

CSE 341 Section 5

HW2 Debrief, Currying, Modules

1

Agenda

- HW2 Debrief
- Currying
- Modules
- Q&A

2

Homework 2 Recap

- If-then-else vs. case expression
 - If-then-else is preferred:


```
match x with
  0 => "zero"
  | _ => "not-zero"
```
 - Case statement is preferred:


```
if null xs
then "empty"
else if null (tl xs)
then "one elt"
else "more than one elt"
```

3

Homework 2 Recap

- Wildcards
 - Use wildcards when we don't use the value in the pattern


```
match arith with
  Const x => Const 1 (* we don't use x! *)
  | Mult(x, y) => Const x (* we don't use y! *)
```

```
match arith with
  Const _ => Const 1
  | Mult(x, _) => Const x
```

4

Key Concepts Review

- Currying
 - Have a function take the first conceptual argument and return another function that takes the second conceptual argument and so on.
- Modules
 - A powerful tool for enforcing abstraction and safety
 - Keep type representation opaque to outside client => guaranteed that invariants are protected

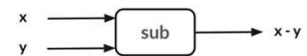
5

Currying

Recall every ML function takes exactly one argument

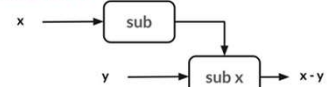
Before Currying:

```
fun sub (x, y) = x - y
```



With Currying:

```
fun sub x y = x - y
```



6

Currying

Currying is particularly convenient for creating similar functions with iterators. Here is a curried version of a fold function for lists:

```
fun fold f =
  (fn acc =>
    (fn xs =>
      case xs of
        [] => acc
      | x::xs' => fold f (f(acc,x)) xs'))
```

Now we could use this fold to define a function that sums a list elements like this:

```
fun sum1 xs = fold (fn (x,y) => x+y) 0 xs
```

But that is unnecessarily complicated compared to just using partial application:

```
val sum2 = fold (fn (x,y) => x+y) 0
```

7

Currying

Let's practice! (a), (b), (e), (i) on Worksheet

8

Modules

- Can group bindings into separate modules
- Good for maintaining invariants by hiding implementation details from client

```
structure MyModule = struct bindings end
```

- Inside a module, can use earlier bindings as usual
 - Can have any kind of binding (val, datatype, exception, ...)
- Outside a module, refer to earlier modules' bindings via

```
ModuleName.bindingName
```

- Just like `List.foldl` and `Char.toLower`; now you can define your own modules

9

Modules

Remember: `structure Foo :> BAR` is allowed if Foo provides:

- every non-abstract type in `BAR` (as specified)
- every abstract type in `BAR` (in some way)
- every val-binding in `BAR` (can have more general types)
- every exception in `BAR`

Foo can also define things that are not defined in `BAR`!

10

Modules

Let's practice! (a) on Worksheet

11

Question Time

Feel free to ask questions about material, review questions, etc.

12