# Introduction to Data Management CSE 344 

Lecture 29
Parallel Databases Wrap-up

## Announcement

- Homework 8 (last) due on Friday night
- Please read Daseul's updates
- Friday: last lecture
- Final review
- Next Wednesday: final exam


## A Challenge

- Have P servers (say $P=27$ or $P=1000$ )
- How do we compute this query?

$$
\mathrm{Q}(\mathrm{x}, \mathrm{y}, \mathrm{z})=\mathrm{R}(\mathrm{x}, \mathrm{y}), \mathrm{S}(\mathrm{y}, \mathrm{z}), \mathrm{T}(\mathrm{z}, \mathrm{x})
$$

## A Challenge

- Have P servers (say $P=27$ or $P=1000$ )
- How do we compute this query? $Q(x, y, z)=R(x, y), S(y, z), T(z, x)$
- This computes all "triangles".
- E.g. let Follows(x,y) be all pairs of Twitter users s.t. x follows y. Let $R=S=T=F o l l o w s$. Then Q computes all triples of people that follow each other.


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$Q(x, y, z)=R(x, y), S(y, z), T(z, x)$
- Step 1:
- Each server sends $R(x, y)$ to server $h(y) \bmod P$
- Each server sends $S(y, z)$ to server $h(y) \bmod P$


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- Step 1:
- Each server sends $R(x, y)$ to server $h(y) \bmod P$
- Each server sends $S(y, z)$ to server $h(y)$ mod $P$
- Step 2:
- Each server computes $R \rtimes S$ locally
- Each server sends $[R(x, y), S(y, z)]$ to $h(x) \bmod P$
- Each server sends $T(z, x)$ to $h(x) \bmod P$


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- Each server computes $R \rtimes S$ locally
- Each server sends $[R(x, y), S(y, z)]$ to $h(x) \bmod P$
- Each server sends $T(z, x)$ to $h(x) \bmod P$
- Final output:
- Each server computes locally and outputs $R \bowtie S^{\infty} \bowtie T$


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- How do we compute this query in one step?

$$
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## A Challenge

- Have P servers (say $P=27$ or $P=1000$ )
- How do we compute this query in one step?
$Q(x, y, z)=R(x, y), S(y, z), T(z, x)$
- Organize the $P$ servers into a cube with side $P^{1 / 3}$
- Thus, each server is uniquely identified by (i,j,k), $i, j, k \leq P^{1 / 3}$



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- Step 1:
- Each server sends $R(x, y)$ to all servers $\left(h(x), h(y),{ }^{*}\right)$
- Each server sends $S(y, z)$ to all servers $\left({ }^{*}, h(y), h(z)\right)>{ }^{j}$
- Each server sends $T(x, z)$ to all servers $\left(h(x),{ }^{*}, h(z)\right)$



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- Organize the P servers into a cube with side $\mathrm{P}^{1 / 3}$
- Thus, each server is uniquely identified by ( $\mathrm{i}, \mathrm{j}, \mathrm{k}$ ), $\mathrm{i}, \mathrm{j}, \mathrm{k} \leq \mathrm{P}^{1 / 3}$
- Step 1:
- Each server sends $\mathrm{R}(\mathrm{x}, \mathrm{y})$ to all servers ( $\left.\mathrm{h}(\mathrm{x}), \mathrm{h}(\mathrm{y}),{ }^{*}\right)$
- Each server sends $S(y, z)$ to all servers ( $\left.{ }^{*}, h(y), h(z)\right)$
- Each server sends $T(x, z)$ to all servers $\left(h(x),{ }^{*}, h(z)\right)$
- Final output:

- Each server (i,j,k) computes the query $R(x, y), S(y, z), T(z, x)$ locally


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$Q(x, y, z)=R(x, y), S(y, z), T(z, x)$
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- Each server sends $T(x, z)$ to all servers $\left(h(x),{ }^{*}, h(z)\right)$
- Final output:
- Each server ( $\mathrm{i}, \mathrm{j}, \mathrm{k}$ ) computes the query $\mathrm{R}(\mathrm{x}, \mathrm{y}), \mathrm{S}(\mathrm{y}, \mathrm{z}), \mathrm{T}(\mathrm{z}, \mathrm{x})$ locally
- Analysis: each tuple $R(x, y)$ is replicated at most $P^{1 / 3}$ times


## Graph Analysis in HW8

## Graph Databases

Many large databases are graphs

- Give examples in class


| Source | Target |
| :---: | :---: |
| a | b |
| b | a |
| a | f |
| b | f |
| b | $e$ |
| b | d |
| d | $e$ |
| d | c |
| $e$ | $g$ |
| g | $c$ |
| $c$ | $g$ |

## Graph Databases

Many large databases are graphs

- Give examples in class
- The Web
- The Internet
- Social Networks
- Flights between airports
- Etc.


| Source | Target |
| :---: | :---: |
| a | b |
| b | a |
| a | f |
| b | f |
| b | e |
| b | d |
| d | e |
| d | c |
| e | g |
| g | $c$ |
| c | g |

## Data Analytics on Big Graphs

Queries expressible in SQL:

- How many nodes (edges)?
- How many nodes have > 4 neighbors?

- Which are "most connected nodes"?

Queries requiring recursion:

- Is the graph connected?
- What is the diameter of the graph?
- Compute PageRank
- Compute the Centrality of each node

| Source | Target |
| :---: | :---: |
| a | b |
| b | a |
| a | f |
| b | f |
| b | e |
| b | d |
| d | e |
| d | c |
| e | g |
| g | c |
| c | g |

## Example: the Histogram of a Graph

- Outdegree of a node = number of outgoing edges
- For each d, let $\mathrm{n}(\mathrm{d})=$
 number of nodes with oudegree d
- The outdegree histogram of a graph = the scatterplot (d, $\mathrm{n}(\mathrm{d})$ )

| d | $\mathrm{n}(\mathrm{d})$ |
| :---: | :---: |
| 0 | 1 |
| 1 | 3 |
| 2 | 2 |
| 3 | 0 |
| 4 | 1 |



Outdegree 1 is

## Histograms Tell Us Something About the Graph




## Exponential Distribution

\# nodes with degree d

- $\mathrm{n}(\mathrm{d}) \cong \mathrm{c} / 2^{\mathrm{d}} \quad$ (generally, $\mathrm{cx}^{\mathrm{d}}$, for some $\mathrm{x}<1$ )
- A random graph has exponential distribution
- Best seen when n is on a log scale




## Power Law Distribution (Zipf)

- $n(d) \cong 1 / d^{x}, \quad$ for some value $x>0$
- Human-generated data follows power law: letters in alphabet, words in vocabulary, etc.
- Best seen in a log-log scale




## The Histogram of the Web



Late 1990's 200M Webpages

Exponential?
Power Law?

Figure 2: In-degree distribution.

## The Bowtie Structure of the Web



Figure 4: The web as a bowtie. SCC is a giant strongly connected component. IN consists of pages with paths to SCC, but no path from SCC. OUT consists of pages with paths from SCC, but no path to SCC. TENDRILS consists of pages that cagrnot surf to SCC, and which cannot be reached by surfing from SCC.

## Hash Join in MapReduce

```
Users = load 'users' as (name, age);
Pages = load 'pages' as (user, url);
Jnd = join Users by name, Pages by user;
```

Map(String value):
// value.relation is either 'Users' or 'Pages'
if value.relation=‘Users':
EmitIntermediate(value.name, (1, value)); else
EmitIntermediate(value.user, (2, value));
users(name, age)
pages(user, url)

## Hash Join in Pig Latin

```
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Map Function is applied to an entire block

Map 1
Users block n

Map 2

## Pages

 block $m$users(name, age)
pages(user, url)

## Hash Join in Pig Latin


users(name, age) pages(user, url)

## Hash Join in Pig Latin

```
    Users = load 'users' as (name, age);
    Pages = load 'pages' as (user, url);
    Jnd = join Users by name, Pages by user;
```


users(name, age)

## Broadcast Join

```
Users = load 'users' as (name, age);
Pages = load 'pages' as (user, url);
Jnd = join Pages by user, Users by name using "replicated";
```



Users
users(name, age)
pages(user, url)

## Broadcast Join

```
Users = load 'users' as (name, age);
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```
    Users = load 'users' as (name, age);
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```

Map 1


## Broadcast Join



## Matrix Multiplication v.s. Join

## Dense matrices:

$$
\left[\begin{array}{lll}
6 & 6 & 0 \\
1 & 0 & 0 \\
2 & 0 & 6
\end{array}\right]=\left[\begin{array}{lll}
0 & 3 & 3 \\
1 & 0 & 0 \\
2 & 0 & 0
\end{array}\right]\left[\begin{array}{lll}
1 & 0 & 3 \\
0 & 2 & 0 \\
2 & 0 & 0
\end{array}\right]
$$

forall i,k do

$$
C[i, k]=\Sigma_{j} A[i, j] * B[j, k]
$$

## Matrix Multiplication v.s. Join

Dense matrices:
$\left[\begin{array}{lll}6 & 6 & 0 \\ 1 & 0 & 0 \\ 2 & 0 & 6\end{array}\right]=\left[\begin{array}{lll}0 & 3 & 3 \\ 1 & 0 & 0 \\ 2 & 0 & 0\end{array}\right]\left[\begin{array}{lll}1 & 0 & 3 \\ 0 & 2 & 0 \\ 2 & 0 & 0\end{array}\right]$

SELECT A.i, B.k, sum(A.v*B.v) FROM A, B
WHERE A.j=B.j
GROUP BY A.i,B.i

## Matrix Multiplication v.s. Join

Dense matrices:
$\left[\begin{array}{lll}6 & 6 & 0 \\ 1 & 0 & 0 \\ 2 & 0 & 6\end{array}\right]=\left[\begin{array}{lll}0 & 3 & 3 \\ 1 & 0 & 0 \\ 2 & 0 & 0\end{array}\right]\left[\begin{array}{lll}1 & 0 & 3 \\ 0 & 2 & 0 \\ 2 & 0 & 0\end{array}\right]$

Sparse matrices as relations:

| B(j,k,v) |  |  |
| :---: | :---: | :---: |
| j | k | v |
| 1 | 1 | 1 |
| 1 | 3 | 3 |
| 2 | 2 | 1 |
| 3 | 1 | 2 |

A(i, j, v)

| $i$ | j | v |
| :---: | :---: | :---: |
| 1 | 2 | 3 |
| 1 | 3 | 3 |
| 2 | 1 | 1 |
| 3 | 1 | 2 |

SELECT A.i, B.k, sum(A.v*B.v) FROM A, B
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Matrix multiplication $=a$ join + a group by

## Parallel DBs v.s. MapReduce

Parallel DB

- Plusses

MapReduce

- Minuses
- Plusses


## Parallel DBs v.s. MapReduce

Parallel DB

- Plusses
- Efficient binary format
- Indexes, physical tuning
- Cost-based optimization
- Minuses
- Difficult to import data
- Lots of baggage: logging, transactions


## MapReduce

- Minuses
- Lots of time spent parsing!
- Text files
- "Optimizers is between your eyes and your keyboard"
- Plusses
- Any data
- Lightweight, easy to speedup
- Arguably more scalable

