Anonymous Functions/Unnecessary Function Wrapping

Q1: Re-write the following functions as val bindings to anonymous functions:

```
    fun double x = x * 2;
    val double = (fn x => x * 2);
    fun identity x = x
    val identity = (fn x => x);
    fun apply_to_five f = f 5;
```

val apply_to_five = (fn x => x 5);

- Q2: Re-write the following expressions without unnecessary "wrapping":
 - 1. if e then true else false \rightarrow **e**
 - 2. fn x => f $x \rightarrow f$

Polymorphic Datatypes

Q3: Consider the following datatype binding that represents a binary tree:

```
datatype ('a, 'b) tree = Leaf of 'a | Node of 'b * ('a, 'b) tree * ('a, 'b) tree
```

• What expressions could this datatype support, and what are their types? List at least 3 here:

```
(string,'a) tree [i.e. a leaf with string. For example → Leaf"hi"]
```

(bool, string) tree [i.e. a branch with internal node values of bool and children that leaves of type string. For example → Node("a", Leaf true, Leaf false)]

(string, string) tree [i.e. a branch with internal node values of bool and children that leaves of type string. For example \rightarrow Node("a", Leaf "hi", Leaf "bye")]

...any type 'a for leaves and any type 'b for branch values! (as long as they agree)

• What expressions does this datatype **not** support, and what are their types? List at least 3 here:

Essentially, any type in which either the leaves or branches do not agree. E.g.:

```
Node("hi", Leaf true, Leaf
"bye")

Node(1, Leaf false,
Node("2", Leaf true, Leaf
true))
```

Higher Order Functions

b. In what order does it process its elements? (In what order do we apply f function)

fold : 'b list * ('a * 'b -> 'a) * 'a -> 'a

Back to front!

Q5: Write the function definition for the following functions: (Hint: which of map, filter, and fold could be useful here? Any previous function can be used?)

1. double_all which has type **fn**: **int list** -> **int list**. This takes an int list and returns an int list whose elements are twice the original.

```
fun double all xs = map (fn x => x * 2) xs
```

2. Write a function join with type 'a list list -> 'a list using foldr which returns the concatenation of each element in its argument.

```
fun join xss = fold (fn (acc, x) => x @ acc) [] xss

or.... (closer to standard library)

fun join xss = foldr((fn (acc, x) => x @ acc), [], xss)

fun join xss = foldl((fn (acc, x) => acc @ x), [], xss)

or...(realizing that op@ is equivalent to the fn)

fun join xss = fold op@ [] xss;
```

3. count_zeros which has type fn : int list -> int. This takes an int list and returns the number of times "0" appears.

```
fun count_zeros xs = fold((fn (acc,x) => if x=0 then acc+1 else acc), 0, xs) fun count_zeros xs = sum(map((fn (x) => if x=0 then 1 else 0), xs)) fun count_zeros xs = length(filter((fn (x) => x=0), xs))
```

4. Consider the following definitions (from HW1):

```
type date = int * int * int
fun day (d : date) = #1 d
fun month (d : date) = #2
d fun year (d : date) = #3
d
```

Write a function number_in_month whose type is **fn**: (**'a** * **"b** * **'c**) **list** * **"b** -> **bool**. This takes a list of dates and a month and returns the number of dates that are in the given month. (hint: which of map, filter, and fold could be useful here?)

```
fun is_in_month((_,m,_), month) = (m = month);
fun number_in_month(dates, month)=
  let
```

```
fun check_date d = is_in_month(d, month)
in

length(List.filter check_date dates)
end

Or...

fun number_in_month(dates, month)
=
    length(filter((fn (_,m,_) => m = month),
    dates))

Or...

fun number_in_month(dates,month) =
    fold(fn (acc,(_,m,_)) => if m = month then
1 + acc else acc, 0, dates)
```

5. Write a function flat_map which has type **fn**: ('a -> 'b list) * 'a list -> 'b list. This function should take a function as its first argument which maps elements of the second argument to lists, and then flat_map should return the concatenation of those lists. (hint: does this sound familiar?)