



CSE341: Programming Languages
Section 7
HW3 Recap, Streams, Macros

Spring 2020

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HW 3 Recap

- Unnecessary function wrapping

E.g. Problem 12
(fn x => String.size(x)) vs String.size

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HW 3 Recap

- Unnecessary argument to helper function

E.g. Problem 9

```
fun all_answers f l =
  let fun helper(f, xs, acc) = ...
```

f already accessible in
helper, and doesn't change
recursively!

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Streams

- A stream is an *infinite sequence* of values
 - So cannot make a stream by making all the values
 - Key idea: Use a **thunk** to delay creating most of the sequence
 - Just a programming idiom
- A powerful concept for division of labor:
 - Stream producer knows how to create any number of values
 - Stream consumer decides how many values to ask for

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Using Streams

We will represent streams using pairs and thunks

Let a stream be a thunk that *when called* returns a pair:

```
'(next-answer . next-thunk)
```

So given a stream `s`, the client can get any number of elements

- First: `(car (s))`
- Second: `(car ((cdr (s))))`
- Third: `(car ((cdr ((cdr (s))))))`

(Usually bind `(cdr (s))` to a variable or pass to a recursive function)

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Streams: Example

```
(define nats
  (letrec ([f (lambda (x)
                (cons x (lambda () (f (+ x 1))))))]
    (lambda () (f 1))))
```

Q:

How would you get the second number in this stream and save it as a variable `x`?

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Streams: Non-example

```
(define nats2
  (letrec ([f (lambda (x)
              (cons x (lambda () (f (+ x 1))))))]
    (f 1)))
```

```
(define nat3
  (letrec ([f (lambda (x)
              (cons x (f (+ x 1))))])
    (lambda () (f 1))))
```

Q:
Why are each of these wrong?

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Example using streams

This function returns how many stream elements it takes to find one for which tester does not return #f

- Happens to be written with a tail-recursive helper function

```
(define (number-until stream tester)
  (letrec ([f (lambda (stream ans)
                (let ([pr (stream)])
                  (if (tester (car pr))
                      ans
                      (f (cdr pr) (+ ans 1))))))]
    (f stream 1)))
```

- (`stream`) generates the pair
- So recursively pass (`cdr pr`), the think for the rest of the infinite sequence

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Practice with Streams

Worksheet questions Q1, Q2, Q3

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What is a macro

- A *macro definition* describes how to transform some new syntax into different syntax in the source language
- A macro is one way to implement syntactic sugar
 - "Replace any syntax of the form `e1 andalso e2` with `if e1 then e2 else false`"
- A *macro system* is a language (or part of a larger language) for defining macros
- *Macro expansion* is the process of rewriting the syntax for each *macro use*
 - Before a program is run (or even compiled)

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Example Racket macro definitions

Two simple macros

```
(define-syntax my-if          ; macro name
  (syntax-rules (then else) ; other keywords
    [(my-if e1 then e2 else e3) ; macro use
     (if e1 e2 e3)])           ; form of expansion
```

```
(define-syntax comment-out  ; macro name
  (syntax-rules ()          ; other keywords
    [(comment-out ignore instead) ; macro use
     instead]))             ; form of expansion
```

If the form of the use matches, do the corresponding expansion

- In these examples, list of possible use forms has length 1
- Else syntax error

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Example uses

It is like we added keywords to our language

- Other keywords only keywords in uses of that macro
- Syntax error if keywords misused
- Rewriting ("expansion") happens before execution

```
(my-if x then y else z) ; (if x y z)
(my-if x then y then z) ; syntax error
(comment-out (car null) #f)
```

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Practice with Macros

Define a macro `my-and` and `my-or` that take two expressions and do the equivalent things. (Do not use `and/or`, use `my-if`)
(e.g. `(my-and e1 e2) == (and e1 e2)`)

```
(define-syntax my-and
  (syntax-rules ()
    [(my-and e1 e2)
     (my-if e1 then e2 else #f)]))

(define-syntax my-or
  (syntax-rules ()
    [(my-or e1 e2)
     (my-if e1 then #t else e2)]))
```