

## Language Implementation and Macros (Solutions)

### 1) Before we get too deep into evaluation, let's practice in LBI

- Define the negation of 2020

**(negate (const 2020))**

- Define the addition between 340 and 1

**(add (const 340) (const 1))**

- Define an if statement that compares whether the constants 10 and 15 are equal and returns true if true and false if false

**(if-then-else (eq-num (const 10) (const 15)) (bool #t) (bool #f))**

## Implementing a Language for Arithmetic Expressions

```
(define (eval-exp e)
  (cond [(const? e) e]
        [(negate? e)
         (let ([v (eval-exp (negate-e1 e))])
           (if (const? v)
               (const (- (const-int v)))
               (error "negate applied to non-number"))))]
        [(add? e)
         (let ([v1 (eval-exp (add-e1 e))]
               [v2 (eval-exp (add-e2 e))])
           (if (and (const? v1) (const? v2))
               (const (+ (const-int v1) (const-int v2)))
               (error "add applied to non-number"))))]
        [(multiply? e)
         (let ([v1 (eval-exp (multiply-e1 e))]
               [v2 (eval-exp (multiply-e2 e))])
           (if (and (const? v1) (const? v2))
               (const (* (const-int v1) (const-int v2)))
               (error "multiply applied to non-number"))))]
        [(bool? e) e]
        [(eq-num? e)
         (let ([v1 (eval-exp (eq-num-e1 e))]
               [v2 (eval-exp (eq-num-e2 e))])
           (if (and (const? v1) (const? v2))
               ; creates (bool #t) or (bool #f)
               ))]))
```

```

        (bool (= (const-int v1) (const-int v2)))
        (error "eq-num applied to non-number")))]
[(if-then-else? e)
 (let ([v-test (eval-exp (if-then-else-e1 e))])
  (if (bool? v-test)
      (if (bool-b v-test)
          (eval-exp (if-then-else-e2 e))
          (eval-exp (if-then-else-e3 e)))
      (error "if-then-else applied to non-boolean")))]
; not strictly necessary but helps debugging
[#t (error "eval-exp expected an exp")])

```

## Defining Macros in Racket for our Arithmetic Expression Language (AEL)

- 1) (define (orelse e1 e2)
 (if-then-else e1 (bool #t) e2))
- 2) (define (abs-eq e1 e2)
 (orelse (eq-num e1 e2) (eq-num (negate e1) e2)))
- 3) (define (negative-square e)
 (negate (multiply e e)))