAINTS ON ATTRIBUTES AND TUPLES

```
CREATE TABLE R (
    A int NOT NULL,
    B int CHECK (B > 50 and B < 100),
    C varchar(20),
    D int,
    CHECK (C >= 'd' or D > 0))
```

# CONSTRAINTS ON ATTRIBUTES AND TUPLES

```
CREATE TABLE Product (
    productID CHAR(10),
    name CHAR(30),
    category VARCHAR(20),
    price INT CHECK (price > 0),
    PRIMARY KEY (productID),
    UNIQUE (name, category))
```

# Constraints on Attributes and Tuples

What does this constraint do?

What is the difference from Foreign-Key?

```
CREATE TABLE Purchase (
prodName CHAR(30)
CHECK (prodName IN
(SELECT Product.name
FROM Product),
date DATETIME NOT NULL)
```

### GENERAL ASSERTIONS

```
CREATE ASSERTION myAssert CHECK
(NOT EXISTS(
    SELECT Product.name
    FROM Product, Purchase
    WHERE Product.name = Purchase.prodName
    GROUP BY Product.name
    HAVING count(*) > 200) )
```

But most DBMSs do not implement assertions Because it is hard to support them efficiently Instead, they provide triggers