



CSE 341

Section 3

HW1 Debrief, Tail Recursion, More Pattern-Matching
Winter 2019

Learning Objectives

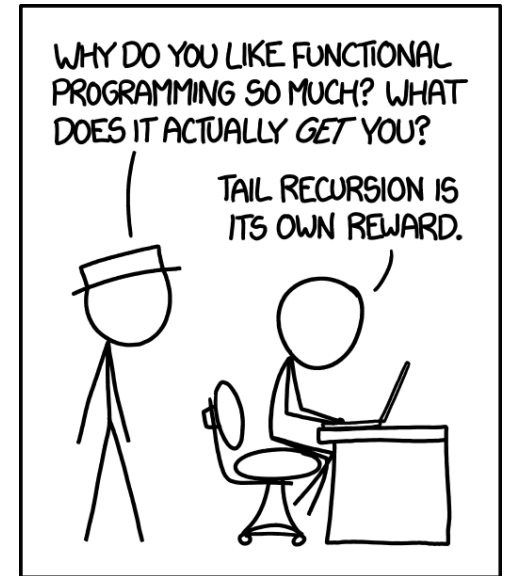
- More tail recursion (QC, ~15 min)
 - What is and isn't tail recursive?
 - How can we make functions tail recursive?
 - When *can't* we be tail recursive?
- Pattern-matching over expression trees
- Function patterns(?)

Key Concepts Review

- Custom datatypes
 - all of (records), one of (variants)
- Pattern matching
 - Powerful way to break apart data
- Tail recursion
 - Space efficiency of loops with recursive functions

Tail Recursion

What is it?



Briefly: if a function will immediately return after making a call, we can reuse the stack space of the current function.

Tail Recursion

Quickcheck! (6 minutes, ungraded)

Speak with a neighbor if you'd like.

Tail Recursion

Was length tail recursive?

Was all_positive tail recursive?

Why tail recursion?

Let's look at more examples of tail recursion

Pattern Matching

- We can pattern match over `datatypes`
- Beware “non-exhaustive matching”
 - Pattern matching can avoid “empty list” exceptions!
- Most functions pattern match over a single argument
 - SML has special syntax for this common case!
 - Use is a matter of taste
- Live demo